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# CD22354A, CD22357A

CMOS Single-Chip, Full-Feature PCM CODEC

February 1999

#### Features

- Meets or Exceeds All AT&T D3/D4 Specifications and CCITT Recommendations
- Complete CODEC and Filtering Systems: No External Components for Sample-and-Hold and Auto-Zero Functions. Receive Output Filter with (SIN X)/X Correction and Additional 8kHz Suppression
- Variable Data Clocks From 64kHz . . . . . . . . . . . . . . . . 2.1MHz
- · Receiver Includes Power-Up Click Filter
- TTL or CMOS-Compatible Logic
- ESD Protection on All Inputs and Outputs

## **Applications**

- PABX
- · Central Office Switching Systems
- · Accurate A/D and D/A Conversions
- Digital Telephones
- · Cellular Telephone Switching Systems
- Voice Scramblers Descramblers
- T1 Conference Bridges
- · Voice Storage and Retrieval Systems
- · Sound Based Security Systems
- Computerized Voice Analysis
- · Mobile Radio Telephone Systems
- Microwave Telephone Networks
- Fiber-Optic Telephone Networks

### Description

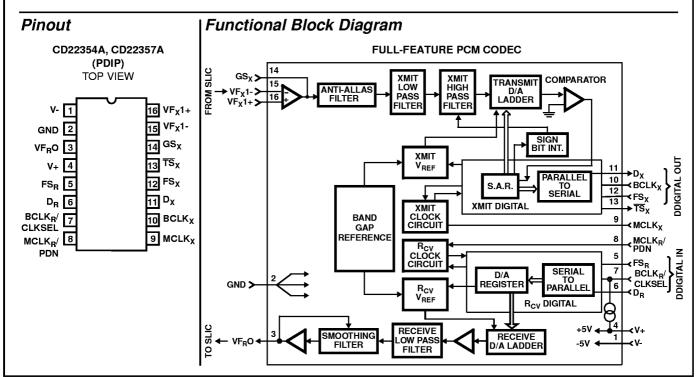
The CD22354A and CD22357A are monolithic silicongate, double-poly CMOS integrated circuits containing the band-limiting filters and the companding A/D and D/A conversion circuits that conform to the AT&T D3/D4 specifications and CCITT recommendations. The CD22354A provides the AT&T  $\mu\text{-law}$  and the CD22357A provides the CCITT A-law companding characteristic.

The primary applications for the CD22354A and CD22357A are in telephone systems. These circuits perform the analog and digital conversions between the subscriber loop and the PCM highway in a digital switching system. The functional block diagram is shown below

With flexible features, including synchronous and asynchronous operations and variable data rates, the CD22354A and CD22357A are ideally suited for PABX, central office switching system, digital telephones as well as other applications that require accurate A/D and D/A conversions and minimal conversion time.

### Ordering Information

PART NUMBER	TEMP. RANGE (°C)	PACKAGE	PKG. NO.
CD22354AE	-40 to 80	16 Ld PDIP	E16.3
CD22357AE	-40 to 80	16 Ld PDIP	E16.3



### **Absolute Maximum Ratings**

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### **Thermal Information**

Maximum Junction Temperature	,
Maximum Junction Temperature (Plastic Package) 150°C	,
Maximum Storage Temperature Range (T <sub>STG</sub> )65°C to 150°C	,
Maximum Lead Temperature (Soldering 10s) 300°C	,

#### **Operating Conditions**

Operating-Temperature Range (T<sub>A</sub>) . . . . . . . . . -40°C to 80°C

CAUTION: Stresses above those listed in "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress only rating and operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied.

