

FEATURES

- 83 MHz Data Rate
- **1**2-bit Data and Coefficients
- On-board Memory for 256 Coefficient Sets
- □ LF Interface[™] Allows All 256 Coefficient Sets to be Updated Within Vertical Blanking
- Selectable 16-bit Data Output with User-Defined Rounding and Limiting
- □ Seven 3K x 12-bit, Programmable Two-Mode Line Buffers
- Separate Input Port for Odd and Even Field Filtering
- 8 Filter Taps
- Cascadable for More Filter Taps
- Supports Interleaved Data Streams
- 3.3 Volt Power Supply
- □ 5 Volt Tolerant I/O
- 100 Lead PQFP

DESCRIPTION

The **LF3330** filters digital images in the vertical dimension at real-time video rates. The input and coefficient data are both 12 bits and in two's complement format. The output is also in two's complement format and may be rounded to 16 bits.

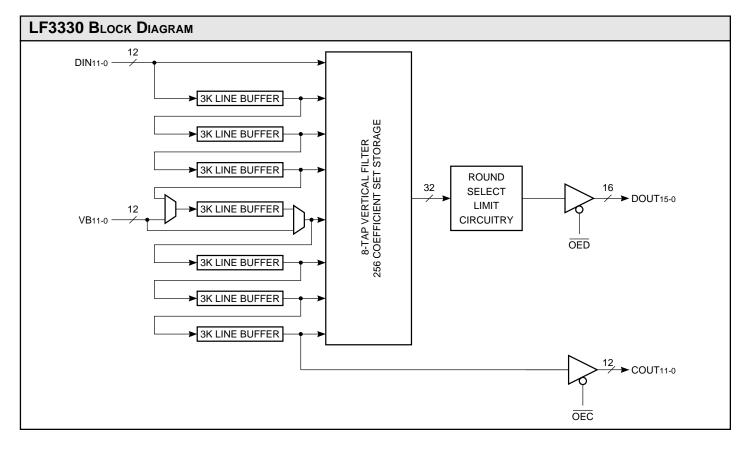
The filter is an 8-tap FIR filter with all required line buffers contained onchip. The line buffers can store video lines with lengths from 4 to 3076 pixels.

Multiple LF3330s can be cascaded together to create larger vertical filters.

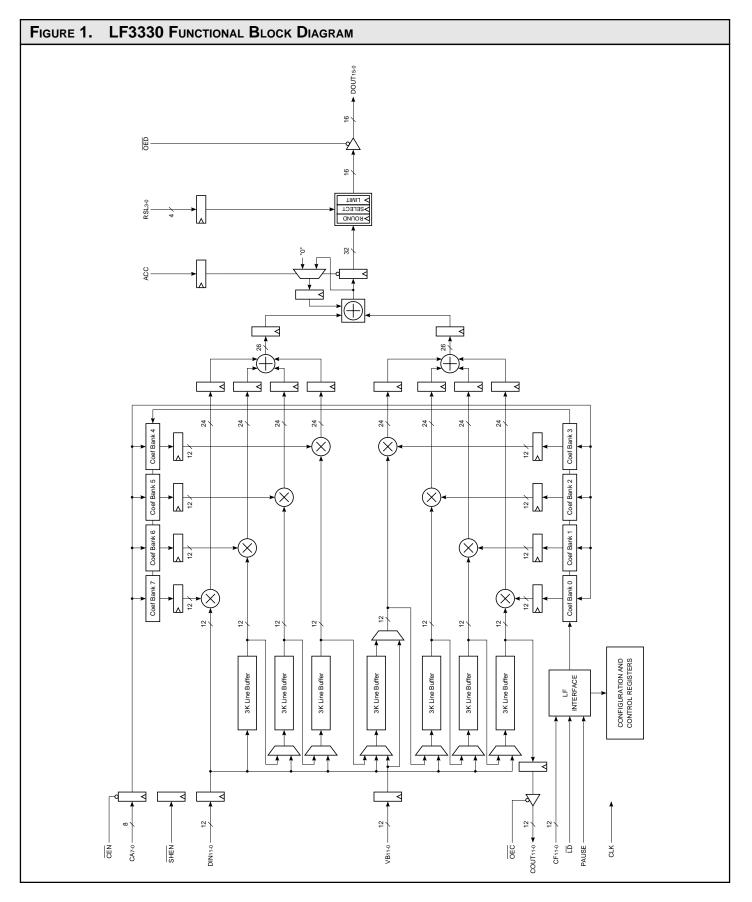
Due to the length of the line buffers, interleaved data can be fed directly into the device and filtered without separating the data into individual data streams. The number of interleaved data sets that the device can handle is limited only by the length of the on-chip line buffers. If the interleaved video line has 3076 data values or less, the filter can handle it.

The LF3330 contains enough on-board memory to store 256 coefficient sets. The LF Interface[™] allows all 256 coefficient sets to be updated within vertical blanking.

Selectable 16-bit data output with user-defined rounding and limiting minimizes the constraints put on coefficient sets for various filter implementations.









