## Features

- High-performance, Low-power AVR ${ }^{\circledR}$ 8-bit Microcontroller
- Advanced RISC Architecture
- 131 Powerful Instructions - Most Single-clock Cycle Execution
- $32 \times 8$ General Purpose Working Registers
- Fully Static Operation
- Up to 20 MIPS Throughput at 20 MHz
- On-chip 2-cycle Multiplier
- Nonvolatile Program and Data Memories
- 128K Bytes of In-System Self-Programmable Flash

Endurance: 10,000 Write/Erase Cycles

- Optional Boot Code Section with Independent Lock Bits

In-System Programming by On-chip Boot Program
True Read-While-Write Operation

- 4K Bytes EEPROM

Endurance: 100,000 Write/Erase Cycles

- 16K Bytes Internal SRAM
- Programming Lock for Software Security
- JTAG (IEEE std. 1149.1 Compliant) Interface
- Boundary-scan Capabilities According to the JTAG Standard
- Extensive On-chip Debug Support
- Programming of Flash, EEPROM, Fuses, and Lock Bits through the JTAG Interface
- Peripheral Features
- Two 8-bit Timer/Counters with Separate Prescalers and Compare Modes
- Two 16-bit Timer/Counter with Separate Prescaler, Compare Mode, and Capture Mode
- Real Time Counter with Separate Oscillator
- Six PWM Channels
- 8-channel, 10-bit ADC

Differential mode with selectable gain at 1x, 10x or 200x

- Byte-oriented Two-wire Serial Interface
- Two Programmable Serial USART
- Master/Slave SPI Serial Interface
- Programmable Watchdog Timer with Separate On-chip Oscillator
- On-chip Analog Comparator
- Interrupt and Wake-up on Pin Change
- Special Microcontroller Features
- Power-on Reset and Programmable Brown-out Detection
- Internal Calibrated RC Oscillator
- External and Internal Interrupt Sources
- Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby and Extended Standby
- I/O and Packages
- 32 Programmable I/O Lines
- 40-pin PDIP, 44-lead TQFP, and 44-pad QFN/MLF
- Operating Voltages
- 1.8-5.5V for ATmega1284P
- Speed Grades
- 0-4 MHz @ 1.8-5.5V
- 0-10 MHz @ 2.7-5.5V
- 0-20 MHz @ 4.5-5.5V
- Power Consumption at $1 \mathrm{MHz}, 1.8 \mathrm{~V}, \mathbf{2 5}^{\circ} \mathrm{C}$
- Active: TBD $\mu \mathrm{A}$
- Power-down Mode: TBD $\mu \mathrm{A}$
- Power-save Mode: TBD $\mu \mathrm{A}$ (Including 32 kHz RTC)


## 1. Pin Configurations

Figure 1-1. Pinout ATmega1284P



Note: $\quad$ The large center pad underneath the QFN/MLF package should be soldered to ground on the board to ensure good mechanical stability.

## 2. Overview

The ATmega1284P is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega1284P achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

### 2.1 Block Diagram

Figure 2-1. Block Diagram


The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega1284P provides the following features: 128K bytes of In-System Programmable Flash with Read-While-Write capabilities, 4K bytes EEPROM, 16 K bytes SRAM, 32 general purpose I/O lines, 32 general purpose working registers, Real Time Counter (RTC), three flexible Timer/Counters with compare modes and PWM, 2 USARTs, a byte oriented 2-wire Serial Interface, a 8-channel, 10-bit ADC with optional differential input stage with programmable gain, programmable Watchdog Timer with Internal Oscillator, an SPI serial port, IEEE std. 1149.1 compliant JTAG test interface, also used for accessing the On-chip Debug system and programming and six software selectable power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next interrupt or Hardware Reset. In Power-save mode, the asynchronous timer continues to run, allowing the user to maintain a timer base while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except Asynchronous Timer and ADC, to minimize switching noise during ADC conversions. In Standby mode, the Crystal/Resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low power consumption. In Extended Standby mode, both the main Oscillator and the Asynchronous Timer continue to run.

The device is manufactured using Atmel's high-density nonvolatile memory technology. The Onchip ISP Flash allows the program memory to be reprogrammed in-system through an SPI serial interface, by a conventional nonvolatile memory programmer, or by an On-chip Boot program running on the AVR core. The boot program can use any interface to download the application program in the application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega1284P is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The ATmega1284P AVR is supported with a full suite of program and system development tools including: C compilers, macro assemblers, program debugger/simulators, in-circuit emulators, and evaluation kits.

### 2.2 Pin Descriptions

2.2.1 VCC

Digital supply voltage.

### 2.2.2 GND

Ground.

### 2.2.3 Port A (PA7:PA0)

Port A serves as analog inputs to the Analog-to-digital Converter.
Port A also serves as an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port A output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port A pins that are externally pulled low will source current if the pull-up resistors are activated. The Port A pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port A also serves the functions of various special features of the ATmega1284P as listed on page 79.

### 2.2.4 Port B (PB7:PB0)

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port B also serves the functions of various special features of the ATmega1284P as listed on page 81.

### 2.2.5 Port C (PC7:PC0)

Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port C also serves the functions of the JTAG interface, along with special features of the ATmega1284P as listed on page 84.

### 2.2.6 Port D (PD7:PDO)

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the ATmega1284P as listed on page 87.
2.2.7 $\overline{R E S E T}$

Reset input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in "System and Reset Characteristics" on page 328. Shorter pulses are not guaranteed to generate a reset.
2.2.8 XTAL1

Input to the inverting Oscillator amplifier and input to the internal clock operating circuit.
2.2.9 XTAL2

Output from the inverting Oscillator amplifier.

### 2.2.10 AVCC

AVCC is the supply voltage pin for Port F and the Analog-to-digital Converter. It should be externally connected to $V_{C C}$, even if the ADC is not used. If the ADC is used, it should be connected to $\mathrm{V}_{\mathrm{CC}}$ through a low-pass filter.