### Electrical Specifications At T<sub>A</sub> = 25°C

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS				
STATIC SPECIFICATIONS										
Positive Power Supply	V+		4.75	5	5.25	٧				
Negative Power Supply	V-		-4.75	-5	-5.25	V				
Power Dissipation (Operating)	P <sub>OPR</sub>	V+ = 5V	-	75	90	mW				
Power Dissipation (Standby)	P <sub>STBY</sub>	V- = -5V	-	9	15	mW				

### **Electrical Specifications** At $T_A = 0^{\circ}C$ to $70^{\circ}C$ ; $V_{+} = 5V \pm 5\%$ , $V_{-} = -5V \pm 5\%$

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
STATIC SPECIFICATIONS						
Analog Input Resistance	R <sub>INA</sub>		10	-	-	МΩ
Input Capacitance	C <sub>IN</sub>	All Logic and Analog Inputs	-	5	-	pF
Input Leakage Current, Digital	l <sub>l</sub>	V <sub>I</sub> = 0V or V+	-10	-	10	μΑ
Low Level Input Voltage	V <sub>IL</sub>	I <sub>IL</sub> = ±10μΑ (Max)	-	-	0.8	٧
High Level Input Voltage	V <sub>IH</sub>	I <sub>IH</sub> = ±10μA (Max)	2	-	-	٧
Low Level Output Voltage	V <sub>OL</sub>	I <sub>OL</sub> = 3.2mA	-	-	0.4	٧
High Level Output Voltage	V <sub>OH</sub>	I <sub>OH</sub> = 1.0mA	2.4	-	-	٧
Open State Output Current	l <sub>OZ</sub>	GND < D <sub>X</sub> < V+	-10	-	10	μА
Input Leakage Current, Analog	l <sub>l</sub>	-2.5V ≤ VF <sub>X</sub> < 2.5V	-200	-	200	nA

 $\textbf{Electrical Specifications} \qquad \text{V+ = 5V } \pm 5\%, \ \text{V- = -5V} \pm 5\%, \ \text{BCLK}_{R} = \text{BCLK}_{X} = \text{MCLK}_{X} = \text{1.544MHz}, \ \text{V}_{IN} = \text{0dBm0}, \ \text{MCLK}_{R} = \text{$  $T_A = 0$ °C to 70°C

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
TRANSMIT AND RECEIVE FILTER T	RANSFER CH	HARACTERISTICS				
Transmit Gain (Relative to Gain at 1020Hz)	G <sub>RX</sub>	f = 16Hz	-	-	-40	dB
Input Amplifier Set to Unity Gain		f = 50Hz	-	-	-30	dB
		f = 60Hz	-	-	-26	dB
		f = 200Hz	-1.8	-	-0.1	dB
		f = 300Hz to 3000Hz	-0.15	-	0.15	dB
		f = 3300Hz	-0.35	-	0.05	dB
		f = 3400Hz	-0.7	-	0	dB
		f = 4000Hz	-	-	-14	dB
		f ≥ 4600Hz, Measure 0 - 4kHz Response	-	-	-32	dB
Receive Gain	G <sub>RR</sub>	f = 0Hz to 3000Hz	-0.15	-	0.15	dB
(Relative to Gain at 1020Hz) (Includes (SIN X)/X Compensation)		f = 3300Hz	-0.35	-	0.05	dB
		f = 3400Hz	-0.9	-	0	dB
		f = 4000Hz	-	-	-14	dB

### **AC Specifications**

Unless otherwise specified, the following conditions apply:

 $V+ = 5V \pm 5\%, V- = -5V \pm 5\%$ 

 $\mathsf{GND}_\mathsf{A},\,\mathsf{GND}_\mathsf{D}=\mathsf{0V},\,\mathsf{F}_\mathsf{FX}=\mathsf{1020Hz}$  at  $\mathsf{0dBm0}$ 

Transmit input amplifier operating in a unity gain configuration 

Receive output is measured single-ended. All output levels are (SIN X)/X corrected.

