## 1/8, $1 / 15$ DUTY LCD CONTROLLER/DRIVER

## DESCRIPTION

The $\mu$ PD16432B is a controller/driver with $1 / 8$ and $1 / 15$ duty dot matrix LCD display capability. It has 60 segment outputs, 10 common outputs, and 5 dual segment/common outputs, giving a maximum display capability of 12 columns $\times 2$ lines (at $1 / 15$ duty).

LED drive outputs, key scanning key source outputs, and key data inputs are also provided, making it ideal for use in a car stereo front panel, etc.

## FEATURES

- Dot matrix LCD controller/driver
- Pictograph display segment drive capability (MAX. 64)
- LCD driver unit power supply VLCD independently settable (MAX. 10 V )
- On-chip key scan circuit ( $8 \times 4$ matrix)
- Alphanumeric character and symbol display capability provided by on-chip ROM ( $5 \times 7$ dots)

240 characters + 16 user-defined characters

- Display contents

1/8 duty: 13 columns $\times 1$ line, 64 pictograph displays, 4 LEDs
1/15 duty: 12 columns $\times 2$ lines, 60 pictograph displays, 4 LEDs

- Serial data input/output (SCK, $\overline{\text { STB }}$, DATA)
- On-chip oscillator
- Reduced power consumption possible using standby mode


## ORDERING INFORMATION

Part Number
Package
100-PIN PLASTIC TQFP (FINE PITCH, $14 \times 14$ ), Standard ROM code

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Not all devices/types available in every country. Please check with local NEC representative for availability and additional information.

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## 1. BLOCK DIAGRAM



## 2. PIN CONFIGURATION (Top view)

- $\mu$ PD16432BGC-001-9EU



## 3. PIN DESCRIPTIONS

| Symbol | Pin Name | Pin No. | I/O | Function |
| :---: | :---: | :---: | :---: | :---: |
| $\mathrm{SEG}_{1} / \mathrm{KS}_{1}$ to SEG8/KS8 | Segment /key source dualfunction | 26 to 33 | 0 | Pins with dual function as dot matrix LCD segment outputs and key scanning key source outputs |
| SEG9 to SEG60 | Segment | 34 to 85 | 0 | Dot matrix LCD segment outputs |
| SEG61/COM ${ }_{14}$ to SEG85/COM 10 | Segment/common dualfunction | 86 to 90 | 0 | Switchable to either dot matrix LCD segment outputs or common outputs |
| $\mathrm{COM}_{0}$ to $\mathrm{COM}_{9}$ | Common | 91 to 100 | 0 | Dot matrix LCD common outputs |
| LED ${ }_{1}$ to LED ${ }_{4}$ | LED | 1 to 4 | 0 | LED outputs are Nch open-drain |
| SCK | Shift clock | 17 | 1 | Data shift clock. <br> Data is read on rising edge, and output on falling edge. |
| DATA | Data | 18 | I/O | Performs input of commands, key data, etc., and key data output. Input is performed from the MSB on the rise of the shift clock, and the first 8 bits are recognized as a command. Output is performed from the MSB on the fall of the shift clock. <br> Output is Nch open-drain. |
| $\overline{\text { STB }}$ | Strobe | 19 | 1 | Data input is enabled when " H ". Command processing is performed on a fall. |
| KEY REQ | Key request | 16 | 0 | " H " if there is key data, "L" if there is none. Key data can be read irrespective of the state of this pin. Output is CMOS output. |
| $\overline{\text { RESET }}$ | Reset | 15 | 1 | Initial state is set when " L ". |
| $\overline{\text { LCD OFF }}$ | LCD off | 14 | 1 | When "L", a forced LCD off operation is performed, and SEG $_{n} \& \mathrm{COM}_{\mathrm{n}}$ output the unselected waveform. |
| SYNC | Synchronization | 13 | I/O | Synchronization signal input/output pin. When 2 or more chips are used, wired-OR connection is made to each chip. A pull-up resistor is also required when one chip is used. |
| OSCin OSCout | Oscillation | 20 | O | Connect oscillator resistor. <br> When an external oscillator is used, input a clock signal to the OSCin pin and leave the OSCout pin open, depending on the setting status of the CLS pin. |
| $\mathrm{KEY}_{1}$ to $\mathrm{KEY}_{4}$ | Key data | 22 to 25 | 1 | Key scanning key data inputs |
| VDD | Logic power supply | 12 | - | Internal logic power supply pin |
| Vss | GND | 5 | - | GND pin |
| VLcd | LCD drive voltage | 11 | - | LCD drive power supply pin |
| VLC1 to V ${ }_{\text {LC5 }}$ | LCD drive power supply | 10 to 6 | - | Dot matrix LCD drive power supply. Connect VLcsto ground when an internal oscillator is used. |

