$$
\begin{aligned}
& \text { TFT COLOR LCD MODULE } \\
& \text { NL6448AC33-29 }
\end{aligned}
$$

## 26 cm (10.4 inches), $640 \times 480$ pixels, 262,144 colors, Incorporated two-lamp/Edge-light type backlight Ultra Wide viewing angle

## DESCRIPTION

NL6448AC33-29 is a TFT (thin film transistor) active matrix color liquid crystal display (LCD) comprising amorphous silicon TFT attached to each signal electrode, a driving circuit and a backlight. NL6448AC33-29 has a built-in backlight. Backlight includes long-life-lamps and the lamps are replaceable.

The 26 cm (10.4 inches) diagonal display area contains $640 \times 480$ pixels and can display 262,144 colors simultaneously.

NL6448AC33-29 is suitable for industrial application use, because the viewing angle is ultra wide and the luminance is high. Also the viewing direction is selectable either upper or lower side changing scan direction.

## FEATURES

- Ultra wide viewing angle with lateral electric field
- High luminance ( $250 \mathrm{~cd} / \mathrm{m}^{2}$, typ.)
- Low reflection
- 6-bit digital RGB interface
- Data enable (DE) function
- Incorporated edge type backlight with lamps (Two lamps, with inverter)


## APPLICATIONS

- Display terminals for control system
- Monitors for process controller
- Industrial PC
- Lamp holder replaceable (Type No.: 104LHS31)
- Reversible scan direction
- Variable luminance control
- Easy to assemble a touch panel
- No antiglare treatment


The information in this document is subject to change without notice.

## STRUCTURE AND FUNCTIONS

A color TFT (thin film transistor) LCD module is comprised of a TFT liquid crystal panel structure, LSIs for driving the TFT array, and a backlight assembly. The TFT panel structure is created by sandwiching liquid crystal material in the narrow gap between a TFT array glass substrate and a color filter glass substrate. After the driver LSIs are connected to the panel, the backlight assembly is attached to the backside of the panel.

RGB (red, green, blue) data signals from a source system is modulated into a form suitable for active matrix addressing by the onboard signal processor and sent to the driver LSIs which in turn addresses the individual TFT cells.

Acting as an electro-optical switch, each TFT cell regulates light transmission from the backlight assembly when activated by the data source. By regulating the amount of light passing through the array of red, green, and blue dots, color images are created with clarity.

## BLOCK DIAGRAM

<1> In case of use the inverter of NEC


Note Both frame and GNDB (Backlight ground) are not contacted to the lamp holder.
<2> In case of use the inverter of customers


Note Both frame and GNDB (Backlight ground) are not contacted to the lamp holder.

| OUTLINE OF CHARACTERISTICS (at room temperature) |  |
| :---: | :---: |
| Display area | $211.2(\mathrm{H}) \times 158.4(\mathrm{~V}) \mathrm{mm}$ |
| Drive system | a-Si TFT active matrix |
| Display colors | 262,144 colors |
| Number of pixels | $640 \times 480$ pixels |
| Pixel arrangement | RGB vertical stripe |
| Pixel pitch | $0.33(\mathrm{H}) \times 0.33(\mathrm{~V}) \mathrm{mm}$ |
| Module size | 243.0 (H) $\times 185.1(\mathrm{~V}) \times 10.5$ typ. (D) mm |
| Inverter size | $25.0(\mathrm{H}) \times 105.0(\mathrm{~V}) \times 10.2$ max. (D) mm |
| Weight | 510 g (typ.) + 15 g (typ., inverter) |
| Contrast ratio | 150 : 1 (typ.) |
| Viewing angle (more than the contrast ratio of $10: 1$ ) |  |
|  | Horizontal : $80^{\circ}$ (typ., left side, right side) |
|  | Vertical : $80^{\circ}$ (typ., up side, down side) |
| Designed viewing direction | Optimum grayscale ( $\gamma=2.2$ ): perpendicular |
| Color gamut | 45\% (typ., At center, to NTSC) |
| Response time | 50 ms (typ.), black to white |
| Luminance | $250 \mathrm{~cd} / \mathrm{m}^{2}$ (typ.) |
| Signal system | 6-bit digital signals for each of RGB primary colors, synchronous signals (Hsync, Vsync), dot clock (CLK) |
| Supply voltages | 3.3 V [5.0 V] (Logic, LCD driving), 12.0 V (Backlight) |
| Backlight | Edge light type, two cold cathode fluorescent lamp |
| Power consumption | 7.1 W (typ., 3.3 V, 12.0 V) |