### Definition

AMPLITUDE RESPONSE

Absolute Levels Definition:

 $V_{RFF} = -2.5V$ 

Nominal 0dBm0 level . . . . . . . . . . . . 4dBm into 600Ω

1.2276V<sub>RMS</sub>

Maximum Overload Level:

Voltage reference (V<sub>REF</sub>) of -2.5V . . . . . . . . . . . . . . . . 2.5V  $\mu\text{-Law}$ 2.49V A-Law

# AC Specifications Encoding Format at D<sub>X</sub> Output

		<b>CD22354A</b> μ- <b>LAW</b>						(INC	LUDES	A-L	357A AW I BIT IN	NVERS	SION)			
V <sub>IN</sub> (at GS <sub>X</sub> ) = +Full-Scale	1	0	0	0	0	0	0	0	1	0	1	0	1	0	1	0
V <sub>IN</sub> (at GS <sub>X</sub> ) = 0V	1	1	1	1	1	1	1	1	1	1	0	1	0	1	0	1
	0	1	1	1	1	1	1	1	0	1	0	1	0	1	0	1
V <sub>IN</sub> (at GS <sub>X</sub> ) = -Full-Scale	0	0	0	0	0	0	0	0	0	0	1	0	1	0	1	0

# **Electrical Specifications**

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
AC DISTORTION	•					
Signal to Total Distortion	$STD_X$ , $STD_R$	Level = +3dBm0	33	-	-	dBc
Xmit or R <sub>CV</sub>		Level = 0 to -30dBm0	36	-	-	dBc
		Level = -40dBm0	30	-	-	dBc
		Level = -55dBm0, XMT	14	-	-	dBc
		Level = -55dBm0, R <sub>CV</sub>	15	-	-	dBc
Single Frequency Distortion Xmit or R <sub>CV</sub>	SFD <sub>X</sub> , SFD <sub>R</sub>		-	-	-46	dBc
Intermodulation (End-to-End Measurement) 2-Tone	IMD	V <sub>FX</sub> = -4dBm0 to -21dBm0 f1, f2 from 300 to 3400Hz	-	-	-41	dB
Transmit Delay, Absolute	t <sub>DAX</sub>	f = 1600Hz	-	280	315	μs
Transmit Envelope Delay	t <sub>DEX</sub>	f = 500-600Hz	-	170	220	με
Relative to t <sub>DAX</sub>		f = 600-1000Hz	-	70	145	με
		f = 1000-2600Hz	-	40	75	μs
		f = 2600-2800Hz	-	90	105	μs
Receive Delay, Absolute	t <sub>DAR</sub>	f = 1600Hz	-	180	200	μs
Receive Envelope Delay	t <sub>DER</sub>	f = 500-600Hz	-40	-25	-	μs
Relative to t <sub>DAR</sub>		f = 600-1000Hz	-40	-25	-	μs
		f = 1000-2600Hz	-	60	90	με
		f = 2600-2800Hz	-	110	125	μs

# **Electrical Specifications**

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
AC GAIN TRACKING						
Transmit Gain Tracking Error	GTX	+3 to -40dBm0	-	-	±0.2	dB
		-40 to -50dBm0	-	-	±0.4	dB
		-50 to -55dBm0	-	-	±1.2	dB
Receive Gain Tracking Error	GTR	+3 to -40dBm0	-	-	±0.2	dB
		-40 to -50dBm0	-	-	±0.4	dB
		-50 to -55dBm0	-	-	±1.2	dB
Transmit Input Amplifier Gain, Open Loop	A <sub>OL</sub>	$R_L \ge 1M\Omega$ at $GS_X$	68	-	-	dB

# Electrical Specifications (Continued)

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
Transmit Input Amplifier Gain, Unity	A <sub>CL</sub>	Unity Gain Configuration Inverting or Non-Inverting $R_L \ge 10K, C_L \le 50pF$	-0.01	-	0.01	dB
Transmit Gain, Absolute	G <sub>XA</sub>	$R_L \ge 10K$ , $C_L \le 50pF$	-0.15	-	0.15	dB
Receive Gain, Absolute	G <sub>RA</sub>	$R_L \ge 600\Omega, C_L \le 500pF$	-0.15	-	0.15	dB

