

SHARP

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PRELIMINARY DATASHEET

DATASHEET

PRODUCT : 64M (x16) Flash + 8M (x16) SRAM

MODEL No : **LRS1387**

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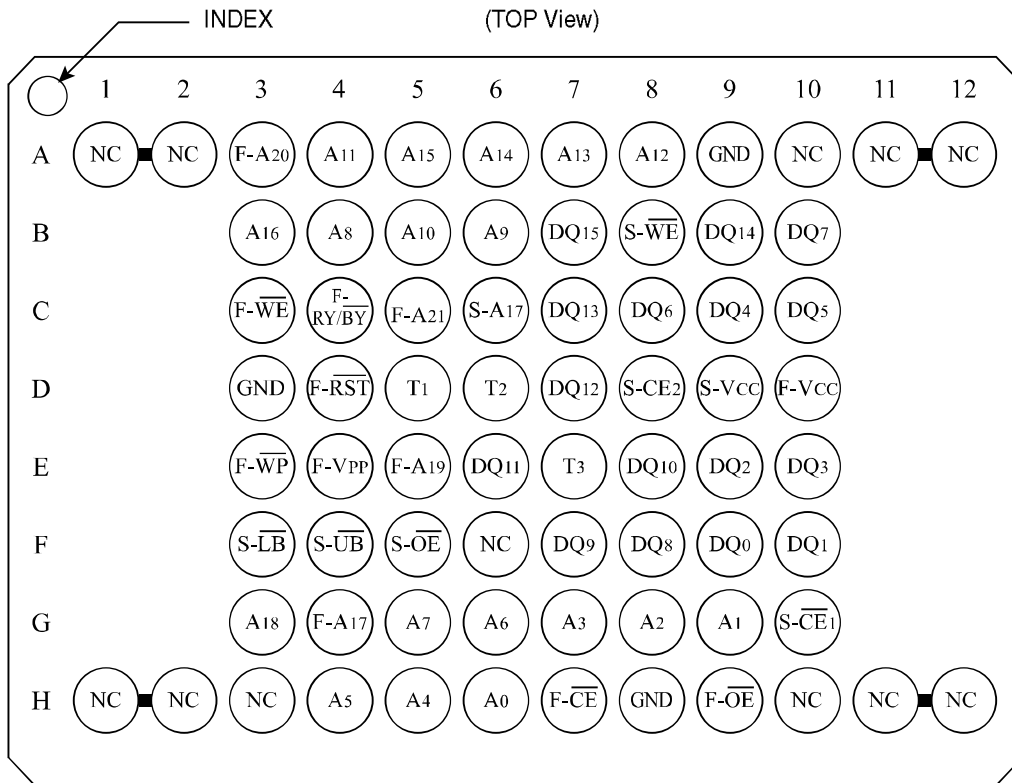
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2. Pin Configuration



Note) From T1 to T3 pins are needed to be open.
 Two NC pins at the corner are connected.
 Do not float any GND pins.

Pin	Description	Type
A ₀ to A ₁₆ , A ₁₈	Address Inputs (Common)	Input
F-A ₁₇ , F-A ₁₉ to F-A ₂₁	Address Inputs (Flash)	Input
S-A ₁₇	Address Input (SRAM)	Input
F- $\overline{\text{CE}}$	Chip Enable Input (Flash)	Input
S- $\overline{\text{CE}}_1$, S-CE ₂	Chip Enable Inputs (SRAM)	Input
F- $\overline{\text{WE}}$	Write Enable Input (Flash)	Input
S- $\overline{\text{WE}}$	Write Enable Input (SRAM)	Input
F- $\overline{\text{OE}}$	Output Enable Input (Flash)	Input
S- $\overline{\text{OE}}$	Output Enable Input (SRAM)	Input
S- $\overline{\text{LB}}$	SRAM Byte Enable Input (DQ ₀ to DQ ₇)	Input
S- $\overline{\text{UB}}$	SRAM Byte Enable Input (DQ ₈ to DQ ₁₅)	Input
F- $\overline{\text{RST}}$	Reset Power Down Input (Flash) Block erase and Write : V _{IH} Read : V _{IH} Reset Power Down : V _{IL}	Input
F- $\overline{\text{WP}}$	Write Protect Input (Flash) When F- $\overline{\text{WP}}$ is V _{IL} , locked-down blocks cannot be unlocked. Erase or program operation can be executed to the blocks which are not locked and locked-down. When F- $\overline{\text{WP}}$ is V _{IH} , lock-down is disabled.	Input
F-RY/ $\overline{\text{BY}}$	Ready/Busy Output (Flash) During an Erase or Write operation : V _{OL} Block Erase and Write Suspend : High-Z (High impedance)	Open Drain Output
DQ ₀ to DQ ₁₅	Data Inputs and Outputs (Common)	Input / Output
F-V _{CC}	Power Supply (Flash)	Power
S-V _{CC}	Power Supply (SRAM)	Power
F-V _{PP}	Monitoring Power Supply Voltage (Flash) Block Erase and Write : F-V _{PP} = V _{PPH1/2} All Blocks Locked : F-V _{PP} < V _{PPLK}	Input
GND	GND (Common)	Power
NC	Non Connection	-
T ₁ to T ₃	Test pins (Should be all open)	-

3. Truth Table

3.1 Bus Operation⁽¹⁾

Flash	SRAM	Notes	F- \overline{CE}	F- \overline{RST}	F- \overline{OE}	F- \overline{WE}	S- \overline{CE}_1	S- CE_2	S- \overline{OE}	S- \overline{WE}	S- \overline{LB}	S- \overline{UB}	DQ ₀ to DQ ₁₅
Read		3,5	L	H	L	H	(8)		X	X	(8)		(7)
Output Disable	Standby	5			H								High-Z
Write		2,3,4,5			L								D _{IN}
Standby	Read	5	H	H	X	X	L	H	L	H	(9)		High-Z
	Output Disable	5							H	H	X	X	
	Write	5							X	X	H	H	
Reset Power Down	Read	5,6	X	L	X	X	L	H	L	H	(9)		High-Z
	Output Disable	5,6							H	H	X	X	
	Write	5,6							X	X	H	H	
Standby		5	H	H	X	X	(8)		X	X	(8)		High-Z
Reset Power Down	Standby	5,6	X	L									

Notes:

- L = V_{IL}, H = V_{IH}, X = H or L, High-Z = High impedance. Refer to the DC Characteristics.
- Command writes involving block erase, (page buffer) program are reliably executed when F-V_{PP} = V_{PPH1/2} and F-V_{CC} = 2.7V to 3.3V.
Command writes involving full chip erase is reliably executed when F-V_{PP} = V_{PPH1} and F-V_{CC} = 2.7V to 3.3V.
Block erase, full chip erase, (page buffer) program with F-V_{PP} < V_{PPH1/2} (Min.) produce spurious results and should not be attempted.
- Never hold F- \overline{OE} low and F- \overline{WE} low at the same timing.
- Refer Section 5. Command Definitions for Flash Memory valid D_{IN} during a write operation.
- F- \overline{WP} set to V_{IL} or V_{IH}.
- Electricity consumption of Flash Memory is lowest when F- \overline{RST} = GND ± 0.2V.
- Flash Read Mode

Mode	Address	DQ ₀ to DQ ₁₅
Read Array	X	D _{OUT}
Read Identifier Codes	See 5.2	See 5.2
Read Query	Refer to the Appendix	Refer to the Appendix

8. SRAM Standby Mode

S- \overline{CE}_1	S- CE_2	S- \overline{LB}	S- \overline{UB}
H	X	X	X
X	L	X	X
X	X	H	H

9. S- \overline{UB} , S- \overline{LB} Control Mode

S- \overline{LB}	S- \overline{UB}	DQ ₀ to DQ ₇	DQ ₈ to DQ ₁₅
L	L	D _{OUT} /D _{IN}	D _{OUT} /D _{IN}
L	H	D _{OUT} /D _{IN}	High-Z
H	L	High-Z	D _{OUT} /D _{IN}

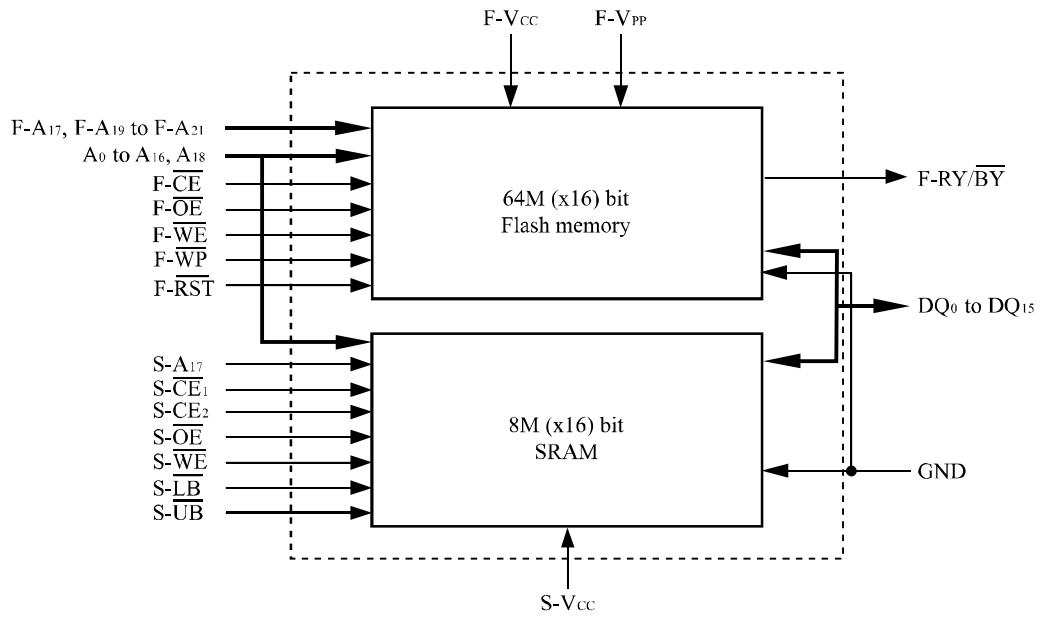
3.2 Simultaneous Operation Modes Allowed with Four Planes^(1, 2)

IF ONE PARTITION IS:	THEN THE MODES ALLOWED IN THE OTHER PARTITION IS:									
	Read Array	Read ID	Read Status	Read Query	Word Program	Page Buffer Program	Block Erase	Full Chip Erase	Program Suspend	Block Erase Suspend
Read Array	X	X	X	X	X	X	X		X	X
Read ID	X	X	X	X	X	X	X		X	X
Read Status	X	X	X	X	X	X	X	X	X	X
Read Query	X	X	X	X	X	X	X		X	X
Word Program	X	X	X	X						X
Page Buffer Program	X	X	X	X						X
Block Erase	X	X	X	X						
Full Chip Erase			X							
Program Suspend	X	X	X	X						X
Block Erase Suspend	X	X	X	X	X	X			X	

Notes:

1. "X" denotes the operation available.
2. Configurative Partition Dual Work Restrictions:
 Status register reflects partition state, not WSM (Write State Machine) state - this allows a status register for each partition.
 Only one partition can be erased or programmed at a time - no command queuing.
 Commands must be written to an address within the block targeted by that command.