GENERAL SPECIFICATIONS

| Item |  | Specification |
| :--- | :--- | :---: |
| Module size | $243.0 \pm 0.5(\mathrm{H}) \times 185.1 \pm 0.5(\mathrm{~V}) \times 11.2 \mathrm{max} .(\mathrm{D})$ | mm |
| Inverter size | $25.0 \pm 0.5(\mathrm{H}) \times 105.0_{-0.3}^{+0.7}(\mathrm{~V}) \times 10.2 \mathrm{max}.(\mathrm{D})$ | mm |
| Display area | $211.2(\mathrm{H}) \times 158.4(\mathrm{~V})$ | mm |
| Number of dots | $640 \times 3(\mathrm{H}) \times 480(\mathrm{~V})$ | dot |
| Number of pixels | $640(\mathrm{H}) \times 480(\mathrm{~V})$ | m |
| Dot pitch | $0.11(\mathrm{H}) \times 0.33(\mathrm{~V})$ | mm |
| Pixel pitch | $0.33(\mathrm{H}) \times 0.33(\mathrm{~V})$ | mm |
| Pixel arrangement | RGB $($ Red, Green, Blue) vertical stripe | - |
| Display colors | 262,144 | color |
| Weight | Module: $530($ max. $)+$ Inverter: $20($ max. $)$ | g |

ABSOLUTE MAXIMUM RATINGS

| Parameter | Symbol | Rating | Unit | Remarks |
| :---: | :---: | :---: | :---: | :---: |
| Supply voltage | Vcc | -0.3 to 6.5 | V | $\begin{aligned} & \mathrm{T}_{\mathrm{a}}=25^{\circ} \mathrm{C} \\ & \mathrm{~V}_{\mathrm{I}}-\mathrm{V}_{\mathrm{cc}}<0.3 \end{aligned}$ |
| Input voltage | VI | -0.3 to 6.5 | V |  |
| Supply voltage | VdoB | -0.3 to 15.0 | V |  |
| Input voltage | BRTC | -0.3 to 7.0 | V |  |
| Lamp voltage | VL | 2000 | Vrms |  |
| Storage temp. | Tst | -20 to 60 | ${ }^{\circ} \mathrm{C}$ | - |
| Operating temp. | Top | 0 to 50 | ${ }^{\circ} \mathrm{C}$ | Module surface ${ }^{\text {Note }}$ |
| Humidity <br> (No condensation) | RH | $\leq 95 \%$ relative humidity | - | $\mathrm{Ta} \leq 40^{\circ} \mathrm{C}$ |
|  |  | $\leq 85 \%$ relative humidity | - | $40<\mathrm{Ta}^{5} \leq 50^{\circ} \mathrm{C}$ |
|  |  | Absolute humidity shall not exceed $\mathrm{T}_{\mathrm{a}}=50^{\circ} \mathrm{C}$, $85 \%$ relative humidity level. | - | $\mathrm{Ta}_{\mathrm{a}}>50^{\circ} \mathrm{C}$ |

