

8Mb SYNCBURST™ SRAM

MT58L512L18D, MT58L256L32D,
MT58L256L36D

3.3V V_{DD}, 3.3V I/O, Pipelined, Double-
Cycle Deselect

FEATURES

- Fast clock and OE# access times
- Single +3.3V +0.3V/-0.165V power supply (V_{DD})
- Separate +3.3V isolated output buffer supply (V_{DDQ})
- SNOOZE MODE for reduced-power standby
- Common data inputs and data outputs
- Individual BYTE WRITE control and GLOBAL WRITE
- Three chip enables for simple depth expansion and address pipelining
- Clock-controlled and registered addresses, data I/Os and control signals
- Internally self-timed WRITE cycle
- Burst control (interleaved or linear burst)
- Automatic power-down for portable applications
- 100-pin TQFP package
- 165-pin FBGA package
- Low capacitive bus loading
- x18, x32, and x36 versions available

OPTIONS

- Timing (Access/Cycle/MHz)
 - 3.5ns/6ns/166 MHz
 - 4.0ns/7.5ns/133 MHz
 - 5ns/10ns/100 MHz
- Configurations
 - 512K x 18
 - 256K x 32
 - 256K x 36
- Packages
 - 100-pin TQFP (2-chip enable)
 - 100-pin TQFP (3-chip enable)
 - 165-pin, 13mm x 15mm FBGA
- Operating Temperature Range
 - Commercial (0°C to +70°C)

MARKING

-6
-7.5
-10

MT58L512L18D
MT58L256L32D
MT58L256L36D

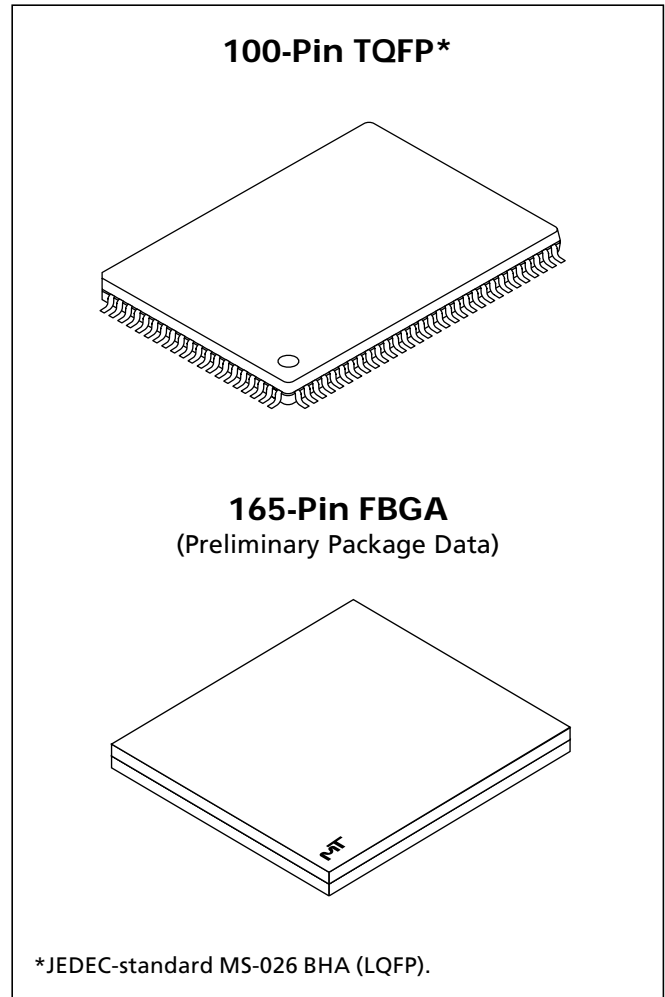
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S
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None

Part Number Example

MT58L512L18DT-7.5

* A Part Marking Guide for the FBGA devices can be found on Micron's web site—<http://www.micron.com/support/index.html>.

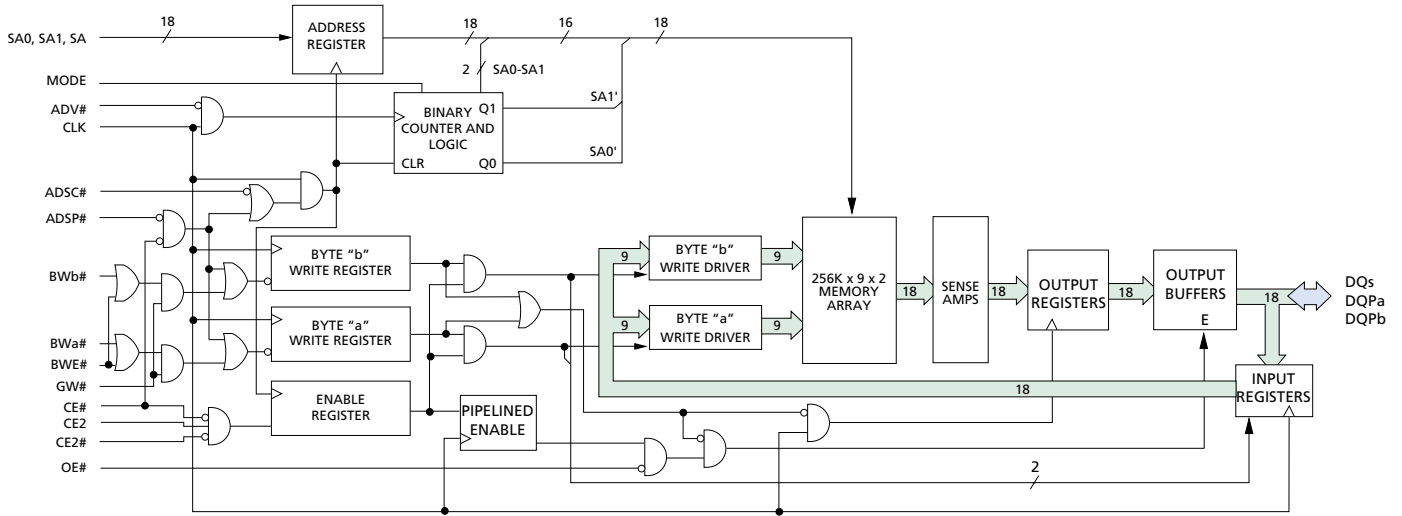


GENERAL DESCRIPTION

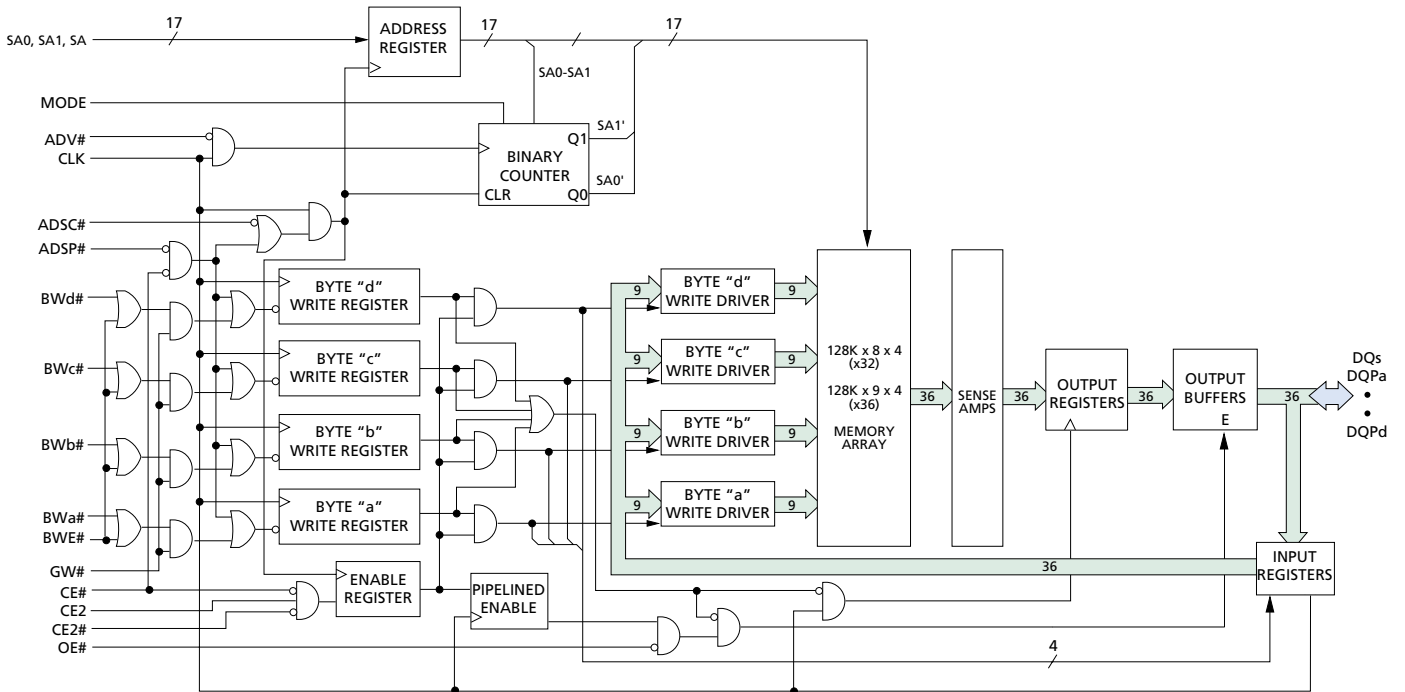
The Micron® SyncBurst™ SRAM family employs high-speed, low-power CMOS designs that are fabricated using an advanced CMOS process.

Micron's 8Mb SyncBurst SRAMs integrate a 512K x 18, 256K x 32, or 256K x 36 SRAM core with advanced synchronous peripheral circuitry and a 2-bit burst counter. All synchronous inputs pass through registers controlled by a positive-edge-triggered single-clock input (CLK). The synchronous inputs include all addresses, all data inputs, active LOW chip enable (CE#), two additional chip enables for easy depth expansion (CE2, CE2#), burst control inputs (ADSC#, ADSP#,

FUNCTIONAL BLOCK DIAGRAM
512K x 18



FUNCTIONAL BLOCK DIAGRAM
256K x 32/36



NOTE: Functional block diagrams illustrate simplified device operation. See truth tables, pin descriptions, and timing diagrams for detailed information.

GENERAL DESCRIPTION (CONTINUED)

ADV#), byte write enables (BWx#) and global write (GW#). Note that CE2# is not available on the T Version.

Asynchronous inputs include the output enable (OE#), clock (CLK) and snooze enable (ZZ). There is also a burst mode input (MODE) that selects between interleaved and linear burst modes. The data-out (Q), enabled by OE#, is also asynchronous. WRITE cycles can be from one to two bytes wide (x18) or from one to four bytes wide (x32/x36), as controlled by the write control inputs.

Burst operation can be initiated with either address status processor (ADSP#) or address status controller (ADSC#) inputs. Subsequent burst addresses can be internally generated as controlled by the burst advance input (ADV#).

