SSTUM32865

1.8 V 28-bit 1 : 2 registered buffer with parity for DDR2-800 RDIMM applications

Rev. 01 — 19 September 2007

Product data sheet

1. General description

The SSTUM32865 is a 1.8 V 28-bit 1 : 2 register specifically designed for use on two rank by four ($2R \times 4$) and similar high-density Double Data Rate 2 (DDR2) memory modules. It is similar in function to the JEDEC-standard 14-bit DDR2 register, but integrates the functionality of the normally required two registers in a single package, thereby freeing up board real-estate and facilitating routing to accommodate high-density Dual In-line Memory Module (DIMM) designs.

The SSTUM32865 also integrates a parity function, which accepts a parity bit from the memory controller, compares it with the data received on the D-inputs and indicates whether a parity error has occurred on its open-drain PTYERR pin (active LOW).

It further offers added features over the JEDEC standard register in that it is permanently configured for high output drive strength. This allows use in high density designs with heavier than normal net loading conditions. Furthermore, the SSTUM32865 features two additional chip select inputs, which allow more versatile enabling and disabling in densely populated memory modules. Both added features (drive strength and chip selects) are fully backward compatible to the JEDEC standard register.

The SSTUM32865 is packaged in a 160-ball, 12×18 grid, 0.65 mm ball pitch, thin profile fine-pitch ball grid array (TFBGA) package, which, while requiring a minimum 9 mm \times 13 mm of board space, allows for adequate signal routing and escape using conventional card technology.

2. Features

- 28-bit data register supporting DDR2
- Fully compliant to JEDEC standard for SSTUB32865
- Supports 2 rank by 4 DIMM density by integrating equivalent functionality of two JEDEC-standard DDR2 registers (that is, 2 × SSTUB32864 or 2 × SSTUB32866)
- Parity checking function across 22 input data bits
- Parity out signal
- Controlled multi-impedance output impedance drivers enable optimal signal integrity and speed
- Meets or exceeds SSTUB32865 JEDEC standard speed performance
- Supports up to 450 MHz clock frequency of operation
- Permanently configured for high output drive
- Optimized pinout for high-density DDR2 module design
- Chip-selects minimize power consumption by gating data outputs from changing state
- Two additional chip select inputs allow optional flexible enabling and disabling



NXP Semiconductors SSTUM32865

1.8 V DDR2-800 registered buffer with parity

- Supports Stub Series Terminated Logic SSTL_18 data inputs
- Differential clock (CK and CK) inputs
- Supports LVCMOS switching levels on the control and RESET inputs
- Single 1.8 V supply operation (1.7 V to 2.0 V)
- Available in 160-ball 9 mm × 13 mm, 0.65 mm ball pitch TFBGA package

3. Applications

- 400 MT/s to 800 MT/s high-density (for example, 2 rank by 4) DDR2 registered DIMMs
- DDR2 Registered DIMMs (RDIMM) desiring parity checking functionality

4. Ordering information

Table 1. Ordering information

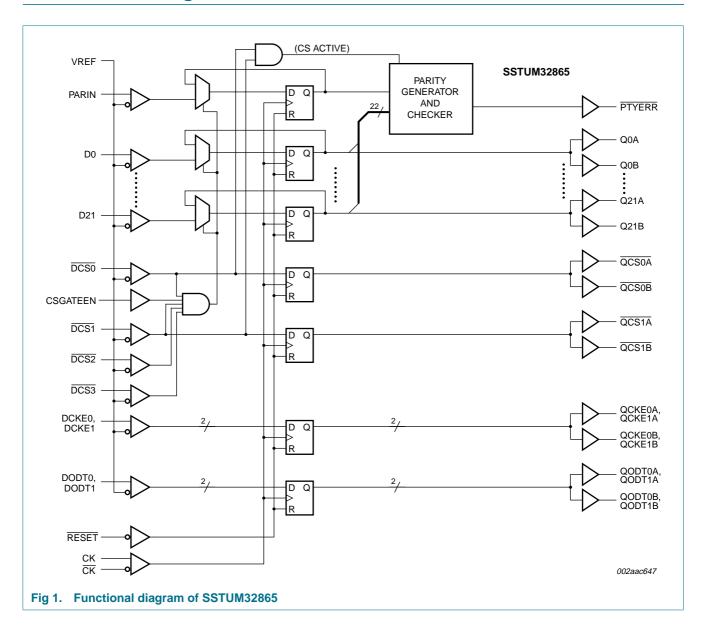
| Type number | Solder process | Package | | | | | | |
|----------------|---------------------------------------|----------|--|----------|--|--|--|--|
| | | Name | Description | Version | | | | |
| SSTUM32865ET/G | Pb-free (SnAgCu solder ball compound) | TFBGA160 | plastic thin fine-pitch ball grid array package; 160 balls; body $9 \times 13 \times 0.7$ mm | SOT802-2 | | | | |
| SSTUM32865ET/S | Pb-free (SnAgCu solder ball compound) | TFBGA160 | plastic thin fine-pitch ball grid array package; 160 balls; body $9\times13\times0.7$ mm | SOT802-2 | | | | |

4.1 Ordering options

Table 2. Ordering options

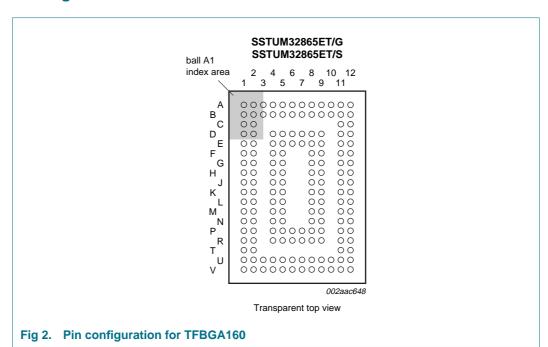
| Type number | Topside mark | Temperature range |
|----------------|---------------|---|
| SSTUM32865ET/G | SSTUM32865ET | $T_{amb} = 0 ^{\circ}C \text{ to } +70 ^{\circ}C$ |
| SSTUM32865ET/S | SSTUM32865ETS | $T_{amb} = 0 ^{\circ}C \text{ to } +85 ^{\circ}C$ |