Note Measured at the display area

## ELECTRICAL CHARACTERISTICS

(1) Logic, LCD driving
$\mathrm{T}_{\mathrm{a}}=25^{\circ} \mathrm{C}$

| Parameter | Symbol | MIN. | TYP. | MAX. | Unit | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Supply voltage | Vcc | $\begin{gathered} 3.0 \\ (4.75) \end{gathered}$ | $\begin{gathered} 3.3 \\ (5.0) \end{gathered}$ | $\begin{gathered} 3.6 \\ (5.25) \end{gathered}$ | V | $\begin{aligned} & V_{c c}=3.3 \mathrm{~V} \\ & (\mathrm{~V} \mathrm{cc}=5.0 \mathrm{~V}) \end{aligned}$ |
| Logic input Low voltage | VIL | 0 | - | $\mathrm{Vcc} \times 0.3$ | V |  |
| Logic input High voltage | V ${ }_{\text {H }}$ | $\mathrm{Vcc} \times 0.7$ | - | 5.25 | V |  |
| Supply current | Icc | - | $\begin{aligned} & 400^{\text {Nate }} \\ & (300) \end{aligned}$ | $\begin{gathered} 600 \\ (400) \end{gathered}$ | mA | $\begin{aligned} & \mathrm{Vcc}=3.3 \mathrm{~V} \\ & (\mathrm{Vcc}=5.0 \mathrm{~V}) \end{aligned}$ |

Note Checkered flag pattern (in EIAJ ED-2522)
(2) Backlight
<1> Inventer

| $\mathrm{Ta}_{\mathrm{a}}=25^{\circ} \mathrm{C}$ |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Parameter | Symbol | MIN. | TYP. | MAX. | Unit | Remarks |
| Supply voltage | $\mathrm{V}_{\mathrm{DDB}}$ | 11.4 | 12.0 | 12.6 | V | - |
| Logic input "L" voltage | $\mathrm{V}_{\mathrm{IL}}$ | 0 | - | 0.8 | V | BRTC |
| Logic input " H " voltage | $\mathrm{V}_{\mathrm{IH}}$ | 2.0 | - | 5.0 | V |  |
| Luminance control <br> voltage | - | - | 2.5 | - | V | Minimum luminance |
|  | - | - | 1.2 | - | V | Maximum luminance |
|  | IDDB | - | 480 | - | mA | $250 \mathrm{~cd} / \mathrm{m}^{2}$ |

<2> Lamp

| Parameter | Symbol | MIN. | TYP. | MAX. | Unit | Remarks |
| :--- | :---: | :---: | :---: | :---: | :---: | :--- |
| Lamp current | IL | $2.0 \times 2$ | $5.0 \times 2$ | - | mArms | With two lamps |
| Lamp voltage | VL | - | 510 | - | Vrms | $\mathrm{IL}=5 \mathrm{mArms}$ |
| Power supply | PL | - | 2.55 | - | W |  |
| Lamp turn on voltage | Vs | 840 | - | - | mA | $\mathrm{Ta}=25^{\circ} \mathrm{C}$ |
|  |  | 1265 | - | - | mA | $\mathrm{Ta}=0^{\circ} \mathrm{C}$ |
| Oscillator frequency | Ft | 50 | 54 | 58 | kHz | Note |

Note Recommended value of "Ft"

- Ft is within the specification.
- $\mathrm{Ft}=1 / 4 \mathrm{th} \times(2 \mathrm{n}-1)$
th: Hsync period
n : a natural number ( $1,2,3, \cdots$ )

If Ft is out of the recommended value, interference between Ft frequency and Hsync frequency may cause beat on the display.

## SUPPLY VOLTAGE SEQUENCE

Notes 1. The supply voltage for input signals should be the same as Vcc.
2. Apply $\mathrm{V}_{\mathrm{dD}} \mathrm{B}$ within the LCD operation period. When the backlight turns on before LCD operation or the LCD operation turns off before the backlight turns off, the display may momentarily become white.
3. While the power is off, please keep whole signals (Hsync, Vsync, CLK, DE, and DATA) at low level or high impedance.