## 4. PIN FUNCTION

### 4.1 LCD Display

In the $\mu$ PD16432B LCD display, a $5 \times 7$-segment display and pictograph display segments can be driven. The pictograph display segment common output is allocated to COM , and up to 64 can be driven.
(1) Example of $1 / 8$ duty connections

(2) Example of $1 / 15$ duty connections


### 4.2 Character Codes and Character Patterns

The relation between character codes and character patterns is shown below. Character codes 00 H to 0 FH are allocated to CGRAM.

Character codes 10 H to 1 FH and E0H to FFH are undefined.


### 4.3 Display RAM Addresses

Display RAM addresses are allocated as shown below irrespective of the display mode.

| Column No. | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Line | 00H | 01H | 02H | 03H | 04H | 05H | 06H | 07H | 08H | 09H | OAH | OBH | OCH |
| Line 2 | ODH | 0EH | OFH | 10H | 11H | 12H | 13H | 14H | 15H | 16H | 17H | H | $\square$ |

### 4.4 Pictograph Display RAM Addresses

Pictograph display RAM addresses are allocated as shown below.

| Address | Segment Output No. |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 |
| 00H | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 01H | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| 02H | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| 03H | 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 |
| 04H | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 05H | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 |
| 06H | 49 | 50 | 51 | 52 | 53 | 54 | 55 | 56 |
| 07H | 57 | 58 | 59 | 60 | 61 | 62 | 63 | 64 |

Remark When $1 / 15$ duty is used ( 12 columns $\times 2$ lines), 61 to 64 are disabled.

### 4.5 CGRAM Column Addresses

A maximum of any sixteen $5 \times 7$-dot characters can be written in CGRAM. The row address within one character is allocated as shown below, and is specified by bits b7 to b5.

The character code for which a write is to be performed must be specified beforehand with an address setting command.


Remark * : Font data (1: ON, 0: OFF)

## * 4.6 Configuring a Key Matrix

Examples of key matrix configurations are shown below.

## (1) Assumed case when 3 or more keys simultaneously pressed

A configuration example is shown below. In this kind of configuration, between 0 and 32 switches in the ON state can be identified.


## (2) Assumed case when 2 or fewer keys simultaneously pressed

A configuration example is shown below. In this kind of configuration, between 0 and 2 switches in the ON state can be identified.


In this example, if 3 or more keys are simultaneously pressed, switches in the OFF state may be inadvertently judged as being ON.
Take, for example, the case shown below where SW2 to SW4 are ON and KS 1 is selected (low level). Normally, the I1 current would flow and SW3 would be detected as being in the ON state. However, because SW2 and SW4 are ON, the I2 current flows, and SW1 is mistakenly identified as being ON.


Also, if diode A is not connected, not only will the key data be unable to be read correctly, but the LCD may also be affected and the IC damaged or its characteristics degraded.

Take, for example, the case shown below where SW1 and SW2 are ON, and KS1 is selected (low level). In this case, in addition to 11 , which is the current that normally flows, the short current between $\mathrm{KS}_{1}$ and KS 2 (I2) also flows, potentially causing the following three problems.
<1> Incorrect transmission of the level to $\mathrm{KEY}_{2}$ will prevent the key data from being latched properly.
<2> Because KS 1 and $K S_{2}$ have alternate functions as SEG outputs, the LCD will not display correctly.
$<3>$ The flowing of the short current between KS2 (high level) and KS1 (low level) (I2) will damage or degrade the IC.


### 4.7 Construction of Key Data RAM

Key data is stored as shown below, and is read in MSB-first order by a read command.

4.8 Key Input Equivalent Circuit


Remark In the event of key source output, the pull-up control signal becomes " H ", and the pull-up transistor is turned on.