### 2.2.11 AREF

This is the analog reference pin for the Analog-to-digital Converter.

## 3. Resources

A comprehensive set of development tools, application notes and datasheetsare available for download on http://www.atmel.com/avr.

## 4. Register Summary

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (0xFF) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xFE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFD) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFC) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xFB) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xFA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF9) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xF8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF5) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xF4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xF1) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xF0) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xEF) | Reserved | - | - | - | $-$ |  | - | - | - |  |
| (0xEE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xED) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xEC) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xEB) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xEA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE9) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE7) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xE6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE3) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xE2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xE1) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xE0) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xDF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDD) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDC) | Reserved | - | - | - | - |  | - | - | - |  |
| (0xDB) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xDA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD9) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD1) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xD0) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCE) | UDR1 | USART1 I/O Data Register |  |  |  |  |  |  |  | 190 |
| (0xCD) | UBRR1H | - | - | - | - | USART1 Baud Rate Register High Byte |  |  |  | 194/207 |
| (0xCC) | UBRR1L | USART1 Baud Rate Register Low Byte |  |  |  |  |  |  |  | 194/207 |
| (0xCB) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xCA) | UCSR1C | UMSEL11 | UMSEL10 | UPM11 | UPM10 | USBS1 | UCSZ11 | UCSZ10 | UCPOL1 | 192/206 |
| (0xC9) | UCSR1B | RXCIE1 | TXCIE1 | UDRIE1 | RXEN1 | TXEN1 | UCSZ12 | RXB81 | TXB81 | 191/205 |
| (0xC8) | UCSR1A | RXC1 | TXC1 | UDRE1 | FE1 | DOR1 | UPE1 | U2X1 | MPCM1 | 190/205 |
| (0xC7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC6) | UDR0 | USARTO I/O Data Register |  |  |  |  |  |  |  | 190 |
| (0xC5) | UBRROH | - | - | - | - | USARTO Baud Rate Register High Byte |  |  |  | 194/207 |
| (0xC4) | UBRROL | USARTO Baud Rate Register Low Byte |  |  |  |  |  |  |  | 194/207 |
| (0xC3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xC2) | UCSROC | UMSEL01 | UMSELOO | UPM01 | UPM00 | USBSO | UCSZ01 | UCSZ00 | UCPOLO | 192/206 |
| (0xC1) | UCSROB | RXCIE0 | TXCIE0 | UDRIE0 | RXENO | TXENO | UCSZ02 | RXB80 | TXB80 | 191/205 |


| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (0xC0) | UCSROA | RXC0 | TXC0 | UDRE0 | FE0 | DOR0 | UPE0 | U2X0 | MPCM0 | 190/205 |
| (0xBF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xBE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xBD) | TWAMR | TWAM6 | TWAM5 | TWAM4 | TWAM3 | TWAM2 | TWAM1 | TWAM0 | - | 236 |
| (0xBC) | TWCR | TWINT | TWEA | TWSTA | TWSTO | TWWC | TWEN | - | TWIE | 233 |
| (0xBB) | TWDR | 2-wire Serial Interface Data Register |  |  |  |  |  |  |  | 235 |
| (0xBA) | TWAR | TWA6 | TWA5 | TWA4 | TWA3 | TWA2 | TWA1 | TWAO | TWGCE | 236 |
| (0xB9) | TWSR | TWS7 | TWS6 | TWS5 | TWS4 | TWS3 | - | TWPS1 | TWPS0 | 235 |
| (0xB8) | TWBR | 2-wire Serial Interface Bit Rate Register |  |  |  |  |  |  |  | 233 |
| (0xB7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB6) | ASSR | - | EXCLK | AS2 | TCN2UB | OCR2AUB | OCR2BUB | TCR2AUB | TCR2BUB | 159 |
| (0xB5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xB4) | OCR2B | Timer/Counter2 Output Compare Register B |  |  |  |  |  |  |  | 159 |
| (0xB3) | OCR2A | Timer/Counter2 Output Compare Register A |  |  |  |  |  |  |  | 159 |
| (0xB2) | TCNT2 | Timer/Counter2 (8 Bit) |  |  |  |  |  |  |  | 158 |
| (0xB1) | TCCR2B | FOC2A | FOC2B | - | - | WGM22 | CS22 | CS21 | CS20 | 157 |
| (0xBO) | TCCR2A | COM2A1 | COM2AO | COM2B1 | COM2B0 | - | - | WGM21 | WGM20 | 154 |
| (0xAF) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAE) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAD) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAC) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAB) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xAA) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA9) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA8) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA7) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA6) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA5) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA4) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA3) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA2) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA1) | Reserved | - | - | - | - | - | - | - | - |  |
| (0xA0) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9F) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9E) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9D) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9C) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x9B) | OCR3BH | Timer/Counter3 - Output Compare Register B High Byte |  |  |  |  |  |  |  | 136 |
| (0x9A) | OCR3BL | Timer/Counter3 - Output Compare Register B Low Byte |  |  |  |  |  |  |  | 136 |
| (0x99) | OCR3AH | Timer/Counter3 - Output Compare Register A High Byte |  |  |  |  |  |  |  | 136 |
| (0x98) | OCR3AL | Timer/Counter3 - Output Compare Register A Low Byte |  |  |  |  |  |  |  | 136 |
| (0x97) | ICR3H | Timer/Counter3 - Input Capture Register High Byte |  |  |  |  |  |  |  | 137 |
| (0x96) | ICR3L | Timer/Counter3 - Input Capture Register Low Byte |  |  |  |  |  |  |  | 137 |
| (0x95) | TCNT3H | Timer/Counter3-Counter Register High Byte |  |  |  |  |  |  |  | 136 |
| (0x94) | TCNT3L | Timer/Counter3 - Counter Register Low Byte |  |  |  |  |  |  |  | 136 |
| (0x93) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x92) | TCCR3C | FOC3A | FOC3B | - | - | - | - | - | - | 135 |
| (0x91) | TCCR3B | ICNC3 | ICES3 | - | WGM33 | WGM32 | CS32 | CS31 | CS30 | 134 |
| (0x90) | TCCR3A | COM3A1 | СОМЗAO | COM3B1 | СОм3во | - | - | WGM31 | WGM30 | 132 |
| (0x8F) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8E) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8D) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8C) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x8B) | OCR1BH | Timer/Counter1 - Output Compare Register B High Byte |  |  |  |  |  |  |  | 136 |
| (0x8A) | OCR1BL | Timer/Counter1 - Output Compare Register B Low Byte |  |  |  |  |  |  |  | 136 |
| (0x89) | OCR1AH | Timer/Counter1- Output Compare Register A High Byte |  |  |  |  |  |  |  | 136 |
| (0x88) | OCR1AL | Timer/Counter1 - Output Compare Register A Low Byte |  |  |  |  |  |  |  | 136 |
| (0x87) | ICR1H | Timer/Counter1 - Input Capture Register High Byte |  |  |  |  |  |  |  | 137 |
| (0x86) | ICR1L | Timer/Counter1 - Input Capture Register Low Byte |  |  |  |  |  |  |  | 137 |
| (0x85) | TCNT1H | Timer/Counter1 - Counter Register High Byte |  |  |  |  |  |  |  | 136 |
| (0x84) | TCNT1L | Timer/Counter1 - Counter Register Low Byte |  |  |  |  |  |  |  | 136 |
| (0x83) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x82) | TCCR1C | FOC1A | FOC1B | - | - | - | - | - | - | 135 |
| (0x81) | TCCR1B | ICNC1 | ICES1 | - | WGM13 | WGM12 | CS12 | CS11 | CS10 | 134 |
| (0x80) | TCCR1A | COM1A1 | COM1A0 | COM1B1 | COM1B0 | - | - | WGM11 | WGM10 | 132 |
| (0x7F) | DIDR1 | - | - | - | - | - | - | AIN1D | AINOD | 240 |


| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| (0x7E) | DIDR0 | ADC7D | ADC6D | ADC5D | ADC4D | ADC3D | ADC2D | ADC1D | ADCOD | 260 |
| (0x7D) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x7C) | ADMUX | REFS1 | REFSO | ADLAR | MUX4 | MUX3 | MUX2 | MUX1 | MUX0 | 256 |
| (0x7B) | ADCSRB | - | ACME | - | - | - | ADTS2 | ADTS1 | ADTS0 | 239 |
| (0x7A) | ADCSRA | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | 258 |
| (0x79) | ADCH | ADC Data Register High byte |  |  |  |  |  |  |  | 259 |
| (0x78) | ADCL | ADC Data Register Low byte |  |  |  |  |  |  |  | 259 |
| (0x77) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x76) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x75) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x74) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x73) | PCMSK3 | PCINT31 | PCINT30 | PCINT29 | PCINT28 | PCINT27 | PCINT26 | PCINT25 | PCINT24 | 69 |
| (0x72) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x71) | TIMSK3 | - | - | ICIE3 | - | - | OCIE3B | OCIE3A | TOIE3 | 138 |
| (0x70) | TIMSK2 | - | - | - | - | - | OCIE2B | OCIE2A | TOIE2 | 160 |
| (0x6F) | TIMSK1 | - | - | ICIE1 | - | - | OCIE1B | OCIE1A | TOIE1 | 137 |
| (0x6E) | TIMSK0 | - | - | - | - | - | OCIEOB | OCIEOA | TOIE0 | 109 |
| (0x6D) | PCMSK2 | PCINT23 | PCINT22 | PCINT21 | PCINT20 | PCINT19 | PCINT18 | PCINT17 | PCINT16 | 69 |
| (0x6C) | PCMSK1 | PCINT15 | PCINT14 | PCINT13 | PCINT12 | PCINT11 | PCINT10 | PCINT9 | PCINT8 | 69 |
| (0x6B) | PCMSK0 | PCINT7 | PCINT6 | PCINT5 | PCINT4 | PCINT3 | PCINT2 | PCINT1 | PCINTO | 70 |
| (0x6A) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x69) | EICRA | - | - | ISC21 | ISC20 | ISC11 | ISC10 | ISC01 | ISC00 | 66 |
| (0x68) | PCICR | - | - | - | - | PCIE3 | PCIE2 | PCIE1 | PCIEO | 68 |
| (0x67) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x66) | OSCCAL | Oscillator Calibration Register |  |  |  |  |  |  |  | 39 |
| (0x65) | PRR1 | - | - | - | - | - | - | - | PRTIM3 | 47 |
| (0x64) | PRRO | PRTWI | PRTIM2 | PRTIM0 | PRUSART1 | PRTIM1 | PRSPI | PRUSARTO | PRADC | 47 |
| (0x63) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x62) | Reserved | - | - | - | - | - | - | - | - |  |
| (0x61) | CLKPR | CLKPCE | - | - | - | CLKPS3 | CLKPS2 | CLKPS1 | CLKPSO | 39 |
| (0x60) | WDTCSR | WDIF | WDIE | WDP3 | WDCE | WDE | WDP2 | WDP1 | WDP0 | 58 |
| 0x3F (0x5F) | SREG | 1 | T | H | S | V | N | Z | C | 9 |
| 0x3E (0x5E) | SPH | SP15 | SP14 | SP13 | SP12 | SP11 | SP10 | SP9 | SP8 | 10 |
| 0x3D (0x5D) | SPL | SP7 | SP6 | SP5 | SP4 | SP3 | SP2 | SP1 | SP0 | 10 |
| 0x3C (0x5C) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x3B (0x5B) | RAMPZ | - | - | - | - | - | - | - | RAMPZO | 13 |
| $0 \times 3 \mathrm{~A}(0 \times 5 \mathrm{~A})$ | Reserved | - | - | - | - | - | - | - | - |  |
| 0x39 (0x59) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x38 (0x58) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x37 (0x57) | SPMCSR | SPMIE | RWWSB | SIGRD | RWWSRE | BLBSET | PGWRT | PGERS | SPMEN | 290 |
| 0x36 (0x56) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x35 (0x55) | MCUCR | JTD | BODS | BODSE | PUD | - | - | IVSEL | IVCE | 91/276 |
| 0x34 (0x54) | MCUSR | - | - | - | JTRF | WDRF | BORF | EXTRF | PORF | 57/276 |
| $0 \times 33$ (0x53) | SMCR | - | - | - | - | SM2 | SM1 | SM0 | SE | 46 |
| 0x32 (0x52) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x31 (0x51) | OCDR | On-Chip Debug Register |  |  |  |  |  |  |  | 266 |
| 0x30 (0x50) | ACSR | ACD | ACBG | ACO | ACI | ACIE | ACIC | ACIS1 | ACISO | 258 |
| 0x2F (0x4F) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x2E (0x4E) | SPDR | SPI 0 Data Register |  |  |  |  |  |  |  | 171 |
| 0x2D (0x4D) | SPSR | SPIF0 | WCOLO | - | - | - | - | - | SPI2X0 | 170 |
| 0x2C (0x4C) | SPCR | SPIE0 | SPE0 | DORD0 | MSTR0 | CPOLO | CPHAO | SPR01 | SPR00 | 169 |
| 0x2B (0x4B) | GPIOR2 | General Purpose I/O Register 2 |  |  |  |  |  |  |  | 27 |
| 0x2A (0x4A) | GPIOR1 | General Purpose I/O Register 1 |  |  |  |  |  |  |  | 27 |
| 0x29 (0x49) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x28 (0x48) | OCROB | Timer/Counter0 Output Compare Register B |  |  |  |  |  |  |  | 109 |
| 0x27 (0x47) | OCROA | Timer/Counter0 Output Compare Register A |  |  |  |  |  |  |  | 108 |
| 0x26 (0x46) | TCNT0 | Timer/Counter0 (8 Bit) |  |  |  |  |  |  |  | 108 |
| 0x25 (0x45) | TCCROB | FOC0A | FOCOB | - | - | WGM02 | CS02 | CS01 | CSOO | 107 |
| 0x24 (0x44) | TCCROA | COM0A1 | COMOAO | COM0B1 | COMOB0 | - | - | WGM01 | WGM00 | 109 |
| 0x23 (0x43) | GTCCR | TSM | - | - | - | - | - | PSR2 | PSR54310 | 161 |
| 0x22 (0x42) | EEARH | - | - | - | - | EEPROM Address Register High Byte |  |  |  | 22 |
| 0x21 (0x41) | EEARL | EEPROM Address Register Low Byte |  |  |  |  |  |  |  | 22 |
| 0x20 (0x40) | EEDR | EEPROM Data Register |  |  |  |  |  |  |  | 22 |
| 0x1F (0x3F) | EECR | - | - | EEPM1 | EEPM0 | EERIE | EEMWE | EEWE | EERE | 22 |
| 0x1E (0x3E) | GPIOR0 | General Purpose I/O Register 0 |  |  |  |  |  |  |  | 27 |
| 0x1D (0x3D) | EIMSK | - | - | - | - | - | INT2 | INT1 | INTO | 67 |


| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x1C (0x3C) | EIFR | - | - | - | - | - | INTF2 | INTF1 | INTF0 | 67 |
| 0x1B (0x3B) | PCIFR | - | - | - | - | PCIF3 | PCIF2 | PCIF1 | PCIF0 | 68 |
| 0x1A (0x3A) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x19 (0x39) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x18 (0x38) | TIFR3 | - | - | ICF3 | - | - | OCF3B | OCF3A | TOV3 | 139 |
| 0x17 (0x37) | TIFR2 | - | - | - | - | - | OCF2b | OCF2A | TOV2 | 161 |
| 0x16 (0x36) | TIFR1 | - | - | ICF1 | - | - | OCF1B | OCF1A | TOV1 | 138 |
| 0x15 (0x35) | TIFR0 | - | - | - | - | - | OCFOB | OCF0A | TOV0 | 109 |
| 0x14 (0x34) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x13 (0x33) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x12 (0x32) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x11 (0x31) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x10 (0x30) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x0F (0x2F) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x0E (0x2E) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x0D (0x2D) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x0C (0x2C) | Reserved | - | - | - | - | - | - | - | - |  |
| 0x0B (0x2B) | PORTD | PORTD7 | PORTD6 | PORTD5 | PORTD4 | PORTD3 | PORTD2 | PORTD1 | PORTD0 | 92 |
| 0x0A (0x2A) | DDRD | DDD7 | DDD6 | DDD5 | DDD4 | DDD3 | DDD2 | DDD1 | DDD0 | 92 |
| $0 \times 09$ (0x29) | PIND | PIND7 | PIND6 | PIND5 | PIND4 | PIND3 | PIND2 | PIND1 | PIND0 | 92 |
| 0x08 (0x28) | PORTC | PORTC7 | PORTC6 | PORTC5 | PORTC4 | PORTC3 | PORTC2 | PORTC1 | PORTC0 | 92 |
| 0x07 (0x27) | DDRC | DDC7 | DDC6 | DDC5 | DDC4 | DDC3 | DDC2 | DDC1 | DDC0 | 92 |
| 0x06 (0x26) | PINC | PINC7 | PINC6 | PINC5 | PINC4 | PINC3 | PINC2 | PINC1 | PINC0 | 92 |
| 0x05 (0x25) | PORTB | PORTB7 | PORTB6 | PORTB5 | PORTB4 | PORTB3 | PORTB2 | PORTB1 | PORTB0 | 91 |
| 0x04 (0x24) | DDRB | DDB7 | DDB6 | DDB5 | DDB4 | DDB3 | DDB2 | DDB1 | DDB0 | 91 |
| 0x03 (0x23) | PINB | PINB7 | PINB6 | PINB5 | PINB4 | PINB3 | PINB2 | PINB1 | PINB0 | 91 |
| 0x02 (0x22) | PORTA | PORTA7 | PORTA6 | PORTA5 | PORTA4 | PORTA3 | PORTA2 | PORTA1 | PORTA0 | 91 |
| 0x01 (0x21) | DDRA | DDA7 | DDA6 | DDA5 | DDA4 | DDA3 | DDA2 | DDA1 | DDA0 | 91 |
| 0x00 (0x20) | PINA | PINA7 | PINA6 | PINA5 | PINA4 | PINA3 | PINA2 | PINA1 | PINAO | 91 |