## INTERFACE AND PIN CONNECTION

(1) Interface signals, power supply

Module side connector
Mating connector
CN1 ... DF9C-31P-1V (No. 1 to 31)
DF9-31S-1V, DF9M-31S-1R ...... (1)
IL-310-T31S-VF ....................... (2)
Supplier: (1) HIROSE ELECTRIC CO., LTD., (2) Japan Aviation Electronics Industry Limited (JAE)

| Pin No. | Symbol | Function |
| :---: | :---: | :---: |
| 1 | GND | Ground (SG) ${ }^{\text {Note } 4}$ |
| 2 | CLK | Dot clock |
| 3 | Hsync | Horizontal sync. |
| 4 | Vsync | Vertical sync. |
| 5 | GND | Ground ${ }^{\text {Note } 4}$ |
| 6 | R0 | Red data (LSB) |
| 7 | R1 | Red data |
| 8 | R2 | Red data |
| 9 | R3 | Red data |
| 10 | R4 | Red data |
| 11 | R5 | Red data (MSB) |
| 12 | GND | Ground ${ }^{\text {Note } 4}$ |
| 13 | G0 | Green data (LSB) |
| 14 | G1 | Green data |
| 15 | G2 | Green data |
| 16 | G3 | Green data |
| 17 | G4 | Green data |
| 18 | G5 | Green data (MSB) |


| Pin No. | Symbol | Function |
| :--- | :--- | :--- |
| 19 | GND | Ground $^{\text {Note 4 }}$ |
| 20 | B0 | Blue data (LSB) |
| 21 | B1 | Blue data |
| 22 | B2 | Blue data |
| 23 | B3 | Blue data |
| 24 | B4 | Blue data |
| 25 | B5 | Blue data (MSB) |
| 26 | GND | Ground ${ }^{\text {Note 4 }}$ |
| 27 | DE | Data enable ${ }^{\text {Note 2 }}$ |
| 28 | Vcc | Power supply ${ }^{\text {Note 1 }}$ |
| 29 | Vcc | Power supply ${ }^{\text {Note 1 }}$ |
| 30 | N. C. | Non-connection |
| 31 | DPS | Scan direction select ${ }^{\text {Note 3 }}$ |

LSB : Least Significant Bit
MSB : Most Significant Bit

Notes 1. Vcc: All Vcc terminals should be connected to 3.3 V or 5.0 V .
2. $D E: D E / F i x e d ~ m o d e ~ s e l e c t ~ i s ~ a s ~ f o l l o w s . ~$
$\begin{cases}\text { Data enabled signal } & =\text { DE mode } \\ \text { Vcc or Open } & =\text { Fixed mode }\end{cases}$
3. DPS: DPS changes display scan direction.
$\begin{cases}\text { GND or Open } & =\text { Scan direction will be decided by the setting of SW1. } \\ \text { Vcc } & =\text { Reverse scan }\end{cases}$
INPUT SIGNAL TIMING See (4) DISPLAY POSITION about another way for reversible scan. (DPS is Open)
When DPS is Vcc, reverse scan is selected even if SW1 is set at normal scan.
When DPS is GND, normal scan is selected even if SW1 is set at reverse scan.
4. GND is connected to the frame of the LCD module.
(2) Inverter

- Inverter side connector 1
Mating connector 1
CN1 … LZ-5P-SL-SMT
LZ-5S-SC3
Supplier: Japan Aviation Electronics Industry Limited (JAE)

| Pin No. | Symbol | Function | Pin No. | Symbol | Function |
| :---: | :---: | :--- | :---: | :---: | :--- |
| 1 | VoDB | Power supply | 4 | GNDB | Backlight ground |
| 2 | VDDB | Power supply | 5 | BRTHL | Luminance select |
| 3 | GNDB | Backlight ground |  |  |  |

Note High luminance (100\%): BRTHL = High or open Low luminance (60\%): BRTHL = Low (GNDB level)