SIGNAL DEFINITIONS

Power

VCC and GND

+3.3 V power supply. All pins must be connected.

Clock

CLK — Master Clock

The rising edge of CLK strobes all enabled registers.

Inputs

DIN11-0 — Data Input

DIN11-0 is the 12-bit registered data input port. Data is latched on the rising edge of CLK.

VB11-0 — Field Filtering Data Input

VB11-0 is the 12-bit registered data input port used only when implementing Odd and Even Field Filtering (see Functional Description section for a full discussion). Data is latched on the rising edge of CLK.

CF11-0 — Coefficient Input

CF11-0 is used to load data into the coefficient banks and configuration/ control registers. Data present on CF11-0 is latched into the LF InterfaceTM on the rising edge of CLK when LD is LOW (see the LF InterfaceTM section for a full discussion).

CA7-0 — Coefficient Address

CA7-0 determines which row of data in the coefficient banks is fed to the multipliers. CA7-0 is latched into the Coefficient Address Register on the rising edge of CLK when <u>CEN</u> is LOW.

Outputs

DOUT15-0 — Data Output

DOUT15-0 is the 16-bit registered data output port.



Input Data					
11 10	9	₩	2	1	0
-2 ¹¹ 2 ¹⁰ (Sign)	2 ⁹		2 ²	2 ¹	2 ⁰

	Coefficient Data						
11	10	9	#	2	1	0	
-2 ⁰ (Sign)	-	2 ⁻²		2-9	2-10	2 ⁻¹¹	

Vertical Digital Image Filter

TABLE 1	TABLE 1. OUTPUT FORMATS									
SLCT4-0	S 15	S 14	S 13	• • •	S ₈	S7	• • •	S ₂	S1	S ₀
00000	F 15	F 14	F 13	• • •	Fଃ	F7		F ₂	F₁	F٥
00001	F 16	F 15	F 14	• • •	F۹	F8		Fз	F ₂	F1
00010	F 17	F 16	F 15	• • •	F 10	F۹		F4	Fз	F ₂
	-	•	•		•	•		•	•	•
	•	•	•		•	•		•	•	•
•	•	•	•		•	•		•	•	•
01110	F29	F ₂₈	F 27	• • •	F ₂₂	F ₂₁		F 16	F 15	F 14
01111	F30	F ₂₉	F ₂₈	• • •	F 23	F ₂₂		F 17	F 16	F 15
10000	F 31	F 30	F ₂₉		F ₂₄	F ₂₃		F 18	F 17	F 16

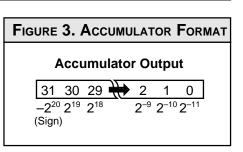
COUT11-0 — Cascade Data Output

COUT11-0 is a 12-bit cascade output port. COUT11-0 on one device should be connected to DIN11-0 of another LF3330.

Controls

<u>ID</u> — Coefficient Load

When $\overline{\text{LD}}$ is LOW, data on CF11-0 is latched into the LF InterfaceTM on the rising edge of CLK. When $\overline{\text{LD}}$ is HIGH, data can not be latched into the LF InterfaceTM. When enabling the LF InterfaceTM for data input, a HIGH to LOW transition of $\overline{\text{LD}}$ is required in order for the input circuitry to function properly. Therefore, $\overline{\text{LD}}$ must be set HIGH immediately after power up to ensure proper operation of the input circuitry (see the LF InterfaceTM section for a full discussion).



PAUSE - LF InterfaceTM Pause

When PAUSE is HIGH, the LF Interface[™] loading sequence is halted until PAUSE is returned to a LOW state. This effectively allows the user to load coefficients and control registers at a slower rate than the master clock (see the LF Interface[™] section for a full discussion).

CEN — Coefficient Address Enable

When $\overline{\text{CEN}}$ is LOW, data on CA7-0 is latched into the Coefficient Address Register on the rising edge of CLK. When $\overline{\text{CEN}}$ is HIGH, data on CA7-0 is not latched and the register's contents will not be changed.

E DEVICES INCORPORATED

TABLE 2. CONFIGURATION REGISTER 0 – ADDRESS 200H					
BITS	FUNCTION	DESCRIPTION			
11-0	Line Buffer Length	See Line Buffer Description Section			

TABLE 3.	TABLE 3. CONFIGURATION REGISTER 1 – ADDRESS 201H					
BITS	FUNCTION	DESCRIPTION				
0	Line Buffer Mode	0 : Delay Mode 1 : Recirculate Mode				
1	Line Buffer Load	0 : Normal Load 1 : Parallel Load				
2	Odd and Even Field	0: VB Port Disabled				
	Filtering Port Enable	1: VB Port Enabled				
3	Odd and Even Field	0: VB Line Buffer Disabled				
	Filtering Line Buffer Enable	1: VB Line Buffer Enabled				
11-4	Reserved	Must be set to "0"				

TABLE 4. CONFIGURATION REGISTER 2 – Address 202H						
BITS	FUNCTION	DESCRIPTION				
0	Limit Enable	0 : Limiting Disabled 1 : Limiting Enabled				
11-1	Reserved	Must be set to "0"				