Address and write control are registered on-chip to simplify WRITE cycles. This allows self-timed WRITE cycles. Individual byte enables allow individual bytes to be written. During WRITE cycles on the x18 device, BWA# controls DQas and DQP_a; BWb# controls DQbs and DQP_b. During WRITE cycles on the x32 and x36 devices, BWA# controls DQas and DQP_a; BWb# controls DQbs and DQP_b; BWC# controls DQcs and DQP_c;

BWd# controls DQds and DQP_d. GW# LOW causes all bytes to be written. Parity bits are only available on the x18 and x36 versions.

This device incorporates an additional pipelined enable register which delays turning off the output buffer an additional cycle when a deselect is executed. This feature allows depth expansion without penalizing system performance.

Micron's 8Mb SyncBurst SRAMs operate from a +3.3V V_{DD} power supply, and all inputs and outputs are TTL-compatible. The device is ideally suited for Pentium[®] and PowerPC pipelined systems and systems that benefit from a very wide, high-speed data bus. The device is also ideal in generic 16-, 18-, 32-, 36-, 64-, and 72-bit-wide applications.

Please refer to Micron's Web site (www.micron.com/products/datasheets/syncbds.html) for the latest data sheet.

TQFP PINOUTS

At the time of the writing of this data sheet, there are two pinouts in the industry. Micron will support both pinouts for this part.



TQFP PIN ASSIGNMENT TABLE

| PIN # | x18 | x32/x36 |
|-------|------|----------|
| 1 | NC | NC/DQPc* |
| 2 | NC | DQc |
| 3 | NC | DQc |
| 4 | VDDQ | |
| 5 | VSS | |
| 6 | NC | DQc |
| 7 | NC | DQc |
| 8 | DQb | DQc |
| 9 | DQb | DQc |
| 10 | VSS | |
| 11 | VDDQ | |
| 12 | DQb | DQc |
| 13 | DQb | DQc |
| 14 | VDD | |
| 15 | VDD | |
| 16 | NC | |
| 17 | VSS | |
| 18 | DQb | DQd |
| 19 | DQb | DQd |
| 20 | VDDQ | |
| 21 | VSS | |
| 22 | DQb | DQd |
| 23 | DQb | DQd |
| 24 | DQPb | DQd |
| 25 | NC | DQd |

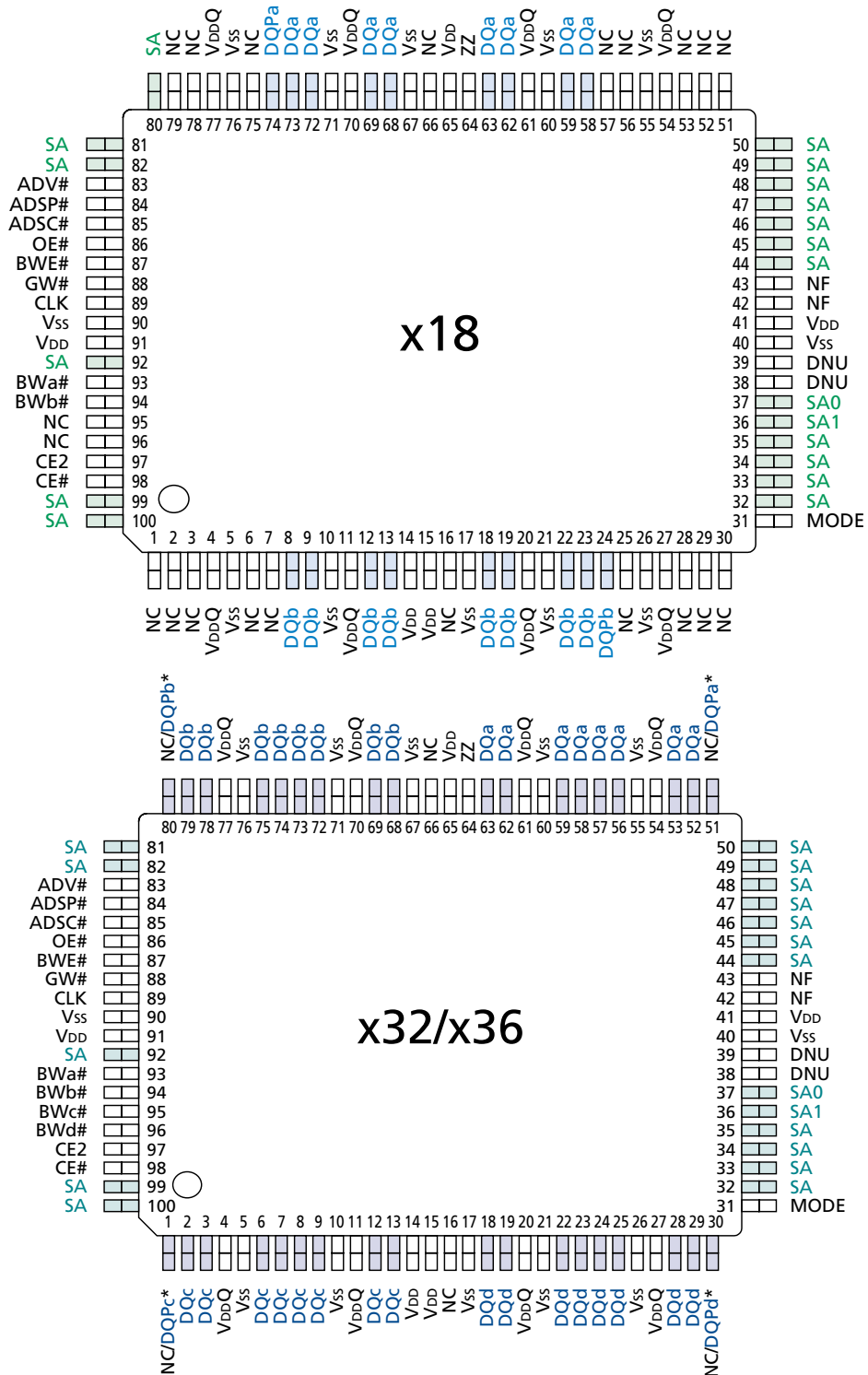
| PIN # | x18 | x32/x36 |
|-------|----------------------------------|----------|
| 26 | VSS | |
| 27 | VDDQ | |
| 28 | NC | DQd |
| 29 | NC | DQd |
| 30 | NC | NC/DQPd* |
| 31 | MODE | |
| 32 | SA | |
| 33 | SA | |
| 34 | SA | |
| 35 | SA | |
| 36 | SA1 | |
| 37 | SA0 | |
| 38 | DNU | |
| 39 | DNU | |
| 40 | VSS | |
| 41 | VDD | |
| 42 | NF | |
| 43 | NF (T Version) SA (S Version) | |
| 44 | SA | |
| 45 | SA | |
| 46 | SA | |
| 47 | SA | |
| 48 | SA | |
| 49 | SA | |
| 50 | SA | |

| PIN # | x18 | x32/x36 |
|-------|------|----------|
| 51 | NC | NC/DQPa* |
| 52 | NC | DQa |
| 53 | NC | DQa |
| 54 | VDDQ | |
| 55 | VSS | |
| 56 | NC | DQa |
| 57 | NC | DQa |
| 58 | DQa | |
| 59 | DQa | |
| 60 | VSS | |
| 61 | VDDQ | |
| 62 | DQa | |
| 63 | DQa | |
| 64 | ZZ | |
| 65 | VDD | |
| 66 | NC | |
| 67 | VSS | |
| 68 | DQa | DQb |
| 69 | DQa | DQb |
| 70 | VDDQ | |
| 71 | VSS | |
| 72 | DQa | DQb |
| 73 | DQa | DQb |
| 74 | DQPa | DQb |
| 75 | NC | DQb |

| PIN # | x18 | x32/x36 |
|-------|------------------------------------|----------|
| 76 | VSS | |
| 77 | VDDQ | |
| 78 | NC | DQb |
| 79 | NC | DQb |
| 80 | SA | NC/DQPb* |
| 81 | SA | |
| 82 | SA | |
| 83 | ADV# | |
| 84 | ADSP# | |
| 85 | ADSC# | |
| 86 | OE# | |
| 87 | BWE# | |
| 88 | GW# | |
| 89 | CLK | |
| 90 | VSS | |
| 91 | VDD | |
| 92 | SA (T Version) CE2# (S Version) | |
| 93 | BWA# | |
| 94 | BWB# | |
| 95 | NC | BWC# |
| 96 | NC | BWD# |
| 97 | CE2 | |
| 98 | CE# | |
| 99 | SA | |
| 100 | SA | |

*No Connect (NC) is used on the x32 version. Parity (DQPx) is used on the x36 version.

**PIN ASSIGNMENT (TOP VIEW)
100-PIN TQFP, 2-CHIP ENABLE,
T VERSION**

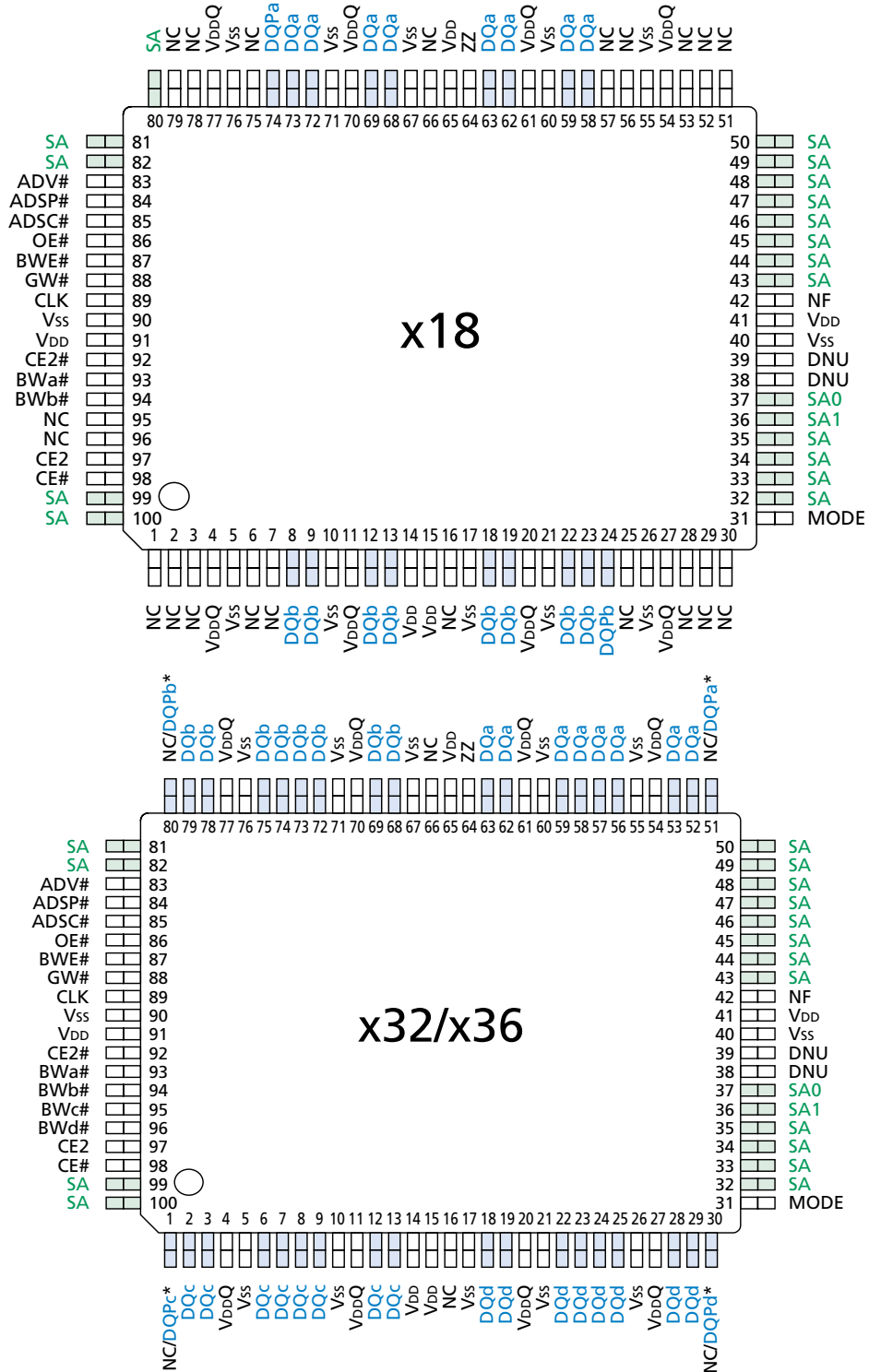


*No Connect (NC) is used on the x32 version. Parity (DQP_x) is used on the x36 version.