Notes: 1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
2. I/O registers within the address range $\$ 00-\$ 1 F$ are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
3. Some of the status flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers $0 \times 00$ to $0 \times 1 \mathrm{~F}$ only.
4. When using the I/O specific commands IN and OUT, the I/O addresses $\$ 00-\$ 3 F$ must be used. When addressing I/O registers as data space using LD and ST instructions, $\$ 20$ must be added to these addresses. The ATmega1284P is a complex microcontroller with more peripheral units than can be supported within the 64 location reserved in Opcode for the IN and OUT instructions. For the Extended I/O space from $\$ 60-\$ F F$, only the ST/STS/STD and LD/LDS/LDD instructions can be used.

## 5. Instruction Set Summary

| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ARITHMETIC AND LOGIC INSTRUCTIONS |  |  |  |  |  |
| ADD | Rd, Rr | Add two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}+\mathrm{Rr}$ | Z,C,N,V,H | 1 |
| ADC | Rd, Rr | Add with Carry two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}+\mathrm{Rr}+\mathrm{C}$ | Z,C,N,V,H | 1 |
| ADIW | Rdl, K | Add Immediate to Word | Rdh:Rdl $\leftarrow$ Rdh:Rdl + K | Z,C,N,V,S | 2 |
| SUB | Rd, Rr | Subtract two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{Rr}$ | Z,C,N,V,H | 1 |
| SUBI | Rd, K | Subtract Constant from Register | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{K}$ | Z,C,N,V,H | 1 |
| SBC | Rd, Rr | Subtract with Carry two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{Rr}-\mathrm{C}$ | Z,C,N,V,H | 1 |
| SBCI | Rd, K | Subtract with Carry Constant from Reg. | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{K}-\mathrm{C}$ | Z,C,N,V,H | 1 |
| SBIW | Rdi, K | Subtract Immediate from Word | Rdh:Rdl $\leftarrow$ Rdh:Rdl - K | Z,C,N,V,S | 2 |
| AND | Rd, Rr | Logical AND Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{Rr}$ | Z,N,V | 1 |
| ANDI | Rd, K | Logical AND Register and Constant | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{K}$ | Z,N,V | 1 |
| OR | Rd, Rr | Logical OR Registers | $\mathrm{Rd} \leftarrow \mathrm{Rdv} \mathrm{Rr}$ | Z,N,V | 1 |
| ORI | Rd, K | Logical OR Register and Constant | $\mathrm{Rd} \leftarrow \mathrm{Rd} v \mathrm{~K}$ | Z,N,V | 1 |
| EOR | Rd, Rr | Exclusive OR Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} \oplus \mathrm{Rr}$ | Z,N,V | 1 |
| COM | Rd | One's Complement | $\mathrm{Rd} \leftarrow 0 \mathrm{xFF}-\mathrm{Rd}$ | Z,C,N,V | 1 |
| NEG | Rd | Two's Complement | $\mathrm{Rd} \leftarrow 0 \times 00-\mathrm{Rd}$ | Z,C,N,V,H | 1 |
| SBR | Rd, K | Set Bit(s) in Register | $\mathrm{Rd} \leftarrow \mathrm{Rdv} \mathrm{K}$ | Z,N,V | 1 |
| CBR | Rd, K | Clear Bit(s) in Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet(0 x F F-K)$ | Z,N,V | 1 |
| INC | Rd | Increment | $\mathrm{Rd} \leftarrow \mathrm{Rd}+1$ | Z,N,V | 1 |
| DEC | Rd | Decrement | $\mathrm{Rd} \leftarrow \mathrm{Rd}-1$ | Z,N,V | 1 |
| TST | Rd | Test for Zero or Minus | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{Rd}$ | Z,N,V | 1 |
| CLR | Rd | Clear Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \oplus \mathrm{Rd}$ | Z,N,V | 1 |
| SER | Rd | Set Register | $\mathrm{Rd} \leftarrow 0 \mathrm{xFF}$ | None | 1 |
| MUL | Rd, Rr | Multiply Unsigned | $\mathrm{R} 1: \mathrm{R0} \leftarrow \mathrm{Rd} \times \mathrm{Rr}$ | Z, C | 2 |
| MULS | Rd, Rr | Multiply Signed | $\mathrm{R} 1: \mathrm{R0} \leftarrow \mathrm{Rd} \times \mathrm{Rr}$ | Z,C | 2 |
| MULSU | Rd, Rr | Multiply Signed with Unsigned | $\mathrm{R} 1: \mathrm{R0} \leftarrow \mathrm{Rd} \times \mathrm{Rr}$ | Z,C | 2 |
| FMUL | Rd, Rr | Fractional Multiply Unsigned | $\mathrm{R} 1: \mathrm{R0} \leftarrow(\mathrm{Rd} \times \mathrm{Rr}) \ll 1$ | Z,C | 2 |
| FMULS | Rd, Rr | Fractional Multiply Signed | $\mathrm{R} 1: \mathrm{R} 0 \leftarrow(\mathrm{Rd} \times \mathrm{Rr}) \ll 1$ | Z, C | 2 |
| FMULSU | Rd, Rr | Fractional Multiply Signed with Unsigned | $\mathrm{R} 1: \mathrm{RO} \leftarrow(\mathrm{Rd} \times \mathrm{Rr}) \ll 1$ | Z,C | 2 |
| BRANCH INSTRUCTIONS |  |  |  |  |  |
| RJMP | k | Relative Jump | $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 2 |
| IJMP |  | Indirect Jump to (Z) | $\mathrm{PC} \leftarrow \mathrm{Z}$ | None | 2 |
| JMP | k | Direct Jump | $\mathrm{PC} \leftarrow \mathrm{k}$ | None | 3 |
| RCALL | k | Relative Subroutine Call | $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 4 |
| ICALL |  | Indirect Call to (Z) | $\mathrm{PC} \leftarrow \mathrm{Z}$ | None | 4 |
| CALL | k | Direct Subroutine Call | $\mathrm{PC} \leftarrow \mathrm{k}$ | None | 5 |
| RET |  | Subroutine Return | $\mathrm{PC} \leftarrow$ STACK | None | 5 |
| RETI |  | Interrupt Return | $\mathrm{PC} \leftarrow$ STACK | 1 | 5 |
| CPSE | Rd, Rr | Compare, Skip if Equal | if ( $\mathrm{Rd}=\mathrm{Rr}$ ) $\mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| CP | Rd, Rr | Compare | $\mathrm{Rd}-\mathrm{Rr}$ | Z, N,V,C,H | 1 |
| CPC | Rd, Rr | Compare with Carry | $\mathrm{Rd}-\mathrm{Rr}-\mathrm{C}$ | Z, N, V, C, H | 1 |
| CPI | Rd, K | Compare Register with Immediate | Rd-K | Z, N, V, C, H | 1 |
| SBRC | Rr, b | Skip if Bit in Register Cleared | if $(\operatorname{Rr}(\mathrm{b})=0) \mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| SBRS | Rr, b | Skip if Bit in Register is Set | if $(\operatorname{Rr}(\mathrm{b})=1) \mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| SBIC | P, b | Skip if Bit in I/O Register Cleared | if $(P(b)=0) P C \leftarrow P C+2$ or 3 | None | 1/2/3 |
| SBIS | P, b | Skip if Bit in I/O Register is Set | if $(P(b)=1) P C \leftarrow P C+2$ or 3 | None | 1/2/3 |
| BRBS | s, k | Branch if Status Flag Set | if (SREG(s) $=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRBC | s, k | Branch if Status Flag Cleared | if (SREG(s) $=0$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BREQ | k | Branch if Equal | if $(Z=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRNE | k | Branch if Not Equal | if $(Z=0)$ then $P C \leftarrow P C+k+1$ | None | 1/2 |
| BRCS | k | Branch if Carry Set | if ( $\mathrm{C}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRCC | k | Branch if Carry Cleared | if ( $\mathrm{C}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRSH | k | Branch if Same or Higher | if ( $\mathrm{C}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRLO | k | Branch if Lower | if ( $\mathrm{C}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRMI | k | Branch if Minus | if ( $\mathrm{N}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRPL | k | Branch if Plus | if ( $\mathrm{N}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRGE | k | Branch if Greater or Equal, Signed | if $(\mathrm{N} \oplus \mathrm{V}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRLT | k | Branch if Less Than Zero, Signed | if $(\mathrm{N} \oplus \mathrm{V}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRHS | k | Branch if Half Carry Flag Set | if ( $\mathrm{H}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRHC | k | Branch if Half Carry Flag Cleared | if ( $\mathrm{H}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRTS | k | Branch if T Flag Set | if ( $\mathrm{T}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRTC | k | Branch if T Flag Cleared | if ( $\mathrm{T}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRVS | k | Branch if Overflow Flag is Set | if ( $\mathrm{V}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |


| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| BRVC | k | Branch if Overflow Flag is Cleared | if $(\mathrm{V}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRIE | k | Branch if Interrupt Enabled | if ( $\mathrm{I}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRID | k | Branch if Interrupt Disabled | if $(\mathrm{I}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BIT AND BIT-TEST INSTRUCTIONS |  |  |  |  |  |
| SBI | P, b | Set Bit in I/O Register | $\mathrm{l} / \mathrm{O}(\mathrm{P}, \mathrm{b}) \leftarrow 1$ | None | 2 |
| CBI | P, b | Clear Bit in I/O Register | $\mathrm{l} / \mathrm{O}(\mathrm{P}, \mathrm{b}) \leftarrow 0$ | None | 2 |
| LSL | Rd | Logical Shift Left | $\operatorname{Rd}(\mathrm{n}+1) \leftarrow \operatorname{Rd}(\mathrm{n}), \mathrm{Rd}(0) \leftarrow 0$ | Z,C,N,V | 1 |
| LSR | Rd | Logical Shift Right | $\operatorname{Rd}(\mathrm{n}) \leftarrow \operatorname{Rd}(\mathrm{n}+1), \operatorname{Rd}(7) \leftarrow 0$ | Z,C,N,V | 1 |
| ROL | Rd | Rotate Left Through Carry | $\operatorname{Rd}(0) \leftarrow \mathrm{C}, \mathrm{Rd}(\mathrm{n}+1) \leftarrow \operatorname{Rd}(\mathrm{n}), \mathrm{C} \leftarrow \operatorname{Rd}(7)$ | Z,C,N,V | 1 |
| ROR | Rd | Rotate Right Through Carry | $\operatorname{Rd}(7) \leftarrow C, \operatorname{Rd}(\mathrm{n}) \leftarrow \operatorname{Rd}(\mathrm{n}+1), \mathrm{C} \leftarrow \operatorname{Rd}(0)$ | Z,C,N,V | 1 |
| ASR | Rd | Arithmetic Shift Right | $\operatorname{Rd}(\mathrm{n}) \leftarrow \operatorname{Rd}(\mathrm{n}+1), \mathrm{n}=0 . .6$ | Z,C,N, V | 1 |
| SWAP | Rd | Swap Nibbles | $\operatorname{Rd}(3 . .0) \leftarrow \operatorname{Rd}(7 . .4), \operatorname{Rd}(7 . .4) \leftarrow \operatorname{Rd}(3 . .0)$ | None | 1 |
| BSET | s | Flag Set | SREG(s) $\leftarrow 1$ | SREG(s) | 1 |
| BCLR | s | Flag Clear | SREG(s) $\leftarrow 0$ | SREG(s) | 1 |
| BST | $\mathrm{Rr}, \mathrm{b}$ | Bit Store from Register to T | $\mathrm{T} \leftarrow \operatorname{Rr}(\mathrm{b})$ | T | 1 |
| BLD | Rd, b | Bit load from T to Register | $\operatorname{Rd}(\mathrm{b}) \leftarrow \mathrm{T}$ | None | 1 |
| SEC |  | Set Carry | $C \leftarrow 1$ | C | 1 |
| CLC |  | Clear Carry | $\mathrm{C} \leftarrow 0$ | C | 1 |
| SEN |  | Set Negative Flag | $\mathrm{N} \leftarrow 1$ | N | 1 |
| CLN |  | Clear Negative Flag | $\mathrm{N} \leftarrow 0$ | N | 1 |
| SEZ |  | Set Zero Flag | $\mathrm{Z} \leftarrow 1$ | Z | 1 |
| CLZ |  | Clear Zero Flag | $\mathrm{Z} \leftarrow 0$ | Z | 1 |
| SEI |  | Global Interrupt Enable | $1 \leftarrow 1$ | 1 | 1 |
| CLI |  | Global Interrupt Disable | $1 \leftarrow 0$ | 1 | 1 |
| SES |  | Set Signed Test Flag | $\mathrm{S} \leftarrow 1$ | S | 1 |
| CLS |  | Clear Signed Test Flag | $\mathrm{S} \leftarrow 0$ | S | 1 |
| SEV |  | Set Twos Complement Overflow. | $\mathrm{V} \leftarrow 1$ | V | 1 |
| CLV |  | Clear Twos Complement Overflow | $\mathrm{V} \leftarrow 0$ | V | 1 |
| SET |  | Set T in SREG | $\mathrm{T} \leftarrow 1$ | T | 1 |
| CLT |  | Clear T in SREG | $\mathrm{T} \leftarrow 0$ | T | 1 |
| SEH |  | Set Half Carry Flag in SREG | $\mathrm{H} \leftarrow 1$ | H | 1 |
| CLH |  | Clear Half Carry Flag in SREG | $\mathrm{H} \leftarrow 0$ | H | 1 |
| DATA TRANSFER INSTRUCTIONS |  |  |  |  |  |
| MOV | Rd, Rr | Move Between Registers | $\mathrm{Rd} \leftarrow \mathrm{Rr}$ | None | 1 |
| MOVW | Rd, Rr | Copy Register Word | $\mathrm{Rd}+1: \mathrm{Rd} \leftarrow \mathrm{Rr}+1: \mathrm{Rr}$ | None | 1 |
| LDI | Rd, K | Load Immediate | $\mathrm{Rd} \leftarrow \mathrm{K}$ | None | 1 |
| LD | Rd, X | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{X})$ | None | 2 |