5. Functional diagram



6. Pinning information

6.1 Pinning



| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|---|----------|-------|-------|--------|------|--------|--------|------|------|------|--------|--------|
| Α | VREF | n.c. | PARIN | n.c. | n.c. | QCKE1A | QCKE0A | Q21A | Q19A | Q18A | Q17B | Q17A |
| В | D1 | D2 | n.c. | n.c. | n.c. | QCKE1B | QCKE0B | Q21B | Q19B | Q18B | QODT0B | QODT0A |
| С | D3 | D4 | | | | | | | | | QODT1B | QODT1A |
| D | D6 | D5 | | VDDL | GND | n.c. | n.c. | GND | GND | | Q20B | Q20A |
| Е | D7 | D8 | | VDDL | GND | VDDL | VDDR | GND | GND | | Q16B | Q16A |
| F | D11 | D9 | | VDDL | GND | | | VDDR | VDDR | | Q1B | Q1A |
| G | D18 | D12 | | VDDL | GND | | | VDDR | VDDR | | Q2B | Q2A |
| Н | CSGATEEN | D15 | | DCS2 | GND | | | GND | GND | | Q5B | Q5A |
| J | СК | DCS0 | | GND | GND | | | VDDR | VDDR | | QCS0B | QCS0A |
| K | CK | DCS1 | | DCS3 | VDDL | | | GND | GND | | QCS1B | QCS1A |
| L | RESET | D14 | | GND | GND | | | VDDR | VDDR | | Q6B | Q6A |
| М | D0 | D10 | | GND | GND | | | GND | GND | | Q10B | Q10A |
| N | D17 | D16 | | VDDL | VDDL | | | VDDR | VDDR | | Q9B | Q9A |
| Р | D19 | D21 | | GND | VDDL | VDDL | VDDR | VDDR | GND | | Q11B | Q11A |
| R | D13 | D20 | | GND | VDDL | VDDL | GND | GND | GND | | Q15B | Q15A |
| Т | DODT1 | DODT0 | | | | | | | | | Q14B | Q14A |
| U | DCKE0 | DCKE1 | MCL | PTYERR | MCH | Q3B | Q12B | Q7B | Q4B | Q13B | Q0B | Q8B |
| V | VREF | MCL | MCL | n.c. | MCH | Q3A | Q12A | Q7A | Q4A | Q13A | Q0A | Q8A |

002aac650

160-ball, 12×18 grid; top view.

An empty cell indicates no ball is populated at that grid point.

n.c. denotes a no-connect (ball present but not connected to the die).

MCL denotes a pin that must be connected LOW.

MCH denotes a pin that must be connected HIGH.

Fig 3. Ball mapping

6.2 Pin description

Table 3. Pin description

| Table 3. | Pin descr | ription | | |
|----------------------|-------------------|--|--|---|
| Symbol | | Pin | Туре | Description |
| Ungated i | nputs | | | |
| DCKE0, D | CKE1 | U1, U2 | SSTL_18 | DRAM function pins not associated with Chip Select. |
| DODT0, D | ODT1 | T2, T1 | | |
| Chip Sele | ct gated in | puts | | |
| D0 to D21 | | M1, B1, B2, C1, C2, D2, D1, E1, E2, F2, M2, F1, G2, R1, L2, H2, N2, N1, G1, P1, R2, P2 | SSTL_18 | DRAM inputs, re-driven only when Chip Select is LOW. |
| Chip Sele | ct inputs | | | |
| DCSO, DC DCS2, DC | | J2, K2, H4, K4 | SSTL_18 | DRAM Chip Select signals. These pins initiate DRAM address/command decodes, and as such at least one will be LOW when a valid address/command is present. The register can be programmed to re-drive all D-inputs only (CSGATEEN = HIGH) when at least one Chip Select input is LOW. DCS2 and DCS3 are not re-driven and can be left open-circuit to default HIGH by means of its internal pull-up resistors. |
| Re-driven | outputs | | | |
| Q0A to Q2 | 21A | V11, F12, G12, V6, V9, H12, L12, V8, V12, N12, M12, P12, V7, V10, T12, R12, E12, A12, A10, A9, D12, A8 | count and immediately following a clock. | Outputs of the register, valid after the specified clock count and immediately following a rising edge of the clock. |
| Q0B to Q2 | 21B | U11, F11, G11, U6, U9, H11, L11, U8, U12, N11, M11, P11, U7, U10, T11, R11, E11, A11, B10, B9, D11, B8 | | |
| QCS0A, QCS0B, Q | | J12, K12, J11, K11 | | |
| QCKE0A, QCKE0B, | | A7, A6, B7, B6 | | |
| QODT0A, QODT0B, | QODT1A, QODT1B | B12, C12, B11, C11 | | |
| Parity inp | ut | | | |
| PARIN | | A3 | SSTL_18 | Parity input for the D0 to D21 inputs. Arrives one clock cycle after the corresponding data input. |
| Parity erro | or | | | |
| PTYERR | | U4 | open-drain | When LOW, this output indicates that a parity error was identified associated with the address and/or command inputs. PTYERR will be active for two clock cycles, and delayed by an additional clock cycle for compatibility with final parity out timing on the industry-standard DDR2 register with parity (in JEDEC definition). |

 Table 3.
 Pin description ...continued

| Symbol | Pin | Type | Description |
|--------------------|--|---|--|
| Program inputs | | | |
| CSGATEEN | H1 | 1.8 V LVCMOS with weak pull-up | Chip Select Gate Enable. When HIGH, the D0 to D21 inputs will be latched only when at least one Chip Select input is LOW during the rising edge of the clock. When LOW, the D0 to D21 inputs will be latched and redriven on every rising edge of the clock. |
| Clock inputs | | | |
| CK, CK | J1, K1 | SSTL_18 | Differential master clock input pair to the register. The register operation is triggered by a rising edge on the positive clock input (CK). |
| Miscellaneous inpu | ts | | |
| MCL | U3, V2, V3 | | Must be connected to a logic LOW. |
| MCH | U5, V5 | | Must be connected to a logic HIGH. |
| RESET | L1 | 1.8 V LVCMOS with weak pull-up | Asynchronous reset input. When LOW, it causes a reset of the internal latches, thereby forcing the outputs LOW. RESET also resets the PTYERR signal. |
| VREF | A1, V1 | 0.9 V nominal | Input reference voltage for the SSTL_18 inputs. Two pins (internally tied together) are used for increased reliability. |
| VDDL | D4, E4, E6, F4, G4, K5, N4, N5, P5, P6, R5, R6 | | Power supply voltage. |
| VDDR | E7, F8, F9, G8, G9, J8, J9, L8, L9, N8, N9, P7, P8 | | Power supply voltage. |
| GND | D5, D8, D9, E5, E8, E9, F5, G5, H5, H8, H9, J4, J5, K8, K9, L4, L5, M4, M5, M8, M9, P4, P9, R4, R7, R8, R9 | | Ground. |
| n.c. | A2, A4, A5, B3, B4, B5, D6, D7, V4 | | Ball present but not connected to die. |

^[1] If application does not require $\overline{DCS2}$ and $\overline{DCS3}$, it is allowed to connect H4 and K4 to V_{DD} .