4. Block Diagram



5. Command Definitions for Flash Memory⁽¹¹⁾

5.1 Command Definitions

Command	Bus Cycles Req'd	Notes	First Bus Cycle			Second Bus Cycle		
			Oper ⁽¹⁾	Address ⁽²⁾	Data ⁽³⁾	Oper ⁽¹⁾	Address ⁽²⁾	Data ⁽³⁾
Read Array	1	2	Write	PA	FFH			
Read Identifier Codes	≥2	2,3,4	Write	PA	90H	Read	IA or OA	ID or OD
Read Query	≥2	2,3,4	Write	PA	98H	Read	QA	QD
Read Status Register	2	2,3	Write	PA	70H	Read	PA	SRD
Clear Status Register	1	2	Write	PA	50H			
Block Erase	2	2,3,5	Write	BA	20H	Write	BA	D0H
Full Chip Erase	2	2,5,9	Write	X	30H	Write	X	D0H
Program	2	2,3,5,6	Write	WA	40H or 10H	Write	WA	WD
Page Buffer Program	≥4	2,3,5,7	Write	WA	E8H	Write	WA	N-1
Block Erase and (Page Buffer) Program Suspend	1	2,8,9	Write	PA	B0H			
Block Erase and (Page Buffer) Program Resume	1	2,8,9	Write	PA	D0H			
Set Block Lock Bit	2	2	Write	BA	60H	Write	BA	01H
Clear Block Lock Bit	2	2,10	Write	BA	60H	Write	BA	D0H
Set Block Lock-down Bit	2	2	Write	BA	60H	Write	BA	2FH
Set Partition Configuration Register	2	2,3	Write	PCRC	60H	Write	PCRC	04H

Notes:

- Bus operations are defined in 3.1 Bus operation.
- The address which is written at the first bus cycle should be the same as the address which is written at the second bus cycle.
X=Any valid address within the device.
PA=Address within the selected partition.
IA=Identifier codes address (See 5.2 Identifier Codes for Read Operation).
QA=Query codes address. Refer to the LH28F320BF, LH28F640BF series Appendix for details.
BA=Address within the block being erased, set/cleared block lock bit or set block lock-down bit.
WA=Address of memory location for the Program command or the first address for the Page Buffer Program command.
PCRC=Partition configuration register code presented on the address A₀-A₁₅.
- ID=Data read from identifier codes (See 5.2 Identifier Codes for Read Operation).
QD=Data read from query database. Refer to the LH28F320BF, LH28F640BF series Appendix for details.
SRD=Data read from status register. See 6. Status Register Definition for a description of the status register bits.
WD=Data to be programmed at location WA. Data is latched on the rising edge of F-WE or F-CE (whichever goes high first).
N-1=N is the number of the words to be loaded into a page buffer.
- Following the Read Identifier Codes command, read operations access manufacturer code, device code, block lock configuration code, partition configuration register code (See 5.2 Identifier Codes for Read Operation).
The Read Query command is available for reading CFI (Common Flash Interface) information.
- Block erase, full chip erase or (page buffer) program cannot be executed when the selected block is locked. Unlocked block can be erased or programmed when F-RST is V_{IH}.
- Either 40H or 10H are recognized by the CUI (Command User Interface) as the program setup.
- Following the third bus cycle, inputs the program sequential address and write data of "N" times. Finally, input the any valid address within the target partition to be programmed and the confirm command (D0H). Refer to the LH28F320BF, LH28F640BF series Appendix for details.

8. If the program operation in one partition is suspended and the erase operation in other partition is also suspended, the suspended program operation should be resumed first, and then the suspended erase operation should be resumed next.
9. Full chip erase operation can not be suspended.
10. Following the Clear Block Lock Bit command, block which is not locked-down is unlocked when $F\text{-}\overline{WP}$ is V_{IL} .
When $F\text{-}\overline{WP}$ is V_{IH} , lock-down bit is disabled and the selected block is unlocked regardless of lock-down configuration.
11. Commands other than those shown above are reserved by SHARP for future device implementations and should not be used.

5.2 Identifier Codes for Read Operation

	Code	Address [A ₁₅ -A ₀] ⁽⁴⁾	Data [DQ ₁₅ -DQ ₀]	Notes
Manufacturer Code	Manufacturer Code	0000H	00B0H	
Device Code	64M Bottom Parameter Device Code	0001H	00B1H	1
Block Lock Configuration Code	Block is Unlocked	Block Address + 2	DQ ₀ = 0	2
	Block is Locked		DQ ₀ = 1	2
	Block is not Locked-Down		DQ ₁ = 0	2
	Block is Locked-Down		DQ ₁ = 1	2
Device Configuration Code	Partition Configuration Register	0006H	PCRC	3

Notes:

1. Bottom parameter device has its parameter blocks in the plane 0 (The lowest address).
2. DQ₁₅-DQ₂ is reserved for future implementation.
3. PCRC=Partition Configuration Register Code.
4. The address A₂₁-A₁₆ are shown in below table for reading the manufacturer, device, lock configuration, device configuration code.
The address to read the identifier codes is dependent on the partition which is selected when writing the Read Identifier Codes command (90H).
See Chapter 6. Partition Configuration Register Definition (P.15) for the partition configuration register.

Identifier Codes for Read Operation on Partition Configuration (64M-bit device)

Partition Configuration Register			Address (64M-bit device) [A ₂₁ -A ₁₆]
PCR.10	PCR.9	PCR.8	
0	0	0	00H
0	0	1	00H or 10H
0	1	0	00H or 20H
1	0	0	00H or 30H
0	1	1	00H or 10H or 20H
1	1	0	00H or 20H or 30H
1	0	1	00H or 10H or 30H
1	1	1	00H or 10H or 20H or 30H

5.3 Functions of Block Lock and Block Lock-Down

Current State					Erase/Program Allowed ⁽²⁾
State	$F\text{-}\overline{WP}$	$DQ_1^{(1)}$	$DQ_0^{(1)}$	State Name	
[000]	0	0	0	Unlocked	Yes
[001] ⁽³⁾	0	0	1	Locked	No
[011]	0	1	1	Locked-down	No
[100]	1	0	0	Unlocked	Yes
[101] ⁽³⁾	1	0	1	Locked	No
[110] ⁽⁴⁾	1	1	0	Lock-down Disable	Yes
[111]	1	1	1	Lock-down Disable	No

Notes:

1. $DQ_0 = 1$: a block is locked; $DQ_0 = 0$: a block is unlocked.
 $DQ_1 = 1$: a block is locked-down; $DQ_1 = 0$: a block is not locked-down.
2. Erase and program are general terms, respectively, to express: block erase, full chip erase and (page buffer) program operations.
3. At power-up or device reset, all blocks default to locked state and are not locked-down, that is, [001] ($F\text{-}\overline{WP} = 0$) or [101] ($F\text{-}\overline{WP} = 1$), regardless of the states before power-off or reset operation.
4. When $F\text{-}\overline{WP}$ is driven to V_{IL} in [110] state, the state changes to [011] and the blocks are automatically locked.

5.4 Block Locking State Transitions upon Command Write⁽⁴⁾

Current State				Result after Lock Command Written (Next State)		
State	F- \overline{WP}	DQ ₁	DQ ₀	Set Lock ⁽¹⁾	Clear Lock ⁽¹⁾	Set Lock-down ⁽¹⁾
[000]	0	0	0	[001]	No Change	[011] ⁽²⁾
[001]	0	0	1	No Change ⁽³⁾	[000]	[011]
[011]	0	1	1	No Change	No Change	No Change
[100]	1	0	0	[101]	No Change	[111] ⁽²⁾
[101]	1	0	1	No Change	[100]	[111]
[110]	1	1	0	[111]	No Change	[111] ⁽²⁾
[111]	1	1	1	No Change	[110]	No Change

Notes:

1. “Set Lock” means Set Block Lock Bit command, “Clear Lock” means Clear Block Lock Bit command and “Set Lock-down” means Set Block Lock-Down Bit command.
2. When the Set Block Lock-Down Bit command is written to the unlocked block (DQ₀ = 0), the corresponding block is locked-down and automatically locked at the same time.
3. “No Change” means that the state remains unchanged after the command written.
4. In this state transitions table, assumes that F- \overline{WP} is not changed and fixed V_{IL} or V_{IH}.

5.5 Block Locking State Transitions upon F- \overline{WP} Transition⁽⁴⁾

Previous State	Current State				Result after F- \overline{WP} Transition (Next State)	
	State	F- \overline{WP}	DQ ₁	DQ ₀	F- \overline{WP} = 0→1 ⁽¹⁾	F- \overline{WP} = 1→0 ⁽¹⁾
-	[000]	0	0	0	[100]	-
-	[001]	0	0	1	[101]	-
[110] ⁽²⁾	[011]	0	1	1	[110]	-
Other than [110] ⁽²⁾					[111]	-
-	[100]	1	0	0	-	[000]
-	[101]	1	0	1	-	[001]
-	[110]	1	1	0	-	[011] ⁽³⁾
-	[111]	1	1	1	-	[011]

Notes:

1. “F- \overline{WP} = 0→1” means that F- \overline{WP} is driven to V_{IH} and “F- \overline{WP} = 1→0” means that F- \overline{WP} is driven to V_{IL}.
2. State transition from the current state [011] to the next state depends on the previous state.
3. When F- \overline{WP} is driven to V_{IL} in [110] state, the state changes to [011] and the blocks are automatically locked.
4. In this state transitions table, assumes that lock configuration commands are not written in previous, current and next state.

6. Status Register Definition

Status Register Definition

R	R	R	R	R	R	R	R
15	14	13	12	11	10	9	8
WSMS	BESS	BEFCES	PBPS	VPPS	PBPSS	DPS	R
7	6	5	4	3	2	1	0

<p>SR.15 - SR.8 = RESERVED FOR FUTURE ENHANCEMENTS (R)</p> <p>SR.7 = WRITE STATE MACHINE STATUS (WSMS) 1 = Ready 0 = Busy</p> <p>SR.6 = BLOCK ERASE SUSPEND STATUS (BESS) 1 = Block Erase Suspended 0 = Block Erase in Progress/Completed</p> <p>SR.5 = BLOCK ERASE AND FULL CHIP ERASE STATUS (BEFCES) 1 = Error in Block Erase or Full Chip Erase 0 = Successful Block Erase or Full Chip Erase</p> <p>SR.4 = (PAGE BUFFER) PROGRAM STATUS (PBPS) 1 = Error in (Page Buffer) Program 0 = Successful (Page Buffer) Program</p> <p>SR.3 = F-V_{PP} STATUS (VPPS) 1 = F-V_{PP} LOW Detect, Operation Abort 0 = F-V_{PP} OK</p> <p>SR.2 = (PAGE BUFFER) PROGRAM SUSPEND STATUS (PBPSS) 1 = (Page Buffer) Program Suspended 0 = (Page Buffer) Program in Progress/Completed</p> <p>SR.1 = DEVICE PROTECT STATUS (DPS) 1 = Erase or Program Attempted on a Locked Block, Operation Abort 0 = Unlocked</p> <p>SR.0 = RESERVED FOR FUTURE ENHANCEMENTS (R)</p>	<p>Notes:</p> <p>Status Register indicates the status of the partition, not WSM (Write State Machine). Even if the SR.7 is "1", the WSM may be occupied by the other partition when the device is set to 2, 3 or 4 partitions configuration.</p> <p>Check SR.7 or F-RY/$\overline{\text{BY}}$ to determine block erase, full chip erase, (page buffer) program completion. SR.6 - SR.1 are invalid while SR.7="0".</p> <p>If both SR.5 and SR.4 are "1"s after a block erase, full chip erase, page buffer program, set/clear block lock bit, set block lock-down bit or set partition configuration register attempt, an improper command sequence was entered.</p> <p>SR.3 does not provide a continuous indication of F-V_{PP} level. The WSM interrogates and indicates the F-V_{PP} level only after Block Erase, Full Chip Erase, (Page Buffer) Program command sequences. SR.3 is not guaranteed to report accurate feedback when F-V_{PP} ≠ V_{PPH1/2} or V_{PPLK}.</p> <p>SR.1 does not provide a continuous indication of block lock bit. The WSM interrogates the block lock bit only after Block Erase, Full Chip Erase, (Page Buffer) Program command sequences. It informs the system, depending on the attempted operation, if the block lock bit is set. Reading the block lock configuration codes after writing the Read Identifier Codes command indicates block lock bit status.</p> <p>SR.15 - SR.8 and SR.0 are reserved for future use and should be masked out when polling the status register.</p>
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Extended Status Register Definition							
R	R	R	R	R	R	R	R
15	14	13	12	11	10	9	8
SMS	R	R	R	R	R	R	R
7	6	5	4	3	2	1	0
<p>XSR.15-8 = RESERVED FOR FUTURE ENHANCEMENTS (R)</p> <p>XSR.7 = STATE MACHINE STATUS (SMS) 1 = Page Buffer Program available 0 = Page Buffer Program not available</p> <p>XSR.6-0 = RESERVED FOR FUTURE ENHANCEMENTS (R)</p>				<p>Notes:</p> <p>After issue a Page Buffer Program command (E8H), XSR.7="1" indicates that the entered command is accepted. If XSR.7 is "0", the command is not accepted and a next Page Buffer Program command (E8H) should be issued again to check if page buffer is available or not.</p> <p>XSR.15-8 and XSR.6-0 are reserved for future use and should be masked out when polling the extended status register.</p>			