### 4.9 Key Request (KEY REQ)

A key request is output as shown below according to the state.

| State | KEY REQ ${ }^{\text {Note }}$ | Key Scan Internal Pull-Up Resistor |
| :--- | :--- | :--- |
| In key scan operation | High level is output while any key <br> data is "1". Note | During key scan: ON <br> During display : OFF |
| In standby mode or when SEG <br> \& COMn | High level is output in case of key <br> input only. | Always ON |
| When key scanning is stopped | Fixed at low level | Always OFF |

Note KEY REQ does not become low until the key data is all "0" (It is not synchronized with the key data reads).

### 4.10 LED Output Latch Configuration

The low-order 4 bits of the LED output latch are enabled, and the high-order 4 bits disabled, as shown below.


### 4.11 Commands

Commands set the display mode and status.
The first byte after a rise edge on the $\overline{\text { STB }}$ pin is regarded as a command.
If $\overline{\text { STB }}$ is driven low during command/data transfer, serial communication is initialized and the command/data being transferred is invalidated (However, a command or data that has already been transferred is valid).

## (1) Display Setting Command

This command initializes the $\mu$ PD16432B, and sets the duty, number of segments, number of commons, master/ slave operation, and the drive voltage supply method. When multiple chips are used, only the chip that sent the command is enabled. If initialization is performed during display, the display may be affected (especially when multiple chips are used).
The state set when this command is executed is: LCD off, LED on, key scanning stopped. To restart the display, it is necessary to execute "status command" normal operation. However, nothing is done if the same mode is selected.


Note Please set only one $\mu$ PD16432B to master, and the other to slave when in multi-chip mode. And please set to master, when in single chip mode.
(2) Data Setting Command

Sets the data write mode, read mode, and address increment mode.

| MSB |
| :--- |
| 0 1 $\times$ $\times$ b3 b2 b1 b0 $\quad \times$ : Don't Care |
|  |

After powering on

|  |  | $\times$ | $\times$ | 0 | 0 | 0 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## (3) Address Setting Command

Sets the display data RAM or character display RAM address.


Caution If an unspecified address is set, data cannot be written until a correct address is next set. The address is not incremented even in increment mode.

## (4) Status Command

Controls the status of the $\mu$ PD16432.

MSB LSB

| 1 | 1 | b5 | b4 | b3 | b2 | b1 | b0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |



After powering on

|  |  | 0 | 0 | 0 | 0 | 0 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Notes 1. The following states are use prohibited modes, and key scanning does not operate if these states are set.

|  |  | 0 | 0 | 1 | 0 | 0 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |


|  |  | 0 | 0 | 1 | 1 | 0 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

2. The key data input operation is stopped. The key source signals from SEGn pin are output even in this state.

### 4.12 Standby Mode

If standby mode is selected with bit b4 of the status command, the following state is set irrespective of bits b3 to b0 of the status command.
(1) LCD forced off (SEGn, $\left.\mathrm{COM}_{\mathrm{n}}=\mathrm{VLC5}\right)$
(2) LED forced off
(3) Key scanning stopped (but KEY $\mathrm{n}_{\mathrm{n}}=$ key input wait)
(4) OSC stopped

There are two ways of releasing standby mode, as follows:
(a) Using Status Command
(b) Using KEYn
(a) Using Status Command

Select normal operation with bit b4 of the status command.

Table 4-1 Example of Use of Status Command

| Item |  | Command/Data |  |  |  |  |  |  | Description |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :--- |
|  |  | STB | b7 | b6 | b5 | b4 | b3 | b2 |  | b0 |

Note If LCD normal operation or key scan operation is initiated within the standby transition time, the LCD may flicker.
(b) Using KEY $\mathbf{Y}_{n}$

If any key is set to the ON state, the standby mode is released and OSC oscillation starts. Also, KEY REQ is set to "H", informing the microcomputer that a key has been pressed and standby mode has been released. In this state, the key data is not memorized, and therefore it is necessary to set key scanning to the normal state after the standby transition time, and fetch the key data.