7. Functional description

7.1 Function table

Table 4. Function table (each flip-flop)

| | | | Inpu | ts | | | Outputs[1] | | | |
|-------|---------------|---------------|---------------|---------------|---------------|------------------|------------|-------|-------|-----------------|
| RESET | DCS0[2] | DCS1[2] | CSGATEEN | CK | CK | Dn, DODTn, DCKEn | Qn | QCS0 | QCS1 | QODTn, QCKEn |
| Н | L | L | X | ↑ | \downarrow | L | L | L | L | L |
| Н | L | L | Х | ↑ | \downarrow | Н | Н | L | L | Н |
| Н | L | L | Х | L or H | L or H | X | Q_0 | Q_0 | Q_0 | Q_0 |
| Н | L | Н | Х | ↑ | \downarrow | L | L | L | Н | L |
| Н | L | Н | X | ↑ | \downarrow | Н | Н | L | Н | Н |
| Н | L | Н | X | L or H | L or H | X | Q_0 | Q_0 | Q_0 | Q_0 |
| Н | Н | L | X | ↑ | \downarrow | L | L | Н | L | L |
| Н | Н | L | X | ↑ | \downarrow | Н | Н | Н | L | Н |
| Н | Н | L | Х | L or H | L or H | X | Q_0 | Q_0 | Q_0 | Q_0 |
| Н | Н | Н | L | ↑ | \downarrow | L | L | Н | Н | L |
| Н | Н | Н | L | ↑ | \downarrow | Н | Н | Н | Н | Н |
| Н | Н | Н | L | L or H | L or H | X | Q_0 | Q_0 | Q_0 | Q_0 |
| Н | Н | Н | Н | ↑ | \downarrow | L | Q_0 | Н | Н | L |
| Н | Н | Н | Н | ↑ | \downarrow | Н | Q_0 | Н | Н | Н |
| Н | Н | Н | Н | L or H | L or H | X | Q_0 | Q_0 | Q_0 | Q_0 |
| L | X or floating | L | L | L | L |

^[1] Q_0 is the previous state of the associated output.

Table 5. Parity and standby function table

| | | | Inputs | | | | Output |
|-------|---------------|---------------|---------------|---------------|------------------------------------|---------------|---------------------|
| RESET | DCS0[1] | DCS1[1] | CK | СК | Σ of inputs = H (D0 to D21) | PARIN[2] | PTYERR[3][4] |
| Н | L | Н | 1 | \ | even | L | Н |
| Н | L | Н | 1 | \downarrow | odd | L | L |
| Н | L | Н | ↑ | \downarrow | even | Н | L |
| Н | L | Н | ↑ | \downarrow | odd | Н | Н |
| Н | Н | L | ↑ | \downarrow | even | L | Н |
| Н | Н | L | ↑ | \downarrow | odd | L | L |
| Н | Н | L | ↑ | \downarrow | even | Н | L |
| Н | Н | L | ↑ | \downarrow | odd | Н | Н |
| Н | Н | Н | ↑ | \downarrow | Χ | X | PTYERR ₀ |
| Н | Χ | Χ | L or H | L or H | Χ | Х | PTYERR ₀ |
| L | X or floating | X or floating | Н |

^[2] $\overline{\text{DCS2}}$ and $\overline{\text{DCS3}}$ operate identically to $\overline{\text{DCS0}}$ and $\overline{\text{DCS1}}$, except they do not have corresponding re-driven (QCS) outputs.

- [1] $\overline{DCS2}$ and $\overline{DCS3}$ operate identically to $\overline{DCS0}$ and $\overline{DCS1}$ with regard to the parity function.
- [2] PARIN arrives one clock cycle after the data to which it applies. All Dn inputs must be driven to a known state for parity to be calculated correctly.
- [3] This condition assumes PTYERR is HIGH at the crossing of CK going HIGH and CK going LOW. If PTYERR is LOW, it stays latched LOW for two clock cycles or until RESET is driven LOW. CSGATEEN is 'don't care' for PTYERR.
- [4] $\overline{\text{PTYERR}}_0$ is the previous state of output $\overline{\text{PTYERR}}$.

7.2 Functional information

This 28-bit 1 : 2 registered buffer with parity is designed for 1.7 V to 2.0 V V_{DD} operation.

All clock and data inputs are compatible with the JEDEC standard for SSTL_18. The control inputs are LVCMOS. All outputs are 1.8 V CMOS drivers that have been optimized to drive the DDR2 DIMM load.

The SSTUM32865 operates from a differential clock (CK and $\overline{\text{CK}}$). Data are registered at the crossing of CK going HIGH, and $\overline{\text{CK}}$ going LOW.

The device supports low-power standby operation. When the reset input (\overline{RESET}) is LOW, the differential input receivers are disabled, and undriven (floating) data, clock and reference voltage (VREF) inputs are allowed. In addition, when \overline{RESET} is LOW all registers are reset, and all outputs except \overline{PTYERR} are forced LOW. The LVCMOS \overline{RESET} input must always be held at a valid logic HIGH or LOW level.

To ensure defined outputs from the register before a stable clock has been supplied, RESET must be held in the LOW state during power-up.

In the DDR2 RDIMM application, $\overline{\text{RESET}}$ is specified to be completely asynchronous with respect to CK and $\overline{\text{CK}}$. Therefore, no timing relationship can be guaranteed between the two. When entering reset, the register will be cleared and the data outputs will be driven LOW quickly, relative to the time to disable the differential input receivers. However, when coming out of reset, the register will become active quickly, relative to the time to enable the differential input receivers. As long as the data inputs are LOW, and the clock is stable during the time from the LOW-to-HIGH transition of $\overline{\text{RESET}}$ until the input receivers are fully enabled, the design of the SSTUM32865 ensures that the outputs remain LOW, thus ensuring no glitches on the output.

The device monitors $\overline{DCS0}$, $\overline{DCS1}$, $\overline{DCS2}$ and $\overline{DCS3}$ inputs and will gate the Qn outputs from changing states when all \overline{DCSn} inputs are HIGH. If \overline{DCSn} input is LOW, the Qn outputs will function normally. The \overline{RESET} input has priority over the \overline{DCSn} control and will force the Qn outputs LOW and the \overline{PTYERR} output HIGH. If the \overline{DCSn} -control functionality is not desired, then the CSGATEEN input can be hardwired to ground, in which case, the set-up time requirement for \overline{DCSn} would be the same as for the other Dn data inputs.