Partition Configuration Register Definition										
R	R	R	R	R	PC2	PC1	PC0			
15	14	13	12	11	10	9	8			
R	R	R	R	R	R	R	R			
7	6	5	4	3	2	1	0			
<p>PCR.15-11 = RESERVED FOR FUTURE ENHANCEMENTS (R)</p> <p>PCR.10-8 = PARTITION CONFIGURATION (PC2-0)</p> <p>000 = No partitioning. Dual Work is not allowed.</p> <p>001 = Plane1-3 are merged into one partition. (default in a bottom parameter device)</p> <p>010 = Plane 0-1 and Plane2-3 are merged into one partition respectively.</p> <p>100 = Plane 0-2 are merged into one partition. (default in a top parameter device)</p> <p>011 = Plane 2-3 are merged into one partition. There are three partitions in this configuration. Dual work operation is available between any two partitions.</p> <p>110 = Plane 0-1 are merged into one partition. There are three partitions in this configuration. Dual work operation is available between any two partitions.</p> <p>101 = Plane 1-2 are merged into one partition. There are three partitions in this configuration. Dual work operation is available between any two partitions.</p>				<p>111 = There are four partitions in this configuration. Each plane corresponds to each partition respectively. Dual work operation is available between any two partitions.</p> <p>PCR.7-0 = RESERVED FOR FUTURE ENHANCEMENTS (R)</p> <p>Notes: After power-up or device reset, PCR10-8 (PC2-0) is set to "001" in a bottom parameter device and "100" in a top parameter device.</p> <p>See the table below for more details.</p> <p>PCR.15-11 and PCR.7-0 are reserved for future use and should be masked out when polling the partition configuration register.</p>						
Partition Configuration										
PC2	PC1	PC0	PARTITIONING FOR DUAL WORK		PC2	PC1	PC0	PARTITIONING FOR DUAL WORK		
0	0	0	PARTITION0		0	1	1	PARTITION2	PARTITION1	PARTITION0
			PLANE3	PLANE2	PLANE1	PLANE0				
			PLANE3	PLANE2	PLANE1	PLANE0				
0	0	1	PARTITION1		PARTITION0					
			PLANE3	PLANE2	PLANE1	PLANE0				
			PLANE3	PLANE2	PLANE1	PLANE0				
0	1	0	PARTITION1		PARTITION0					
			PLANE3	PLANE2	PLANE1	PLANE0				
			PLANE3	PLANE2	PLANE1	PLANE0				
1	0	0	PARTITION1		PARTITION0					
			PLANE3	PLANE2	PLANE1	PLANE0				
			PLANE3	PLANE2	PLANE1	PLANE0				
1	1	1	PARTITION3		PARTITION2		PARTITION1		PARTITION0	
			PLANE3	PLANE2	PLANE1	PLANE0				
			PLANE3	PLANE2	PLANE1	PLANE0				

7. Memory Map for Flash Memory

Bottom Parameter

BLOCK NUMBER	ADDRESS RANGE
134 32K-WORD	3F8000H - 3FFFFFFH
133 32K-WORD	3F0000H - 3F7FFFFH
132 32K-WORD	3E8000H - 3EFFFFFFH
131 32K-WORD	3E0000H - 3E7FFFFH
130 32K-WORD	3D8000H - 3DFFFFFFH
129 32K-WORD	3D0000H - 3D7FFFFH
128 32K-WORD	3C8000H - 3CFFFFFFH
127 32K-WORD	3C0000H - 3C7FFFFH
126 32K-WORD	3B8000H - 3BFFFFFFH
125 32K-WORD	3B0000H - 3B7FFFFH
124 32K-WORD	3A8000H - 3AFFFFFFH
123 32K-WORD	3A0000H - 3A7FFFFH
122 32K-WORD	398000H - 39FFFFFFH
121 32K-WORD	390000H - 38FFFFFFH
120 32K-WORD	388000H - 38FFFFFFH
119 32K-WORD	380000H - 37FFFFFFH
118 32K-WORD	378000H - 37FFFFFFH
117 32K-WORD	370000H - 36FFFFFFH
116 32K-WORD	368000H - 36FFFFFFH
115 32K-WORD	360000H - 35FFFFFFH
114 32K-WORD	358000H - 35FFFFFFH
113 32K-WORD	350000H - 34FFFFFFH
112 32K-WORD	348000H - 34FFFFFFH
111 32K-WORD	340000H - 33FFFFFFH
110 32K-WORD	338000H - 33FFFFFFH
109 32K-WORD	330000H - 32FFFFFFH
108 32K-WORD	328000H - 32FFFFFFH
107 32K-WORD	320000H - 31FFFFFFH
106 32K-WORD	318000H - 31FFFFFFH
105 32K-WORD	310000H - 30FFFFFFH
104 32K-WORD	308000H - 30FFFFFFH
103 32K-WORD	300000H - 2FFFFFFH
102 32K-WORD	2F8000H - 2FFFFFFH
101 32K-WORD	2F0000H - 2EFFFFFFH
100 32K-WORD	2E8000H - 2EFFFFFFH
99 32K-WORD	2E0000H - 2E7FFFFH
98 32K-WORD	2D8000H - 2DFFFFFFH
97 32K-WORD	2D0000H - 2D7FFFFH
96 32K-WORD	2C8000H - 2CFFFFFFH
95 32K-WORD	2C0000H - 2C7FFFFH
94 32K-WORD	2B8000H - 2BFFFFFFH
93 32K-WORD	2B0000H - 2B7FFFFH
92 32K-WORD	2A8000H - 2AFFFFFFH
91 32K-WORD	2A0000H - 2A7FFFFH
90 32K-WORD	298000H - 29FFFFFFH
89 32K-WORD	290000H - 28FFFFFFH
88 32K-WORD	288000H - 28FFFFFFH
87 32K-WORD	280000H - 27FFFFFFH
86 32K-WORD	278000H - 27FFFFFFH
85 32K-WORD	270000H - 26FFFFFFH
84 32K-WORD	268000H - 26FFFFFFH
83 32K-WORD	260000H - 25FFFFFFH
82 32K-WORD	258000H - 25FFFFFFH
81 32K-WORD	250000H - 24FFFFFFH
80 32K-WORD	248000H - 24FFFFFFH
79 32K-WORD	240000H - 23FFFFFFH
78 32K-WORD	238000H - 23FFFFFFH
77 32K-WORD	230000H - 22FFFFFFH
76 32K-WORD	228000H - 22FFFFFFH
75 32K-WORD	220000H - 21FFFFFFH
74 32K-WORD	218000H - 21FFFFFFH
73 32K-WORD	210000H - 20FFFFFFH
72 32K-WORD	208000H - 20FFFFFFH
71 32K-WORD	200000H - 1FFFFFFH

BLOCK NUMBER ADDRESS RANGE

70 32K-WORD	1F8000H - 1FFFFFFH
69 32K-WORD	1F0000H - 1E7FFFFH
68 32K-WORD	1E8000H - 1EFFFFFFH
67 32K-WORD	1E0000H - 1E7FFFFH
66 32K-WORD	1D8000H - 1DFFFFFFH
65 32K-WORD	1D0000H - 1D7FFFFH
64 32K-WORD	1C8000H - 1CFFFFFFH
63 32K-WORD	1C0000H - 1C7FFFFH
62 32K-WORD	1B8000H - 1BFFFFFFH
61 32K-WORD	1B0000H - 1B7FFFFH
60 32K-WORD	1A8000H - 1AFFFFFFH
59 32K-WORD	1A0000H - 1A7FFFFH
58 32K-WORD	198000H - 19FFFFFFH
57 32K-WORD	190000H - 197FFFFH
56 32K-WORD	188000H - 18FFFFFFH
55 32K-WORD	180000H - 17FFFFFFH
54 32K-WORD	178000H - 17FFFFFFH
53 32K-WORD	170000H - 16FFFFFFH
52 32K-WORD	168000H - 16FFFFFFH
51 32K-WORD	160000H - 15FFFFFFH
50 32K-WORD	158000H - 15FFFFFFH
49 32K-WORD	150000H - 14FFFFFFH
48 32K-WORD	148000H - 14FFFFFFH
47 32K-WORD	140000H - 13FFFFFFH
46 32K-WORD	138000H - 13FFFFFFH
45 32K-WORD	130000H - 12FFFFFFH
44 32K-WORD	128000H - 12FFFFFFH
43 32K-WORD	120000H - 11FFFFFFH
42 32K-WORD	118000H - 11FFFFFFH
41 32K-WORD	110000H - 10FFFFFFH
40 32K-WORD	108000H - 10FFFFFFH
39 32K-WORD	100000H - 0FFFFFFH
38 32K-WORD	0F8000H - 0FFFFFFH
37 32K-WORD	0F0000H - 0E7FFFFH
36 32K-WORD	0E8000H - 0EFFFFFFH
35 32K-WORD	0E0000H - 0E7FFFFH
34 32K-WORD	0D8000H - 0DFFFFFFH
33 32K-WORD	0D0000H - 0D7FFFFH
32 32K-WORD	0C8000H - 0CFFFFFFH
31 32K-WORD	0C0000H - 0C7FFFFH
30 32K-WORD	0B8000H - 0BFFFFFFH
29 32K-WORD	0B0000H - 0B7FFFFH
28 32K-WORD	0A8000H - 0AFFFFFFH
27 32K-WORD	0A0000H - 0A7FFFFH
26 32K-WORD	098000H - 09FFFFFFH
25 32K-WORD	090000H - 08FFFFFFH
24 32K-WORD	088000H - 08FFFFFFH
23 32K-WORD	080000H - 07FFFFFFH
22 32K-WORD	078000H - 07FFFFFFH
21 32K-WORD	070000H - 06FFFFFFH
20 32K-WORD	068000H - 06FFFFFFH
19 32K-WORD	060000H - 05FFFFFFH
18 32K-WORD	058000H - 05FFFFFFH
17 32K-WORD	050000H - 04FFFFFFH
16 32K-WORD	048000H - 04FFFFFFH
15 32K-WORD	040000H - 03FFFFFFH
14 32K-WORD	038000H - 03FFFFFFH
13 32K-WORD	030000H - 02FFFFFFH
12 32K-WORD	028000H - 02FFFFFFH
11 32K-WORD	020000H - 01FFFFFFH
10 32K-WORD	018000H - 01FFFFFFH
9 32K-WORD	010000H - 00FFFFFFH
8 32K-WORD	008000H - 00FFFFFFH
7 4K-WORD	007000H - 007FFFFH
6 4K-WORD	006000H - 006FFFFH
5 4K-WORD	005000H - 005FFFFH
4 4K-WORD	004000H - 004FFFFH
3 4K-WORD	003000H - 003FFFFH
2 4K-WORD	002000H - 002FFFFH
1 4K-WORD	001000H - 001FFFFH
0 4K-WORD	000000H - 000FFFFH

PLANE3 (UNIFORM PLANE)

PLANE1 (UNIFORM PLANE)

PLANE0 (PARAMETER PLANE)

8. Absolute Maximum Ratings

Symbol	Parameter	Notes	Ratings	Unit
V_{CC}	Supply voltage	1,2	-0.2 to +3.9	V
V_{IN}	Input voltage	1,2,3,4	-0.2 to $V_{CC}+0.3$	V
T_A	Operating temperature		-25 to +85	°C
T_{STG}	Storage temperature		-55 to +125	°C
F- V_{PP}	F- V_{PP} voltage	1,3,5	-0.2 to +12.6	V

Notes:

1. The maximum applicable voltage on any pins with respect to GND.
2. Except F- V_{PP} .
3. -2.0V undershoot and $V_{CC}+2.0V$ overshoot are allowed when the pulse width is less than 20 nsec.
4. V_{IN} should not be over $V_{CC}+0.3V$.
5. Applying $12V \pm 0.3V$ to F- V_{PP} during erase/write can only be done for a maximum of 1000 cycles on each block. F- V_{PP} may be connected to $12V \pm 0.3V$ for total of 80 hours maximum. +12.6V overshoot is allowed when the pulse width is less than 20 nsec.