TABLE 5. CONFIGURATION REGISTER 3 – ADDRESS 203H					
BITS	ITS FUNCTION DESCRIPTION				
0	Cascade Mode	0 : First Device 1 : Cascaded Device			
11-1	Reserved	Must be set to "0"			

ACC — Accumulator Control

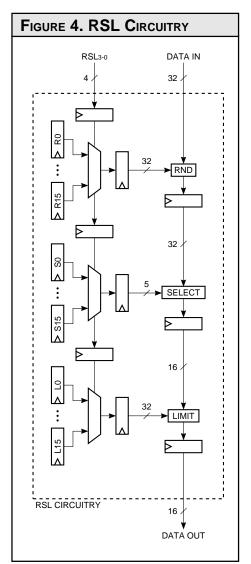
When ACC is HIGH, the accumulator is enabled for accumulation and the accumulator output register is disabled for loading. When ACC is LOW, no accumulation is performed and the accumulator output register is enabled for loading. ACC is latched on the rising edge of CLK.

SHEN — Shift Enable

SHEN enables or disables the loading of data into the input/ cascade registers and the line buffers. When SHEN is LOW, data is loaded into the input/cascade registers and shifted through the line buffers on the rising edge of CLK. When \overline{SHEN} is HIGH, data can not be loaded into the input/ cascade registers or shifted through the line buffers and their contents will not be changed.

RSL3-0 — Round/Select/Limit Control

RSL3-0 determines which of the sixteen user-programmable round/ select/limit registers are used in the round/select/limit circuitry. A value of 0 on RSL3-0 selects round/ select/limit register 0. A value of 1 selects round/select/limit register 1 and so on. RSL3-0 is latched on the



rising edge of CLK (see the round, select, and limit sections for a complete discussion).

OED — DOUT Output Enable

When $\overline{\text{OED}}$ is LOW, DOUT15-0 is enabled for output. When $\overline{\text{OED}}$ is HIGH, DOUT15-0 is placed in a high-impedance state.

OEC — COUT Output Enable

When \overline{OEC} is LOW, COUT15-0 is enabled for output. When \overline{OEC} is HIGH, COUT15-0 is placed in a highimpedance state.



FUNCTIONAL DESCRIPTION

Line Buffers

The maximum delay length of each line buffer is 3076 cycles and the minimum is 4 cycles. Configuration Register 0 (CR0) determines the delay length of the line buffers. The line buffer length is equal to the value of CR0 plus 4. A value of 0 for CR0 sets the line buffer length to 4. A value of 3072 for CR0 sets the line buffer length to 3076. Any values for CR0 greater than 3072 are not valid.

The line buffers have two modes of operation: delay mode and recirculate mode. Bit 0 of Configuration Register 1 determines which mode the line buffers are in. In delay mode, the data input to the line buffer is delayed by an amount determined by CR0. In recirculate mode, the output of the line buffer is routed back to the input of the line buffer allowing the line buffer contents to be read multiple times.

Bit 1 of Configuration Register 1 allows the line buffers to be loaded in parallel. When Bit 1 is "1", the input register (DIN11-0) loads all seven line buffers in parallel. This allows all the line buffers to be preloaded with data in the amount of time it normally takes to load a single line buffer.

Odd and Even Field Filtering

The LF3330 is capable of odd and even field filtering. Bit 2 of Configuration Register 1 enables the VB Data Input port required for odd and even field filtering. Bit 3 of the same configuration register enables the line buffer in the VB Data path. Line buffer length is set to the length written to Configuration Register 0. If line buffer parallel load is enabled and odd and even field filtering is enabled, the data for the VB line buffer comes from the VB Data Input port.

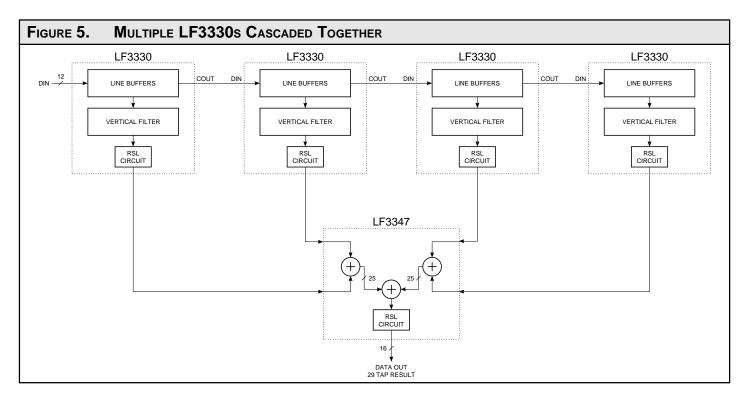
Interleaved Data

The LF3330 is capable of handling interleaved data. The number of data sets it can handle is determined by the number of data values contained in a video line. If the interleaved video line has 3076 data values or less, the LF3330 can handle it no matter how many data sets are interleaved together.