- Inverter side connector 2 Mating connector 2

CN3 … IL-Z-3PL-SMTY IL-Z-3S-S125C3
Supplier: Japan Aviation Electronics Industry Limited (JAE)

| Pin No. | Symbol | Function |
| :---: | :---: | :--- |
| 1 | BRTC | Backlight ON/OFF signal $^{\text {Note } ~}$ |
| 2 | BRTH | Luminance control input ${ }^{\text {Note 2 }}$ |
| 3 | BRTL | Luminance control input ${ }^{\text {Note 2 }}$ |

Notes 1. C-MOS level
Backlight ON: BRTC = High or open
Backlight OFF : BRTC = Low
2. <1> A way of luminance control by a variable resistor

This way works when BRTHL (No. 5 pin) of CN1 is opened.

<2> A way of luminance control by a voltage
This way works when BRTHL and BRTL are opened. The range of input voltage between BRTH and GNDB is as follows.
Minimum luminance (50\%) : 2.5 V
Maximum luminance ( $100 \%$ ): $\leq 1.2 \mathrm{~V}$
<3> Connector location

[In case of use the inverter of customers]

| Lamp side connector | Mating connector |
| :---: | :---: |
| CN2 $\ldots$ BHR-03VS-1 | SM03 (4.0) B-BHS-TB |
| Supplier: J. S. T TRADING COMPANY, LTD. |  |


| Pin No. | Symbol | Function |
| :---: | :---: | :--- |
| 1 | VL | Low voltage terminal |
| 2 | VH | High voltage terminal |
| 3 | VH | High voltage terminal |

<1> Connector location

<Pin arrangement of CN2>

DISPLAY COLORS vs. INPUT DATA SIGNALS


Note Colors are developed in combination with 6-bit signals (64 steps in grayscale) of each primary red, green, and blue color.
This process can result in up to $262,144(64 \times 64 \times 64)$ colors.

INPUT SIGNAL TIMING
(1) Input signal specifications (DE mode)

| Parameter |  | Symbol | MIN. | TYP. | MAX. | Unit | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CLK | Frequency | 1/tc | 21.0 | 25.175 | 29.0 | MHz | 39.72 ns (typ.) |
|  | Duty | tch/tc | 0.4 | 0.5 | 0.6 | - | - |
|  | Rise, fall | tcrf | - | - | 10 | ns | - |
| Hsync | Period | th | 30.0 | 31.778 | 33.6 | $\mu \mathrm{s}$ | 31.468 kHz (typ.) |
|  |  |  | - | 800 | - | CLK |  |
|  | Display period | thd | 640 |  |  | CLK | - |
|  | Front-porch | thf | 16 |  |  | CLK | Fixed mode |
|  |  |  | 2 | 16 | - | CLK | - |
|  | Pulse width | thp | - | 96 | - | CLK | Fixed mode |
|  |  |  | 10 | 96 | - | CLK | - |
|  | Back-porch | thb | - | 48 | 134 | CLK | Fixed mode |
|  |  |  | 4 | 48 | - | CLK | Adjustable range by DE signal |
|  | thp + thb |  | 144 |  |  | CLK | Fixed mode |
|  |  |  | 14 | 144 | - | CLK | Adjustable range by DE signal |
|  | CLK-Hsync timing | thch | 12 | - | - | ns | - |
|  | Hsync-CLK timing | thcs | 8 | - | - | ns | - |
|  | Hsync-Vsync timing | tvh | 1 | - | - | CLK | - |
|  | Vsync-Hsync timing | tvs | 30 | - | - | ns | - |
|  | Rise, fall | thrf | - | - | 10 | ns | - |
| Vsync | Period | tv | 16.1 | 16.683 | 17.2 | ms | 59.94 Hz (typ.) |
|  |  |  | - | 525 | - | H |  |
|  | Display period | tvd | 480 |  |  | H | - |
|  | Front-porch | tvf | - | 12 | - | H | Fixed mode |
|  |  |  | 0 | 12 | - | H | - |
|  | Pulse width | tvp | 1 | 2 | - | H | Fixed mode |
|  |  |  | 1 | 2 | - | H | - |
|  | Back-porch | tvb | - | 31 | - | H | Fixed mode |
|  |  |  | 4 | 31 | - | H | Adjustable range by DE signal |
|  | tvp + tvb |  | - | 33 | - | H | Fixed mode |
|  |  |  | 5 | 33 | - | H | Adjustable range by DE signal |
|  | Rise, fall | tvrf | - | - | 10 | ns | - |
| DATA | CLK-DATA timing | tds | 8 | - | - | ns | - |
| $\left.\left\lvert\, \begin{array}{l} R 0-R 5 \\ G 0-G 5 \end{array}\right.\right]$ | DATA-CLK timing | tdh | 12 | - | - | ns | - |
| B0-B5 | Rise, fall | tdrf | - | - | 10 | ns | - |
| DE | DE-CLK timing | tes | 8 | - | - | ns | - |
|  | CLK-DE timing | teh | 12 | - | - | ns |  |
|  | Rise, fall | terf | - | - | 10 | ns |  |