8Mb: 512K x 18, 256K x 32/36
3.3V I/O, PIPELINED, DCD SYNCBURST SRAM

PIN ASSIGNMENT (TOP VIEW)
100-PIN TQFP, 3-CHIP ENABLE,
S VERSION



*No Connect (NC) is used on the x32 version. Parity (DQP_x) is used on the x36 version.

TQFP PIN DESCRIPTIONS

| x18 | x32/x36 | SYMBOL | TYPE | DESCRIPTION |
|--|---|------------------------------|-------|---|
| 37 36 32-35, 44-50, 80-82, 99, 100 92 (T Version) 43 (S Version) | 37 36 32-35, 44-50, 81, 82, 99, 100 92 (T Version) 43 (S Version) | SA0 SA1 SA | Input | Synchronous Address Inputs: These inputs are registered and must meet the setup and hold times around the rising edge of CLK. Two different pinouts are available for the TQFP package. |
| 93 94 – – | 93 94 95 96 | BWa# BWb# BWc# BWD# | Input | Synchronous Byte Write Enables: These active LOW inputs allow individual bytes to be written and must meet the setup and hold times around the rising edge of CLK. A byte write enable is LOW for a WRITE cycle and HIGH for a READ cycle. For the x18 version, BWa# controls DQa pins and DQP _a ; BWb# controls DQb pins and DQP _b . For the x32 and x36 versions, BWa# controls DQa pins and DQP _a ; BWb# controls DQb pins and DQP _b ; BWc# controls DQc pins and DQP _c ; BWD# controls DQd pins and DQP _d . Parity is only available on the x18 and x36 versions. |
| 87 | 87 | BWE# | Input | Byte Write Enable: This active LOW input permits BYTE WRITE operations and must meet the setup and hold times around the rising edge of CLK. |
| 88 | 88 | GW# | Input | Global Write: This active LOW input allows a full 18-, 32- or 36-bit WRITE to occur independent of the BWE# and BWx# lines and must meet the setup and hold times around the rising edge of CLK. |
| 89 | 89 | CLK | Input | Clock: This signal registers the address, data, chip enable, byte write enables and burst control inputs on its rising edge. All synchronous inputs must meet setup and hold times around the clock's rising edge. |
| 98 | 98 | CE# | Input | Synchronous Chip Enable: This active LOW input is used to enable the device and conditions the internal use of ADSP#. CE# is sampled only when a new external address is loaded. |
| 92 (S Version) | 92 (S Version) | CE2# | Input | Synchronous Chip Enable: This active LOW input is used to enable the device and is sampled only when a new external address is loaded. CE2# is only available on the S Version. |
| 64 | 64 | ZZ | Input | Snooze Enable: This active HIGH, asynchronous input causes the device to enter a low-power standby mode in which all data in the memory array is retained. When ZZ is active, all other inputs are ignored. |
| 97 | 97 | CE2 | Input | Synchronous Chip Enable: This active HIGH input is used to enable the device and is sampled only when a new external address is loaded. |
| 86 | 86 | OE# | Input | Output Enable: This active LOW, asynchronous input enables the data I/O output drivers. |
| 83 | 83 | ADV# | Input | Synchronous Address Advance: This active LOW input is used to advance the internal burst counter, controlling burst access after the external address is loaded. A HIGH on this pin effectively causes wait states to be generated (no address advance). To ensure use of correct address during a WRITE cycle, ADV# must be HIGH at the rising edge of the first clock after an ADSP# cycle is initiated. |

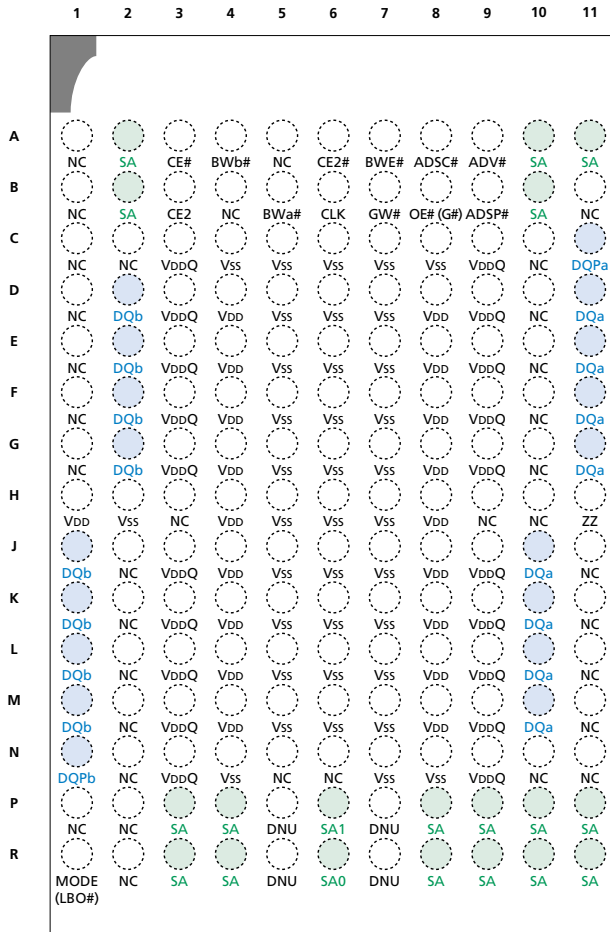
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TQFP PIN DESCRIPTIONS (CONTINUED)

| x18 | x32/x36 | SYMBOL | TYPE | DESCRIPTION |
|--|---|--|------------------|--|
| 84 | 84 | ADSP# | Input | Synchronous Address Status Processor: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ is performed using the new address, independent of the byte write enables and ADSC#, but dependent upon CE#, CE2 and CE2#. ADSP# is ignored if CE# is HIGH. Power-down state is entered if CE2 is LOW or CE2# is HIGH. |
| 85 | 85 | ADSC# | Input | Synchronous Address Status Controller: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ or WRITE is performed using the new address if CE# is LOW. ADSC# is also used to place the chip into power-down state when CE# is HIGH. |
| 31 | 31 | MODE | Input | Mode: This input selects the burst sequence. A LOW on this pin selects "linear burst." NC or HIGH on this pin selects "interleaved burst." Do not alter input state while device is operating. |
| (a) 58, 59, 62, 63, 68, 69, 72, 73 (b) 8, 9, 12, 13, 18, 19, 22, 23 | (a) 52, 53, 56-59, 62, 63 (b) 68, 69 72-75, 78, 79 (c) 2, 3, 6-9, 12, 13 (d) 18, 19, 22-25, 28, 29 | DQa DQb DQc DQd | Input/ Output | SRAM Data I/Os: For the x18 version, Byte "a" is DQa pins; Byte "b" is DQb pins. For the x32 and x36 versions, Byte "a" is DQa pins; Byte "b" is DQb pins; Byte "c" is DQc pins; Byte "d" is DQd pins. Input data must meet setup and hold times around the rising edge of CLK. |
| 74 24 – – | 51 80 1 30 | NC/DQPa NC/DQPb NC/DQPc NC/DQPd | NC/ I/O | No Connect/Parity Data I/Os: On the x32 version, these pins are No Connect (NC). On the x18 version, Byte "a" parity is DQPa; Byte "b" parity is DQPb. On the x36 version, Byte "a" parity is DQPa; Byte "b" parity is DQPb; Byte "c" parity is DQPc; Byte "d" parity is DQPd. |
| 14, 15, 41, 65, 91 | 14, 15, 41, 65, 91 | V _{DD} | Supply | Power Supply: See DC Electrical Characteristics and Operating Conditions for range. |
| 4, 11, 20, 27, 54, 61, 70, 77 | 4, 11, 20, 27, 54, 61, 70, 77 | V _{DDQ} | Supply | Isolated Output Buffer Supply: See DC Electrical Characteristics and Operating Conditions for range. |
| 5, 10, 17, 21, 26, 40, 55, 60, 67, 71, 76, 90 | 5, 10, 17, 21, 26, 40, 55, 60, 67, 71, 76, 90 | V _{SS} | Supply | Ground: GND. |
| 38, 39 | 38, 39 | DNU | – | Do Not Use: These signals may either be unconnected or wired to GND to improve package heat dissipation. |
| 1-3, 6, 7, 16, 25, 28-30, 51-53, 56, 57, 66, 75, 78, 79, 95, 96 | 16, 66 | NC | – | No Connect: These signals are not internally connected and may be connected to ground to improve package heat dissipation. |
| 42 43 (T Version) | 42 43 (T Version) | NF | – | No Function: These pins are internally connected to the die and have the capacitance of an input pin. It is allowable to leave these pins unconnected or driven by signals. On the S Version, pin 42 is reserved as an address upgrade pin for the 16Mb SyncBurst SRAM. |

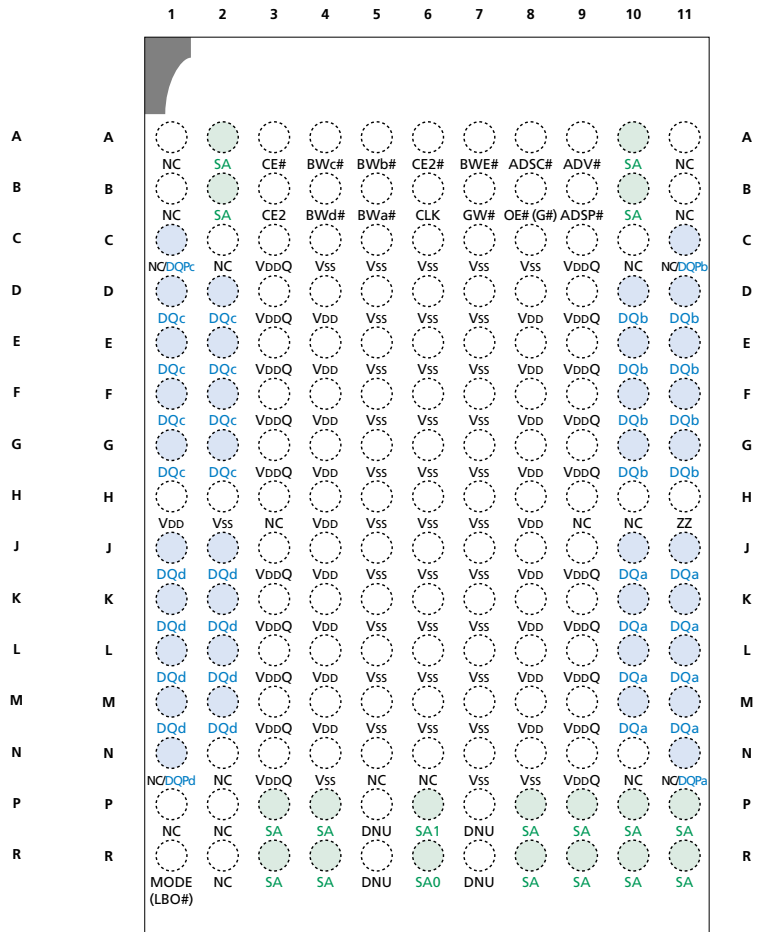
PIN LAYOUT (TOP VIEW) 165-PIN FBGA

x18



TOP VIEW

x32/x36



TOP VIEW

*No Connect (NC) is used on the x32 version. Parity (DQP_x) is used on the x36 version.