Cascading

A cascade port is provided to allow cascading of multiple devices for more filter taps (see Figure 5). COUT11-0 of one device should be connected to DIN11-0 of another device. As many LF3330s as desired may be cascaded together. However, the outputs of the LF3330s must be added together with external adders.

The first line buffer on a cascaded device must have its length shortened by two delays. This is to account for the added delays of the input register on the device and the cascade output register from the previous LF3330. If Bit 0 of Configuration Register 3 is set to "1", the length of the first line buffer will be reduced by two. This will make its effective length the same as the other line buffers on the device. If Bit 0 of Configuration Register 3 is set to "0", the length of the first line buffer will be the same as the other line buffers. When cascading devices, the first LF3330 should have Bit 0 of Configuration Register





3 set to "0". Any LF3330s cascaded after the first LF3330 should have Bit 0 of Configuration Register 3 set to "1". When not cascading, Bit 0 of Configuration Register 3 should be set to "0".

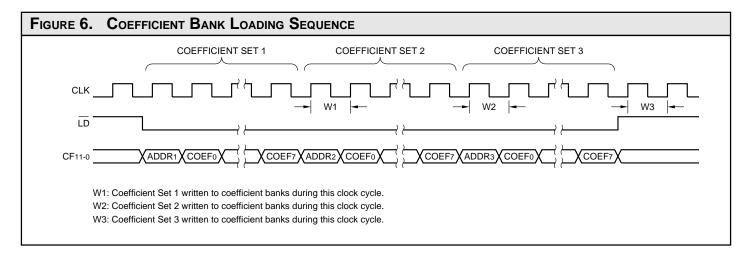
It is important to note that the first multiplier on all cascaded devices should not be used. This is because the first multiplier does not have a line buffer in front of it. The coefficient value sent to the first multiplier on a cascaded device should be "0".

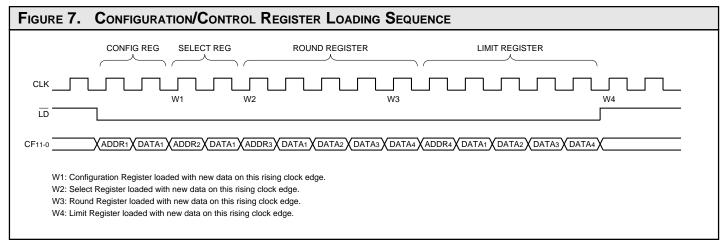
Rounding

The filter output may be rounded by adding the contents of one of the sixteen round registers to the filter output (see Figure 4). Each round register is 32 bits wide and userprogrammable. This allows the filter's output to be rounded to any precision required. Since any 32-bit value may be programmed into the round registers, the device can support complex rounding algorithms as well as standard half-LSB rounding. RSL3-0 determines which of the sixteen round registers are used in the rounding operation. A value of 0 on RSL3-0 selects round register 0. A value of 1 selects round register 1 and so on. RSL3-0 may be changed every clock cycle if desired. This allows the rounding algorithm to be changed every clock cycle. This is useful when filtering interleaved data. If rounding is not desired, a round register should be loaded with 0 and selected as the register used for rounding. Round register loading is discussed in the LF InterfaceTM section.

Output Select

The word width of the filter output is 32 bits. However, only 16 bits may be sent to DOUT15-0. The select circuitry determines which 16 bits are passed (see Table 1). There are sixteen select registers which control the select circuitry. Each select register is 5 bits wide and userprogrammable. RSL3-0 determines which of the sixteen select registers are used in the select circuitry. Select register 0 is chosen by loading a 0 on RSL₃₋₀. Select register 1 is chosen by loading a 1 on RSL3-0 and so on. RSL3-0 may be changed every clock cycle if desired. This allows the 16-bit window to be changed every clock cycle. This is useful when filtering interleaved data. Select register loading is discussed in the LF Interface[™] section.







Limiting

An output limiting function is provided for the output of the filter. The limit registers determine the valid range of output values when limiting is enabled (Bit 0 in Configuration Register 2). There are sixteen 32-bit limit registers. RSL3-0 determines which limit register is used during the limit operation. A value of 0 on RSL3-0 selects limit register 0. A value of 1 selects limit register 1 and so on. Each limit register contains both an upper and lower limit value. If the value fed to the limiting circuitry is less than the lower limit. the lower limit value is passed as the filter output. If the value fed to the limiting circuitry is greater than the upper limit, the upper limit value is

passed as the filter output. RSL3-0 may be changed every clock cycle if desired. This allows the limit range to be changed every clock cycle. This is useful when filtering interleaved data. When loading limit values into the device, the upper limit must be greater than the lower limit. Limit register loading is discussed in the LF Interface[™] section.

Coefficient Banks

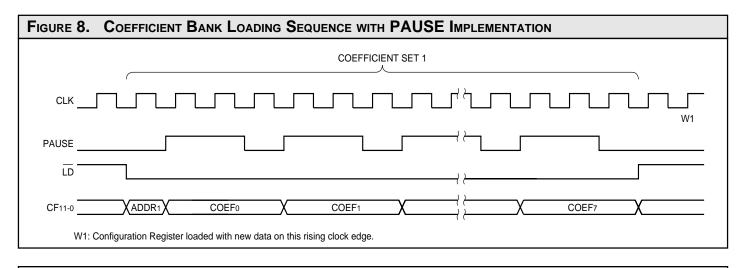
The coefficient banks store the coefficients which feed into the multipliers in the filter. There is a separate bank for each multiplier. Each bank can hold 256 12-bit coefficients. The banks are loaded using the LF Interface[™]. Coefficient bank loading is discussed in the LF Interface[™] section.