Table 4-2 Example of Use of KEYn

| Item | $\overline{\mathrm{STB}}$ | Command/Data |  |  |  |  |  |  |  | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 |  |
| Standby mode | L |  |  |  |  |  |  |  |  |  |
| Key data present | L |  |  |  |  |  |  |  |  | Standby release (KEY REQ $=\mathrm{H}$, OSC oscillation start) |
| Standby transition time | L |  |  |  |  |  |  |  |  | $10 \mu \mathrm{~S}^{\text {Note }}$ |
| Status command | H | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 1 | LCD forced off (unselected waveform), LED forced off, key scan operation |
| Key scan | L |  |  |  |  |  |  |  |  | 1 frame or more |
| Data setting command | H | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | Key data read, address increment |
| Key data | H | * | * | * | * | * | * | * | * | For $\mathrm{KS}_{8,} \mathrm{KS}_{7}$ |
| Key data | H | * | * | * | * | * | * | * | * | For KS $6, \mathrm{KS} 5$ |
| Key data | H | * | * | * | * | * | * | * | * | For $\mathrm{KS}_{4}, \mathrm{KS}_{3}$ |
| Key data | H | * | * | * | * | * | * | * | * | For KS $2, \mathrm{KS} 1$ |
| End | L |  |  |  |  |  |  |  |  | Key distinction |

Note If LCD normal operation or key scan operation is initiated within the standby transition time, the LCD may flicker.

Remark *: key data (1:ON, 0 : OFF)
4.13 Serial Communication Formats
(1) Reception (Command/Data Write)

(2) Transmission (Command/Data Read)


Caution As the DATA pin is an Nch open-drain output, a pull-up resistor must be connected externally ( $1 \mathrm{k} \Omega$ to $10 \mathrm{k} \Omega$ ).

## 5. ELECTRICAL SPECIFICATIONS

## Absolute Maximum Ratings ( $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, V ss $=0 \mathrm{~V}$ )

| Parameter | Symbol | Rating | Unit |
| :---: | :---: | :---: | :---: |
| Logic supply voltage | VDD | -0.3 to +7.0 | V |
| Logic input voltage | Vin | -0.3 to $+\mathrm{V}_{\mathrm{DD}}+0.3$ | V |
| Logic output voltage (Dout, LEDn) | Vout | -0.3 to +7.0 | V |
| LCD drive supply voltage | V LCD | -0.3 to +12.0 | V |
| LCD drive power supply input voltage | VLC1 to V LC 5 | -0.3 to $+V_{L C D}+0.3$ | V |
| Driver output voltage (Segment, Common) | Vout2 | -0.3 to $+V_{L C D}+0.3$ | V |
| LED drive current | loL1 | 20 | mA |
| Package allowable dissipation | PT | 1000 | mW |
| Operating ambient temperature | TA | -40 to +85 | ${ }^{\circ} \mathrm{C}$ |
| Storage temperature range | $\mathrm{T}_{\text {stg }}$ | -55 to +150 | ${ }^{\circ} \mathrm{C}$ |

$\star \quad$ Caution Product quality may suffer if the absolute maximum rating is exceeded even momentarily for any parameter. That is, the absolute maximum ratings are rated values at which the product is on the verge of suffering physical damage, and therefore the product must be used under conditions that ensure that the absolute maximum ratings are not exceeded.

## Recommended Operating Ranges

| Parameter | Symbol | Conditions | MIN. | TYP. | MAX. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Logic supply voltage | V ${ }_{\text {d }}$ |  | 2.7 | 5.0 | 5.5 | V |
| LCD drive supply voltage | V LCD |  | VDD | 8.0 | 10.0 | V |
| Logic input voltage | Vin |  | 0 |  | Vdd | V |
| Driver input voltage | V LCD1 to V ${ }_{\text {LCD5 }}$ |  | 0 |  | V LCd | V |
| LED drive current | lol1 |  |  |  | 15 | mA |

Electrical Characteristics (Unless specified otherwise, $\mathrm{T}_{\mathrm{A}}=-40$ to $+85^{\circ} \mathrm{C}$, V dD $=5 \mathrm{~V} \pm 10 \%$,
VLCD = $8 \mathrm{~V} \pm 10 \%$ )