9. Recommended DC Operating Conditions

($T_A = -25^{\circ}C$ to $+85^{\circ}C$)

Symbol	Parameter	Notes	Min.	Typ.	Max.	Unit
V_{CC}	Supply Voltage	2	2.7	3.0	3.3	V
V_{IH}	Input Voltage	1	2.2		$V_{CC}+0.2$	V
V_{IL}	Input Voltage		-0.2		0.6	V

Notes:

1. V_{CC} is the lower of F- V_{CC} or S- V_{CC} .
2. V_{CC} includes both F- V_{CC} and S- V_{CC} .

10. Pin Capacitance⁽¹⁾

($T_A = 25^{\circ}C$, $f = 1MHz$)

Symbol	Parameter	Notes	Min.	Typ.	Max.	Unit	Condition
C_{IN}	Input capacitance				15	pF	$V_{IN} = 0V$
$C_{I/O}$	I/O capacitance				25	pF	$V_{I/O} = 0V$

Note:

1. Sampled but not 100% tested.

11. DC Electrical Characteristics⁽¹⁾

DC Electrical Characteristics

(T_A = -25°C to +85°C, V_{CC} = 2.7V to 3.3V)

Symbol	Parameter	Notes	Min.	Typ.	Max.	Unit	Test Conditions
I _{LI}	Input Load Current				±2	μA	V _{IN} = V _{CC} or GND
I _{LO}	Output Leakage Current				±2	μA	V _{OUT} = V _{CC} or GND
I _{CCS}	F-V _{CC} Standby Current	2		4	20	μA	F-V _{CC} = F-V _{CC} Max., F- $\overline{\text{CE}}$ = F-R $\overline{\text{ST}}$ = F-V _{CC} ±0.2V, F- $\overline{\text{WP}}$ = F-V _{CC} or GND
I _{CCAS}	F-V _{CC} Automatic Power Savings Current	2,5		4	20	μA	F-V _{CC} = F-V _{CC} Max., F- $\overline{\text{CE}}$ = GND ±0.2V, F- $\overline{\text{WP}}$ = F-V _{CC} or GND
I _{CCD}	F-V _{CC} Reset Power-Down Current	2		4	20	μA	F-R $\overline{\text{ST}}$ = GND ±0.2V I _{OUT} (F-RY/B $\overline{\text{Y}}$) = 0mA
I _{CCR}	Average F-V _{CC} Read Current Normal Mode	2,8		15	25	mA	F-V _{CC} = F-V _{CC} Max., F- $\overline{\text{CE}}$ = V _{IL} , F-O $\overline{\text{E}}$ = V _{IH} , f = 5MHz I _{OUT} = 0mA
	Average F-V _{CC} Read Current Page Mode	2,8		5	10	mA	
I _{CCW}	F-V _{CC} (Page Buffer) Program Current	2,6,8		20	60	mA	F-V _{PP} = V _{PPH1}
		2,6,8		10	20	mA	F-V _{PP} = V _{PPH2}
I _{CCCE}	F-V _{CC} Block Erase, Full Chip Erase Current	2,6,8		10	30	mA	F-V _{PP} = V _{PPH1}
		2,6,8		10	30	mA	F-V _{PP} = V _{PPH2}
I _{CCWS} I _{CCES}	F-V _{CC} (Page Buffer) Program or Block Erase Suspend Current	2,3,8		10	200	μA	F- $\overline{\text{CE}}$ = V _{IH}
I _{PPS} I _{PPR}	F-V _{PP} Standby or Read Current	2,7,8		2	5	μA	F-V _{PP} ≤ F-V _{CC}
I _{PPW}	F-V _{PP} (Page Buffer) Program Current	2,6,7,8		2	5	μA	F-V _{PP} = V _{PPH1}
		2,6,7,8		10	30	mA	F-V _{PP} = V _{PPH2}
I _{PPE}	F-V _{PP} Block Erase, Full Chip Erase Current	2,6,7,8		2	5	μA	F-V _{PP} = V _{PPH1}
		2,6,7,8		5	15	mA	F-V _{PP} = V _{PPH2}
I _{PPWS}	F-V _{PP} (Page Buffer) Program Suspend Current	2,7,8		2	5	μA	F-V _{PP} = V _{PPH1}
		2,7,8		10	200	μA	F-V _{PP} = V _{PPH2}
I _{PPES}	F-V _{PP} Block Erase Suspend Current	2,7,8		2	5	μA	F-V _{PP} = V _{PPH1}
		2,7,8		10	200	μA	F-V _{PP} = V _{PPH2}

DC Electrical Characteristics (Continue)							
(T _A = -25°C to +85°C, V _{CC} = 2.7V to 3.3V)							
Symbol	Parameter	Notes	Min.	Typ. ⁽¹⁾	Max.	Unit	Conditions
I _{SB}	S-V _{CC} Standby Current			2	25	μA	S- \overline{CE}_1 , S-CE ₂ ≥ S-V _{CC} - 0.2V or S-CE ₂ ≤ 0.2V
I _{SB1}	S-V _{CC} Standby Current				3	mA	S-CE ₂ = V _{IL}
I _{CC1}	S-V _{CC} Operation Current				50	mA	S- \overline{CE}_1 = V _{IL} , S-CE ₂ = V _{IH} , V _{IN} = V _{IL} or V _{IH} , t _{CYCLE} = Min. I _{I/O} = 0mA
I _{CC2}	S-V _{CC} Operation Current				8	mA	S- \overline{CE}_1 ≤ 0.2V, S-CE ₂ ≥ S-V _{CC} -0.2V, V _{IN} ≥ S-V _{CC} -0.2V or ≤ 0.2V t _{CYCLE} = 1μs I _{I/O} = 0mA
V _{IL}	Input Low Voltage	6	-0.2		0.6	V	
V _{IH}	Input High Voltage	6	2.2		V _{CC} +0.2	V	
V _{OL}	Output Low Voltage	6			0.4	V	I _{OL} = 0.5mA
V _{OH}	Output High Voltage	6	V _{CC} -0.2			V	I _{OH} = -0.5mA
V _{PPLK}	F-V _{PP} Lockout during Normal Operations	4,6,7			0.4	V	
V _{PPH1}	F-V _{PP} during Block Erase, Full Chip Erase,(PageBuffer) Program	7	1.65	3	3.3	V	
V _{PPH2}	F-V _{PP} during Block Erase, (PageBuffer) Program	7	11.7	12	12.3	V	
V _{LKO}	F-V _{CC} Lockout Voltage		1.5			V	

Notes:

- V_{CC} includes both F-V_{CC} and S-V_{CC}.
- All currents are in RMS unless otherwise noted. Typical values are the reference values at V_{CC} = 3.0V and T_A = +25°C unless V_{CC} is specified.
- I_{CCWS} and I_{CCES} are specified with the device de-selected. If read or (page buffer) program while in block erase suspend mode, the device's current draw is the sum of I_{CCWS} or I_{CCES} and I_{CCR} or I_{CCW}, respectively.
- Block erase, full chip erase, (page buffer) program are inhibited when F-V_{PP} ≤ V_{PPLK}, and not guaranteed in the range between V_{PPLK} (max.) and V_{PPH1} (min.), between V_{PPH1} (max.) and V_{PPH2} (min.) and above V_{PPH2} (max.).
- The Automatic Power Savings (APS) feature automatically places the device in power save mode after read cycle completion. Standard address access timings (t_{AVQV}) provide new data when addresses are changed.
- Sampled, not 100% tested.
- F-V_{PP} is not used for power supply pin. With F-V_{PP} ≤ V_{PPLK}, block erase, full chip erase, (page buffer) program cannot be executed and should not be attempted.
Applying 12V ±0.3V to F-V_{PP} provides fast erasing or fast programming mode. In this mode, F-V_{PP} is power supply pin and supplies the memory cell current for block erasing and (page buffer) programming. Use similar power supply trace widths and layout considerations given to the V_{CC} power bus.
Applying 12V ±0.3V to F-V_{PP} during erase/program can only be done for a maximum of 1000 cycles on each block.
F-V_{PP} may be connected to 12V ±0.3V for a total of 80 hours maximum.
- The operating current in dual work is the sum of the operating current (read, erase, program) in each plane.

12. AC Electrical Characteristics for Flash Memory

12.1 AC Test Conditions

Input pulse level	0 V to 2.7 V
Input rise and fall time	5 ns
Input and Output timing Ref. level	1.35 V
Output load	1TTL + C _L (50pF)

12.2 Read Cycle

(T_A = -25°C to +85°C, F-V_{CC} = 2.7V to 3.3V)

Symbol	Parameter	Notes	Min.	Max.	Unit
t _{AVAV}	Read Cycle Time		85		ns
t _{AVQV}	Address to Output Delay			85	ns
t _{ELQV}	F- $\overline{\text{CE}}$ to Output Delay	2		85	ns
t _{APA}	Page Address Access Time			35	ns
t _{GLQV}	F- $\overline{\text{OE}}$ to Output Delay	2		20	ns
t _{PHQV}	F- $\overline{\text{RST}}$ High to Output Delay			150	ns
t _{EHQZ} , t _{GHQZ}	F- $\overline{\text{CE}}$ or F- $\overline{\text{OE}}$ to Output in High-Z, Whichever Occurs First	1		20	ns
t _{ELQX}	F- $\overline{\text{CE}}$ to Output in Low-Z	1	0		ns
t _{GLQX}	F- $\overline{\text{OE}}$ to Output in Low-Z	1	0		ns
t _{OH}	Output Hold from First Occurring Address, F- $\overline{\text{CE}}$ or F- $\overline{\text{OE}}$ change	1	0		ns

Note:

1. Sampled, not 100% tested.
2. F- $\overline{\text{OE}}$ may be delayed up to t_{ELQV} - t_{GLQV} after the falling edge of F- $\overline{\text{CE}}$ without impact to t_{ELQV}.

12.3 Write Cycle (F- \overline{WE} / F- \overline{CE} Controlled)^(1,2)(T_A = -25°C to +85°C, F-V_{CC} = 2.7V to 3.3V)

Symbol	Parameter	Notes	Min.	Max.	Unit
t _{AVAV}	Write cycle time		85		ns
t _{PHWL} (t _{PHL})	F- \overline{RST} High Recovery to F- \overline{WE} (F- \overline{CE}) Going Low	3	150		ns
t _{ELWL} (t _{WLEL})	F- \overline{CE} (F- \overline{WE}) Setup to F- \overline{WE} (F- \overline{CE}) Going Low	4	0		ns
t _{WLWH} (t _{ELEH})	F- \overline{WE} (F- \overline{CE}) Pulse Width	4	60		ns
t _{DVWH} (t _{DVEH})	Data Setup to F- \overline{WE} (F- \overline{CE}) Going High	8	40		ns
t _{AVWH} (t _{AVEH})	Address Setup to F- \overline{WE} (F- \overline{CE}) Going High	8	50		ns
t _{WHEH} (t _{EHWH})	F- \overline{CE} (F- \overline{WE}) Hold from F- \overline{WE} (F- \overline{CE}) High		0		ns
t _{WHDX} (t _{EHDX})	Data Hold from F- \overline{WE} (F- \overline{CE}) High		0		ns
t _{WHAX} (t _{EHAX})	Address Hold from F- \overline{WE} (F- \overline{CE}) High		0		ns
t _{WHWL} (t _{EHEL})	F- \overline{WE} (F- \overline{CE}) Pulse Width High	5	30		ns
t _{SHWH} (t _{SHEH})	F- \overline{WP} High Setup to F- \overline{WE} (F- \overline{CE}) Going High	3	0		ns
t _{VVWH} (t _{VVEH})	F-V _{PP} Setup to F- \overline{WE} (F- \overline{CE}) Going High	3	200		ns
t _{WHGL} (t _{EHGL})	Write Recovery before Read		30		ns
t _{QVSL}	F- \overline{WP} High Hold from Valid SRD, F-RY/ \overline{BY} High-Z	3, 6	0		ns
t _{QVVL}	F-V _{PP} Hold from Valid SRD, F-RY/ \overline{BY} High-Z	3, 6	0		ns
t _{WHR0} (t _{EHR0})	F- \overline{WE} (F- \overline{CE}) High to SR.7 Going "0"	3, 7		t _{AVQV} +40	ns
t _{WHRL} (t _{EHRL})	F- \overline{WE} (F- \overline{CE}) High to F-RY/ \overline{BY} Going Low	3		100	ns

Notes:

1. The timing characteristics for reading the status register during block erase, full chip erase, (page buffer) program operations are the same as during read-only operations. See the AC Characteristics for read cycle.
2. A write operation can be initiated and terminated with either F- \overline{CE} or F- \overline{WE} .
3. Sampled, not 100% tested.
4. Write pulse width (t_{WP}) is defined from the falling edge of F- \overline{CE} or F- \overline{WE} (whichever goes low last) to the rising edge of F- \overline{CE} or F- \overline{WE} (whichever goes high first). Hence, t_{WP}=t_{WLWH}=t_{ELEH}=t_{WLEH}=t_{ELWH}.
5. Write pulse width high (t_{WPH}) is defined from the rising edge of F- \overline{CE} or F- \overline{WE} (whichever goes high first) to the falling edge of F- \overline{CE} or F- \overline{WE} (whichever goes low last). Hence, t_{WPH}=t_{WHWL}=t_{EHEL}=t_{WHEL}=t_{EHWL}.
6. F-V_{PP} should be held at F-V_{PP}=V_{PPH1/2} until determination of block erase, (page buffer) program success (SR.1/3/4/5=0) and held at F-V_{PP}=V_{PPH1} until determination of full chip erase success (SR.1/3/5=0).
7. t_{WHR0} (t_{EHR0}) after the Read Query or Read Identifier Codes command=t_{AVQV}+100ns.
8. See 5.1 Command Definitions for valid address and data for block erase, full chip erase, (page buffer) program, or lock bit configuration.