# **Electrical Specifications**

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	МАХ	UNITS
AC NOISE					•	
Transmit Noise	N <sub>X</sub>	N <sub>X</sub> VF <sub>X</sub> I- = GND		12	15	dBrnc0
		VF <sub>X</sub> I+ = GND	-	-74	-67	dBrn0p
Receive Noise	N <sub>R</sub>	PCM Code Equivalent to 0V	-	7	11	dBrnc0
			-	-83	-79	dBrn0p
V+ Power Supply Rejection Transmit	PSRR	$VF_XI+=0V$ $V+=5V+(100mV_{RMS})$ f=0kHz to $50kHz$	40	-	-	dBc
V- Power Supply Rejection Transmit	PSRR	VF <sub>X</sub> I- = 0V V- = -5V + (100mV <sub>RMS</sub> ) f = 0kHz to 50kHz	40	-	-	dBc
V+ Power Supply Rejection Receive	PSRR	PCM Code = All 1 Code V+ = 5V + (100mV <sub>RMS</sub> ) f = 0kHz to 4kHz	40	-	-	dBc
		f = 4kHz to 25kHz	37	-	-	dB
		f = 25kHz to 50kHz	36	-	-	dB
V- Power Supply Rejection Receive	PSRR	PCM Code = All 1 Code V- = -5V + (100mV <sub>RMS</sub> ) f = 0kHz to 4kHz	40	-	-	dBc
		f = 4kHz to 25kHz	40	-	-	dB
		f = 25kHz to 50kHz	36	-	-	dB
Cross Talk Transmit to Receive	CT <sub>XR</sub>	VF <sub>X</sub> I- = 0dBm0 at 1020Hz	-	-80	-70	dB
Cross Talk Receive to Transmit	CT <sub>RX</sub>	D <sub>R</sub> = 0dBm0 at 1020Hz, VF <sub>X</sub> I- = 0V	-	-76	-70	dB

# **Electrical Specifications**

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
AC TIMING		:	•		•	
Frequency of Master Clocks	1/t <sub>PM</sub>	Depends on the Device Used	-	1.536	-	MHz
		and the BCLK <sub>R</sub> /CLKSEL Pin	-	1.544	-	MHz
		MCLK <sub>X</sub> and MCLK <sub>R</sub>	-	2.048	-	MHz
Width of Master Clock High	t <sub>WMH</sub>	MCLK <sub>X</sub> and MCLK <sub>R</sub>	160	-	-	ns
Width of Master Clock Low	t <sub>WML</sub>	MCLK <sub>X</sub> and MCLK <sub>R</sub>	160	-	-	ns
Rise Time of Master Clock	t <sub>RM</sub>	MCLK <sub>X</sub> and MCLK <sub>R</sub>	-	-	50	ns
Fall Time of Master Clock	t <sub>FM</sub>	MCLK <sub>X</sub> and MCLK <sub>R</sub>	-	-	50	ns
Set-up Time from $\operatorname{BCLK}_X$ High (and $\operatorname{FS}_X$ in Long Frame Sync Mode) to $\operatorname{MCLK}_X$ Falling Edge	t <sub>SBFM</sub>	First Bit Clock after the Leading Edge of FS <sub>X</sub>	100	-	-	ns
Period of Bit Clock	t <sub>PB</sub>		485	488	15,725	ns
Width of Bit Clock High	t <sub>WBH</sub>	V <sub>IH</sub> = 2.2V	160	-	-	ns
Width of Bit Clock Low	t <sub>WBL</sub>	V <sub>IL</sub> = 0.6V	160	-	-	ns
Rise Time of Bit Clock	t <sub>RB</sub>	t <sub>PB</sub> = 488ns	-	-	50	ns
Fall Time of Bit Clock	t <sub>FB</sub>	t <sub>PB</sub> = 488ns	-	-	50	ns
Hold Time from Bit Clock Low to Frame Sync	t <sub>HBF</sub>	Long Frame Only	0	-	-	ns
Hold Time from Bit Clock High to Frame Sync	t <sub>HOLD</sub>	Short Frame Only	0	-	-	ns
Set-up Time from Frame Sync to Bit Clock Low	t <sub>SFB</sub>	Long Frame Only	80	-	-	ns
Delay Time from BCLK <sub>X</sub> High to Data Valid	t <sub>DBD</sub>	Load = 150pF plus 2 LSTTL Loads	0	-	180	ns
Delay Time to $\overline{TS}_X$ Low	t <sub>XDP</sub>	Load = 150pF plus 2 LSTTL Loads	-	-	140	ns
Delay Time from $\operatorname{BCLK}_X$ Low or $\operatorname{FS}_X$ Low to Data Output Disabled	t <sub>DZC</sub>		50	-	165	ns
Delay Time to Valid Data from $FS_X$ or $BCLK_X$ , Whichever Comes Later	t <sub>DZF</sub>	C <sub>L</sub> = 0pF to 150pF	20	-	165	ns
Set-up Time from $D_R$ Valid to $BCLK_{R/X}$ Low	t <sub>SDB</sub>		50	-	-	ns
Hold Time from BCLK <sub>R/X</sub> Low to D <sub>R</sub> Invalid	t <sub>HBD</sub>		50	-	-	ns
Set-up Time from $FS_{X/R}$ to $BCLK_{X/R}$ Low	t <sub>SF</sub>	Short Frame Sync Pulse (1 or 2 Bit Clock Periods Long) (Note 1)	50	-	-	ns
Hold Time from BCLK $_{\mathrm{X/R}}$ Low to FS $_{\mathrm{X/R}}$ Low	t <sub>HF</sub>	Short Frame Sync Pulse (1 or 2 Bit Clock Periods Long) (Note 1)	100	-	-	ns