| Parameter | Symbol | Conditions | MIN. | TYP. | MAX. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| High-level input voltage | $\mathrm{V}_{\mathrm{H}}$ |  | 0.7 VDD |  | VDD | V |
| Low-level input voltage | VIL |  | 0 |  | 0.3 VDD | V |
| High-level input current | IIH | SCK, $\overline{\text { STB }}, \overline{\text { LCDOFF }}, \overline{\text { RESET }}$, $\mathrm{KEY}_{1}$ to $\mathrm{KEY}_{4}$ |  |  | 1 | $\mu \mathrm{A}$ |
| Low-level input current | 1. | SCK, $\overline{\text { STB }}, \overline{\text { LCD OFF }}, \overline{\text { RESET }}$, $\mathrm{KEY}_{1}$ to $\mathrm{KEY}_{4}$ |  |  | -1 | $\mu \mathrm{A}$ |
| Low-level output voltage | Vol1 | LED ${ }_{1}$ to LED 4 , loL1 $=15 \mathrm{~mA}$ |  |  | 1.0 | V |
| High-level output voltage | Voh2 | OSCout, KEY REQ, Іoh2 $=-1 \mathrm{~mA}$ | 0.9 VDD |  |  | V |
| Low-level output voltage | Vol2 | DATA, OSCout, SYNC, lol2 $=4 \mathrm{~mA}$ |  |  | 0.1 VDD | V |
| High-level leak current | ILOH2 | DATA, SYNC, VINout = VDD |  |  | 1 | $\mu \mathrm{A}$ |
| Low-level leak current | ILoL2 | DATA, SYNC, VInout = Vss |  |  | -1 | $\mu \mathrm{A}$ |
| Common output ONresistance | Rсом | $\mathrm{V}_{\text {LCD }}$ to $\mathrm{V}_{\text {LC5 }} \rightarrow \mathrm{COM}_{0}$ to COM ${ }_{14}$, $\mid \text { lo } \mid=100 \mu \mathrm{~A}$ |  |  | 2.4 | $\mathrm{k} \Omega$ |
| Segment output ONresistance | Rseg | VLCD to VLC5 $\rightarrow$ SEG $_{1}$ to SEG 60, $\|\mathrm{lo}\|=100 \mu \mathrm{~A}$ |  |  | 4.0 | $\mathrm{k} \Omega$ |
| Current consumption (Logic) | IdD1 | Normal operation ${ }^{\text {Note }}, \mathrm{V}_{\mathrm{I}}=\mathrm{V}_{\mathrm{DD}}$ or $\mathrm{V}_{\mathrm{SS}}$, $\text { fosc }=250 \mathrm{kHz}$ |  |  | 500 | $\mu \mathrm{A}$ |
|  | IDD2 | Standby mode, $\mathrm{V}_{\mathrm{I}}=\mathrm{V}_{\mathrm{DD}}$ or $\mathrm{V}_{\mathrm{SS}}$, fosc stopped |  |  | 5 | $\mu \mathrm{A}$ |
| Current consumption (Driver) | ILCD1 | Normal operation, internal bias selected, no load |  |  | 1000 | $\mu \mathrm{A}$ |
|  | ILCD2 | Standby mode, internal bias used, no load |  |  | 5 | $\mu \mathrm{A}$ |

Note Normal operation: VDD $=5 \mathrm{~V}, \mathrm{~V} \mathrm{LCD}=8 \mathrm{~V}$

Switching Characreristics (Unless Specified Otherwise, $\mathrm{T}_{\mathrm{A}}=-40$ to $+85^{\circ} \mathrm{C}$, V $\mathrm{DD}=\mathrm{VLCD}=5 \mathrm{~V} \pm 10 \%$, $R \mathrm{~L}=5 \mathrm{k} \Omega, \mathrm{CL}=150 \mathrm{pF}$ )

| Parameter | Symbol | Conditions | MIN. | TYP. | MAX. |
| :--- | :---: | :--- | :---: | :---: | :---: |
| Oscillator frequency | fosc | $\mathrm{R}=100 \mathrm{k} \Omega$ | 175 | 250 | 325 |
| Output data delay time | tPzL | SCK $\downarrow \rightarrow$ DATA $\downarrow$ |  | kHz |  |
| Output data delay time | tpLz | SCK $\downarrow \rightarrow$ DATA $\uparrow$ |  | 100 | ns |
| SYNC delay time | tosYnc |  |  |  | 300 |

Remarks 1. The time for one frame is found as follows.
1 frame $=1$ /fosc $\times 128$ clocks $\times$ duty number +1 fosc $\times 64$ clocks
If fosc $=250 \mathrm{kHz}$ and duty $=1 / 15,1$ frame $=4 \mu \mathrm{~s} \times 128 \times 15+4 \mu \mathrm{~s} \times 64=7.94 \mathrm{~ms}$
2. TYP. values are reference values for $T_{A}=25^{\circ} \mathrm{C}$.