12.4 Block Erase, Full Chip Erase, (Page Buffer) Program Performance⁽³⁾(T_A = -25°C to +85°C, F-V_{CC} = 2.7V to 3.3V)

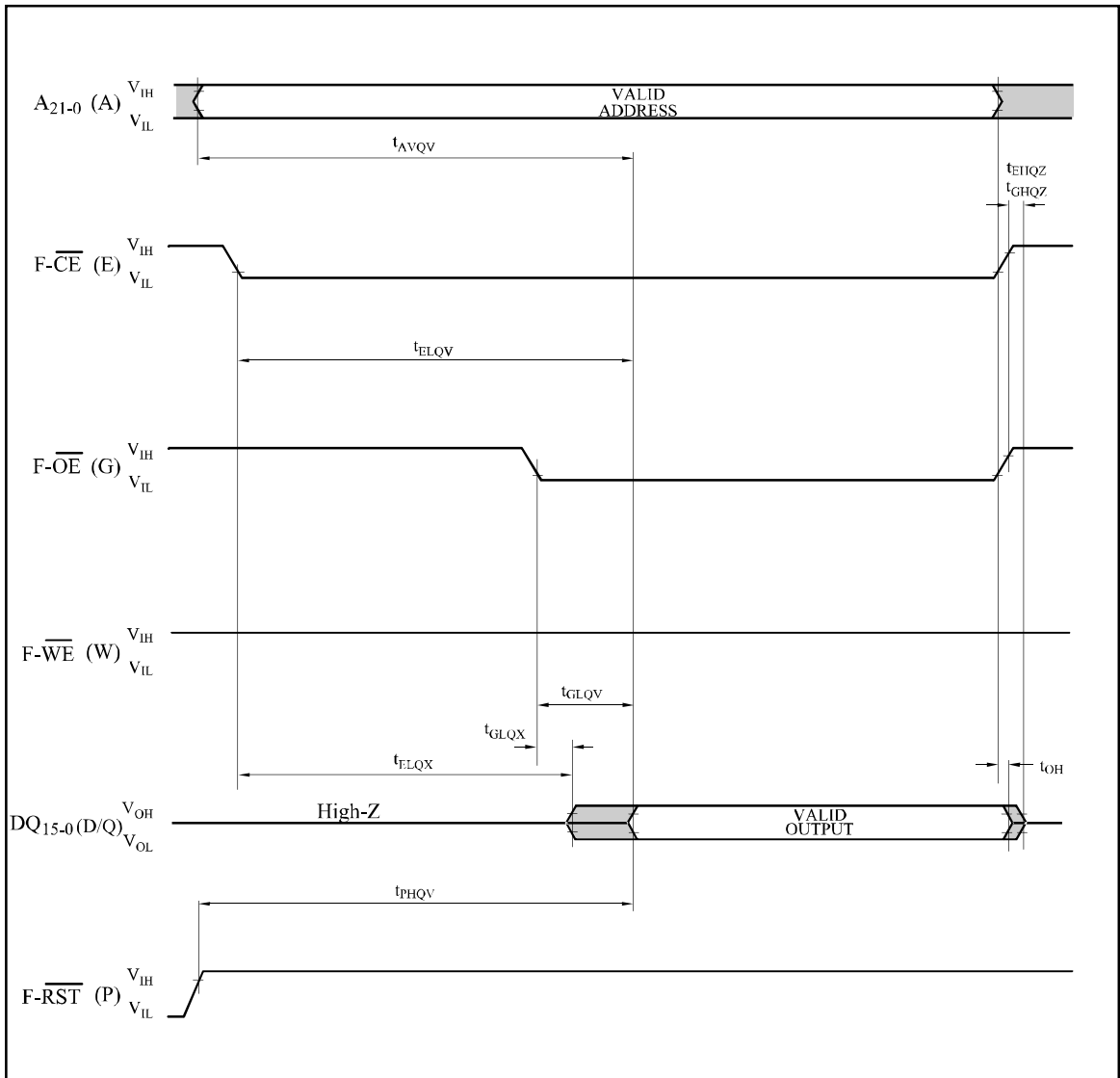
Symbol	Parameter	Notes	Page Buffer Command is Used or not Used	F-V _{PP} =V _{PPH1} (In System)			F-V _{PP} =V _{PPH2} (In Manufacturing)			Unit
				Min.	Typ. ⁽¹⁾	Max. ⁽²⁾	Min.	Typ. ⁽¹⁾	Max. ⁽²⁾	
t _{WPB}	4K-Word Parameter Block Program Time	2	Not Used		0.05	0.3		0.04	0.12	s
		2	Used		0.03	0.12		0.02	0.06	s
t _{WMB}	32K-Word Main Block Program Time	2	Not Used		0.38	2.4		0.31	1	s
		2	Used		0.24	1		0.17	0.5	s
t _{WHQV1} / t _{EHQV1}	Word Program Time	2	Not Used		11	200		9	185	μs
		2	Used		7	100		5	90	μs
t _{WHQV2} / t _{EHQV2}	4K-Word Parameter Block Erase Time	2	-		0.3	4		0.2	4	s
t _{WHQV3} / t _{EHQV3}	32K-Word Main Block Erase Time	2	-		0.6	5		0.5	5	s
	Full Chip Erase Time	2			80	700				s
t _{WHRH1} / t _{EHRH1}	(Page Buffer) Program Suspend Latency Time to Read	4	-		5	10		5	10	μs
t _{WHRH2} / t _{EHRH2}	Block Erase Suspend Latency Time to Read	4	-		5	20		5	20	μs
t _{ERES}	Latency Time from Block Erase Resume Command to Block Erase Suspend Command	5	-	500			500			μs

Notes:

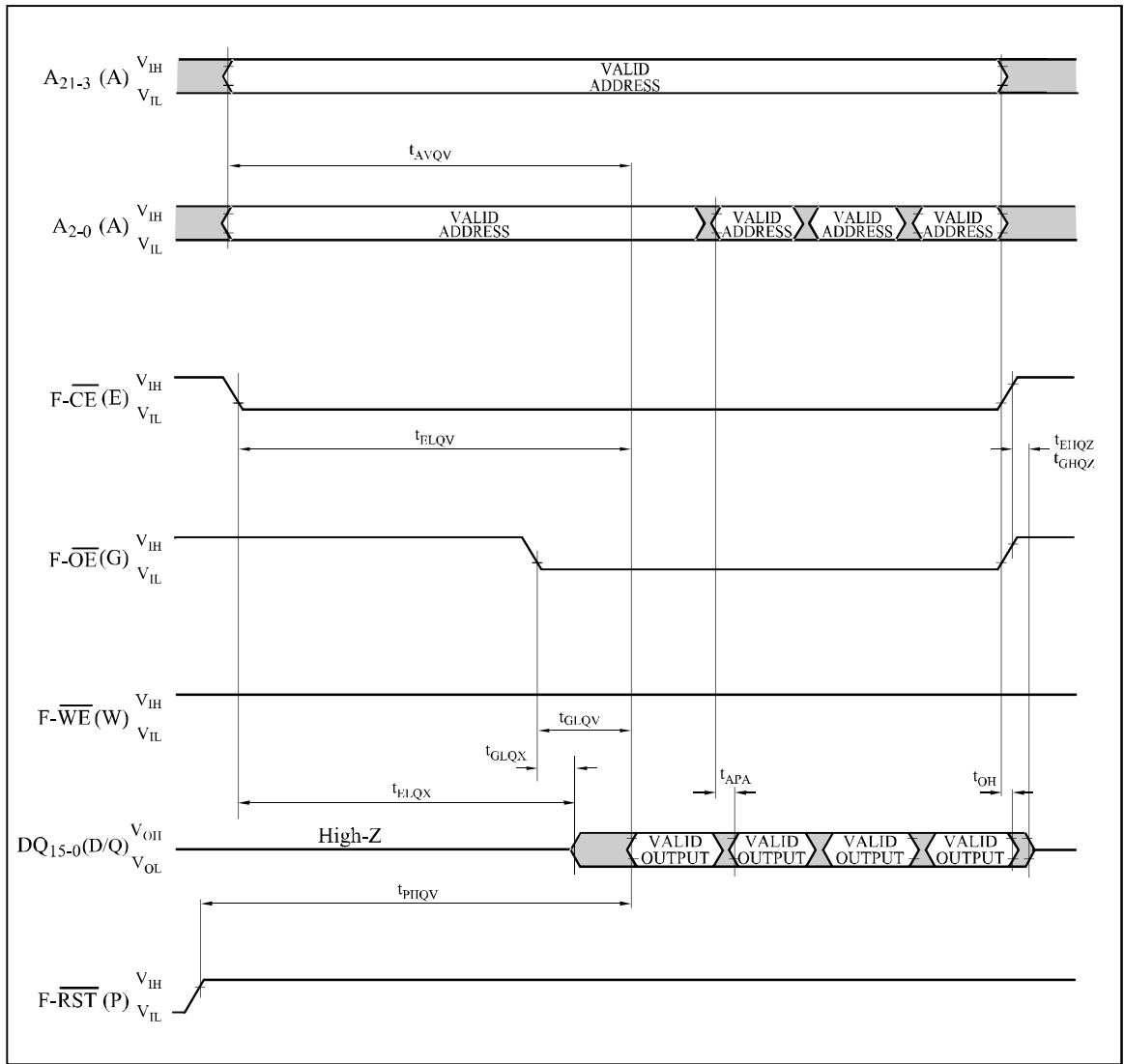
1. Typical values measured at F-V_{CC} = 3.0V, F-V_{PP} = 3.0V or 12V, and T_A = +25°C. Assumes corresponding lock bits are not set. Subject to change based on device characterization.
2. Excludes external system-level overhead.
3. Sampled, but not 100% tested.
4. A latency time is required from writing suspend command (F- \overline{WE} or F- \overline{CE} going high) until SR.7 going "1" or F-RY/ \overline{BY} going High-Z.
5. If the interval time from a Block Erase Resume command to a subsequent Block Erase Suspend command is shorter than t_{ERES} and its sequence is repeated, the block erase operation may not be finished.