NOTE: Pin 6N reserved for address pin expansion; 16Mb.

FBGA PIN DESCRIPTIONS

| x18 | x32/x36 | SYMBOL | TYPE | DESCRIPTION |
|--|---|------------------------------|-------|---|
| 6R 6P 2A, 2B, 3P, 3R, 4P, 4R, 8P, 8R, 9P, 9R, 10A, 10B, 10P, 10R, 11A, 11P, 11R | 6R 6P 2A, 2B, 3P, 3R, 4P, 4R, 8P, 8R, 9P, 9R, 10A, 10B, 10P, 10R, 11P, 11R | SA0 SA1 SA | Input | Synchronous Address Inputs: These inputs are registered and must meet the setup and hold times around the rising edge of CLK. |
| 5B 4A – – | 5B 5A 4A 4B | BWa# BWb# BWc# BWD# | Input | Synchronous Byte Write Enables: These active LOW inputs allow individual bytes to be written and must meet the setup and hold times around the rising edge of CLK. A byte write enable is LOW for a WRITE cycle and HIGH for a READ cycle. For the x18 version, BWa# controls DQas and DQP _a ; BWb# controls DQbs and DQP _b . For the x32 and x36 versions, BWa# controls DQas and DQP _a ; BWb# controls DQbs and DQP _b ; BWc# controls DQcs and DQP _c ; BWD# controls DQds and DQP _d . Parity is only available on the x18 and x36 versions. |
| 7A | 7A | BWE# | Input | Byte Write Enable: This active LOW input permits BYTE WRITE operations and must meet the setup and hold times around the rising edge of CLK. |
| 7B | 7B | GW# | Input | Global Write: This active LOW input allows a full 18-, 32- or 36-bit WRITE to occur independent of the BWE# and BWx# lines and must meet the setup and hold times around the rising edge of CLK. |
| 6B | 6B | CLK | Input | Clock: This signal registers the address, data, chip enable, byte write enables, and burst control inputs on its rising edge. All synchronous inputs must meet setup and hold times around the clock's rising edge. |
| 3A | 3A | CE# | Input | Synchronous Chip Enable: This active LOW input is used to enable the device and conditions the internal use of ADSP#. CE# is sampled only when a new external address is loaded. |
| 6A | 6A | CE2# | Input | Synchronous Chip Enable: This active LOW input is used to enable the device and is sampled only when a new external address is loaded. |
| 11H | 11H | ZZ | Input | Snooze Enable: This active HIGH, asynchronous input causes the device to enter a low-power standby mode in which all data in the memory array is retained. When ZZ is active, all other inputs are ignored. |
| 3B | 3B | CE2 | Input | Synchronous Chip Enable: This active HIGH input is used to enable the device and is sampled only when a new external address is loaded. |
| 8B | 8B | OE#(G#) | Input | Output Enable: This active LOW, asynchronous input enables the data I/O output drivers. |

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FBGA PIN DESCRIPTIONS (continued)

| x18 | x32/x36 | SYMBOL | TYPE | DESCRIPTION |
|--|--|--------------------------------------|------------------|--|
| 9A | 9A | ADV# | Input | Synchronous Address Advance: This active LOW input is used to advance the internal burst counter, controlling burst access after the external address is loaded. A HIGH on ADV# effectively causes wait states to be generated (no address advance). To ensure use of correct address during a WRITE cycle, ADV# must be HIGH at the rising edge of the first clock after an ADSP# cycle is initiated. |
| 9B | 9B | ADSP# | Input | Synchronous Address Status Processor: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ is performed using the new address, independent of the byte write enables and ADSC#, but dependent upon CE#, CE2, and CE2#. ADSP# is ignored if CE# is HIGH. Power-down state is entered if CE2 is LOW or CE2# is HIGH. |
| 8A | 8A | ADSC# | Input | Synchronous Address Status Controller: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ or WRITE is performed using the new address if CE# is LOW. ADSC# is also used to place the chip into power-down state when CE# is HIGH. |
| 1R | 1R | MODE (LB0#) | Input | Mode: This input selects the burst sequence. A LOW on this input selects "linear burst." NC or HIGH on this input selects "interleaved burst." Do not alter input state while device is operating. |
| (a) 10J, 10K, 10L, 10M, 11D, 11E, 11F, 11G (b) 1J, 1K, 1L, 1M, 2D, 2E, 2F, 2G | (a) 10J, 10K, 10L, 10M, 11J, 11K, 11L, 11M (b) 10D, 10E, 10F, 10G, 11D, 11E, 11F, 11G (c) 1D, 1E, 1F, 1G, 2D, 2E, 2F, 2G (d) 1J, 1K, 1L, 1M, 2J, 2K, 2L, 2M | DQa DQb DQc DQd | Input/ Output | SRAM Data I/Os: For the x18 version, Byte "a" is associated DQas; Byte "b" is associated with DQbs. For the x32 and x36 versions, Byte "a" is associated with DQas; Byte "b" is associated with DQbs; Byte "c" is associated with DQcs; Byte "d" is associated with DQds. Input data must meet setup and hold times around the rising edge of CLK. |
| 11C 1N – – | 11N 11C 1C 1N | NC/DQP a b c d | NC/ I/O | No Connect/Parity Data I/Os: On the x32 version, these are No Connect (NC). On the x18 version, Byte "a" parity is DQP _a ; Byte "b" parity is DQP _b . On the x36 version, Byte "a" parity is DQP _a ; Byte "b" parity is DQP _b ; Byte "c" parity is DQP _c ; Byte "d" parity is DQP _d . |
| 1H, 4D, 4E, 4F, 4G, 4H, 4J, 4K, 4L, 4M, 8D, 8E, 8F, 8G, 8H, 8J, 8K, 8L, 8M | 1H, 4D, 4E, 4F, 4G, 4H, 4J, 4K, 4L, 4M, 8D, 8E, 8F, 8G, 8H, 8J, 8K, 8L, 8M | V _{DD} | Supply | Power Supply: See DC Electrical Characteristics and Operating Conditions for range. |

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FBGA PIN DESCRIPTIONS (continued)

| x18 | x32/x36 | SYMBOL | TYPE | DESCRIPTION |
|--|---|------------------|--------|---|
| 3C, 3D, 3E, 3F, 3G, 3J, 3K, 3L, 3M, 3N, 9C, 9D, 9E, 9F, 9G, 9J, 9K, 9L, 9M, 9N | 3C, 3D, 3E, 3F, 3G, 3J, 3K, 3L, 3M, 3N, 9C, 9D, 9E, 9F, 9G, 9J, 9K, 9L, 9M, 9N | V _{DDQ} | Supply | Isolated Output Buffer Supply: See DC Electrical Characteristics and Operating Conditions for range. |
| 2H, 4C, 4N, 5C, 5D, 5E 5F, 5G, 5H, 5J, 5K, 5L, 5M, 6C, 6D, 6E, 6F, 6G, 6H, 6J, 6K, 6L, 6M, 7C, 7D, 7E, 7F, 7G, 7H, 7J, 7K, 7L, 7M, 7N, 8C, 8N | 2H, 4C, 4N, 5C, 5D, 5E 5F, 5G, 5H, 5J, 5K, 5L, 5M, 6C, 6D, 6E, 6F, 6G, 6H, 6J, 6K, 6L, 6M, 7C, 7D, 7E, 7F, 7G, 7H, 7J, 7K, 7L, 7M, 7N, 8C, 8N | V _{SS} | Supply | Ground: GND. |
| 5P, 5R, 7P, 7R | 5P, 5R, 7P, 7R | DNU | – | Do Not Use: These signals may either be unconnected or wired to GND to improve package heat dissipation. |
| 1A, 1B, 1C, 1D, 1E, 1F, 1G, 1P, 2C, 2J, 2K, 2L, 2M, 2N, 2P, 2R, 3H, 4B, 5A, 5N, 6N, 9H, 10C, 10D, 10E, 10F, 10G, 10H, 10N, 11B, 11J, 11K, 11L, 11M, 11N | 1A, 1B, 1P, 2C, 2N, 2P, 2R, 3H, 5N, 6N, 9H, 10C, 10H, 10N, 11A, 11B, | NC | – | No Connect: These signals are not internally connected and may be connected to ground to improve package heat dissipation. Pin 6N reserved for address pin expansion; 16Mb. |

INTERLEAVED BURST ADDRESS TABLE (MODE = NC OR HIGH)

| FIRST ADDRESS (EXTERNAL) | SECOND ADDRESS (INTERNAL) | THIRD ADDRESS (INTERNAL) | FOURTH ADDRESS (INTERNAL) |
|--------------------------|---------------------------|--------------------------|---------------------------|
| X...X00 | X...X01 | X...X10 | X...X11 |
| X...X01 | X...X00 | X...X11 | X...X10 |
| X...X10 | X...X11 | X...X00 | X...X01 |
| X...X11 | X...X10 | X...X01 | X...X00 |

LINEAR BURST ADDRESS TABLE (MODE = LOW)

| FIRST ADDRESS (EXTERNAL) | SECOND ADDRESS (INTERNAL) | THIRD ADDRESS (INTERNAL) | FOURTH ADDRESS (INTERNAL) |
|--------------------------|---------------------------|--------------------------|---------------------------|
| X...X00 | X...X01 | X...X10 | X...X11 |
| X...X01 | X...X10 | X...X11 | X...X00 |
| X...X10 | X...X11 | X...X00 | X...X01 |
| X...X11 | X...X00 | X...X01 | X...X10 |

PARTIAL TRUTH TABLE FOR WRITE COMMANDS (x18)

| FUNCTION | GW# | BWE# | BWa# | BWb# |
|-----------------|-----|------|------|------|
| READ | H | H | X | X |
| READ | H | L | H | H |
| WRITE Byte "a" | H | L | L | H |
| WRITE Byte "b" | H | L | H | L |
| WRITE All Bytes | H | L | L | L |
| WRITE All Bytes | L | X | X | X |

PARTIAL TRUTH TABLE FOR WRITE COMMANDS (x32/x36)

| FUNCTION | GW# | BWE# | BWa# | BWb# | BWc# | BWd# |
|-----------------|-----|------|------|------|------|------|
| READ | H | H | X | X | X | X |
| READ | H | L | H | H | H | H |
| WRITE Byte "a" | H | L | L | H | H | H |
| WRITE All Bytes | H | L | L | L | L | L |
| WRITE All Bytes | L | X | X | X | X | X |

NOTE: Using BWE# and BWa# through BWd#, any one or more bytes may be written.