# Electrical Specifications (Continued)

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
Hold Time from 3rd Period of Bit Clock Low to Frame Sync (FS <sub>X</sub> or FS <sub>R</sub> )	<sup>t</sup> HBFI	Long Frame Sync Pulse (from 3 to 8-Bit Clock Periods Long)	100	-	-	ns
Minimum Width of the Frame Sync Pulse (Low Level)	t <sub>WFL</sub>	64K Bit/s Operating Mode	160	-	-	ns

#### NOTE:

# Pin Descriptions

PIN NO.	SYMBOL	DESCRIPTION		
1	V-	Negative power supply, V- = -5V ±5%.		
2	GND	Analog and digital ground. All signals referenced to this pin.		
3	VF <sub>R</sub> O	Analog output of RECEIVE FILTER.		
4	V+	Positive power supply, V+ = 5V $\pm$ 5%.		
5	FS <sub>R</sub>	Receive Frame Sync Pulse which enables $\mathrm{BCLK}_{R}$ to shift PCM data into $\mathrm{D}_{R}$ . FS $_{R}$ is an 8kHz PULSE TRAIN.		
6	$D_R$	Receive Data Input. PCM data is shifted into $D_R$ following the FS $_R$ leading edge.		
7	BCLK <sub>R</sub> /CLK- SEL	The Receive Bit Clock, which shifts data into $D_R$ after the frame sync leading edge, may vary from 64kHz to 2.048MHz. Alternatively, the leading edge may be a logic input which selects either 1.536MHz/1.544MHz or 2.048MHz for Master Clock in synchronous mode and BCLK $_X$ is used for both transmit and receive directions.		
8	MCLK <sub>R</sub> /PDN	Receive Master Clock. Must be $1.536 \mathrm{MHz}, 1.544 \mathrm{MHz}$ or $2.048 \mathrm{MHz}$ . May be asynchronous with MCLK <sub>X</sub> but best performance is realized from synchronous operation. When this pin is continuously connected low, MCLK <sub>X</sub> is selected for all internal timing. When this pin is continuously connected high, the device is powered down.		
9	MCLK <sub>X</sub>	$\label{eq:Transmit} Transmit\ Master\ Clock.\ Must\ be\ 1.536MHz,\ 1.544MHz\ or\ 2.048MHz.\ May\ be\ asynchronous\ with\ MCLK_{R}, but\ best\ performance\ is\ realized\ from\ synchronous\ operation.$		
10	BCLK <sub>X</sub>	The Bit Clock which shifts out the PCM Data on $D_X$ . May vary from 64kHz to 2.048MHz, but must be synchronous with MCLK $_X$ .		
11	D <sub>X</sub>	The THREE-STATE PCM Data Output which is enabled by FS <sub>X</sub> .		
12	FS <sub>X</sub>	Transmit Frame Sync Pulse input which enables $BCLK_X$ to shift out the data on $D_X$ . $FS_X$ is an $8kHz$ PULSE TRAIN.		
13	TS <sub>X</sub>	Open drain output which pulses low during the encoder time slot.		
14	GS <sub>X</sub>	Transmit gain adjust.		
15	VF <sub>X</sub> I-	Inverting input of the transmit input amplifier.		
16	VF <sub>X</sub> I+	Non-inverting input of the transmit input amplifier.		