The SSTUM32865 includes a parity checking function. The SSTUM32865 accepts a parity bit from the memory controller at its input pin PARIN, compares it with the data received on the Dn inputs (with either $\overline{\text{DCSn}}$ inputs active) and indicates whether a parity error has occurred on its open-drain $\overline{\text{PTYERR}}$ pin (active LOW).

7.3 Functional differences to SSTU32864

The SSTUM32865 for its basic register functionality, signal definition and performance is based upon the industry-standard SSTU32864, but provides key operational features which differ (at least in part) from the industry-standard register in the following aspects:

7.3.1 Chip Select (CS) gating of key inputs (DCS0, DCS1, DCS2, DCS3, CSGATEEN)

As a means to reduce device power, the internal latches will only be updated when one or more of the CS inputs are active (LOW) and CSGATEEN HIGH at the rising edge of the clock. The 22 'Chip-Select-gated' input signals associated with this function include addresses (ADDR0 to ADDR15, BA0 to BA2), and RAS, CAS, WE, with the remaining signals (CS, CKE, ODT) continuously re-driven at the rising edge of every clock as they are independent of CS. The CS gating function can be disabled by tying CSGATEEN LOW, enabling all internal latches to be updated on every rising edge of the clock.

Table 6. Chip Select gating mode

| Mode | Signal name | Description |
|------------|------------------|---|
| Gating | CSGATEEN HIGH | Registers only re-drive signals to the DRAMs when Chip Select inputs are LOW. |
| Non-gating | CSGATEEN LOW | Registers always re-drive signals on every clock cycle, independent of the state of the Chip Select inputs. |

7.3.2 Parity error checking and reporting

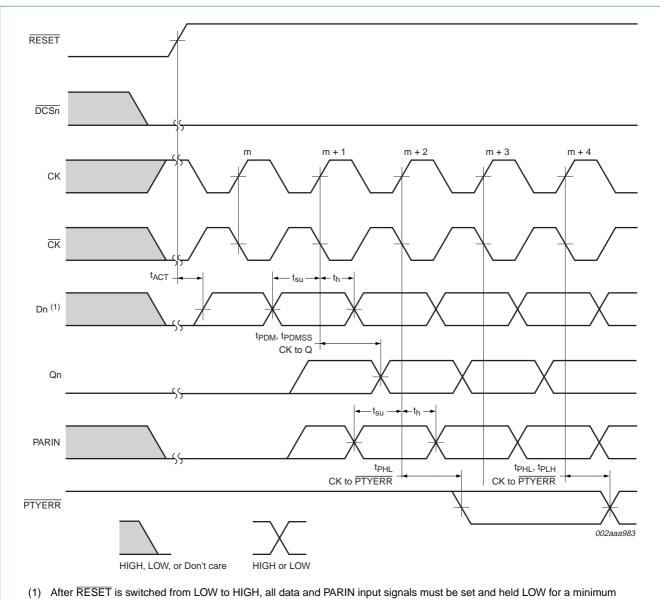
The SSTUM32865 incorporates a parity function, whereby the signal received on input pin PARIN is received as parity to the register, one clock cycle later than the CS-gated inputs. The received parity bit is then compared to the parity calculated across these same inputs by the register parity logic to verify that the information has not been corrupted. The 22 CS-gated input signals will be latched and re-driven on the first clock, and any error will be reported one clock cycle later via the PTYERR output pin (driven LOW for two consecutive clock cycles). PTYERR is an open-drain output, allowing multiple modules to share a common signal pin for reporting the occurrence of a parity error during a valid command cycle (coincident with the re-driven signals). This output is driven LOW for two consecutive clock cycles to allow the memory controller sufficient time to sense and capture the error even. A LOW state on PTYERR indicates that a parity error has occurred.

7.3.3 Reset (RESET)

Similar to the RESET pin on the industry-standard SSTU32864, this pin is used to clear all internal latches and all outputs will be driven LOW quickly except the PTYERR output, which will be floated (and will normally default HIGH by their external pull-up).

7.3.4 Power-up sequence

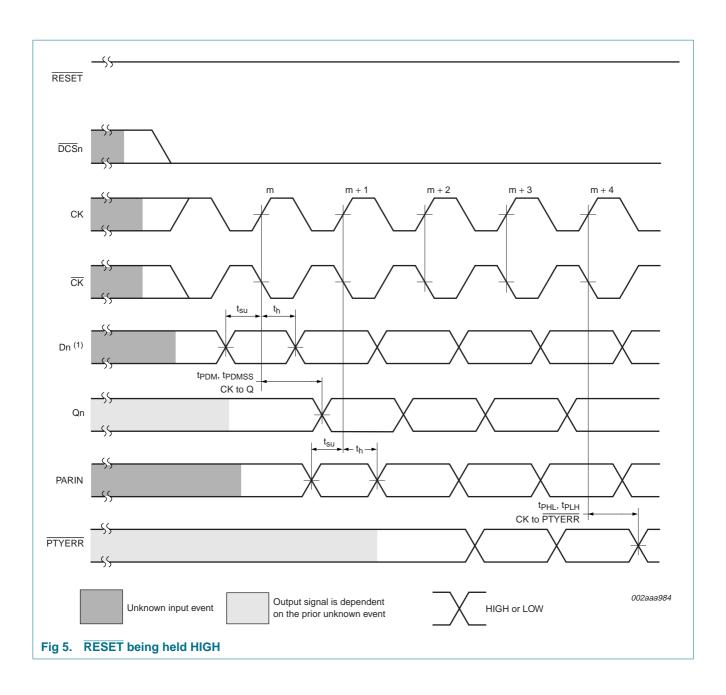
The reset function for the SSTUM32865 is similar to that of the SSTU32864 except that the PTYERR signal is also cleared and will be held clear (HIGH) for three consecutive clock cycles.



time of t_{ACT(max)} to avoid false error.