TRUTH TABLE

| OPERATION | ADDRESS USED | CE# | CE2# | CE2 | ZZ | ADSP# | ADSC# | ADV# | WRITE# | OE# | CLK | DQ |
|------------------------------|--------------|-----|------|-----|----|-------|-------|------|--------|-----|-----|--------|
| Deselected Cycle, Power-Down | None | H | X | X | L | X | L | X | X | X | L-H | High-Z |
| Deselected Cycle, Power-Down | None | L | X | L | L | L | X | X | X | X | L-H | High-Z |
| Deselected Cycle, Power-Down | None | L | H | X | L | L | X | X | X | X | L-H | High-Z |
| Deselected Cycle, Power-Down | None | L | X | L | L | H | L | X | X | X | L-H | High-Z |
| Deselected Cycle, Power-Down | None | L | H | X | L | H | L | X | X | X | L-H | High-Z |
| SNOOZE MODE, Power-Down | None | X | X | X | H | X | X | X | X | X | X | High-Z |
| READ Cycle, Begin Burst | External | L | L | H | L | L | X | X | X | L | L-H | Q |
| READ Cycle, Begin Burst | External | L | L | H | L | L | X | X | X | H | L-H | High-Z |
| WRITE Cycle, Begin Burst | External | L | L | H | L | H | L | X | L | X | L-H | D |
| READ Cycle, Begin Burst | External | L | L | H | L | H | L | X | H | L | L-H | Q |
| READ Cycle, Begin Burst | External | L | L | H | L | H | L | X | H | H | L-H | High-Z |
| READ Cycle, Continue Burst | Next | X | X | X | L | H | H | L | H | L | L-H | Q |
| READ Cycle, Continue Burst | Next | X | X | X | L | H | H | L | H | H | L-H | High-Z |
| READ Cycle, Continue Burst | Next | H | X | X | L | X | H | L | H | L | L-H | Q |
| READ Cycle, Continue Burst | Next | H | X | X | L | X | H | L | H | H | L-H | High-Z |
| WRITE Cycle, Continue Burst | Next | X | X | X | L | H | H | L | L | X | L-H | D |
| WRITE Cycle, Continue Burst | Next | H | X | X | L | X | H | L | L | X | L-H | D |
| READ Cycle, Suspend Burst | Current | X | X | X | L | H | H | H | H | L | L-H | Q |
| READ Cycle, Suspend Burst | Current | X | X | X | L | H | H | H | H | H | L-H | High-Z |
| READ Cycle, Suspend Burst | Current | H | X | X | L | X | H | H | H | L | L-H | Q |
| READ Cycle, Suspend Burst | Current | H | X | X | L | X | H | H | H | H | L-H | High-Z |
| WRITE Cycle, Suspend Burst | Current | X | X | X | L | H | H | H | L | X | L-H | D |
| WRITE Cycle, Suspend Burst | Current | H | X | X | L | X | H | H | L | X | L-H | D |

- NOTE:**
1. X means "Don't Care." # means active LOW. H means logic HIGH. L means logic LOW.
 2. For WRITE#, L means any one or more byte write enable signals (BWA#, BWb#, BWc# or BWD#) and BWE# are LOW or GW# is LOW. WRITE# = H for all BWx#, BWE#, GW# HIGH.
 3. BWA# enables WRITES to DQa's and DQPa. BWb# enables WRITES to DQb's and DQPb. BWc# enables WRITES to DQc's and DQPc. BWD# enables WRITES to DQd's and DQPd. DQPa and DQPb are only available on the x18 and x36 versions. DQPc and DQPd are only available on the x36 version.
 4. All inputs except OE# and ZZ must meet setup and hold times around the rising edge (LOW to HIGH) of CLK.
 5. Wait states are inserted by suspending burst.
 6. For a WRITE operation following a READ operation, OE# must be HIGH before the input data setup time and held HIGH throughout the input data hold time.
 7. This device contains circuitry that will ensure the outputs will be in High-Z during power-up.
 8. ADSP# LOW always initiates an internal READ at the L-H edge of CLK. A WRITE is performed by setting one or more byte write enable signals and BWE# LOW or GW# LOW for the subsequent L-H edge of CLK. Refer to WRITE timing diagram for clarification.

ABSOLUTE MAXIMUM RATINGS*

| | |
|-------------------------------------|----------------------------------|
| Voltage on V _{DD} Supply | |
| Relative to V _{SS} | -0.5V to +4.6V |
| Voltage on V _{DDQ} Supply | |
| Relative to V _{SS} | -0.5V to +4.6V |
| V _{IN} (DQx) | -0.5V to V _{DDQ} + 0.5V |
| V _{IN} (inputs) | -0.5V to V _{DD} + 0.5V |
| Storage Temperature (plastic) | -55°C to +150°C |
| Storage Temperature (FBGA) | -55°C to +125°C |
| Junction Temperature** | +150°C |
| Short Circuit Output Current | 100mA |

*Stresses greater than those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

**Maximum junction temperature depends upon package type, cycle time, loading, ambient temperature and airflow. See Micron Technical Note TN-05-14 for more information.

DC ELECTRICAL CHARACTERISTICS AND OPERATING CONDITIONS

(0°C ≤ T_A ≤ +70°C; V_{DD}, V_{DDQ} = +3.3V +0.3V/-0.165V unless otherwise noted)

| DESCRIPTION | CONDITIONS | SYMBOL | MIN | MAX | UNITS | NOTES |
|-------------------------------|---|------------------|-------|-----------------------|-------|-------|
| Input High (Logic 1) Voltage | | V _{IH} | 2.0 | V _{DD} + 0.3 | V | 1, 2 |
| Input Low (Logic 0) Voltage | | V _{IL} | -0.3 | 0.8 | V | 1, 2 |
| Input Leakage Current | 0V ≤ V _{IN} ≤ V _{DD} | I _{LI} | -1.0 | 1.0 | μA | 3 |
| Output Leakage Current | Output(s) disabled, 0V ≤ V _{IN} ≤ V _{DD} | I _{LO} | -1.0 | 1.0 | μA | |
| Output High Voltage | I _{OH} = -4.0mA | V _{OH} | 2.4 | – | V | 1, 4 |
| Output Low Voltage | I _{OL} = 8.0mA | V _{OL} | – | 0.4 | V | 1, 4 |
| Supply Voltage | | V _{DD} | 3.135 | 3.6 | V | 1 |
| Isolated Output Buffer Supply | | V _{DDQ} | 3.135 | 3.6 | V | 1, 5 |

TQFP CAPACITANCE

| DESCRIPTION | CONDITIONS | SYMBOL | TYP | MAX | UNITS | NOTES |
|-------------------------------|---|-----------------|-----|-----|-------|-------|
| Control Input Capacitance | T _A = 25°C; f = 1 MHz; V _{DD} = 3.3V | C _I | 3 | 4 | pF | 6 |
| Input/Output Capacitance (DQ) | | C _O | 4 | 5 | pF | 6 |
| Address Capacitance | | C _A | 3 | 3.5 | pF | 6 |
| Clock Capacitance | | C _{CK} | 3 | 3.5 | pF | 6 |

- NOTE:**
- All voltages referenced to V_{SS} (GND).
 - Overshoot: V_{IH} ≤ +4.6V for t ≤ t_{KC}/2 for I ≤ 20mA
Undershoot: V_{IL} ≥ -0.7V for t ≤ t_{KC}/2 for I ≤ 20mA
Power-up: V_{IH} ≤ +3.6V and V_{DD} ≤ 3.135V for t ≤ 200ms
 - MODE has an internal pull-up, and input leakage = ±10μA.
 - The load used for V_{OH}, V_{OL} testing is shown in Figure 2. AC load current is higher than the stated DC values. AC I/O curves are available upon request.
 - V_{DDQ} should never exceed V_{DD}. V_{DD} and V_{DDQ} can be connected together.
 - This parameter is sampled.

FBGA CAPACITANCE

| DESCRIPTION | CONDITIONS | SYMBOL | TYP | MAX | UNITS | NOTES |
|-----------------------------------|---|----------|-----|-----|-------|-------|
| Address/Control Input Capacitance | $T_A = 25^\circ\text{C}; f = 1 \text{ MHz}$ | C_i | 2.5 | 3.5 | pF | 2 |
| Output Capacitance (Q) | | C_o | 4 | 5 | pF | 2 |
| Clock Capacitance | | C_{ck} | 2.5 | 3.5 | pF | 2 |

TQFP THERMAL RESISTANCE

| DESCRIPTION | CONDITIONS | SYMBOL | TYP | UNITS | NOTES |
|--|--|--------------------------|-----|--------------------|-------|
| Thermal Resistance (Junction to Ambient) | Test conditions follow standard test methods and procedures for measuring thermal impedance, per EIA/JESD51. | 1-layer θ_{JA} | 40 | $^\circ\text{C/W}$ | 1 |
| Thermal Resistance (Junction to Top of Case) | | θ_{JC} | 8 | $^\circ\text{C/W}$ | 1 |

FBGA THERMAL RESISTANCE

| DESCRIPTION | CONDITIONS | SYMBOL | TYP | UNITS | NOTES |
|---------------------------------------|--|---------------|-----|--------------------|-------|
| Junction to Ambient (Airflow of 1m/s) | Test conditions follow standard test methods and procedures for measuring thermal impedance, per EIA/JESD51. | θ_{JA} | 40 | $^\circ\text{C/W}$ | 2 |
| Junction to Case (Top) | | θ_{JC} | 9 | $^\circ\text{C/W}$ | 2 |
| Junction to Pins (Bottom) | | θ_{JB} | 17 | $^\circ\text{C/W}$ | 2 |

- NOTE:**
1. This parameter is sampled.
 2. FBGA preliminary package data.