<sup>1.</sup> For short frame sync timing,  $FS_X$  and  $FS_R$  must go high while their respective bit clocks are high.

### Functional Description

#### **Power Supply Sequencing**

Do not apply input signal or load on output before powering up  $V_{CC}$  supply. Care must be taken to ensure that  $D_X$  pin goes on common back plane (with other  $D_X$  pins from other chips).  $D_X$  pin cannot drive >50mA before Power-Up. This will cause the part to latch up.

#### Power-Up

When power is first applied, the Power-On reset circuitry initializes the CODEC and places it in a Power-Down mode. When the CODEC returns to an active state from the Power-Down mode, the receive output is muted briefly to minimize turn-on "click".

To power up the device, there are two methods available.

- A logical zero at MCLK<sub>R</sub>/PDN will power up the device, provided FS<sub>X</sub> or FS<sub>B</sub> pulses are present.
- Alternatively, a clock (MCLK<sub>R</sub>) must be applied to MCLK<sub>R</sub>/ PDN and FS<sub>X</sub> or FS<sub>R</sub> pulses must be present.

#### Power-Down

Two power-down modes are available.

- A logical 1 at MCLK<sub>R</sub>/PDN, after approximately 0.5ms, will power down the device.
- Alternatively, hold both FS<sub>X</sub> and FS<sub>R</sub> continuously low, the device will power down approximately 0.5ms after the last FS<sub>X</sub> or FS<sub>R</sub> pulse.

#### **Synchronous Operation**

# (Transmit and Receive Sections use the Same Master Clock)

The same master clock and bit-clock should be used for the receive and transmit sections.  $\mathrm{MCLK}_X$  (pin 9) is used to provide the master clock for the transmit section; the receive section will use the same master clock if the  $\mathrm{MCLK}_R/\mathrm{PDN}$  (pin 8) is grounded (synchronous operation), or at V+ (power-down mode).  $\mathrm{MCLK}_R/\mathrm{PDN}$  may be clocked only if a clock is provided at  $\mathrm{BCLK}_R/\mathrm{CLKSEL}$  (pin 7) as in asynchronous operation.

The BCLK $_{\rm X}$  (pin 10) is used to provide the bit clock to the transmit section. In synchronous operation, this bit clock is also used for the receive section if MCLK $_{\rm R}$ /PDN (pin 8) is grounded. BCLK $_{\rm R}$ /CLKSEL (pin 7) is then used to select the proper internal frequency division for 1.544MHz, 1.536MHz or 2.048MHz operation (see Table below). For 1.544MHz operation, the device automatically compensates for the 193rd clock pulse each frame.