Caution All of parameters should be kept in the specified range.
(2) Definition of input signal timing
<Vertical>

<Horizontal>


Notes 1. These do not exist as signals.
2. Keep thp + thb and tvp + tvb within the value shown in the table of input signal timing, otherwise display position is shifted to right or left side, or to up or down side.


CLK

Hsync


Hsync

Vsync

(3) Input signal timing chart
(a) Fixed mode

(b) DE mode

(4) Display position of input data

Normal scan (DPS = "GND" or "Open")

| D (0, 0) | D (1, 0) | --- | D (X, 0) | --- | D (638, 0) | D (639, 0) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| D (0, 1) | D (1, 1) | -- | D ( $\mathrm{X}, 1$ ) | - | D (638, 1) | D (639, 1) |
| I | I | $\begin{array}{r}\text { + } \\ -+ \\ + \\ \hline\end{array}$ | 1 | $\xrightarrow{+}$ | I | I |
| D (0, Y) | D (1, Y) | --- | D (X, Y) | --- | D (638, Y) | D (639, Y) |
| I | ! | $\xrightarrow{1}$ | ! | $\xrightarrow{1}$ | 1 | ! |
| D (0, 478) | D (1, 478) | --- | D ( $\mathrm{X}, 478$ ) | --- | D (638, 478) | D (639, 478) |
| D (0, 479) | D (1, 479) | --- | D ( $\mathrm{X}, 479$ ) | --- | D (638, 479) | D (639, 479) |

Reverse scan (DPS = "Vcc")

| D (639, 479) | D (638, 479) | --- | D (X, 479) | --- | D (1, 479) | D (0, 479) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| D (639, 478) | D (638, 478) | --- | D ( $\mathrm{X}, 478$ ) | --- | D (1, 478) | D (0, 478) |
| ! | 1 | $\stackrel{1}{+}$ | 1 | $\stackrel{+}{1}+$ | i | 1 |
| D (639, Y) | D (638, Y) | --- | D (X, Y) | --- | D (1, Y) | D (0, Y) |
| 1 | - | + <br> -+ <br> 1 | 1 | ${ }_{+}^{+}$ | i | 1 |
| D (639, 1) | D (638, 1) | --- | D (X, 1) | -- | D (1, 1) | D (0, 1) |
| D (639, 0) | D (638, 0) | --- | D (X, 0) | --- | D (1, 0) | D (0, 0) |

Notes 1. Below drawings shows relation between the scan direction and viewing direction.

2. When DPS is open, or Low, the scan direction is set up by the switch (SW1) on the rear side.


See (1) Interface signals, power supply about another way for reversible scan.
When DPS is Vcc , reverse scan is selected even if SW1 is set at normal scan.