I_{DD} OPERATING CONDITIONS AND MAXIMUM LIMITS

(0°C ≤ T_A ≤ 70°C; V_{DD}, V_{DDQ} = +3.3V +0.3V/-0.165V unless otherwise noted)

| DESCRIPTION | CONDITIONS | SYMBOL | TYP | MAX | | | UNITS | NOTES |
|---------------------------------|---|------------------|-----|-----|------|-----|-------|---------|
| | | | | -6 | -7.5 | -10 | | |
| Power Supply Current: Operating | Device selected; All inputs ≤ V _{IL} or ≥ V _{IH} ; Cycle time ≥ ^t KC (MIN); V _{DD} = MAX; Outputs open | I _{DD} | 225 | 475 | 375 | 300 | mA | 1, 2, 3 |
| Power Supply Current: Idle | Device selected; V _{DD} = MAX; ADSC#, ADSP#, GW#, BWx#, ADV# ≥ V _{IH} ; All inputs ≤ V _{SS} + 0.2 or ≥ V _{DD} - 0.2; Cycle time ≥ ^t KC (MIN) | I _{DD1} | 55 | 110 | 90 | 85 | mA | 1, 2, 3 |
| CMOS Standby | Device deselected; V _{DD} = MAX; All inputs ≤ V _{SS} + 0.2 or ≥ V _{DD} - 0.2; All inputs static; CLK frequency = 0 | I _{SB2} | 0.4 | 10 | 10 | 10 | mA | 2, 3 |
| TTL Standby | Device deselected; V _{DD} = MAX; All inputs ≤ V _{IL} or ≥ V _{IH} ; All inputs static; CLK frequency = 0 | I _{SB3} | 8 | 25 | 25 | 25 | mA | 2, 3 |
| Clock Running | Device deselected; V _{DD} = MAX; ADSC#, ADSP#, GW#, BWx#, ADV# ≥ V _{IH} ; All inputs ≤ V _{SS} + 0.2 or ≥ V _{DD} - 0.2; Cycle time ≥ ^t KC (MIN) | I _{SB4} | 55 | 110 | 90 | 85 | mA | 2, 3 |

- NOTE:**
1. I_{DD} is specified with no output current and increases with faster cycle times. I_{DDQ} increases with faster cycle times and greater output loading.
 2. "Device deselected" means device is in power-down mode as defined in the truth table. "Device selected" means device is active (not in power-down mode).
 3. Typical values are measured at 3.3V, 25°C and 10ns cycle time.
 4. This parameter is sampled.

ELECTRICAL CHARACTERISTICS AND RECOMMENDED AC OPERATING CONDITIONS

 (Note 1) ($0^{\circ}\text{C} \leq T_A \leq 70^{\circ}\text{C}$; $V_{DD}, V_{DDQ} = +3.3\text{V} +0.3\text{V}/-0.165\text{V}$ unless otherwise noted)

| DESCRIPTION | SYMBOL | -6 | | -7.5 | | -10 | | UNITS | NOTES |
|---|------------|-----|-----|------|-----|-----|-----|-------|------------|
| | | MIN | MAX | MIN | MAX | MIN | MAX | | |
| Clock | | | | | | | | | |
| Clock cycle time | t_{KC} | 6.0 | | 7.5 | | 10 | | ns | |
| Clock frequency | f_{KF} | | 166 | | 133 | | 100 | MHz | |
| Clock HIGH time | t_{KH} | 2.3 | | 2.5 | | 3.0 | | ns | 2 |
| Clock LOW time | t_{KL} | 2.3 | | 2.5 | | 3.0 | | ns | 2 |
| Output Times | | | | | | | | | |
| Clock to output valid | t_{KQ} | | 3.5 | | 4.0 | | 5.0 | ns | |
| Clock to output invalid | t_{KQX} | 1.5 | | 1.5 | | 1.5 | | ns | 3 |
| Clock to output in Low-Z | t_{KQLZ} | 0 | | 0 | | 1.5 | | ns | 3, 4, 5, 6 |
| Clock to output in High-Z | t_{KQHZ} | | 3.5 | | 4.2 | | 5.0 | ns | 3, 4, 5, 6 |
| OE# to output valid | t_{OEQ} | | 3.5 | | 4.2 | | 5.0 | ns | 7 |
| OE# to output in Low-Z | t_{OELZ} | 0 | | 0 | | 0 | | ns | 3, 4, 5, 6 |
| OE# to output in High-Z | t_{OEHZ} | | 3.5 | | 4.2 | | 4.5 | ns | 3, 4, 5, 6 |
| Setup Times | | | | | | | | | |
| Address | t_{AS} | 1.5 | | 1.5 | | 2.0 | | ns | 8, 9 |
| Address status (ADSC#, ADSP#) | t_{ADSS} | 1.5 | | 1.5 | | 2.0 | | ns | 8, 9 |
| Address advance (ADV#) | t_{AAS} | 1.5 | | 1.5 | | 2.0 | | ns | 8, 9 |
| Write signals (BwA#-BwD#, BwE#, Gw#) | t_{WS} | 1.5 | | 1.5 | | 2.0 | | ns | 8, 9 |
| Data-in | t_{DS} | 1.5 | | 1.5 | | 2.0 | | ns | 8, 9 |
| Chip enables (CE#, CE2#, CE2) | t_{CES} | 1.5 | | 1.5 | | 2.0 | | ns | 8, 9 |
| Hold Times | | | | | | | | | |
| Address | t_{AH} | 0.5 | | 0.5 | | 0.5 | | ns | 8, 9 |
| Address status (ADSC#, ADSP#) | t_{ADSH} | 0.5 | | 0.5 | | 0.5 | | ns | 8, 9 |
| Address advance (ADV#) | t_{AAH} | 0.5 | | 0.5 | | 0.5 | | ns | 8, 9 |
| Write signals (BwA#-BwD#, BwE#, Gw#) | t_{WH} | 0.5 | | 0.5 | | 0.5 | | ns | 8, 9 |
| Data-in | t_{DH} | 0.5 | | 0.5 | | 0.5 | | ns | 8, 9 |
| Chip enables (CE#, CE2#, CE2) | t_{CEH} | 0.5 | | 0.5 | | 0.5 | | ns | 8, 9 |

- NOTE:**
1. Test conditions as specified with the output loading shown in Figure 1 unless otherwise noted.
 2. Measured as HIGH above V_{IH} and LOW below V_{IL} .
 3. This parameter is measured with the output loading shown in Figure 2.
 4. This parameter is sampled.
 5. Transition is measured $\pm 500\text{mV}$ from steady state voltage.
 6. Refer to Technical Note TN-58-09, "Synchronous SRAM Bus Contention Design Considerations," for a more thorough discussion on these parameters.
 7. OE# is a "Don't Care" when a byte write enable is sampled LOW.
 8. A WRITE cycle is defined by at least one byte write enable LOW and ADSP# HIGH for the required setup and hold times. A READ cycle is defined by all byte write enables HIGH and ADSC# or ADV# LOW or ADSP# LOW for the required setup and hold times.
 9. This is a synchronous device. All addresses must meet the specified setup and hold times for all rising edges of CLK when either ADSP# or ADSC# is LOW and chip enabled. All other synchronous inputs must meet the setup and hold times with stable logic levels for all rising edges of clock (CLK) when the chip is enabled. Chip enable must be valid at each rising edge of CLK when either ADSP# or ADSC# is LOW to remain enabled.

TEST CONDITIONS

| | |
|-------------------------------------|--------------------------------|
| Input pulse levels | $V_{IH} = (V_{DD}/2.2) + 1.5V$ |
| | $V_{IL} = (V_{DD}/2.2) - 1.5V$ |
| Input rise and fall times | 1ns |
| Input timing reference levels | $V_{DD}/2.2$ |
| Output reference levels | $V_{DDQ}/2.2$ |
| Output load | See Figures 1 and 2 |

LOAD DERATING CURVES

Micron 512K x 18, 256K x 32, and 256K x 36 SyncBurst SRAM timing is dependent upon the capacitive loading on the outputs.

Consult the factory for copies of I/O current versus voltage curves.

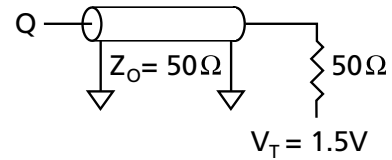


Figure 1
3.3V I/O OUTPUT LOAD EQUIVALENT

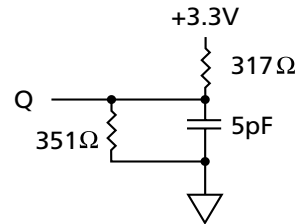


Figure 2
3.3V I/O OUTPUT LOAD EQUIVALENT

SNOOZE MODE

SNOOZE MODE is a low-current, “power-down” mode in which the device is deselected and current is reduced to I_{SB2Z} . The duration of SNOOZE MODE is dictated by the length of time ZZ is in a HIGH state. After the device enters SNOOZE MODE, all inputs except ZZ become gated inputs and are ignored.

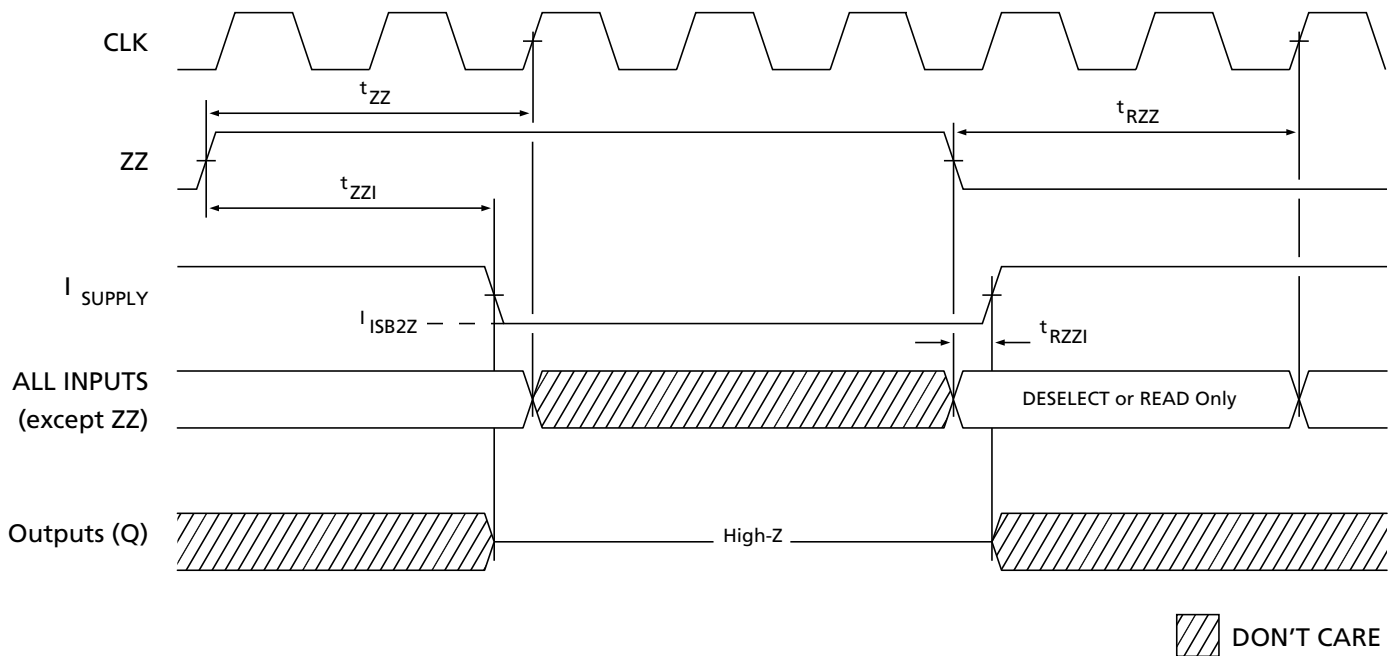
ZZ is an asynchronous, active HIGH input that causes the device to enter SNOOZE MODE. When ZZ becomes a logic HIGH, I_{SB2Z} is guaranteed after the setup time t_{ZZ} is met. Any READ or WRITE operation pending when the device enters SNOOZE MODE is not guaranteed to complete successfully. Therefore, SNOOZE MODE must not be initiated until valid pending operations are completed.