Each  $FS_X$  pulse begins the encoding cycle and the PCM data from the previous encode cycle is shifted out of the enabled  $D_X$  output on the leading edge of BCLK $_X$ . After 8 bitclock periods, the tristate  $D_X$  output is returned to a high impedance state. With an  $FS_R$  pulse, PCM data is latched via the  $D_R$  input on the negative edge of the BCLK $_X$ .  $FS_X$  and  $FS_R$  must be synchronous with MCLK $_X$ .

#### **CLOCKING OPTIONS**

	BCLK <sub>R</sub> /CLKSEL (PIN 7)	MASTER CLOCK FREQUENCY SELECTED	
MODE		CD22354A (μ)	CD22357A (A)
Asynchronous or Synchronous	Clocked	1.536MHz or 1.544MHz	2.048MHz
Synchronous	0	2.048MHz	1.536MHz or 1.544MHz
Synchronous	1(or open circuit)	1.536MHz or 1.544MHz	2.048MHz

### **Asynchronous Operation**

# (Transmit and Receive Sections use Separate Master Clocks)

For the CD22357A, the MCLK $_{\rm X}$  and MCLK $_{\rm R}$  must be 2.048MHz and for the CD22354A must be 1.536MHz or 1.544MHz. These clocks need not be synchronous. However, for best transmission performance, it is recommended that MCLK $_{\rm X}$  and MCLK $_{\rm R}$  be synchronous.

For 1.544MHz operation the device automatically compensates for the 193rd clock pulse each frame. FS $_{\rm X}$  starts the encoding operation and must be synchronous with MCLK $_{\rm X}$  and BCLK $_{\rm X}$ . FS $_{\rm R}$  starts the decoding operation and must be synchronous with BCLK $_{\rm R}$ . BCLK $_{\rm R}$  must be clocked in asynchronous operation. BCLK $_{\rm X}$  and BCLK $_{\rm R}$  may be between 64kHz - 2.04MHz.

#### **Short-Frame Sync Mode**

When the power is first applied, the power initialization circuitry places the CODEC in a short-frame sync mode. In this mode both frame sync pulses must be 1 bit-clock period long, with the timing relationship shown in Figure 1.

With  $FS_X$  high during the falling edge of the  $BCLK_X$ , the next rising edge of  $BCLK_X$  enables the  $D_X$  tristate output buffer, which will output the sign bit. The following rising seven edges clock out the remaining seven bits upon which the next falling edge will disable the  $D_X$  output.

With  $FS_R$  high during the falling edge of the  $BCLK_R$  ( $BCLK_X$  in synchronous mode), the next falling edge of  $BCLK_R$  latches in the sign bit. The following seven edges latch in the seven remaining bits.

#### Long-Frame Sync Mode

In this mode of operation, both of the frame sync pulses must be three or more bit-clock periods long with the timing relationship shown in Figure 2.

Based on the transmit frame sync  $FS_X$ , the CODEC will sense whether short or long-frame sync pulses are being used.

For 64kHz operation the frame sync pulse must be kept low for a minimum of 160ns.

The  $D_X$  tristate output buffer is enabled with the rising edge of  $FS_X$  or the rising edge of the  $BCLK_X$ , whichever comes later and the first bit clocked out is the sign bit. The following seven rising edges of the  $BCLK_X$  clock out the remaining seven bits. The  $D_X$  output is disabled by the next falling edge of the  $BCLK_X$  following the 8th rising edge or by  $FS_X$  going low whichever comes later.

A rising edge on the receive frame sync,  $FS_R$ , will cause the PCM data at  $D_R$  to be latched in on the next falling edge of the BCLK $_R$ . The remaining seven bits are latched on the successive seven falling edges of the bit-clock (BCLK $_X$  in synchronous mode).

