LCD MODULE 1x8 - 11.48mm **INCL. CONTROLLER HD 44780** 



Dimension 68 x 27 mm 11mm flat even with LED B/L

#### **FEATURES**

- \* HIGH CONTRAST LCD SUPERTWIST DISPLAY GRAY OR YELLOW/GREEN
- \* COMPATIBLE TO HD 44780 STANDARD

required

- \* INTERFACE FOR 4- AND 8-BIT DATA BUS
- \* POWER SUPPLY +2.7~5.5V (BACKLIGHT 4.1V)
- \* OPERATING TEMPERATURE RANGE 0~+50°C OR -20~+70°C
- \* BULIT-IN TEMP. COMP. WITH EA DIP081-CHNLED
- \* LED BACKLIGHT Y/G typ. 150mA@4.1V, max. 200mA
- \* SOME MORE MODULES WITH SAME MECHANIC AND SAME PINOUT:
  - DOTMATRIX 2x16, 4x20
  - GRAPHIC 122x32
- \* NO SCREWS REQUIRED: SOLDER ON IN PCB ONLY
- \* DETACHABLE VIA 9-PIN SOCKET EA B200-9 (2 PCS. REQUIRED)

#### ORDERING INFORMATION

EA DIP081-CNLED LCD MODULE 1x8 - 11.48mm WITH BACKLIGHT Y/G SAME BUT WITH T<sub>OP</sub> -20~+70°C, INCL. TEMP.COMP. EA DIP081-CHNLED 9-PIN SOCKET, HEIGHT 4.3mm (1 PC.) EA B200-9 SUITABLE BEZEL (WINDOW 60.0x14.8 mm) **EA 017-2UKE** ADAPTOR PCB WITH STANDARD PINOUT PITCH 2.54mm EA 9907-DIP



### ELECTRONIC ASSEMBLY

#### **PINOUT**

Pin	Symbol	Level	Function	Pin	Symbol	Level	Function
1	VSS	L	Power Supply 0V (GND)	10	D3	H/L	Display Data
2	VDD	Н	Power Supply +5V	11	D4 (D0)	H/L	Display Data
3	VEE	-	Contrast adjust. (about 0V)	12	D5 (D1)	H/L	Display Data
4	RS	H/L	H=Command, L=Data	13	D6 (D2)	H/L	Display Data
5	R/W	H/L	H=Read, L=Write	14	D7 (D3)	H/L	Display Data, MSB
6	Е	Н	Enable (falling edge)	15	-	-	NC (see EA DIP122-5N)
7	D0	H/L	Display Data, LSB	16	-	-	NC (see EA DIP122-5N)
8	D1	H/L	Display Data	17	А	-	LED B/L+ Resistor required
9	D2	H/L	Display Data	18	С	-	LED B/L -



#### CONTRAST ADJUSTMENT

Both displays EA DIP081-CNLED and -CHNLED do have an driving voltage for contrast of typ. 4,9V. For 3.3V operation additional -3.3V is required.

Version EA DIP081-CHNLED for ext. temperature range -20..+70°C does have a built-

in temperature compensation; so there's no need for contrast adjustment while operation.

#### BACKLIGHT

Backlight do need an external resistor limiting the current limitor. Calculation is: R=U/I, so at 5V supply:

 $R_{gelb/grün} = (5,0V-4,1V)/0,15A = 6 Ohm$ <u>Caution:</u> do never drive backlight direct with 5V; damage may come suddenly.

#### CHARACTER SET

Character set shown below is already built in. In addition to that you are able to define up to 8 characters by yoursself.