| LD | Rd, $\mathrm{X}_{+}$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{X}), \mathrm{X} \leftarrow \mathrm{X}+1$ | None | 2 |
| LD | Rd, - X | Load Indirect and Pre-Dec. | $\mathrm{X} \leftarrow \mathrm{X}-1, \mathrm{Rd} \leftarrow(\mathrm{X})$ | None | 2 |
| LD | Rd, Y | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{Y})$ | None | 2 |
| LD | Rd, $\mathrm{Y}+$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{Y}), \mathrm{Y} \leftarrow \mathrm{Y}+1$ | None | 2 |
| LD | Rd, - Y | Load Indirect and Pre-Dec. | $Y \leftarrow Y-1, R d \leftarrow(Y)$ | None | 2 |
| LDD | Rd, $\mathrm{Y}+\mathrm{q}$ | Load Indirect with Displacement | $\mathrm{Rd} \leftarrow(\mathrm{Y}+\mathrm{q})$ | None | 2 |
| LD | Rd, Z | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 2 |
| LD | Rd, $\mathrm{Z}_{+}$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{Z}), \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 2 |
| LD | Rd, -Z | Load Indirect and Pre-Dec. | $\mathrm{Z} \leftarrow \mathrm{Z}-1, \mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 2 |
| LDD | Rd, $Z+q$ | Load Indirect with Displacement | $\mathrm{Rd} \leftarrow(\mathrm{Z}+\mathrm{q})$ | None | 2 |
| LDS | Rd, k | Load Direct from SRAM | $\mathrm{Rd} \leftarrow(\mathrm{k})$ | None | 2 |
| ST | $\mathrm{X}, \mathrm{Rr}$ | Store Indirect | $(\mathrm{X}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{X}+$ R Rr | Store Indirect and Post-Inc. | $(\mathrm{X}) \leftarrow \mathrm{Rr}, \mathrm{X} \leftarrow \mathrm{X}+1$ | None | 2 |
| ST | - $\mathrm{X}, \mathrm{Rr}$ | Store Indirect and Pre-Dec. | $\mathrm{X} \leftarrow \mathrm{X}-1,(\mathrm{X}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{Y}, \mathrm{Rr}$ | Store Indirect | $(\mathrm{Y}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{Y}+$, Rr | Store Indirect and Post-Inc. | $(\mathrm{Y}) \leftarrow \mathrm{Rr}, \mathrm{Y} \leftarrow \mathrm{Y}+1$ | None | 2 |
| ST | - $\mathrm{Y}, \mathrm{Rr}$ | Store Indirect and Pre-Dec. | $\mathrm{Y} \leftarrow \mathrm{Y}-1,(\mathrm{Y}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STD | $\mathrm{Y}+\mathrm{q}, \mathrm{Rr}$ | Store Indirect with Displacement | $(\mathrm{Y}+\mathrm{q}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{Z}, \mathrm{Rr}$ | Store Indirect | $(\mathrm{Z}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | Z+, Rr | Store Indirect and Post-Inc. | $(\mathrm{Z}) \leftarrow \mathrm{Rr}, \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 2 |
| ST | -Z, Rr | Store Indirect and Pre-Dec. | $\mathrm{Z} \leftarrow \mathrm{Z}-1,(\mathrm{Z}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STD | $\mathrm{Z}+\mathrm{q}, \mathrm{Rr}$ | Store Indirect with Displacement | $(\mathrm{Z}+\mathrm{q}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STS | k, Rr | Store Direct to SRAM | $(\mathrm{k}) \leftarrow \mathrm{Rr}$ | None | 2 |
| LPM |  | Load Program Memory | $\mathrm{R} 0 \leftarrow(\mathrm{Z})$ | None | 3 |
| LPM | Rd, Z | Load Program Memory | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 3 |
| LPM | Rd, $\mathrm{Z}^{+}$ | Load Program Memory and Post-Inc | $\mathrm{Rd} \leftarrow(\mathrm{Z}), \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 3 |
| ELPM |  | Extended Load Program Memory | $\mathrm{R} 0 \leftarrow(\mathrm{RAMPZ}: \mathrm{Z})$ | None | 3 |
| ELPM | Rd, Z | Extended Load Program Memory | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 3 |
| ELPM | Rd, $\mathrm{Z}+$ | Extended Load Program Memory | Rd $\leftarrow(\mathrm{RAMPZ}: Z), \mathrm{RAMPZ}: Z \leftarrow \mathrm{RAMPZ}: Z+1$ | None | 3 |


| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| SPM |  | Store Program Memory | $(\mathrm{Z}) \leftarrow \mathrm{R} 1: \mathrm{RO}$ | None | - |
| IN | Rd, P | In Port | $\mathrm{Rd} \leftarrow \mathrm{P}$ | None | 1 |
| OUT | $\mathrm{P}, \mathrm{Rr}$ | Out Port | $\mathrm{P} \leftarrow \mathrm{Rr}$ | None | 1 |
| PUSH | Rr | Push Register on Stack | STACK $\leftarrow \mathrm{Rr}$ | None | 2 |
| POP | Rd | Pop Register from Stack | $\mathrm{Rd} \leftarrow$ STACK | None | 2 |
| MCU CONTROL INSTRUCTIONS |  |  |  |  |  |
| NOP |  | No Operation |  | None | 1 |
| SLEEP |  | Sleep | (see specific descr. for Sleep function) | None | 1 |
| WDR |  | Watchdog Reset | (see specific descr. for WDR/timer) | None | 1 |
| BREAK |  | Break | For On-chip Debug Only | None | N/A |

## 6. Ordering Information

### 6.1 ATmega1284P

| Speed (MHz) ${ }^{(3)}$ | Power Supply | Ordering Code | Package ${ }^{(1)}$ | Operational Range |
| :---: | :---: | :---: | :---: | :---: |
| 20 | 1.8-5.5V | ATmega1284P-AU ${ }^{(2)}$ <br> ATmega1284P-PU(2) <br> ATmega1284P- MU ${ }^{(2)}$ | $\begin{aligned} & \hline 44 \mathrm{~A} \\ & 40 \mathrm{P} 6 \\ & 44 \mathrm{M} 1 \end{aligned}$ | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
2. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
3. For Speed vs. $\mathrm{V}_{\mathrm{CC}}$ see "Speed Grades" on page 326.

| Package Type |  |
| :--- | :--- |
| 44 A | 44-lead, Thin $(1.0 \mathrm{~mm})$ Plastic Gull Wing Quad Flat Package (TQFP) |
| 40 P 6 | 40-pin, 0.600 " Wide, Plastic Dual Inline Package (PDIP) |
| 44 M 1 | $44-$ pad, $7 \times 7 \times 1.0 \mathrm{~mm}$ body, lead pitch 0.50 mm , Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |

## 7. Packaging Information

### 7.1 44A



### 7.240 P 6



Notes: 1. This package conforms to JEDEC reference MS-011, Variation AC.
2. Dimensions D and E1 do not include mold Flash or Protrusion. Mold Flash or Protrusion shall not exceed 0.25 mm (0.010").

COMMON DIMENSIONS
(Unit of Measure $=\mathrm{mm}$ )

| SYMBOL | MIN | NOM | MAX | NOTE |
| :---: | :---: | :---: | :---: | :---: |
| A | - | - | 4.826 |  |
| A1 | 0.381 | - | - |  |
| D | 52.070 | - | 52.578 | Note 2 |
| E | 15.240 | - | 15.875 |  |
| E1 | 13.462 | - | 13.970 | Note 2 |
| B | 0.356 | - | 0.559 |  |
| B1 | 1.041 | - | 1.651 |  |
| L | 3.048 | - | 3.556 |  |
| C | 0.203 | - | 0.381 |  |
| eB | 15.494 | - | 17.526 |  |
| e | 2.540 TYP |  |  |  |

09/28/01

TITLE 40P6, 40-lead (0.600"/15.24 mm Wide) Plastic Dual Inline Package (PDIP)

### 7.3 44M1



## 8. Errata

### 8.1 ATmega1284P Rev. A

No known Errata.

## 9. Datasheet Revision History

Please note that the referring page numbers in this section are referred to this document. The referring revision in this section are referring to the document revision.
9.1 Rev. 8059B-05/08

1. Updated figure "Speed Grades" on page 326.
2. Updated "Ordering Information" on page 343.

### 9.2 Rev. 8059A-04/08

1. Initial revision.

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