Required Timing Conditions (Unless Specified Otherwise, $\mathrm{T}_{\mathrm{A}}=-40$ to $+85^{\circ} \mathrm{C}$, V dD $=5 \mathrm{~V} \pm 10 \%$,
$\mathrm{VLCD}=8 \mathrm{~V} \pm 10 \%$, RL=5k , $\mathrm{CL}=150 \mathrm{pF}$ )

| Parameter | Symbol | Conditions | MIN. | TYP. | MAX. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Clock frequency | fosc | OSCIn external clock | 100 |  | 500 | kHz |
| High-level clock pulse width | twhc | OSCIn external clock | 1 |  | 5 | $\mu \mathrm{S}$ |
| Low-level clock pulse width | twLC | OSCin external clock | 1 |  | 5 | $\mu \mathrm{S}$ |
| Shift-clock cycle | tcyk | SCK | 900 |  |  | ns |
| High-level shift clock pulse width | twhk | SCK | 400 |  |  | ns |
| Low-level shift clock pulse width | twLK | SCK | 400 |  |  | ns |
| Shift clock hold time | thstBk | $\overline{\text { STB }} \uparrow \rightarrow$ SCK $\downarrow$ | 1.5 |  |  | $\mu \mathrm{s}$ |
| Data setup time | tos | DATA $\rightarrow$ SCK $\uparrow$ | 100 |  |  | ns |
| Data hold time | tb | SCK $\uparrow \rightarrow$ DATA | 200 |  |  | ns |
| STB hold time | tнкstв | SCK $\uparrow \rightarrow \overline{\text { STB }} \downarrow$ | 1 |  |  | $\mu \mathrm{S}$ |
| STB hold time | twstb |  | 1 |  |  | $\mu \mathrm{s}$ |
| Wait time | twalt | 8th SCK $\uparrow \rightarrow 9$ th SCK $\downarrow$, in data read | 1 |  |  | $\mu \mathrm{S}$ |
| SYNC removal time | tsrem |  | 250 |  |  | ns |
| Standby transition time | tPSTB |  | 10 |  |  | $\mu \mathrm{s}$ |
| Reset pulse width | twRs | RESET | 0.1 |  |  | $\mu \mathrm{s}$ |
| Power-ON reset time | tpon | From Power-ON | 4 |  |  | CLK |

## Output Load Circuit



## Switching Specifications Waveform Diagrams (1/2)



## Switching Specification Waveform Diagrams (2/2)



## Output Waveforms

(1) $1 / 8$ Duty (1/4 Bias: V Lc2: VLc3)

* Key scan period



## Enlargement of Key Scan Period



## (2) $1 / 15$ Duty ( $1 / 5$ Bias)




## 6. ACCESS PROCEDURES

Access procedures are illustrated below by means of flowcharts and timing charts.

### 6.1 Initialization

## (1) Flowchart



(2) Timing chart


### 6.2 Display Data Rewrite (Address Setting)

(1) Flowchart

(2) Timing chart


### 6.3 Key Data Read

## (1) Flowchart


(2) Timing chart


Cautions 1. Wait time twait ( $1 \mu \mathrm{~s}$ ) is necessary from the rise of the 8 th shift clock of command 1 until the fall of the 1st shift clock of data 1.
2. KEY REQ does not become low until the key data is all " 0 ". (It is not synchronized with the key data reads.)

### 6.4 CGRAM Write

(1) Flowchart


## (2) Timing chart



### 6.5 Standby (Released by Status Command)

(1) Flowchart

(2) Timing chart


### 6.6 Standby (Released by KEYn)

## (1) Flowchart


(2) Timing chart


## $\star$ 7. $\mu$ PD16432B APPLICATION CIRCUITS

### 7.1 Example 1 of $\mu$ PD16432B application circuit

(With internal power supply circuit, 1/15 duty)


### 7.2 Example 2 of $\mu$ PD16432B application circuit

(With external drive circuit, $1 / 15$ duty)


## 8. PACKAGE DRAWING

## 100-PIN PLASTIC TQFP (FINE PITCH) (14x14)



## NOTE

Each lead centerline is located within 0.10 mm of its true position (T.P.) at maximum material condition.