SNOOZE MODE ELECTRICAL CHARACTERISTICS

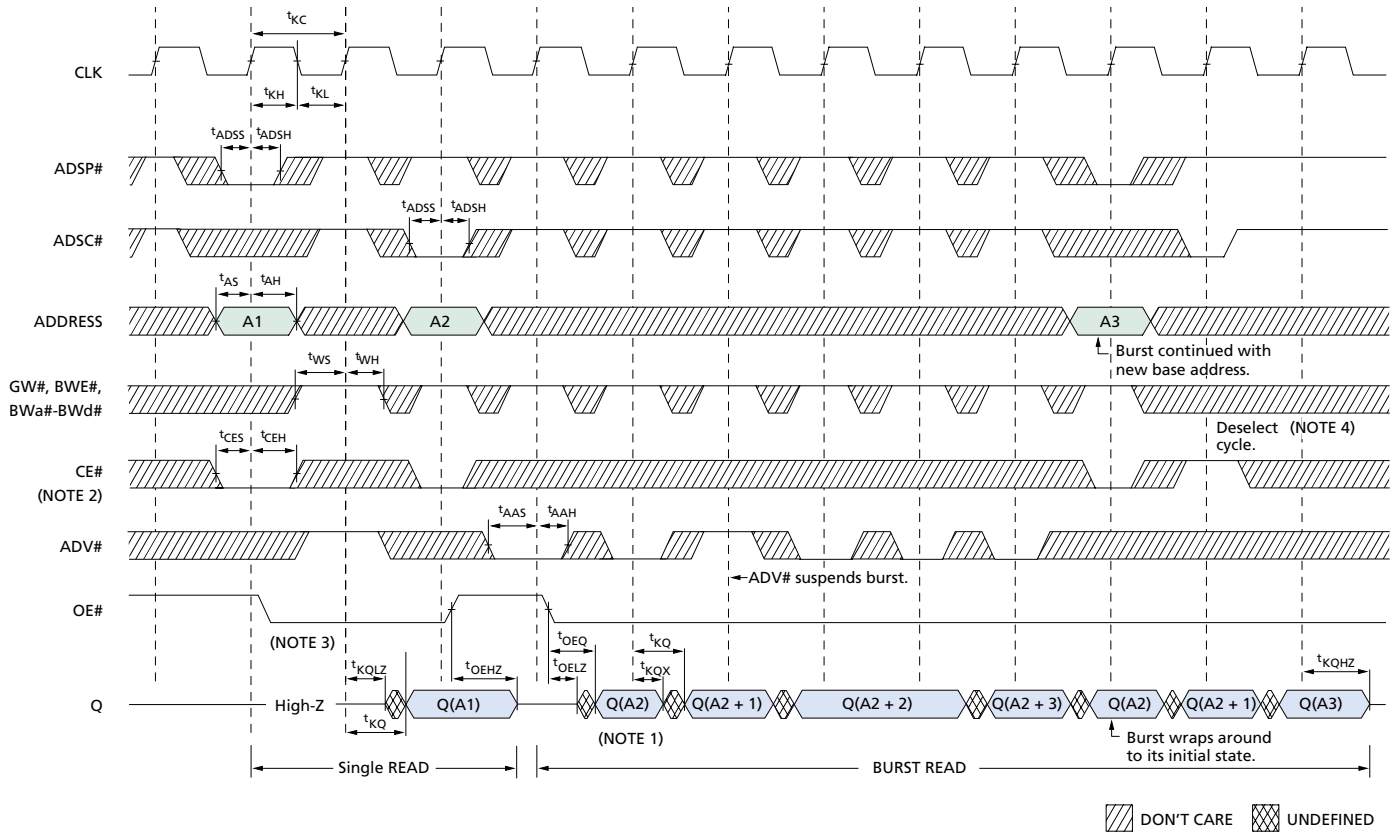
| DESCRIPTION | CONDITIONS | SYMBOL | MIN | MAX | UNITS | NOTES |
|------------------------------------|------------------|------------|-------------|-------------|-------|-------|
| Current during SNOOZE MODE | $ZZ \geq V_{IH}$ | I_{SB2Z} | | 10 | mA | |
| ZZ active to input ignored | | t_{ZZ} | | $2(t_{KC})$ | ns | 1 |
| ZZ inactive to input sampled | | t_{RZZ} | $2(t_{KC})$ | | ns | 1 |
| ZZ active to snooze current | | t_{ZZI} | | $2(t_{KC})$ | ns | 1 |
| ZZ inactive to exit snooze current | | t_{RZZI} | 0 | | ns | 1 |

NOTE: 1. This parameter is sampled.

SNOOZE MODE WAVEFORM



READ TIMING ³



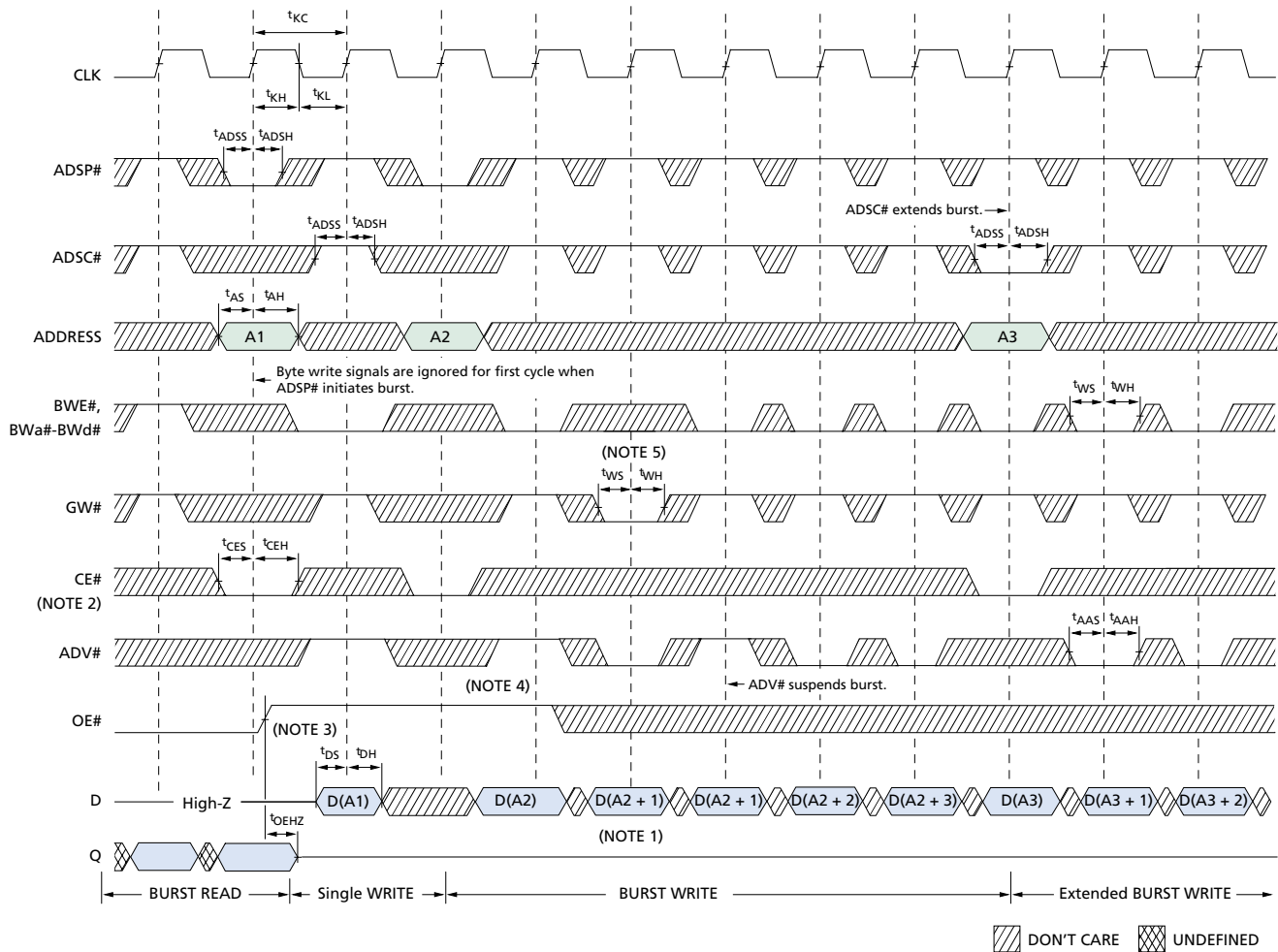
READ TIMING PARAMETERS

| SYMBOL | -6 | | -7.5 | | -10 | | UNITS |
|-------------------|-----|-----|------|-----|-----|-----|-------|
| | MIN | MAX | MIN | MAX | MIN | MAX | |
| t _{KC} | 6.0 | | 7.5 | | 10 | | ns |
| t _{KF} | | 166 | | 133 | | 100 | MHz |
| t _{KH} | 2.3 | | 2.5 | | 3.0 | | ns |
| t _{KL} | 2.3 | | 2.5 | | 3.0 | | ns |
| t _{KQ} | | 3.5 | | 4.0 | | 5.0 | ns |
| t _{KQX} | 1.5 | | 1.5 | | 1.5 | | ns |
| t _{KQLZ} | 0 | | 0 | | 1.5 | | ns |
| t _{KQHZ} | | 3.5 | | 4.2 | | 5.0 | ns |
| t _{OEQ} | | 3.5 | | 4.2 | | 5.0 | ns |
| t _{OELZ} | 0 | | 0 | | 0 | | ns |
| t _{OEHZ} | | 3.5 | | 4.2 | | 4.5 | ns |

| SYMBOL | -6 | | -7.5 | | -10 | | UNITS |
|-------------------|-----|-----|------|-----|-----|-----|-------|
| | MIN | MAX | MIN | MAX | MIN | MAX | |
| t _{AS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{ADSS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{AAS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{WS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{CES} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{AH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t _{ADSH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t _{AAH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t _{WH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t _{CEH} | 0.5 | | 0.5 | | 0.5 | | ns |

- NOTE:**
1. Q(A2) refers to output from address A2. Q(A2 + 1) refers to output from the next internal burst address following A2.
 2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
 3. Timing is shown assuming that the device was not enabled before entering into this sequence. OE# does not cause Q to be driven until after the following clock rising edge.
 4. Outputs are disabled within two clock cycles after deselect.