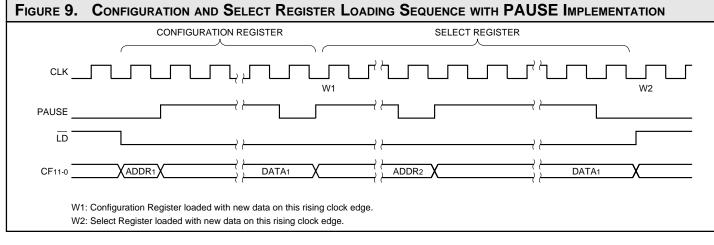
Configuration and Control Registers

The configuration registers determine how the LF3330 operates. Tables 2 through 5 show the formats of the four configuration registers. There are three types of control registers: round, select, and limit. There are sixteen round registers. Each round register is 32 bits wide. RSL3-0 determines which round register is used for rounding.

There are sixteen select registers. Each select register is 5 bits wide. RSL3-0 determines which select register is used for the select circuitry.

There are sixteen limit registers. Each limit register is 32 bits wide and stores both an upper and lower limit value. The lower limit is stored in bits 15-0 and the upper



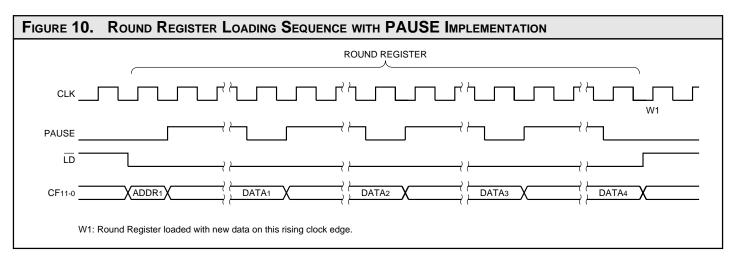


limit is stored in bits 31-16. RSL3-0 determines which limit register is used for limiting when limiting is enabled. Configuration and control register loading is discussed in the LF Interface[™] section.

LF InterfaceTM

The LF InterfaceTM is used to load data into the coefficient banks and configuration/control registers. $\overline{\text{LD}}$ is used to enable and disable the

LF InterfaceTM. When $\overline{\text{LD}}$ goes LOW, the LF InterfaceTM is enabled for data input. The first value fed into the interface on CF11-0 is an address which determines what the interface is going to load. The three most



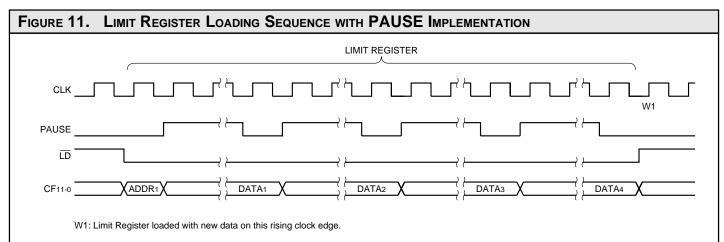


TABLE 10. COE	TABLE 10. COEFFICIENT BANK LOADING FORMAT											
	CF 11	CF 10	CF9	CF8	CF7	CF6	CF5	CF4	CF3	CF2	CF1	CF0
1st Word - Address	0	0	0	0	0	0	0	0	1	0	1	0
2nd Word - Bank 0	0	0	1	0	0	0	0	1	0	0	0	0
3rd Word - Bank 1	0	1	0	1	0	1	0	0	0	0	1	1
4th Word - Bank 2	1	1	0	0	0	1	1	1	0	1	1	0
5th Word - Bank 3	1	0	0	1	1	1	1	0	0	0	1	1
6th Word - Bank 4	0	1	1	1	0	0	0	0	0	0	0	1
7th Word - Bank 5	1	0	0	0	0	0	1	1	0	0	1	0
8th Word - Bank 6	1	1	1	1	0	0	1	0	0	0	0	0
9th Word - Bank 7	0	0	0	1	0	1	0	0	0	0	1	1



significant bits (CF11-9) determine if the LF Interface[™] will load coefficient banks or configuration/control registers (see Table 6). The nine least significant bits (CF8-0) are the address for whatever is to be loaded (see Tables 7 through 9). For example, to load address 15 of the coefficient banks, the first data value into the LF Interface[™] should be 00FH. To load limit register 10, the first data value should be E0AH. The first address value should be loaded into the interface on the same clock cycle that latches the HIGH to LOW transition of $\overline{\text{LD}}$ (see Figures 6 and 7).