1			_						_						
Lower 4 bit	Upper 4 bit	0000 (\$0x)	0010 (\$2x)	0011 (\$3x)	0100 (\$4x)	0101 (\$5x)	0110 (\$6x)	0111 (\$7x)	1	1010 \$Ax)	1011 (\$Bx)	1100 (\$Cx)	1101 (\$Dx)	1110 (\$Ex)	1111 (\$Fx)
xxxx0000	(\$x0)	CG RAM (0)		0	a	P	<b>`</b>	P				-5!	Ę	0)	р
xxxx0001	(\$x1)	(1)	!	1	I-I	Q	а	9		13	7	Ŧ	ب	Ë	q
xxxx0010	(\$x2)	(2)		2	B	R	Ь	r		Γ	イ	ų	2	ß	Θ
xxxx0011	(\$x3)	(3)	#	3	C	S	C.	S		.J	ウ	Ţ	Æ	E.	67
xxxx0100	(\$x4)	(4)	≇	4	D		d	t.		۰.	I	ŀ.	17	ĿI	Ω
xxxx0101	(\$x5)	(5)	~	5	E.	U	e	Li		=	才		1	G	ü
xxxx0110	(\$x6)	(6)	8.	6	<b> -</b> .	Ų	f	Ų			<u>1</u> 7		3	ρ	Σ
xxxx0111	(\$x7)	(7)	7	7	Ŀ	Ŵ	9	IJ		7	Ŧ		7	9	π
xxxx1000	(\$x8)	CG RAM (0)		8		X	h	×		ń	2	· <b>?</b> :	Ņ	.5	X
xxxx1001	(\$x9)	(1)	$\supset$	9	Ī	Y	i	' <u>-</u> !		<u>ال</u> م	Ţ'	ļ	ΙĻ	1	Ц
xxxx1010	(\$xA)	(2)	*		J.	Z	j	Z		<b>:T</b> :	]	iìi	Ŀ	j	Ŧ
xxxx1011	(\$xB)	(3)	-+-	7	K	<u>[</u>	k	- K		7	ţ		Π	×	Б
xxxx1100	(\$xC)	(4)	;	$\langle$	<b>İ_</b>	Ŧ	1			ተ፡	Ð	7	7	¢.	2
xxxx1101	(\$xD)	(5)		==	M		m	>		.3.	Z	$\sim$	2	÷.	÷
xxxx1110	(\$xE)	(6)	=	$\geq$	ŀ	$\sim$	n	÷		Ξ	12		~~	Ē	
xxxx1111	(\$xF)	(7)	/	?	Ū		0	÷		.ñ	9	7	Ci	ö	

### **ELECTRONIC ASSEMBLY**

#### TABLE OF COMMAND

					Со	de						Execute
Instruction		R/W	DB 7	DB 6	DB 5	DB 4	DB 3	DB 2	DB 1	DB 0	Description	Time (max.)
Clear Display	0	0	0	0	0	0	0	0	0	1	Clears all display and returns the cursor to the home position (Address 0).	1.64ms
Cursor At Home	0	0	0	0	0	0	0	0	1	*	Returns the Cursor to the home position (Address 0). Also returns the display being shifted to the original position. DD RAM contents remain unchanged.	1.64ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	S	Sets the Cursor move direction and specifies or not to shift the display. These operation are performed during data write and read.	40µs
Display On/Off Control	0	0	0	0	0	0	1	D	С	В	Sets ON/OFF of all display (D) cursor ON/OFF (C), and blink of cursor position character (B).	40µs
Cursor / Display Shift	0	0	0	0	0	1	S/C	R/L	*	*	Moves the Cursor and shifts the display without changing DD RAM contents.	40µs
Function Set	0	0	0	0	1	DL	N	F	*	*	Sets interface data length (DL) number of display lines (L) and character font (F).	40µs
CG RAM Address Set	0	0	0	1		ACG					Sets the CG RAM address. CG RAM data is sent and received after this setting.	40µs
DD RAM Address Set	0	0	1				ADD	40µs				
Busy Flag / Address Read		1	BF				AC				Reads Busy flag (BF) indicating internal operation is being performed and reads address counter contents.	-
CG RAM / DD RAM Data write		0			V	Vrite	Dat	a			Writes data into DD RAM or CG RAM	40µs
CG RAM / DD RAM Data Read	1	1			F	Read	Dat	a			Reads data from DD RAM or CG RAM	40µs

INITIALISISATION FOR A 1 LINE DISPLAY / 8-BIT MODE												
Command	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Remark	
Function Set	0	0	0	0	1	1	0	0	0	0	8 bit data length, 1 line display, 5x7 font	
Display ON/OFF	0	0	0	0	0	0	1	1	1	1	display on, cursor on, cursor blink	
Clear Display	0	0	0	0	0	0	0	0	0	1	clear display, cursor 1st. row, 1st. column	
Entry Mode Set	0	0	0	0	0	0	0	1	1	0	cursor increments automatically	

#### **CREATING YOUR OWN CHARACTERS**

All these character display modules got the feature to create 8 own characters (ASCII Codes 0..7) in addition to the 192 ROM fixed codes.

Set CG RAM Address

- 1.) The command "CG RAM Address Set" defines the ASCII code (Bit 3,4,5) and the dot line (Bit 0,1,2) of the new character. Example demonstrates creating ASCII code \$00.
- 2.) Doing 8 times the write command "Data Write" defines line by line the new character. 8th. byte stands for the cursor line.
- Bit Hex Adresse Hex 7 6 5 4 3 2 1 0 0 0 0 \$40 0 0 0 0 0 \$04 0 0 1 \$41 0 0 0 \$04 0 . 0 1 0 0 \$42 0 0 0 \$04 3 0 1 1 \$43 0 0 0 0 \$04 0 1 0 0 0 ххх 1 0 0 \$44 0 0 \$15 1 0 1 \$45 \$0E 1 80 0 0 1 0 \$46 0 0 0 0 \$04 1 1 1 1 \$47 0 0 0 0 \$00
- 3.) The new defined character can be used as a "normal" ASCII code (0..7); use with "DD RAM Address Set" and "Data Write".

Data



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