WRITE TIMING



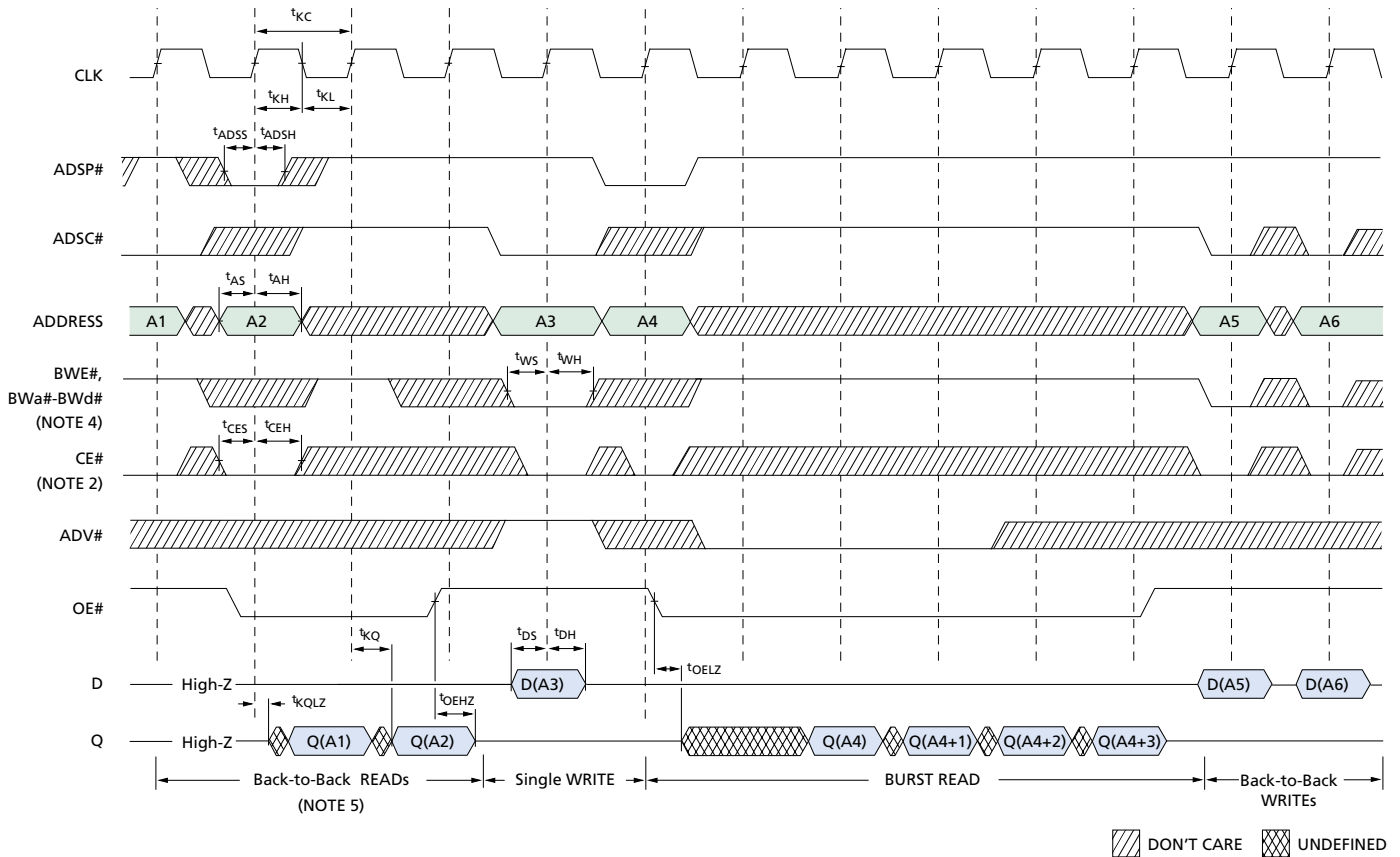
WRITE TIMING PARAMETERS

| SYMBOL | -6 | | -7.5 | | -10 | | UNITS |
|------------|-----|-----|------|-----|-----|-----|-------|
| | MIN | MAX | MIN | MAX | MIN | MAX | |
| t_{KC} | 6.0 | | 7.5 | | 10 | | ns |
| f_{KF} | | 166 | | 133 | | 100 | MHz |
| t_{KH} | 2.3 | | 2.5 | | 3.0 | | ns |
| t_{KL} | 2.3 | | 2.5 | | 3.0 | | ns |
| t_{OEHZ} | | 3.5 | | 4.2 | | 4.5 | ns |
| t_{AS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t_{ADSS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t_{AAS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t_{WS} | 1.5 | | 1.5 | | 2.0 | | ns |

| SYMBOL | -6 | | -7.5 | | -10 | | UNITS |
|------------|-----|-----|------|-----|-----|-----|-------|
| | MIN | MAX | MIN | MAX | MIN | MAX | |
| t_{DS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t_{CES} | 1.5 | | 1.5 | | 2.0 | | ns |
| t_{AH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t_{ADSh} | 0.5 | | 0.5 | | 0.5 | | ns |
| t_{AAH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t_{WH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t_{DH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t_{CEH} | 0.5 | | 0.5 | | 0.5 | | ns |

- NOTE:**
1. D(A2) refers to input for address A2. D(A2 + 1) refers to input for the next internal burst address following A2.
 2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
 3. OE# must be HIGH before the input data setup and held HIGH throughout the data hold time. This prevents input/output data contention for the time period prior to the byte write enable inputs being sampled.
 4. ADV# must be HIGH to permit a WRITE to the loaded address.
 5. Full-width WRITE can be initiated by GW# LOW; or by GW# HIGH, BWE# LOW and BWA#-BWD# LOW for x18 device; or GW# HIGH, BWE# LOW and BWA#-BWD# LOW for x32 and x36 devices.

READ/WRITE TIMING ³



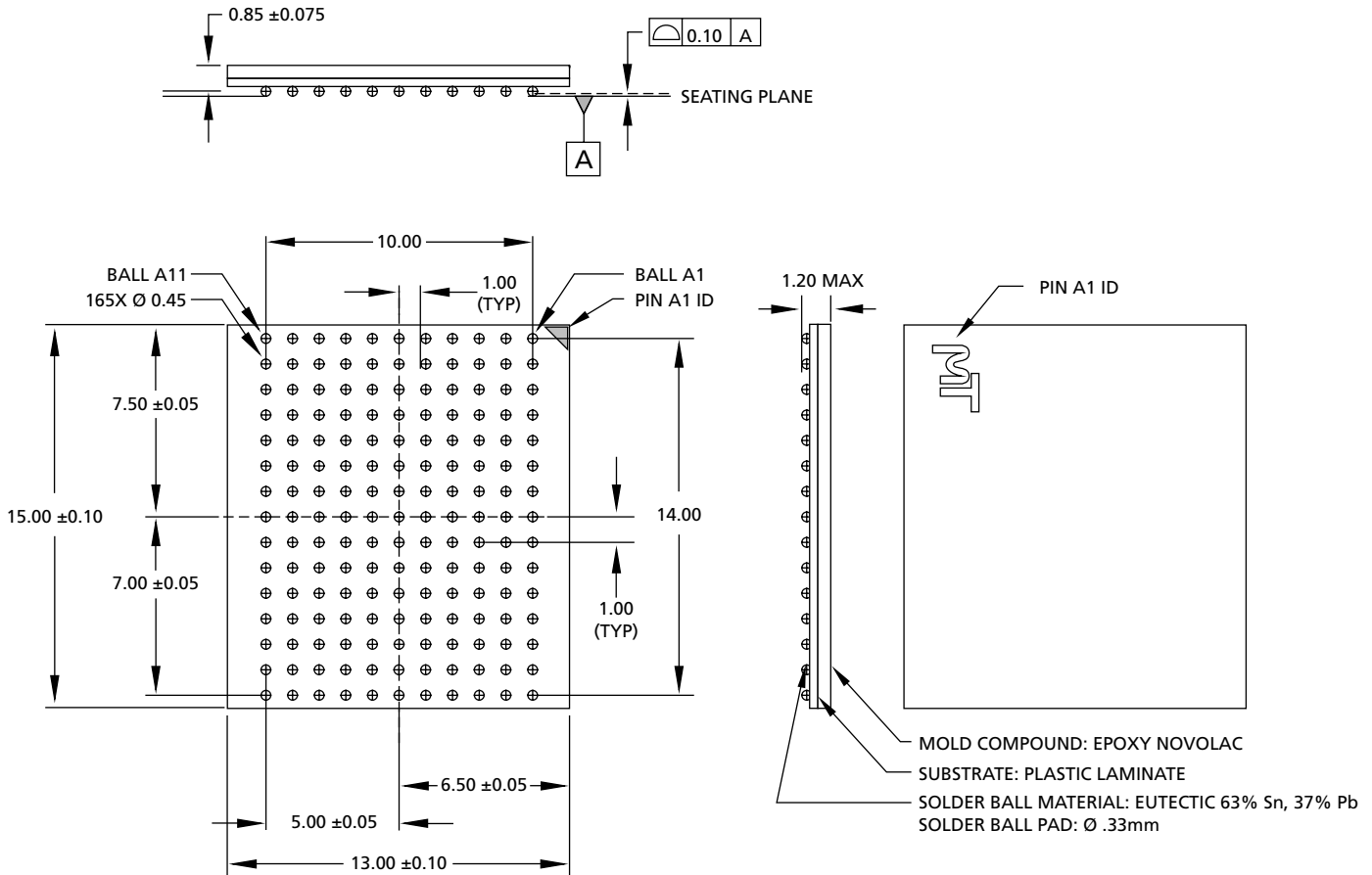
READ/WRITE TIMING PARAMETERS

| SYMBOL | -6 | | -7.5 | | -10 | | UNITS |
|-------------------|-----|-----|------|-----|-----|-----|-------|
| | MIN | MAX | MIN | MAX | MIN | MAX | |
| t _{KC} | 6.0 | | 7.5 | | 10 | | ns |
| f _{KF} | | 166 | | 133 | | 100 | MHz |
| t _{KH} | 2.3 | | 2.5 | | 3.0 | | ns |
| t _{KL} | 2.3 | | 2.5 | | 3.0 | | ns |
| t _{KQ} | | 3.5 | | 4.0 | | 5.0 | ns |
| t _{KQLZ} | 0 | | 0 | | 1.5 | | ns |
| t _{OELZ} | 0 | | 0 | | 0 | | ns |
| t _{OEHZ} | | 3.5 | | 4.2 | | 4.5 | ns |
| t _{AS} | 1.5 | | 1.5 | | 2.0 | | ns |

| SYMBOL | -6 | | -7.5 | | -10 | | UNITS |
|-------------------|-----|-----|------|-----|-----|-----|-------|
| | MIN | MAX | MIN | MAX | MIN | MAX | |
| t _{ADSS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{WS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{DS} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{CES} | 1.5 | | 1.5 | | 2.0 | | ns |
| t _{AH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t _{ADSh} | 0.5 | | 0.5 | | 0.5 | | ns |
| t _{WH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t _{DH} | 0.5 | | 0.5 | | 0.5 | | ns |
| t _{CEH} | 0.5 | | 0.5 | | 0.5 | | ns |

- NOTE:**
1. Q(A4) refers to output from address A4. Q(A4 + 1) refers to output from the next internal burst address following A4.
 2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
 3. The data bus (Q) remains in High-Z following a WRITE cycle unless an ADSP#, ADSC# or ADV# cycle is performed.
 4. GW# is HIGH.
 5. Back-to-back READs may be controlled by either ADSP# or ADSC#.

165-PIN FBGA



- NOTE:** 1. All dimensions in millimeters $\frac{MAX}{MIN}$ or typical where noted.
2. Package width and length do not include mold protrusion; allowable mold protrusion is 0.25mm per side.



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REVISION HISTORY

| | |
|---|---------|
| Added FBGA Part Marking Guide, Rev 7/00 | 7/18/00 |
| Added Revision History | |
| Removed 119-Pin PBGA and References | |
| Removed Industrial Temperature References | |
| Added 165-pin FBGA Package | 6/13/00 |