Fig 4. RESET switches from LOW to HIGH

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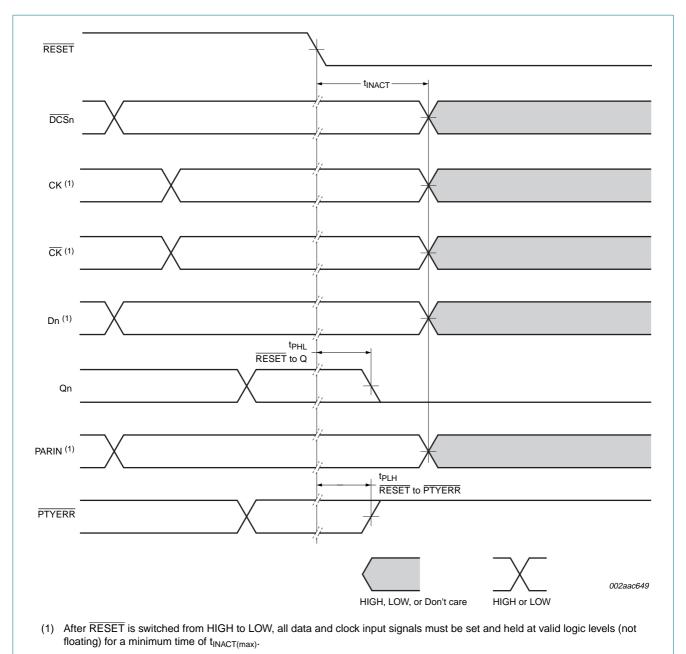
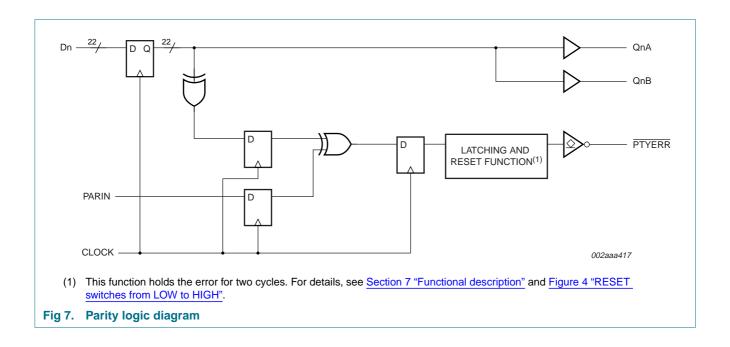


Fig 6. RESET switches from HIGH to LOW



8. Limiting values

Table 7. Limiting values

In accordance with the Absolute Maximum Rating System (IEC 60134).

| Symbol | Parameter | Conditions | Min | Max | Unit |
|------------------|--|--|-----------------|----------------|------|
| V_{DD} | supply voltage | | -0.5 | +2.5 | V |
| VI | input voltage | receiver | <u>[1]</u> –0.5 | +2.5 | V |
| Vo | output voltage | driver | <u>[1]</u> –0.5 | $V_{DD} + 0.5$ | V |
| I _{IK} | input clamping current | $V_I < 0 \text{ V or } V_I > V_{DD}$ | - | -50 | mA |
| I _{OK} | output clamping current | $V_O < 0 \text{ V or } V_O > V_{DD}$ | - | ±50 | mA |
| I _O | output current | continuous; 0 V < V _O < V _{DD} | - | ±50 | mA |
| I _{DDC} | continuous current through each V _{DD} [2] or GND pin | | - | ±100 | mA |
| T _{stg} | storage temperature | | -65 | +150 | °C |
| V _{esd} | electrostatic discharge | Human Body Model (HBM); 1.5 kΩ; 100 pF | 2 | - | kV |
| | voltage | Machine Model (MM); 0 Ω; 200 pF | 150 | - | V |

^[1] The input and output negative-voltage ratings may be exceeded if the input and output current ratings are observed.

9. Recommended operating conditions

Table 8. Recommended operating conditions

| Symbol | Parameter | Conditions | | Min | Тур | Max | Unit |
|---------------------|---------------------------------|-----------------------|------------|----------------------|----------------------|--------------------------|------|
| V_{DD} | supply voltage | | | 1.7 | - | 2.0 | V |
| V _{ref} | reference voltage | | | $0.49 \times V_{DD}$ | $0.50 \times V_{DD}$ | $0.51 \times V_{DD}$ | V |
| V _T | termination voltage | | | $V_{ref} - 0.040$ | V_{ref} | $V_{ref} + 0.040$ | V |
| VI | input voltage | | | 0 | - | V_{DD} | V |
| V _{IH(AC)} | AC HIGH-level input voltage | data inputs (Dn) | [1] | V_{ref} + 0.250 | - | - | V |
| V _{IL(AC)} | AC LOW-level input voltage | data inputs (Dn) | [1] | - | - | $V_{\text{ref}} - 0.250$ | V |
| V _{IH(DC)} | DC HIGH-level input voltage | data inputs (Dn) | <u>[1]</u> | V_{ref} + 0.125 | - | - | V |
| V _{IL(DC)} | DC LOW-level input voltage | data inputs (Dn) | [1] | - | - | $V_{ref} - 0.125$ | V |
| V _{IH} | HIGH-level input voltage | RESET | [2] | $0.65 \times V_{DD}$ | - | - | V |
| V _{IL} | LOW-level input voltage | RESET | [2] | - | - | $0.35 \times V_{DD}$ | V |
| V_{ICR} | common mode input voltage range | CK, CK | | 0.675 | - | 1.125 | V |
| V_{ID} | differential input voltage | CK, CK | | 600 | - | - | mV |
| I _{OH} | HIGH-level output current | | | - | - | -8 | mΑ |
| I _{OL} | LOW-level output current | | | - | - | 8 | mΑ |
| T _{amb} | ambient temperature | operating in free air | | | | | |
| | | SSTUM32865ET/G | | 0 | - | +70 | °C |
| | | SSTUM32865ET/S | | 0 | - | +85 | °C |

^[1] The differential inputs must not be floating, unless $\overline{\text{RESET}}$ is LOW.

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^[2] Pins VDDL or VDDR.

^[2] The RESET input of the device must be held at valid logic levels (not floating) to ensure proper device operation.

10. Characteristics

Table 9. Characteristics

Over recommended operating conditions, unless otherwise noted.