| ITEM | MILLIMETERS |
| :---: | :--- |
| A | $16.0 \pm 0.2$ |
| B | $14.0 \pm 0.2$ |
| C | $14.0 \pm 0.2$ |
| D | $16.0 \pm 0.2$ |
| F | 1.0 |
| G | 1.0 |
| $H$ | $0.22_{-0.04}^{+0.05}$ |
| I | 0.10 |
| J | $0.5($ T.P. $)$ |
| K | $1.0 \pm 0.2$ |
| L | $0.5 \pm 0.2$ |
| M | $0.145_{-0.055}^{+0.045}$ |
| N | 0.10 |
| P | $1.0 \pm 0.1$ |
| Q | $0.1 \pm 0.05$ |
| $R$ | $3^{\circ}{ }_{-3}{ }^{\circ}$ |
| S | 1.27 MAX. |
|  | S100GC-50-9EU-2 |

## 9. RECOMMENDED SOLDERING CONDITIONS

The $\mu$ PD16432B should be soldered and mounted under the following recommended conditions.
For the details of the recommended soldering conditions, refer to the document Semiconductor Device Mounting Technology Manual(C10535E).

For soldering methods and conditions other than those recommended below, contact your NEC sales representative.
$\mu$ PD16432BGC-001-9EU $: 100-$ PIN PLASTIC TQFP $(14 \times 14)$

| Soldering Method | Soldering Conditions | Recommended <br> Soldering Condition Symbol |
| :---: | :---: | :---: |
| Infrared reflow | Package peak temperature : $235^{\circ} \mathrm{C}$, Time : 30 sec . MAX. (at 210 or higher), <br> Count: 3 times or less. <br> Exposure limit: 7 days ${ }^{\text {Note }}$ (after that, prebake at $125^{\circ} \mathrm{C}$ for 10 hours) | IR35-107-3 |
| VPS | Package peak temperature : $235^{\circ} \mathrm{C}$, Time : 40 sec . MAX. (at 210 or higher), <br> Count: 3 times or less. <br> Exposure limit: 7 days ${ }^{\text {Note }}$ (after that, prebake at $125^{\circ} \mathrm{C}$ for 10 hours). | VP15-107-3 |
| Partial heating | Pin temperature: $300^{\circ} \mathrm{C}$ MAX., Time: 3 seconds MAX. (per side of device) | - |

Note After opening the dry pack, store it at $25^{\circ} \mathrm{C}$ ro less and $65 \% \mathrm{RH}$ or less for the allowable storeage period.

Caution Do not use different soldering methods together (except the partial heating).

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## NOTES FOR CMOS DEVICES

## (1) PRECAUTION AGAINST ESD FOR SEMICONDUCTORS

Note:
Strong electric field, when exposed to a MOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop generation of static electricity as much as possible, and quickly dissipate it once, when it has occurred. Environmental control must be adequate. When it is dry, humidifier should be used. It is recommended to avoid using insulators that easily build static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work bench and floor should be grounded. The operator should be grounded using wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions need to be taken for PW boards with semiconductor devices on it.

## (2) HANDLING OF UNUSED INPUT PINS FOR CMOS

Note:
No connection for CMOS device inputs can be cause of malfunction. If no connection is provided to the input pins, it is possible that an internal input level may be generated due to noise, etc., hence causing malfunction. CMOS devices behave differently than Bipolar or NMOS devices. Input levels of CMOS devices must be fixed high or low by using a pull-up or pull-down circuitry. Each unused pin should be connected to VDD or GND with a resistor, if it is considered to have a possibility of being an output pin. All handling related to the unused pins must be judged device by device and related specifications governing the devices.

## (3) STATUS BEFORE INITIALIZATION OF MOS DEVICES

Note:
Power-on does not necessarily define initial status of MOS device. Production process of MOS does not define the initial operation status of the device. Immediately after the power source is turned ON, the devices with reset function have not yet been initialized. Hence, power-on does not guarantee out-pin levels, I/O settings or contents of registers. Device is not initialized until the reset signal is received. Reset operation must be executed immediately after power-on for devices having reset function.

## REFERENCE DOCUMENTS

NEC Semiconductor Device Reliability/Quality Control System (IEI-1212)
Semiconductor Device Mounting Technology Manual
(C10535E)

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