12.5 Flash Memory AC Characteristics Timing Chart

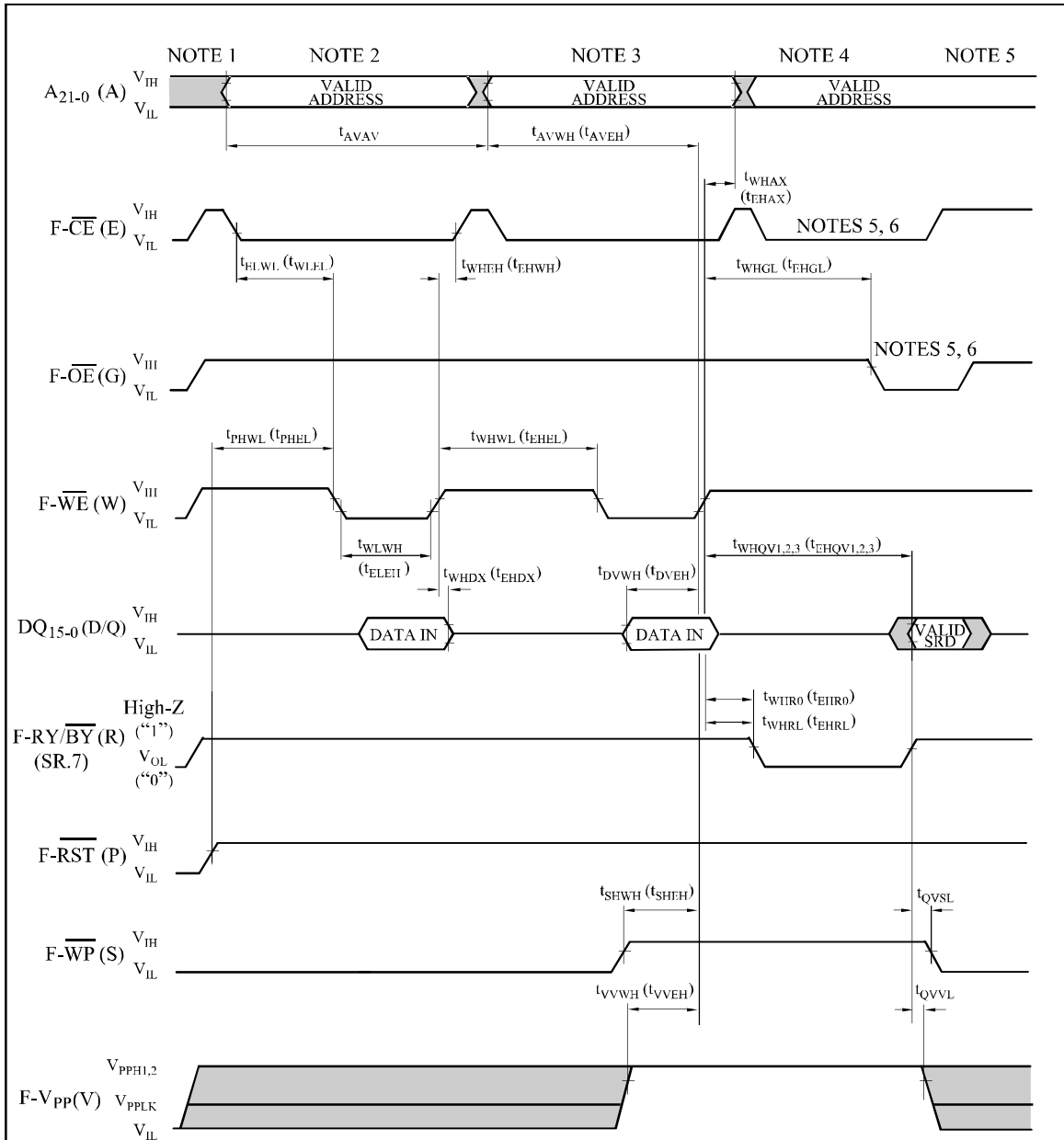
AC Waveform for Single Asynchronous Read Operations from Status Register, Identifier Codes or Query Code



AC Waveform for Asynchronous Page Mode Read Operations from Main Blocks or Parameter Blocks



AC Waveform for Write Operations (F-WE / F-CE Controlled)



- Notes:
1. F-VCC power-up and standby.
 2. Write each first cycle command.
 3. Write each second cycle command or valid address and data.
 4. Automated erase or program delay.
 5. Read status register data.
 6. For read operation, F-OE and F-CE must be driven active, and F-WE de-asserted.

12.6 Reset Operations

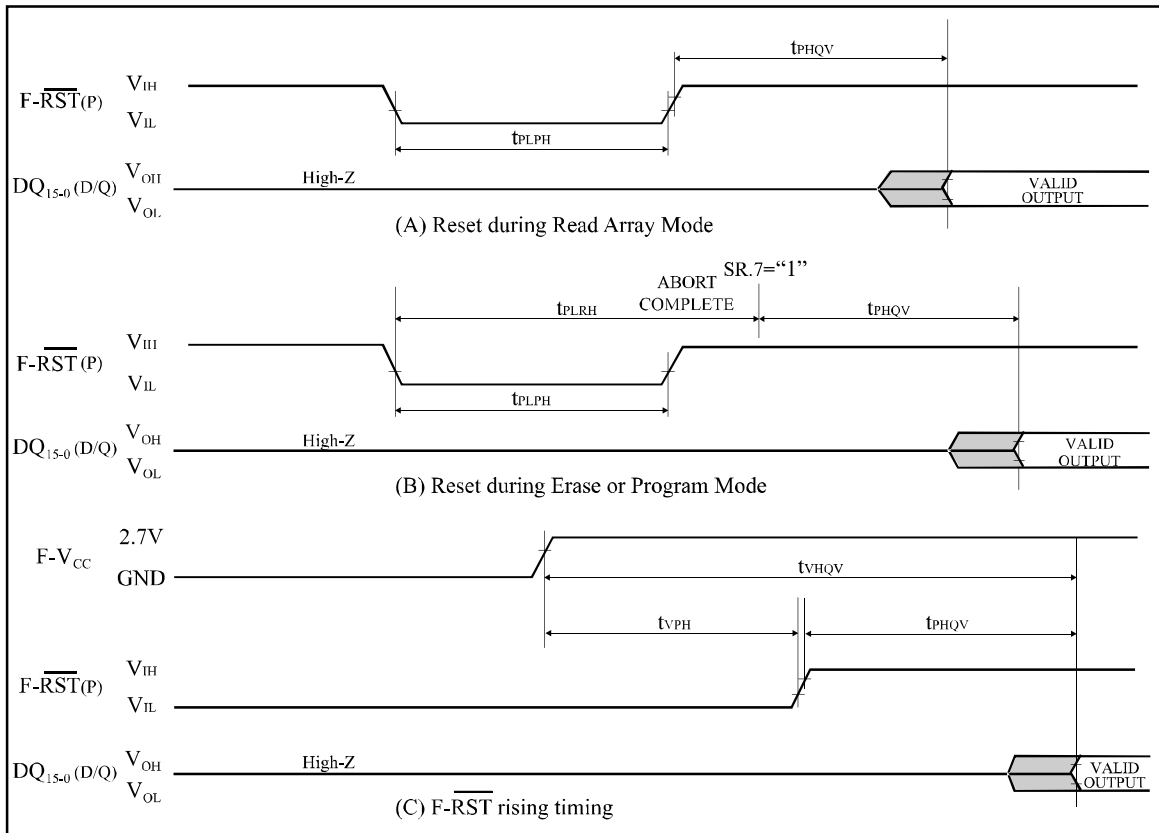
($T_A = -25^{\circ}\text{C}$ to $+85^{\circ}\text{C}$, $F\text{-}V_{CC} = 2.7\text{V}$ to 3.3V)

Symbol	Parameter	Notes	Min.	Max.	Unit
t_{PLPH}	F- $\overline{\text{RST}}$ Low to Reset during Read (F- $\overline{\text{RST}}$ should be low during power-up.)	1, 2, 3	100		ns
t_{PLRH}	F- $\overline{\text{RST}}$ Low to Reset during Erase or Program	1, 3, 4		22	μs
t_{VPH}	F- V_{CC} 2.7V to F- $\overline{\text{RST}}$ High	1, 3, 5	100		ns
t_{VHQV}	F- V_{CC} 2.7V to Output Delay	3		1	ms

Notes:

1. A reset time, t_{PHQV} is required from the later of SR.7 (F-RY/ $\overline{\text{BY}}$) going "1" (High-Z) or F- $\overline{\text{RST}}$ going high until outputs are valid. See the AC Characteristics - read cycle for t_{PHQV} .
2. t_{PLPH} is $<100\text{ns}$ the device may still reset but this is not guaranteed.
3. Sampled, not 100% tested.
4. If F- $\overline{\text{RST}}$ asserted while a block erase, full chip erase or (page buffer) program operation is not executing, the reset will complete within 100ns.
5. When the device power-up, holding F- $\overline{\text{RST}}$ low minimum 100ns is required after F- V_{CC} has been in predefined range and also has been in stable there.

AC Waveform for Reset Operation



13. AC Electrical Characteristics for SRAM

13.1 AC Test Conditions

Input pulse level	0.4V to 2.2V
Input rise and fall time	5ns
Input and Output timing Ref. level	1.5 V
Output load	1TTL + C _L (30pF) ⁽¹⁾

Note:

1. Including scope and socket capacitance.

13.2 Read Cycle

(T_A = -25°C to +85°C, S-V_{CC} = 2.7V to 3.3V)

Symbol	Parameter	Notes	Min.	Max.	Unit
t _{RC}	Read Cycle Time		70		ns
t _{AA}	Address access time			70	ns
t _{ACE1}	Chip enable access time (S- \overline{CE}_1)			70	ns
t _{ACE2}	Chip enable access time (S-CE ₂)			70	ns
t _{BE}	Byte enable access time			70	ns
t _{OE}	Output enable to output valid			40	ns
t _{OH}	Output hold from address change		10		ns
t _{LZ1}	S- \overline{CE}_1 Low to output active	1	10		ns
t _{LZ2}	S-CE ₂ High to output active	1	10		ns
t _{OLZ}	S- \overline{OE} Low to output active	1	5		ns
t _{BLZ}	S- \overline{UB} or S- \overline{LB} Low to output active	1	5		ns
t _{HZ1}	S- \overline{CE}_1 High to output in High-Z	1	0	25	ns
t _{HZ2}	S-CE ₂ Low to output in High-Z	1	0	25	ns
t _{OZH}	S- \overline{OE} High to output in High-Z	1	0	25	ns
t _{BHZ}	S- \overline{UB} or S- \overline{LB} High to output in High-Z	1	0	25	ns

Note:

1. Active output to High-Z and High-Z to output active tests specified for a ± 200 mV transition from steady state levels into the test load.

13.3 Write Cycle

($T_A = -25^{\circ}\text{C}$ to $+85^{\circ}\text{C}$, $S-V_{CC} = 2.7\text{V}$ to 3.3V)

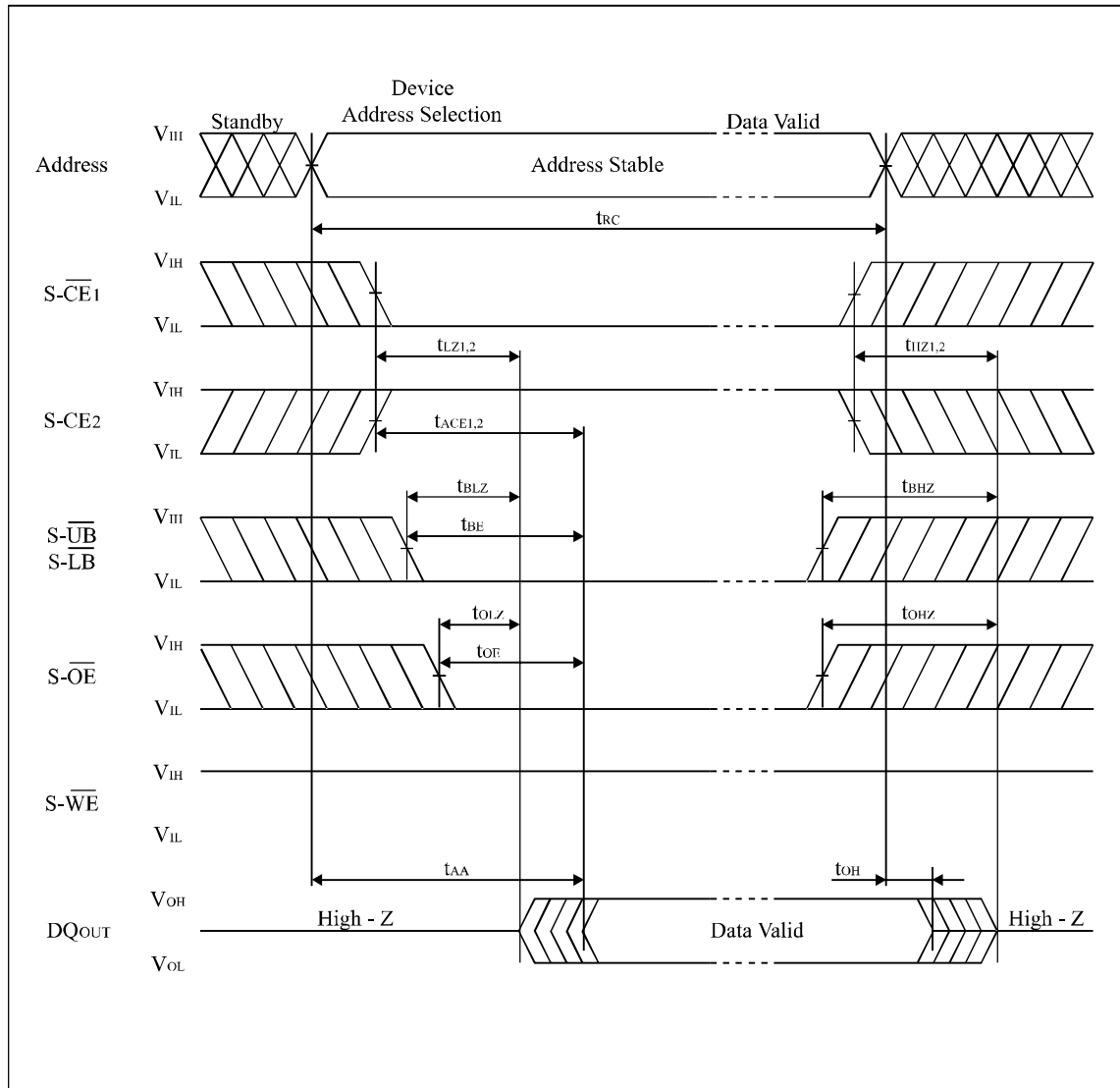
Symbol	Parameter	Notes	Min.	Max.	Unit
t_{WC}	Write cycle time		70		ns
t_{CW}	Chip enable to end of write		60		ns
t_{AW}	Address valid to end of write		60		ns
t_{BW}	Byte select time		55		ns
t_{AS}	Address setup time		0		ns
t_{WP}	Write pulse width		50		ns
t_{WR}	Write recovery time		0		ns
t_{DW}	Input data setup time		30		ns
t_{DH}	Input data hold time		0		ns
t_{OW}	$\overline{S-WE}$ High to output active	1	5		ns
t_{WZ}	$\overline{S-WE}$ Low to output in High-Z	1	0	25	ns