| Symbol | Parameter | Conditions | Min | Тур | Max | Unit |
|------------------|-----------------------------------|--|--------------|-----|-----|------|
| V_{OH} | HIGH-level output voltage | $I_{OH} = -6 \text{ mA}; V_{DD} = 1.7 \text{ V}$ | 1.2 | - | - | V |
| V _{OL} | LOW-level output voltage | $I_{OL} = 6 \text{ mA}; V_{DD} = 1.7 \text{ V}$ | - | - | 0.5 | V |
| I _I | input current | all inputs; $V_I = V_{DD}$ or GND; $V_{DD} = 2.0 \text{ V}$ | - | - | ±5 | μΑ |
| I_{DD} | supply current | static standby current; $\overline{\text{RESET}} = \text{GND}$; $V_{\text{DD}} = 2.0 \text{ V}$ | - | - | 2 | mA |
| | | static operating current; $\overline{RESET} = V_{DD}; V_{DD} = 2.0 V;$ $V_{I} = V_{IH(AC)} \text{ or } V_{IL(AC)}$ | - | - | 40 | mA |
| I _{DDD} | dynamic operating current per MHz | clock only; $\overline{RESET} = V_{DD}$; $V_I = V_{IH(AC)}$ or $V_{IL(AC)}$; CK and \overline{CK} switching at 50 % duty cycle. $I_O = 0$ mA; $V_{DD} = 1.8$ V | - | 16 | - | μΑ |
| | | per each data input; $\overline{RESET} = V_{DD};$ $V_I = V_{IH(AC)} \text{ or } V_{IL(AC)}; \text{ CK and } \overline{CK}$ switching at 50 % duty cycle. One data input switching at half clock frequency, 50 % duty cycle. $I_O = 0 \text{ mA}; V_{DD} = 1.8 \text{ V}$ | - | 19 | - | μА |
| C _i | input capacitance | data inputs; $V_I = V_{ref} \pm 250 \text{ mV}$; $V_{DD} = 1.8 \text{ V}$ | 2.5 | - | 3.5 | pF |
| | | CK and $\overline{\text{CK}}$; V _{ICR} = 0.9 V; V _{ID} = 600 mV; V _{DD} = 1.8 V | 2 | - | 3 | pF |
| | | RESET; $V_I = V_{DD}$ or GND; $V_{DD} = 1.8 \text{ V}$ | 3 | - | 5 | pF |
| Z _o | output impedance | instantaneous | <u>[1]</u> _ | 7 | - | Ω |
| | | steady-state | - | 53 | - | Ω |

^[1] Instantaneous is defined as within < 2 ns following the output data transition edge.

Table 10. Timing requirements

Over recommended operating conditions, unless otherwise noted.

| Symbol | Parameter | Conditions | | Min | Тур | Max | Unit |
|--------------------|-----------------------------------|--|--------|-----|-----|-----|------|
| f _{clock} | clock frequency | | | - | - | 450 | MHz |
| t_{W} | pulse width | CK, $\overline{\text{CK}}$ HIGH or LOW | | 1 | - | - | ns |
| t _{ACT} | differential inputs active time | | [1][2] | - | - | 10 | ns |
| t _{INACT} | differential inputs inactive time | | [1][3] | - | - | 15 | ns |
| t _{su} | set-up time | Chip Select; DCS0, DCS1 valid before clock switching | | 0.6 | - | - | ns |
| | | Data; Dn valid before clock switching | | 0.5 | - | - | ns |
| | | PARIN; PARIN before CK and CK | | 0.5 | - | - | ns |
| t _h | hold time | input to remain valid after clock switching | | 0.4 | - | - | ns |
| | | PARIN after CK and CK | | 0.4 | - | - | ns |

^[1] This parameter is not necessarily production tested.

Table 11. Switching characteristics

Over recommended operating conditions, unless otherwise noted.

| Symbol | Parameter | Conditions | Min | Тур | Max | Unit |
|--------------------|---|---|----------------|-----|-----|------|
| f_{max} | maximum input clock frequency | | 450 | - | - | MHz |
| t _{PDM} | peak propagation delay | CK and $\overline{\text{CK}}$ to output | <u>[1]</u> 1.0 | - | 1.4 | ns |
| t _{LH} | LOW to HIGH delay time | CK and CK to PTYERR | 1.2 | - | 3 | ns |
| t _{HL} | HIGH to LOW delay time | CK and CK to PTYERR | 1 | - | 3 | ns |
| t _{PLH} | LOW-to-HIGH propagation delay | from RESET to PTYERR | - | - | 3 | ns |
| t _{PDMSS} | simultaneous switching peak propagation delay | CK and $\overline{\text{CK}}$ to output | [1][2] - | - | 1.5 | ns |
| t _{PHL} | HIGH-to-LOW propagation delay | RESET to output | - | - | 3 | ns |

^[1] Includes 350 ps of test-load transmission line delay.

Table 12. Output edge rates

Over recommended operating conditions, unless otherwise noted.

| Symbol | Parameter | Conditions | Min | Тур | Max | Unit |
|---------|---|------------|-----|-----|-----|------|
| dV/dt_r | rising edge slew rate | | 1 | - | 4 | V/ns |
| dV/dt_f | falling edge slew rate | | 1 | - | 4 | V/ns |
| dV/dt_Δ | absolute difference between dV/dt_r and dV/dt_f | | - | - | 1 | V/ns |

^[2] Data inputs must be active below a minimum time of $t_{ACT(max)}$ after \overline{RESET} is taken HIGH.

^[3] Data and clock inputs must be held at valid levels (not floating) a minimum time of t_{INACT(max)} after RESET is taken LOW.

^[2] This parameter is not necessarily production tested.

11. Test information

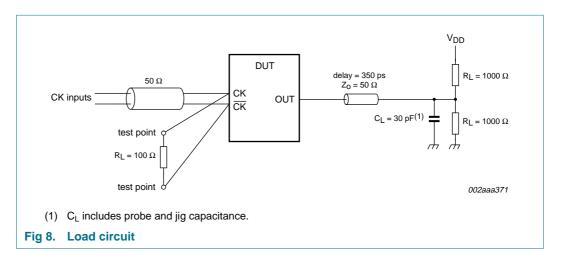
1.8 V DDR2-800 registered buffer with parity

11.1 Test circuit

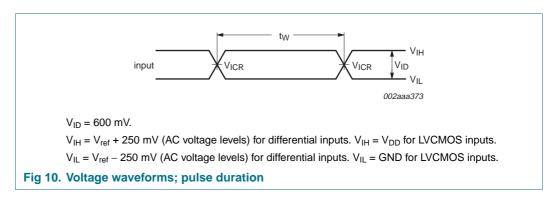
All input pulses are supplied by generators having the following characteristics: Pulse Repetition Rate (PRR) < 10 MHz: 7₀ = 50 O: input slew rate = 1 V/ns + 20 %

Pulse Repetition Rate (PRR) \leq 10 MHz; $Z_0 = 50~\Omega$; input slew rate = 1 V/ns \pm 20 %, unless otherwise specified.

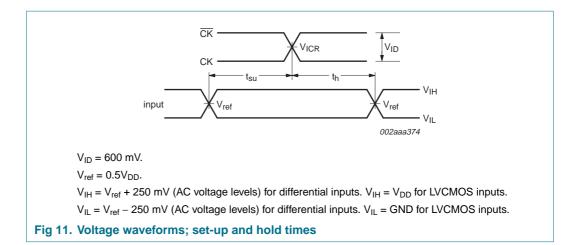
The outputs are measured one at a time with one transition per measurement.