The next value(s) loaded into the interface are the data value(s) which will be stored in the bank or register defined by the address value. When loading coefficient banks, the interface will expect eight values to be loaded into the device after the address value. The eight values are coefficients 0 through 7. When loading configuration or select registers, the interface will expect one value after the address value. When loading round or limit registers, the interface will expect four

Т	TABLE 6. CF11-9 DECODE				
11	10	9	DESCRIPTION		
0	0	0	Coefficient Banks		
0	0	1	Configuration Registers		
0	1	1	Select Registers		
1	0	1	Round Registers		
1	1	1	Limit Registers		

values after the address value. Figures 6 and 7 show the data loading sequences for the coefficient banks and configuration/control registers.

PAUSE allows the user to effectively slow the rate of data loading through the LF Interface[™]. When PAUSE is HIGH, the LF Interface[™] is held until PAUSE is returned to a LOW. Figures 8 through 11 display the effects of PAUSE while leading coefficient and control data.

Table 10 shows an example of loading data into the coefficient banks. The following data values are written into address 10 of coefficient banks 0 through 7: 210H, 543H, C76H, 9E3H, 701H, 832H, F20H, 143H. Table 11 shows an example of loading data into a

Vertical Digital Image Filter

TABLE 7. ROUND REGISTERS				
REGISTER ADDRESS (HEX)				
0	A00			
1	A01			
•	•			
14	A0E			
15	A0F			

TABLE 8. SELECT REGISTERS				
REGISTER ADDRESS (HEX				
0	600			
1	601			
•	•			
•	•			
14	60E			
15	60F			

TABLE 9. LIMIT REGISTERS				
REGISTER	ADDRESS (HEX)			
0	E00			
1	E01			
•	•			
	•			
14	E0E			
15	E0F			

TABLE 11. CON	TABLE 11. CONFIGURATION REGISTER LOADING FORMAT											
	CF 11	CF 10	CF9	CF8	CF7	CF6	CF5	CF4	CF3	CF2	CF1	CF ₀
1st Word - Address	0	0	1	0	0	0	0	0	0	0	1	0
2nd Word - Data	0	0	0	0	0	0	0	0	0	0	1	1

TABLE 12. ROU	TABLE 12. Round Register Loading Format											
	CF 11	CF 10	CF9	CF8	CF7	CF6	CF5	CF4	CF3	CF2	CF1	CF ₀
1st Word - Address	1	0	1	0	0	0	0	0	1	1	0	0
2nd Word - Data	R	R	R	R	1	0	1	0	0	0	1	0*
3rd Word - Data	R	R	R	R	1	1	1	1	0	1	0	0
4th Word - Data	R	R	R	R	1	0	0	0	0	0	1	1
5th Word - Data	R	R	R	R	0**	1	1	1	0	1	1	0

R = Reserved. Must be set to "0".

* This bit represents the LSB of the Round Register.

** This bit represents the MSB of the Round Register.



configuration register. Data value 003H is written into Configuration Register 2. Table 12 shows an example of loading data into a round register. Data value 7683F4A2H is written into round register 12. Table 13 shows an example of loading data into a select register. Data value 00FH is loaded into select register 2. Table 14 shows an example of loading data into limit register 7. Data value 3B60H is loaded as the lower limit and 72A4H is loaded as the upper limit.

It takes 9S clock cycles to load S coefficient sets into the device. Therefore, it takes 2304 clock cycles to load all 256 coefficient sets. Assuming an 83 MHz clock rate, all 256 coefficient sets can be updated in less than 27.7 μ s, which is well within vertical blanking time. It takes 5S clock cycles to load S round or limit registers. Therefore, it takes 160 clock cycles to update all round and limit registers. Assuming an 83 MHz clock rate, all round/limit registers can be updated in 1.92 μ s.

The coefficient banks and configuration/control registers are not loaded with data until all data values for the specified address are loaded into the LF InterfaceTM. In other words, the coefficient banks are not written to until all eight coefficients have been loaded into the LF InterfaceTM. A round register is not written to until all four data values are loaded.

After the last data value is loaded, the interface will expect a new address value on the next clock cycle. After the next address value is loaded, data loading will begin again as previously discussed. As long as data is loaded into the interface, <u>LD</u> must remain LOW. After all desired coefficient banks and configuration/control registers are loaded with data, the LF Interface[™] must be disabled. This is done by setting LD HIGH on the clock cycle after the clock cycle which latches the last data value. It is important that the LF InterfaceTM remain disabled when not loading data into it.

TABLE 13. SELECT REGISTER LOADING FORMAT												
	CF 11	CF 10	CF۹	CF8	CF7	CF6	CF5	CF4	CF3	CF2	CF1	CF0
1st Word - Address	0	1	1	0	0	0	0	0	0	0	1	0
2nd Word - Data	0	0	0	0	0	0	0	0	1	1	1	1

TABLE 14. LIMIT	TABLE 14. LIMIT REGISTER LOADING FORMAT											
	CF 11	CF 10	CF9	CF8	CF7	CF6	CF5	CF4	CF3	CF2	CF1	CF0
1st Word - Address	1	1	1	0	0	0	0	0	0	1	1	1
2nd Word - Data	R	R	R	R	0	1	1	0	0	0	0	0
3rd Word - Data	R	R	R	R	0*	0	1	1	1	0	1	1
4th Word - Data	R	R	R	R	1	0	1	0	0	1	0	0
5th Word - Data	R	R	R	R	0**	1	1	1	0	0	1	0

R = Reserved. Must be set to "0".