## OPTICAL CHARACTERISTICS

$\mathrm{V} c \mathrm{c}=3.3 \mathrm{~V}, \mathrm{~V}_{\mathrm{DD}} \mathrm{B}=12 \mathrm{~V}, \mathrm{MAV}=$ "Vcc" or "Open" at normal scan

| Parameter |  | Symbol | Condition |  | min. | typ. | max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Luminance |  | LVMAX | $\theta \mathrm{X}= \pm 0^{\circ}, \theta \mathrm{Y}= \pm 0^{\circ}$, at center | Note 1 | 200 | 250 | - | $\mathrm{cd} / \mathrm{m}^{2}$ |
| Contrast ratio |  | CR | $\theta \mathrm{X}= \pm 0^{\circ}, \theta \mathrm{Y}= \pm 0^{\circ}$, at center | Note 2 | 80 | 150 | - | - |
| Viewing angle range Note 3 | Horizontal | $\theta \mathrm{X}+$ | $C R>10, \theta Y= \pm 0^{\circ}$, |  | 70 | 80 | - | deg. |
|  |  | $\theta \mathrm{X}-$ | $C R>10, \theta Y= \pm 0^{\circ}$, |  | 70 | 80 | - | deg. |
|  | Vertical | $\theta \mathrm{Y}+$ | $C R>10, \theta X= \pm 0^{\circ}$ |  | 70 | 80 | - | deg. |
|  |  | $\theta \mathrm{Y}-$ | $C R>10, \theta X= \pm 0^{\circ}$ |  | 70 | 80 | - | deg. |
| Color gamut |  | C | at center, to NTSC |  | 40 | 45 | - | \% |
| Response time Note 4 |  | ton | Black to white |  | - | 50 | 70 | ms |
|  |  | toff | White to black |  | - | 50 | 80 | ms |
| Luminance uniformity Note 5 |  | - | $\frac{\text { Maximum luminance }}{\text { Minimum luminance }}$ |  | - | 1.25 | 1.4 | - |

Notes 1. The luminance is measured after 20 minutes from the module works, with all pixels in white. Typical value is measured after luminance saturation.

2. The contrast ratio is calculated by using the following formula.

Contrast ratio $(\mathrm{CR})=\frac{\text { Luminance with all pixels in white }}{\text { Luminance with all pixels in black }}$

The Luminance is measured in darkroom.
3. Definitions of viewing angle are as follows.

4. Definition of response time is as follows.

Photodetector output signal is measured when the luminance changes "black" to "white" or "white" to "black".

5. The luminance uniformity is calculated using following formula.

Luminance uniformity $=\frac{\text { Maximum luminance }}{\text { Minimum luminance }}$

The luminance is measured at near the five points shown below.


RELIABILITY TEST

| Test item | Test condition |
| :---: | :---: |
| High temperature/humidity operation ${ }^{\text {Note } 1}$ | $50 \pm 2^{\circ} \mathrm{C}, 85 \%$ relative humidity 240 hours <br> Display data is black. |
| Heat cycle ${ }^{\text {Note } 1}$ (operation) | $<1>0^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} \cdots 1$ hour $55^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} \cdots 1$ hour <2> 50 cycles, 4 hours/cycle $<3>$ Display data is black. |
| Thermal shock ${ }^{\text {Note } 1}$ (non-operation) | $\begin{aligned} & <1>-20^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} \cdots 30 \text { minutes } \\ & \quad 60^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} \cdots 30 \text { minutes } \\ & <2>100 \text { cycles } \\ & <3>\text { Temperature transition time within } 5 \text { minutes } \end{aligned}$ |
| Vibration ${ }^{\text {Notes } 1,2}$ (non-operation) | $<1>5-100 \mathrm{~Hz}, 2 \mathrm{G}$ <br> 1 minute/cycle <br> $X, Y, Z$ direction <br> <2> 120 times each direction |
| Mechanical shock ${ }^{\text {Notes } 1,2}$ (non-operation) | $\begin{aligned} <1> & 55 \mathrm{G}, 11 \mathrm{~ms} \\ & \mathrm{X}, \mathrm{Y}, \mathrm{Z} \text { direction } \\ <2> & 5 \text { times each direction } \end{aligned}$ |
| ESD ${ }^{\text {Notes } 1,3}$ (operation) | $150 \mathrm{pF}, 150 \Omega, \pm 10 \mathrm{kV}$ <br> 9 places on a panel 10 times each place at one-second intervals |
| Dust ${ }^{\text {Note } 1}$ (operation) | 15 kinds of dust (JIS Z 8901) <br> Hourly 15 seconds stir, 8 times repeat |