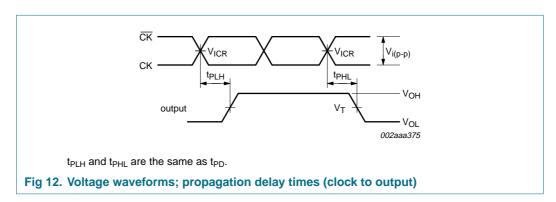


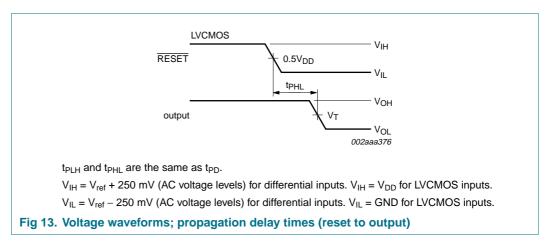
 $\overline{\text{RESET}} = \underbrace{\begin{array}{c} 0.5\text{V}_{DD} \\ 0.5\text{V}_{DD} \\ 10\,\% \end{array}}_{O.5\text{V}_{DD}} \underbrace{\begin{array}{c} 0.5\text{V}_{DD} \\ 0.5\text{V}_{DD} \\ 002aaa372 \\ \end{array}}_{O02aaa372}$ (1) I_{DD} tested with clock and data inputs held at V_{DD} or GND, and $I_{O} = 0$ mA. Fig 9. Voltage and current waveforms; inputs active and inactive times



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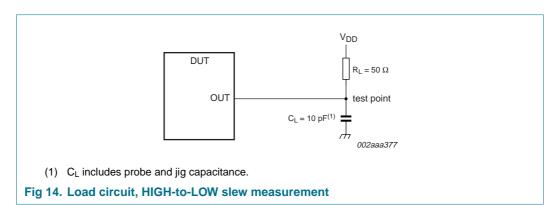
SSTUM32865

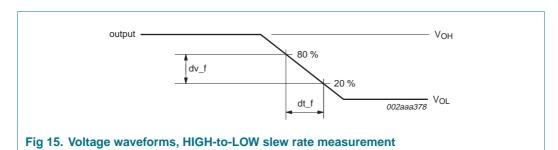
1.8 V DDR2-800 registered buffer with parity

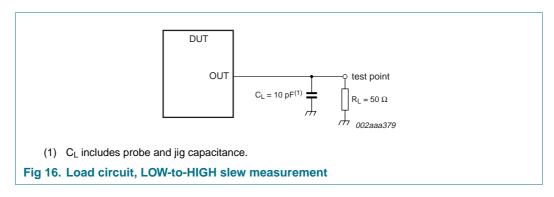
11.2 Output slew rate measurement

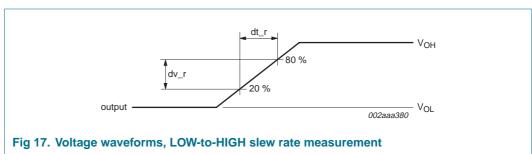
 $V_{DD} = 1.8 \text{ V} \pm 0.1 \text{ V}.$

All input pulses are supplied by generators having the following characteristics: PRR \leq 10 MHz; Z_0 = 50 Ω ; input slew rate = 1 V/ns \pm 20 %, unless otherwise specified.





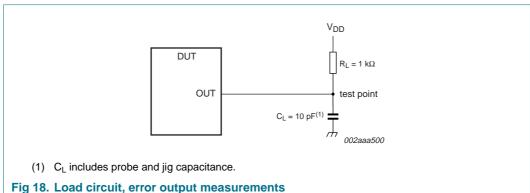




11.3 Error output load circuit and voltage measurement

 $V_{DD} = 1.8 \text{ V} \pm 0.1 \text{ V}.$

All input pulses are supplied by generators having the following characteristics: PRR \leq 10 MHz; Z_0 = 50 Ω ; input slew rate = 1 V/ns \pm 20 %, unless otherwise specified.



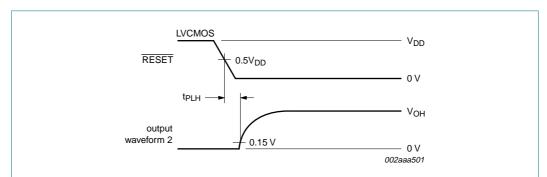


Fig 19. Voltage waveforms, open-drain output LOW-to-HIGH transition time with respect to **RESET** input

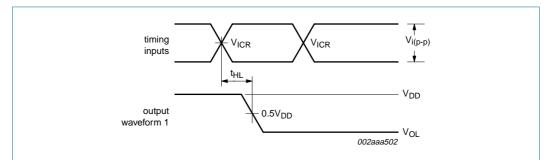


Fig 20. Voltage waveforms, open-drain output HIGH-to-LOW transition time with respect to clock inputs

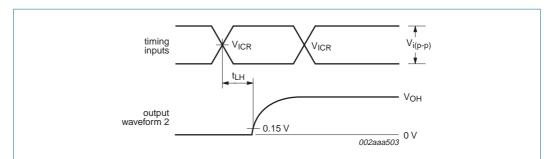


Fig 21. Voltage waveforms, open-drain output LOW-to-HIGH transition time with respect to clock inputs

12. Package outline

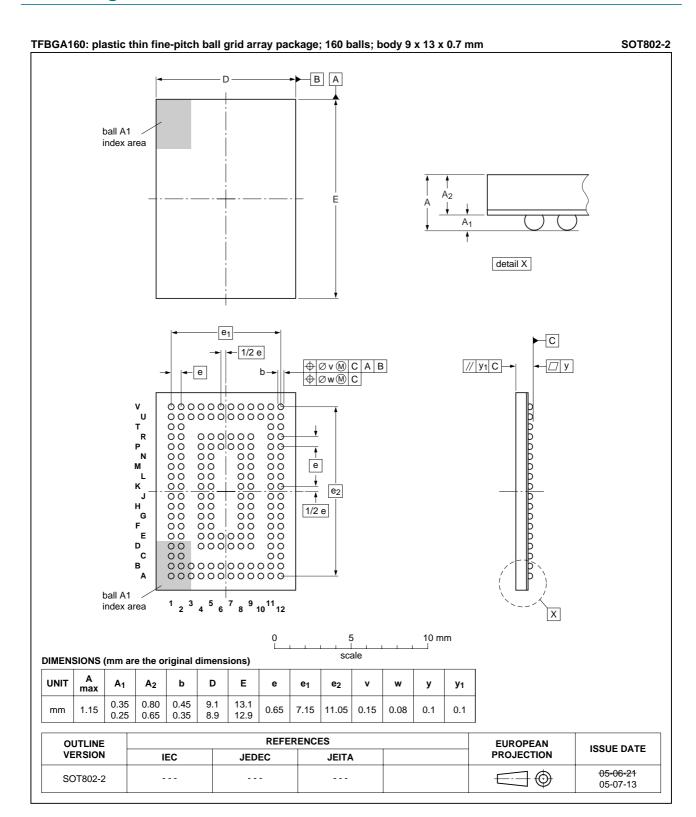


Fig 22. Package outline SOT802-2 (TFBGA160)

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13. Soldering

This text provides a very brief insight into a complex technology. A more in-depth account of soldering ICs can be found in Application Note *AN10365 "Surface mount reflow soldering description"*.