Note:

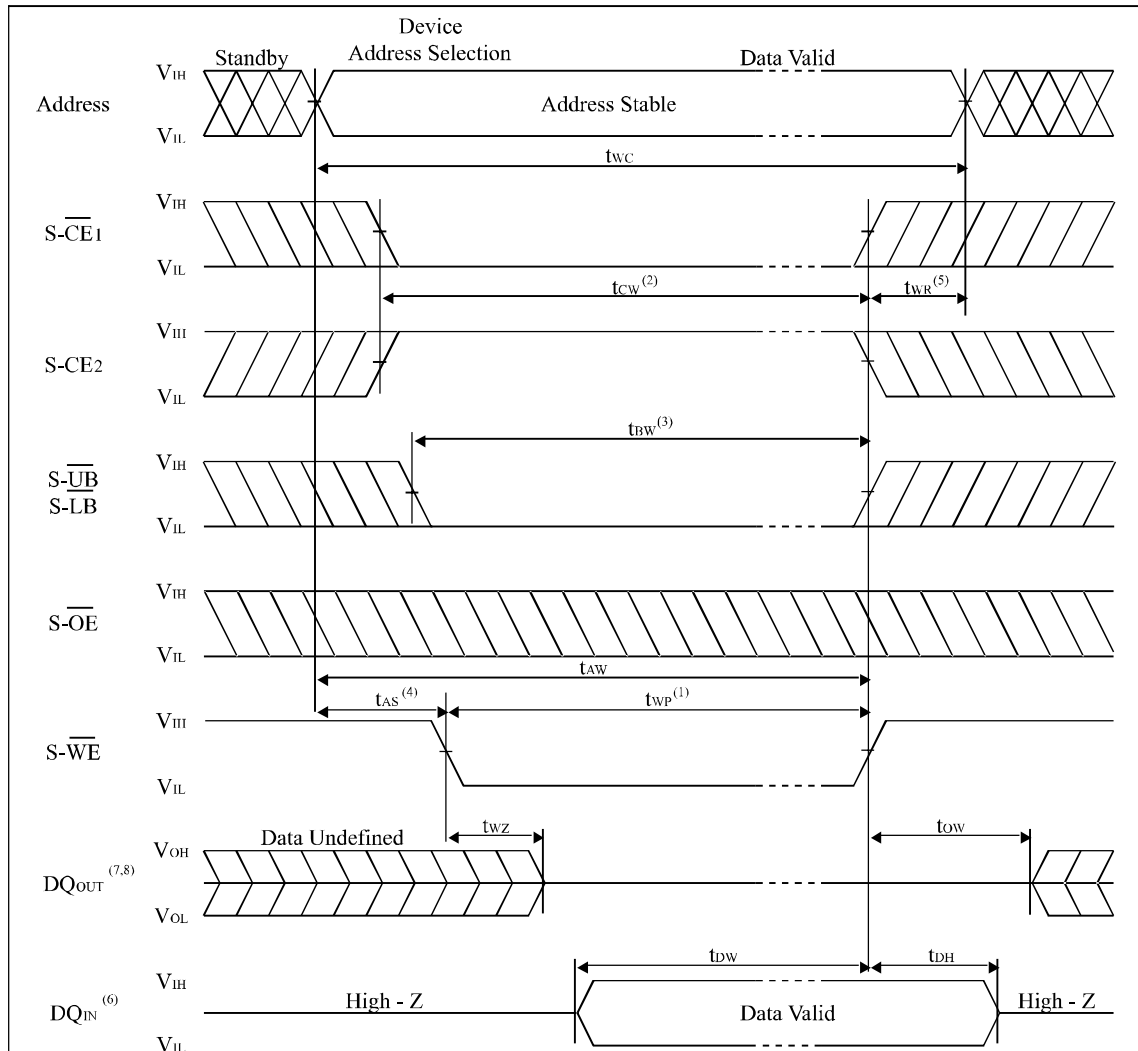
- Active output to High-Z and High-Z to output active tests specified for a $\pm 200\text{mV}$ transition from steady state levels into the test load.

13.4 SRAM AC Characteristics Timing Chart

Read Cycle Timing Chart



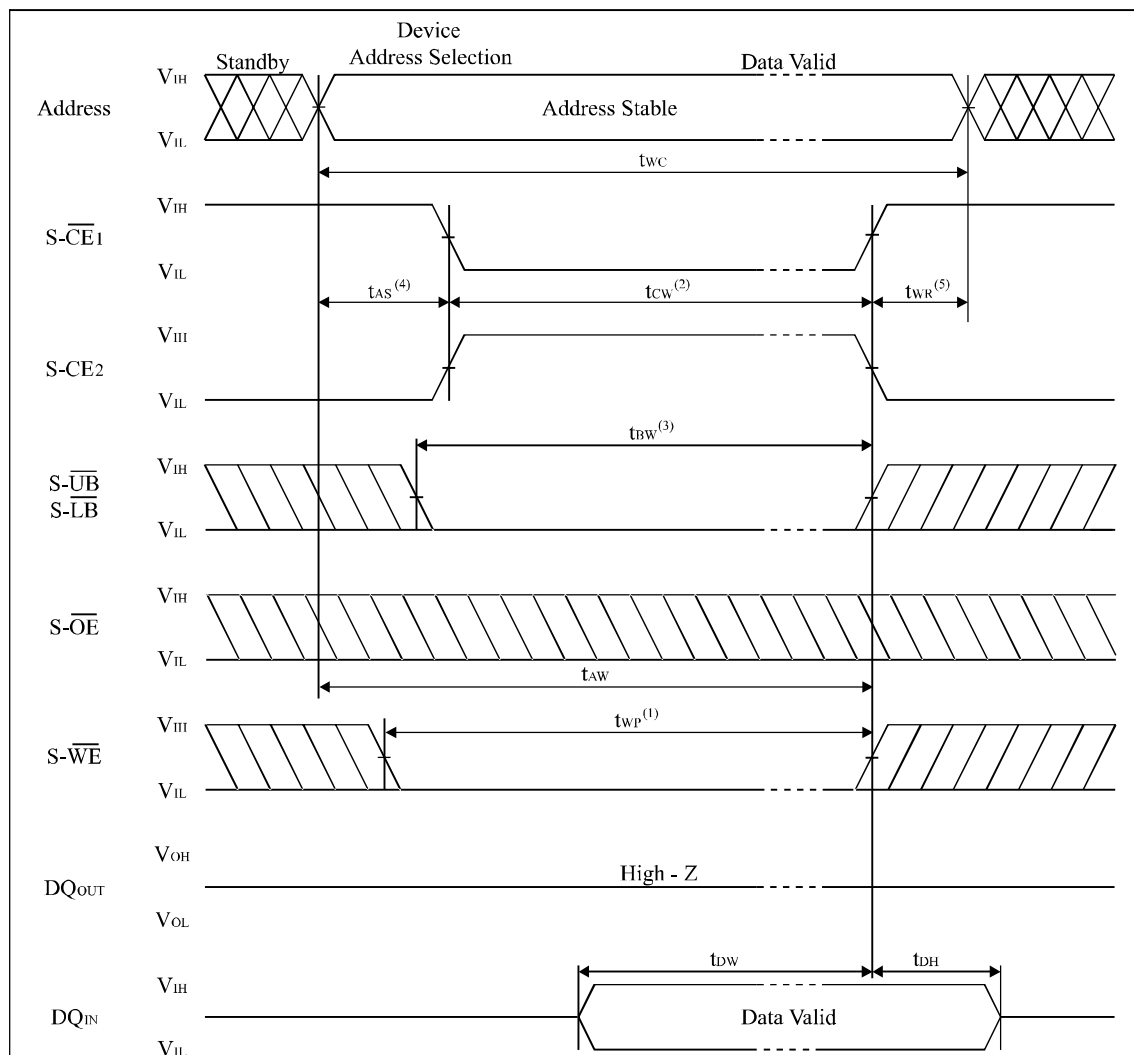
Write Cycle Timing Chart (S-WE Controlled)



Notes:

1. A write occurs during the overlap of a low S-CE₁, a high S-CE₂ and a low S-WE.
 A write begins at the latest transition among S-CE₁ going low, S-CE₂ going high and S-WE going low.
 A write ends at the earliest transition among S-CE₁ going high, S-CE₂ going low and S-WE going high.
 t_{WP} is measured from the beginning of write to the end of write.
2. t_{CW} is measured from the later of S-CE₁ going low or S-CE₂ going high to the end of write.
3. t_{BW} is measured from the time of going low S-UB or low S-LB to the end of write.
4. t_{AS} is measured from the address valid to beginning of write.
5. t_{WR} is measured from the end of write to the address change. t_{WR} applies in case a write ends at S-CE₁ going high, S-CE₂ going low or S-WE going high.
6. During this period DQ pins are in the output state, therefore the input signals of opposite phase to the outputs must not be applied.
7. If S-CE₁ goes low or S-CE₂ goes high simultaneously with S-WE going low or after S-WE going low, the outputs remain in high impedance state.
8. If S-CE₁ goes high or S-WE goes low simultaneously with S-WE going high or before S-WE going high, the outputs remain in high impedance state.

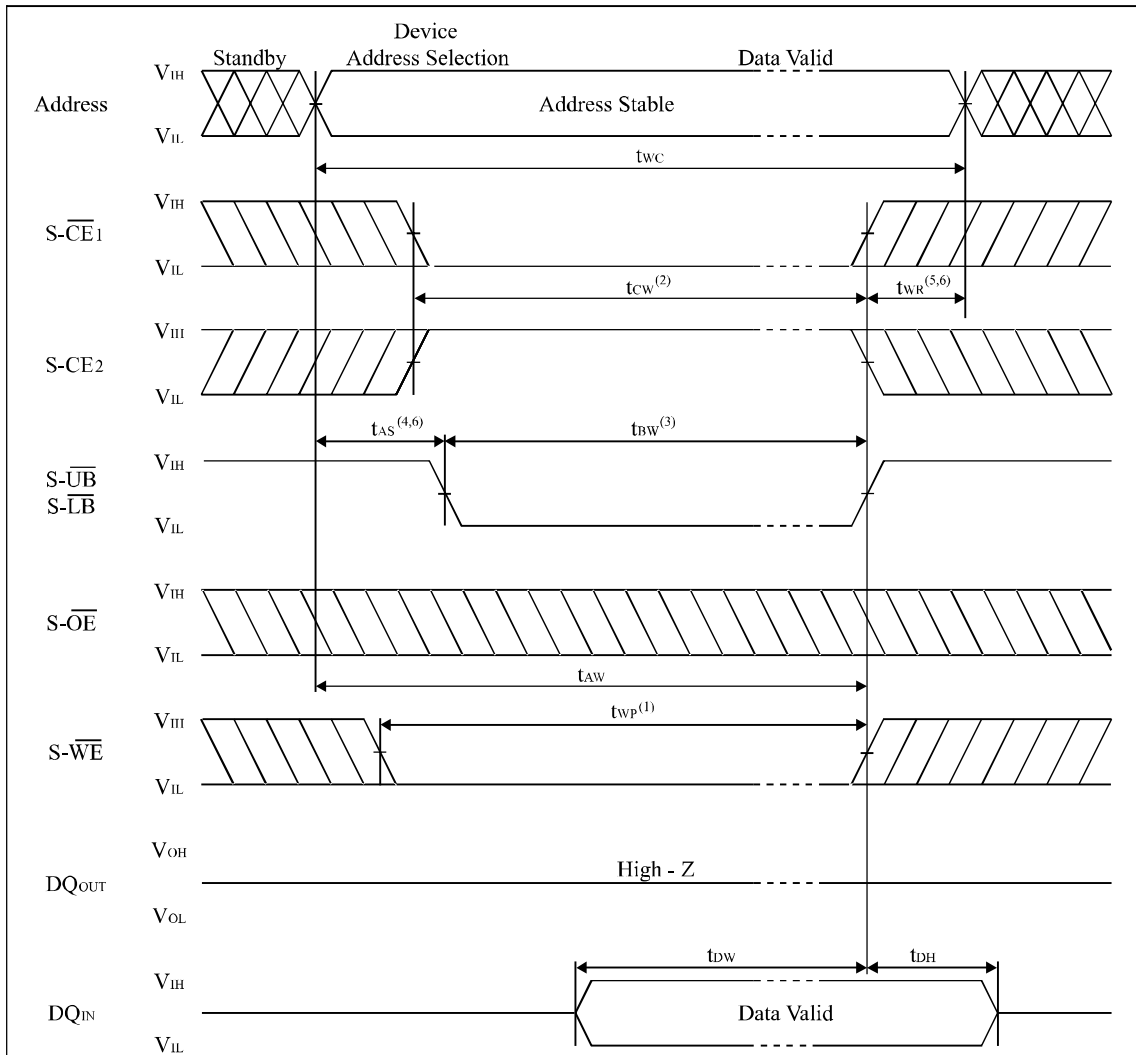
Write Cycle Timing Chart (S- $\overline{\text{CE}}$ Controlled)