Notes 1. Display function is checked by the same condition as LCD module out-going inspection.
2. Physical damage.
3. Discharge points " $O$ " are shown in the figure.


## GENERAL CAUTIONS

Next figures and sentence are very important. Please understand these contents as follows.

| CAUTION | This figure is a mark that you will get hurt and/or the module will have damages when you make <br> a mistake to operate. |
| :--- | :--- |



This figure is a mark that you will get an electric shock when you make a mistake to operate.

This figure is a mark that you will get hurt when you make a mistake to operate

caution


Do not touch an inverter, on which is stuck a caution label, while the LCD module is under the operation, because of dangerous high voltage.
(1) Caution when taking out the module
a) Pick the pouch only, in taking out module from a carrier box.
(2) Cautions for handling the module
a) As the electrostatic discharges may break the LCD module, handle the LCD module with care against electrostatic discharges.
b)
 As the LCD panel and backlight element are made from fragile glass material, impulse and pressure to the LCD module should be avoided.
c) As the surface of polarizer is very soft and easily scratched, use a soft dry cloth without chemicals for cleaning.
d) Do not pull the interface connectors in or out while the LCD module is operating.
e) Put the module display side down on a horizontal plane.
f) Handle connectors and cables with care.
g) When the module is operating, do not lose CLK, Hsync or Vsync signal. If any one of these signals is lost, the LCD panel would be damaged.
h) The torque to mounting screw should never exceed $0.294 \mathrm{~N} \cdot \mathrm{~m}(3 \mathrm{kgf} \cdot \mathrm{cm})$.
i) Don't push or rub the surface of LCD module.

If you do, the scratches or rubbing marks may be left there.
(3) Cautions for the atmosphere
a) Dew drop atmosphere should be avoided.
b) Do not store and/or operate the LCD module in a high temperature and/or high humidity atmosphere. Storage in an electro-conductive polymer packing pouch and under relatively low temperature atmosphere is recommended.
c) This module uses cold cathod fluorescent lamp. Therefore, the life time of the lamp becomes short if the module is operated in the low temperature environment.
d) Do not operate the LCD module in a high magnetic field.
(4) Caution for the module characteristics
a) Do not apply fixed pattern data signal for a long time to the LCD module. It may cause image sticking. Please use screen savers if the display pattern is fixed more than one hour.
(5) Other cautions
a) Do not disassemble and/or reassemble LCD module.
b) Do not readjust variable resistors etc.
c) When returning the module for repair or etc, please pack the module not to be broken. We recommend to the original shipping packages.

Liquid Crystal Display has the following specific characteristics. There are not defects or malfunctions.

- The display condition of LCD module may be affected by the ambient temperature.
- The LCD module uses cold cathode tube for backlighting. Optical characteristics, like luminance or uniformity, will change during time.
- Uneven brightness and/or small spots may be noticed depending on different display patterns.

OUTLINE DRAWING: Front View (Unit: mm)


OUTLINE DRAWING: Rear View (Unit: mm)

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#### Abstract

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