#### **Transmit Section**

The transmit section consists of a gain-adjustable input opamp, an anti-aliasing filter, a low-pass filter, a high-pass filter and a compressing A/D converter. The input op-amp drives a RC active anti-aliasing filter. This filter eliminates the need for any off-chip filtering as it provides 30dB attenuation (Min) at the sampling frequency. From this filter the signal enters a 5th order low-pass filter clocked at 128kHz, followed by a 3rd order high-pass filter clock at 32kHz. The output of the high-pass filter directly drives the encoder capacitor ladder at an 8kHz sampling rate. A precision voltage reference is trimmed in manufacturing to provide an input overload of nominally 2.5V<sub>PEAK</sub>. Transmit frame sync

pulse  $FS_X$  controls the process. The 8-bit PCM data is clocked out at  $D_X$  by the  $BCLK_X$ .  $BCLK_X$  can be varied from 64kHz to 2.048MHz.

#### **Receive Section**

The receive section consists of an expanding D/A converter and a low-pass filter which fulfills both the AT&T D3/D4 specifications and CCITT recommendations. PCM data enters the receive section at  $D_{\rm R}$  upon the occurrence of FS $_{\rm R}$ , Receive Frame sync pulse. BCLK $_{\rm R}$ , Receive Data Clock, which can range from 64kHz to 2.048MHz, clocks the 8-bit PCM data into the receive data register. A D/A conversion is performed on the 8-bit PCM data and the corresponding analog signal is held on the D/A capacitor ladder. This signal is transferred to a switched capacitor low-pass filter clocked at 128kHz to smooth the sample-and-hold signal as well as to compensate for the (SIN X)/X distortion.

The filter is then followed by a second order Sallen and Key active filter capable of driving a  $600\Omega$  load to a level of 7.2dBm.

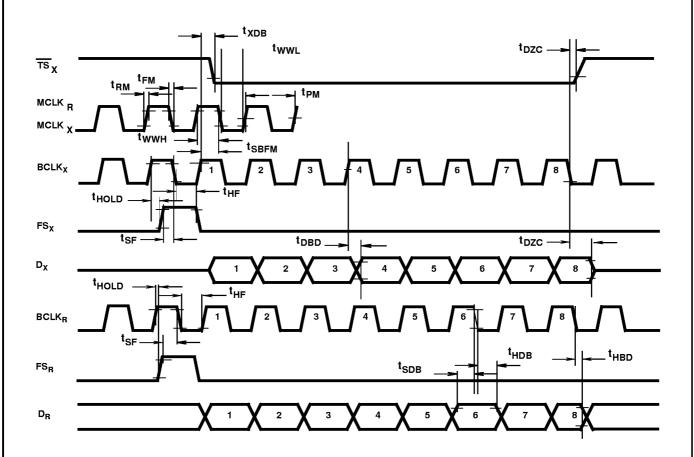


FIGURE 1. SHORT FRAME-SYNC TIMING

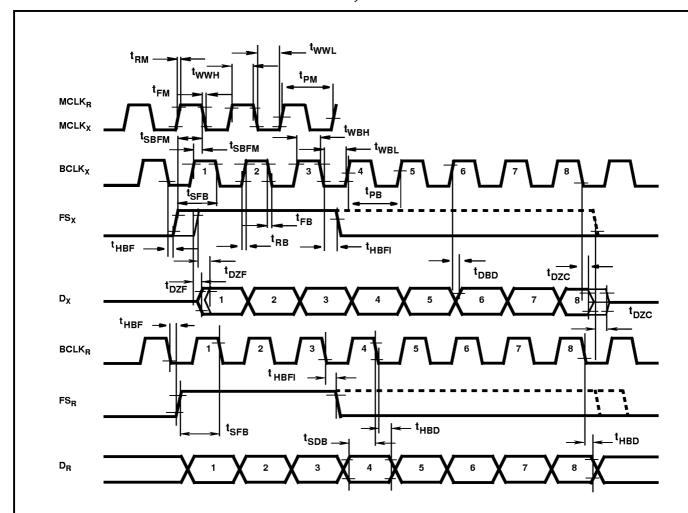


FIGURE 2. LONG FRAME-SYNC TIMING