* This bit represents the MSB of the Lower Limit.

** This bit represents the MSB of the Upper Limit.



MAXIMUM RATINGS Above which useful life may be impaired (Notes 1, 2, 3, 8)

S	storage temperature	–65°C to +150°C
С	Operating ambient temperature	–55°C to +125°C
v	CC supply voltage with respect to ground	–0.5 V to +4.5 V
Ir	nput signal with respect to ground	–0.5 V to 5.5 V
S	ignal applied to high impedance output	–0.5 V to 5.5 V
С	Dutput current into low outputs	25 mA
L	atchup current	> 400 mA
E	SD Classification (MIL-STD-883E METHOD 3015.7)	Class 3

OPERATING CONDITIONS To meet speci	OPERATING CONDITIONS To meet specified electrical and switching characteristics										
Mode	Temperature Range (Ambient)	Supply Voltage									
Active Operation, Commercial	0°C to +70°C	$3.00 \text{ V} \leq \textbf{V}\text{CC} \leq 3.60 \text{ V}$									
Active Operation, Military	–55°C to +125°C	$3.00 \text{ V} \leq \textbf{V}\text{CC} \leq 3.60 \text{ V}$									

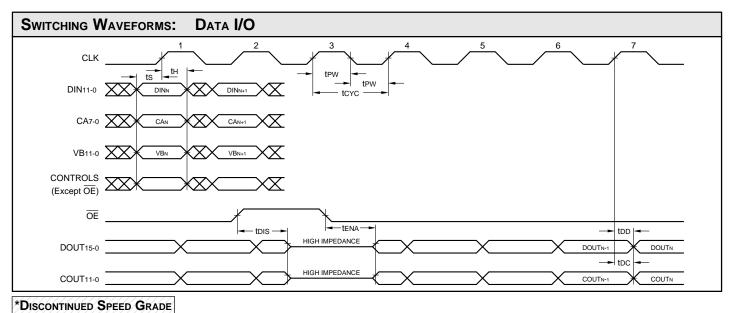
ELECTRI	CAL CHARACTERISTICS Ove	er Operating Conditions (Note 4)				
Symbol	Parameter	Test Condition	Min	Тур	Max	Unit
V он	Output High Voltage	V CC = Min., I OH = -4 mA	2.4			V
VOL	Output Low Voltage	V CC = Min., I OL = 8.0 mA			0.4	V
V ін	Input High Voltage		2.0		5.5	V
V IL	Input Low Voltage	(Note 3)	0.0		0.8	V
lix	Input Current	Ground \leq V IN \leq V CC (Note 12)			±10	μA
loz	Output Leakage Current	Ground \leq V OUT \leq V CC (Note 12)			±10	μA
ICC1	VccCurrent, Dynamic	(Notes 5, 6)			240	mA
ICC2	Vcc Current, Quiescent	(Note 7)			1	mA
CIN	Input Capacitance	T A = 25°C, f = 1 MHz			10	pF
COUT	Output Capacitance	T _A = 25°C, f = 1 MHz			10	pF



SWITCHING CHARACTERISTICS

Сомме	RCIAL OPERATING RANGE (0°C to +70°C)	Notes 9	9, 10 (ns)							
		LF3330-									
		2	5*	1	8*	15		1	2		
Symbol	Parameter	Min	Max	Min	Max	Min	Max	Min	Max		
t CYC	Clock Cycle Time	25		18		15		12			
t PW	Clock Pulse Width	10		8		7		5			
ts	Input Setup Time	8		6		5		4			
t H	Input Hold Time	0.5		0.5		0.5		0.5			
t DD	Data Output Delay		13		9		10		8		
t DC	Cascade Data Output Delay		13		9		10		9		
tDIS	Three-State Output Disable Delay (Note 11)		15		11		12		10		
t ena	Three-State Output Enable Delay (Note 11)		15		11		12		10		

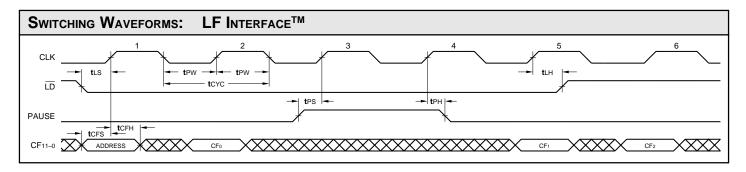
MILITAR	RY OPERATING RANGE (-55°C to +125°C) Notes	9, 10 (ns)		1 52	220		
		25*			LF3330- 18*		5*
Symbol	Parameter	Min	Max	Min	Max	Min	Max
t CYC	Clock Cycle Time	25		18		15	
t PW	Clock Pulse Width	10		8		7	
t S	Input Setup Time	8		6		5	
t H	Input Hold Time	0.5		0.5		0.5	
t DD	Data Output Delay		13		9		10
t DC	Cascade Data Output Delay		13		9		10
t DIS	Three-State Output Disable Delay (Note 11)		15		11		12
t ena	Three-State Output Enable Delay (Note 11)		15		11		12