13.1 Introduction to soldering

Soldering is one of the most common methods through which packages are attached to Printed Circuit Boards (PCBs), to form electrical circuits. The soldered joint provides both the mechanical and the electrical connection. There is no single soldering method that is ideal for all IC packages. Wave soldering is often preferred when through-hole and Surface Mount Devices (SMDs) are mixed on one printed wiring board; however, it is not suitable for fine pitch SMDs. Reflow soldering is ideal for the small pitches and high densities that come with increased miniaturization.

13.2 Wave and reflow soldering

Wave soldering is a joining technology in which the joints are made by solder coming from a standing wave of liquid solder. The wave soldering process is suitable for the following:

- Through-hole components
- Leaded or leadless SMDs, which are glued to the surface of the printed circuit board

Not all SMDs can be wave soldered. Packages with solder balls, and some leadless packages which have solder lands underneath the body, cannot be wave soldered. Also, leaded SMDs with leads having a pitch smaller than ~0.6 mm cannot be wave soldered, due to an increased probability of bridging.

The reflow soldering process involves applying solder paste to a board, followed by component placement and exposure to a temperature profile. Leaded packages, packages with solder balls, and leadless packages are all reflow solderable.

Key characteristics in both wave and reflow soldering are:

- Board specifications, including the board finish, solder masks and vias
- · Package footprints, including solder thieves and orientation
- The moisture sensitivity level of the packages
- Package placement
- Inspection and repair
- Lead-free soldering versus PbSn soldering

13.3 Wave soldering

Key characteristics in wave soldering are:

- Process issues, such as application of adhesive and flux, clinching of leads, board transport, the solder wave parameters, and the time during which components are exposed to the wave
- Solder bath specifications, including temperature and impurities

13.4 Reflow soldering

Key characteristics in reflow soldering are:

- Lead-free versus SnPb soldering; note that a lead-free reflow process usually leads to higher minimum peak temperatures (see <u>Figure 23</u>) than a PbSn process, thus reducing the process window
- Solder paste printing issues including smearing, release, and adjusting the process window for a mix of large and small components on one board
- Reflow temperature profile; this profile includes preheat, reflow (in which the board is heated to the peak temperature) and cooling down. It is imperative that the peak temperature is high enough for the solder to make reliable solder joints (a solder paste characteristic). In addition, the peak temperature must be low enough that the packages and/or boards are not damaged. The peak temperature of the package depends on package thickness and volume and is classified in accordance with Table 13 and 14

Table 13. SnPb eutectic process (from J-STD-020C)

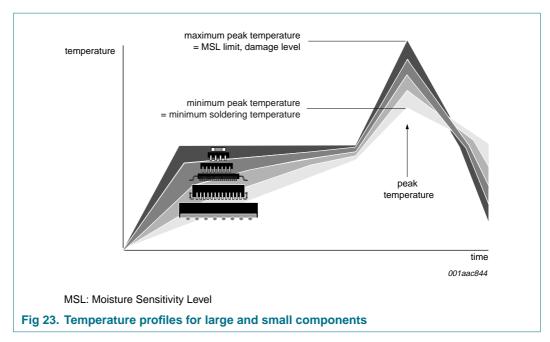
| Package thickness (mm) | Package reflow temperature (°C) | | |
|------------------------|---------------------------------|-------|--|
| | Volume (mm³) | | |
| | < 350 | ≥ 350 | |
| < 2.5 | 235 | 220 | |
| ≥ 2.5 | 220 | 220 | |

Table 14. Lead-free process (from J-STD-020C)

| Package thickness (mm) | Package reflow temperature (°C) | | | |
|------------------------|---------------------------------|-------------|--------|--|
| | Volume (mm³) | | | |
| | < 350 | 350 to 2000 | > 2000 | |
| < 1.6 | 260 | 260 | 260 | |
| 1.6 to 2.5 | 260 | 250 | 245 | |
| > 2.5 | 250 | 245 | 245 | |

Moisture sensitivity precautions, as indicated on the packing, must be respected at all times.

Studies have shown that small packages reach higher temperatures during reflow soldering, see Figure 23.



For further information on temperature profiles, refer to Application Note *AN10365* "Surface mount reflow soldering description".

14. Abbreviations

Table 15. Abbreviations

| Acronym | Description |
|---------|---|
| CMOS | Complementary Metal Oxide Semiconductor |
| DDR2 | Double Data Rate 2 |
| DIMM | Dual In-line Memory Module |
| DRAM | Dynamic Random Access Memory |
| LVCMOS | Low Voltage Complementary Metal Oxide Semiconductor |
| MT/s | Mega Transfers per second |
| RDIMM | Registered Dual In-line Memory Module |
| SSTL | Stub Series Terminated Logic |
| SSTL_18 | Stub Series Terminated Logic for 1.8 V |

15. Revision history

Table 16. Revision history

| Document ID | Release date | Data sheet status | Change notice | Supersedes |
|--------------|--------------|--------------------|---------------|------------|
| SSTUM32865_1 | 20070919 | Product data sheet | - | - |

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16. Legal information

16.1 Data sheet status

| Document status[1][2] | Product status[3] | Definition |
|--------------------------------|-------------------|---|
| Objective [short] data sheet | Development | This document contains data from the objective specification for product development. |
| Preliminary [short] data sheet | Qualification | This document contains data from the preliminary specification. |
| Product [short] data sheet | Production | This document contains the product specification. |

- [1] Please consult the most recently issued document before initiating or completing a design.
- [2] The term 'short data sheet' is explained in section "Definitions"
- [3] The product status of device(s) described in this document may have changed since this document was published and may differ in case of multiple devices. The latest product status information is available on the Internet at URL http://www.nxp.com.

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