Сомме	RCIAL OPERATING RANGE (0°C to +	70°C)									
		LF3330–									
		////2	5*	////1	8*	1	5	1	2		
Symbol	Parameter	Min	Max	Min	Max	Min	Max	Min	Max		
t CFS	Coefficient Input Setup Time	8		6		5		5			
t CFH	Coefficient Input Hold Time	0		0		0		0			
t LS	Load Setup Time	8		7		6		4			
t LH	Load Hold Time	0		0		0		0			
t PS	PAUSE Setup Time	8		6		5		4			
t PH	PAUSE Hold Time	0.5		0.5		0.5		0.5			

MILITAR	RY OPERATING RANGE (-55°C to +125°C)									
		LF3330–								
		2	5*	1	8*	15*				
Symbol	Parameter	Min	Max	Min	Max	Min	Max			
t CFS	Coefficient Input Setup Time	8		6		5				
t CFH	Coefficient Input Hold Time	0		0		0				
t LS	Load Setup Time	8		7		6				
t LH	Load Hold Time	0		0		0				
t PS	PAUSE Setup Time	8		6		5				
t PH	PAUSE Hold Time	0.5		0.5		0.5				



*DISCONTINUED SPEED GRADE

11/08/2001-LDS.3330-M





NOTES

1. Maximum Ratings indicate stress specifications only. Functional operation of these products at values beyond those indicated in the Operating Conditions table is not implied. Exposure to maximum rating conditions for extended periods may affect reliability.

2. The products described by this specification include internal circuitry designed to protect the chip from damaging substrate injection currents and accumulations of static charge. Nevertheless, conventional precautions should be observed during storage, handling, and use of these circuits in order to avoid exposure to excessive electrical stress values.

3. This device provides hard clamping of transient undershoot. Input levels below ground will be clamped beginning at -0.6 V. The device can withstand indefinite operation with inputs or outputs in the range of -0.5 V to +5.5 V. Device operation will not be adversely affected, however, input current levels will be well in excess of 100 mA.

4. Actual test conditions may vary from those designated but operation is guaranteed as specified.

5. Supply current for a given application can be accurately approximated by:

$$\frac{NCV^2F}{4}$$

where

- N = total number of device outputs
- C = capacitive load per output
- V = supply voltage
- F = clock frequency

6. Tested with outputs changing every cycle and no load, at a 40 MHz clock rate.

7. Tested with all inputs within 0.1 V of VCC or Ground, no load.

8. These parameters are guaranteed but not 100% tested.

9. AC specifications are tested with input transition times less than 3 ns, output reference levels of 1.5 V (except tDIS test), and input levels of nominally 0 to 3.0 V. Output loading may be a resistive divider which provides for specified IOH and IOL at an output voltage of VOH min and VOL max respectively. Alternatively, a diode bridge with upper and lower current sources of IOH and IOL respectively, and a balancing voltage of 1.5 V may be used. Parasitic capacitance is 30 pF minimum, and may be distributed.

This device has high-speed outputs capable of large instantaneous current pulses and fast turn-on/turn-off times. As a result, care must be exercised in the testing of this device. The following measures are recommended:

a. A 0.1 μF ceramic capacitor should be installed between VCC and Ground leads as close to the Device Under Test (DUT) as possible. Similar capacitors should be installed between device VCC and the tester common, and device ground and tester common.

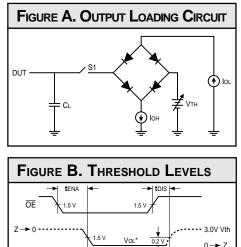
b. Ground and VCC supply planes must be brought directly to the DUT socket or contactor fingers.

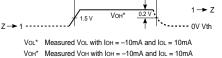
c. Input voltages on a test fixture should be adjusted to compensate for inductive ground and VCC noise to maintain required DUT input levels relative to the DUT ground pin.

10. Each parameter is shown as a minimum or maximum value. Input requirements are specified from the point of view of the external system driving the chip. Setup time, for example, is specified as a minimum since the external system must supply at least that much time to meet the worst-case requirements of all parts. Responses from the internal circuitry are specified from the point of view of the device. Output delay, for example, is specified as a maximum since worst-case operation of any device always provides data within that time.

11. For the tENA test, the transition is measured to the 1.5 V crossing point with datasheet loads. For the tDIS test, the transition is measured to the ± 200 mV level from the measured steady-state output voltage with ± 10 mA loads. The balancing voltage, VTH, is set at 3.0 V for Z-to-0 and 0-to-Z tests, and set at 0 V for Z-to-1 and 1-to-Z tests.

12. These parameters are only tested at the high temperature extreme, which is the worst case for leakage current.







LF3330

Vertical Digital Image Filter