Notes:

1. A write occurs during the overlap of a low S- $\overline{\text{CE}}$ ₁, a high S- $\overline{\text{CE}}$ ₂ and a low S- $\overline{\text{WE}}$.
 A write begins at the latest transition among S- $\overline{\text{CE}}$ ₁ going low, S- $\overline{\text{CE}}$ ₂ going high and S- $\overline{\text{WE}}$ going low.
 A write ends at the earliest transition among S- $\overline{\text{CE}}$ ₁ going high, S- $\overline{\text{CE}}$ ₂ going low and S- $\overline{\text{WE}}$ going high.
 t_{WP} is measured from the beginning of write to the end of write.
2. t_{CW} is measured from the later of S- $\overline{\text{CE}}$ ₁ going low or S- $\overline{\text{CE}}$ ₂ going high to the end of write.
3. t_{BW} is measured from the time of going low S- $\overline{\text{UB}}$ or low S- $\overline{\text{LB}}$ to the end of write.
4. t_{AS} is measured from the address valid to beginning of write.
5. t_{WR} is measured from the end of write to the address change. t_{WR} applies in case a write ends at S- $\overline{\text{CE}}$ ₁ going high, S- $\overline{\text{CE}}$ ₂ going low or S- $\overline{\text{WE}}$ going high.

Write Cycle Timing Chart (S-UB, S-LB Controlled)



Notes:

1. A write occurs during the overlap of a low S-CE₁, a high S-CE₂ and a low S-WE.
 A write begins at the latest transition among S-CE₁ going low, S-CE₂ going high and S-WE going low.
 A write ends at the earliest transition among S-CE₁ going high, S-CE₂ going low and S-WE going high.
 t_{WP} is measured from the beginning of write to the end of write.
2. t_{CW} is measured from the later of S-CE₁ going low or S-CE₂ going high to the end of write.
3. t_{BW} is measured from the time of going low S-UB or low S-LB to the end of write.
4. t_{AS} is measured from the address valid to beginning of write.
5. t_{WR} is measured from the end of write to the address change. t_{WR} applies in case a write ends at S-CE₁ going high, S-CE₂ going low or S-WE going high.
6. S-UB and S-LB need to make the time of start of a cycle, and an end "high" level for reservation of t_{AS} and t_{WR} .

14. Data Retention Characteristics for SRAM

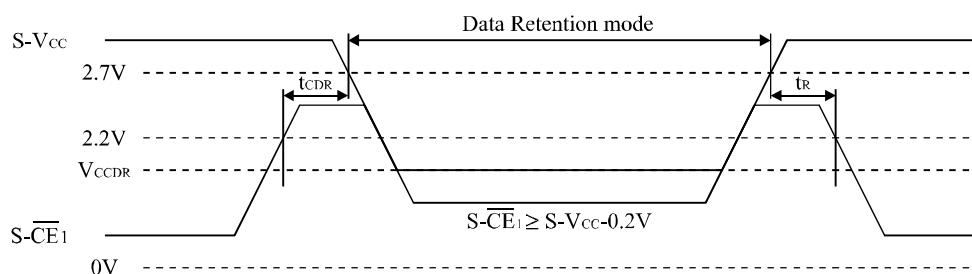
($T_A = -25^{\circ}\text{C}$ to $+85^{\circ}\text{C}$)

Symbol	Parameter	Note	Min.	Typ. ⁽¹⁾	Max.	Unit	Conditions
V_{CCDR}	Data Retention Supply voltage	2	1.5		3.3	V	$S\text{-CE}_2 \leq 0.2\text{V}$ or $S\text{-}\overline{\text{CE}}_1 \geq S\text{-}V_{CC} - 0.2\text{V}$
I_{CCDR}	Data Retention Supply current	2		2	25	μA	$S\text{-}V_{CC} = 3.0\text{V}$ $S\text{-CE}_2 \leq 0.2\text{V}$ or $S\text{-}\overline{\text{CE}}_1 \geq S\text{-}V_{CC} - 0.2\text{V}$
t_{CDR}	Chip enable setup time		0			ns	
t_R	Chip enable hold time		t_{RC}			ns	

Notes

- Reference value at $T_A = 25^{\circ}\text{C}$, $S\text{-}V_{CC} = 3.0\text{V}$.
- $S\text{-}\overline{\text{CE}}_1 \geq S\text{-}V_{CC} - 0.2\text{V}$, $S\text{-CE}_2 \geq S\text{-}V_{CC} - 0.2\text{V}$ ($S\text{-}\overline{\text{CE}}_1$ controlled) or $S\text{-CE}_2 \leq 0.2\text{V}$ ($S\text{-CE}_2$ controlled).

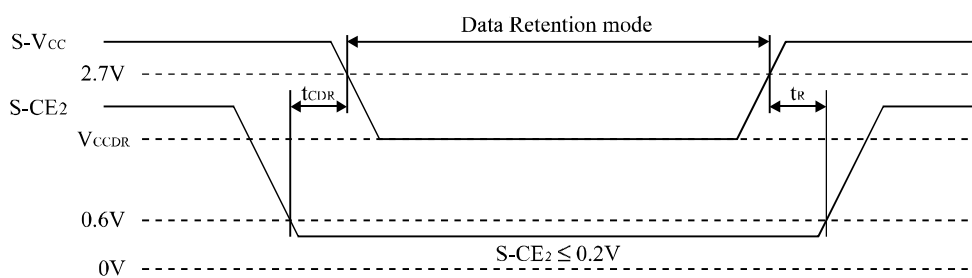
Data Retention timing chart ($S\text{-}\overline{\text{CE}}_1$ Controlled)⁽¹⁾



Note:

- To control the data retention mode at $S\text{-}\overline{\text{CE}}_1$, fix the input level of $S\text{-CE}_2$ between " V_{CCDR} and $V_{CCDR}-0.2\text{V}$ " or " 0V and 0.2V " during the data retention mode.

Data Retention timing chart ($S\text{-CE}_2$ Controlled)



15. Notes

This product is a stacked CSP package that a 64M (x16) bit Flash Memory and a 8M (x16) bit SRAM are assembled into.

- Supply Power

Maximum difference (between F-V_{CC} and S-V_{CC}) of the voltage is less than 0.3V.

- Power Supply and Chip Enable of Flash Memory and SRAM (F- $\overline{\text{CE}}$, S- $\overline{\text{CE}}_1$, S-CE₂)

S- $\overline{\text{CE}}_1$ should not be "low" and S-CE₂ should not be "high" when F- $\overline{\text{CE}}$ is "low" simultaneously.

If the two memories are active together, possibly they may not operate normally by interference noises or data collision on DQ bus.

Both F-V_{CC} and S-V_{CC} are needed to be applied by the recommended supply voltage at the same time expect SRAM data retention mode.

- Power Up Sequence

When turning on Flash memory power supply, keep F- $\overline{\text{RST}}$ "low". After F-V_{CC} reaches over 2.7V, keep F- $\overline{\text{RST}}$ "low" for more than 100 nsec.

- Device Decoupling

The power supply is needed to be designed carefully because one of the SRAM and the Flash Memory is in standby mode when the other is active. A careful decoupling of power supplies is necessary between SRAM and Flash Memory. Note peak current caused by transition of control signals (F- $\overline{\text{CE}}$, S- $\overline{\text{CE}}_1$, S-CE₂).

16. Flash Memory Data Protection

Noises having a level exceeding the limit specified in the specification may be generated under specific operating conditions on some systems. Such noises, when induced onto $F\text{-}\overline{WE}$ signal or power supply, may be interpreted as false commands and causes undesired memory updating. To protect the data stored in the flash memory against unwanted writing, systems operating with the flash memory should have the following write protect designs, as appropriate:

■ The below describes data protection method.

1. Protection of data in each block

- Any locked block by setting its block lock bit is protected against the data alteration. When $F\text{-}\overline{WP}$ is low, any locked-down block by setting its block lock-down bit is protected from lock status changes. By using this function, areas can be defined, for example, program area (locked blocks), and data area (unlocked blocks).
- For detailed block locking scheme, see Chapter 5.Command Definitions for Flash Memory.

2. Protection of data with $F\text{-}V_{PP}$ control

- When the level of $F\text{-}V_{PP}$ is lower than V_{PPLK} ($F\text{-}V_{PP}$ lockout voltage), write functions to all blocks are disabled. All blocks are locked and the data in the blocks are completely protected.

3. Protection of data with $F\text{-}\overline{RST}$

- Especially during power transitions such as power-up and power-down, the flash memory enters reset mode by bringing $F\text{-}\overline{RST}$ to low, which inhibits write operation to all blocks.
- For detailed description on $F\text{-}\overline{RST}$ control, see Chapter 12.6 AC Electrical Characteristics for Flash Memory, Reset Operations.

■ Protection against noises on $F\text{-}\overline{WE}$ signal

To prevent the recognition of false commands as write commands, system designer should consider the method for reducing noises on $F\text{-}\overline{WE}$ signal.

17. Design Considerations

1. Power Supply Decoupling

To avoid a bad effect to the system by flash memory power switching characteristics, each device should have a 0.1μF ceramic capacitor connected between its F-V_{CC} and GND and between its F-V_{PP} and GND.

Low inductance capacitors should be placed as close as possible to package leads.

2. F-V_{PP} Trace on Printed Circuit Boards

Updating the memory contents of flash memories that reside in the target system requires that the printed circuit board designer pay attention to the F-V_{PP} Power Supply trace. Use similar trace widths and layout considerations given to the F-V_{CC} power bus.

3. The Inhibition of Overwrite Operation

Please do not execute reprogramming “0” for the bit which has already been programmed “0”. Overwrite operation may generate unerasable bit.

In case of reprogramming “0” to the data which has been programmed “1”.

- Program “0” for the bit in which you want to change data from “1” to “0”.
- Program “1” for the bit which has already been programmed “0”.

For example, changing data from “1011110110111101” to “1010110110111100” requires “111011111111110” programming.

4. Power Supply

Block erase, full chip erase, word write with an invalid F-V_{PP} (See Chapter 11. DC Electrical Characteristics) produce spurious results and should not be attempted.

Device operations at invalid F-V_{CC} voltage (See Chapter 11. DC Electrical Characteristics) produce spurious results and should not be attempted.

18. Related Document Information⁽¹⁾

Document No.	Document Name
FUM00701	LH28F320BF, LH28F640BF Series Appendix

Note:

1. International customers should contact their local SHARP or distribution sales offices.

A-1 RECOMMENDED OPERATING CONDITIONS

A-1.1 At Device Power-Up

AC timing illustrated in Figure A-1 is recommended for the supply voltages and the control signals at device power-up. If the timing in the figure is ignored, the device may not operate correctly.

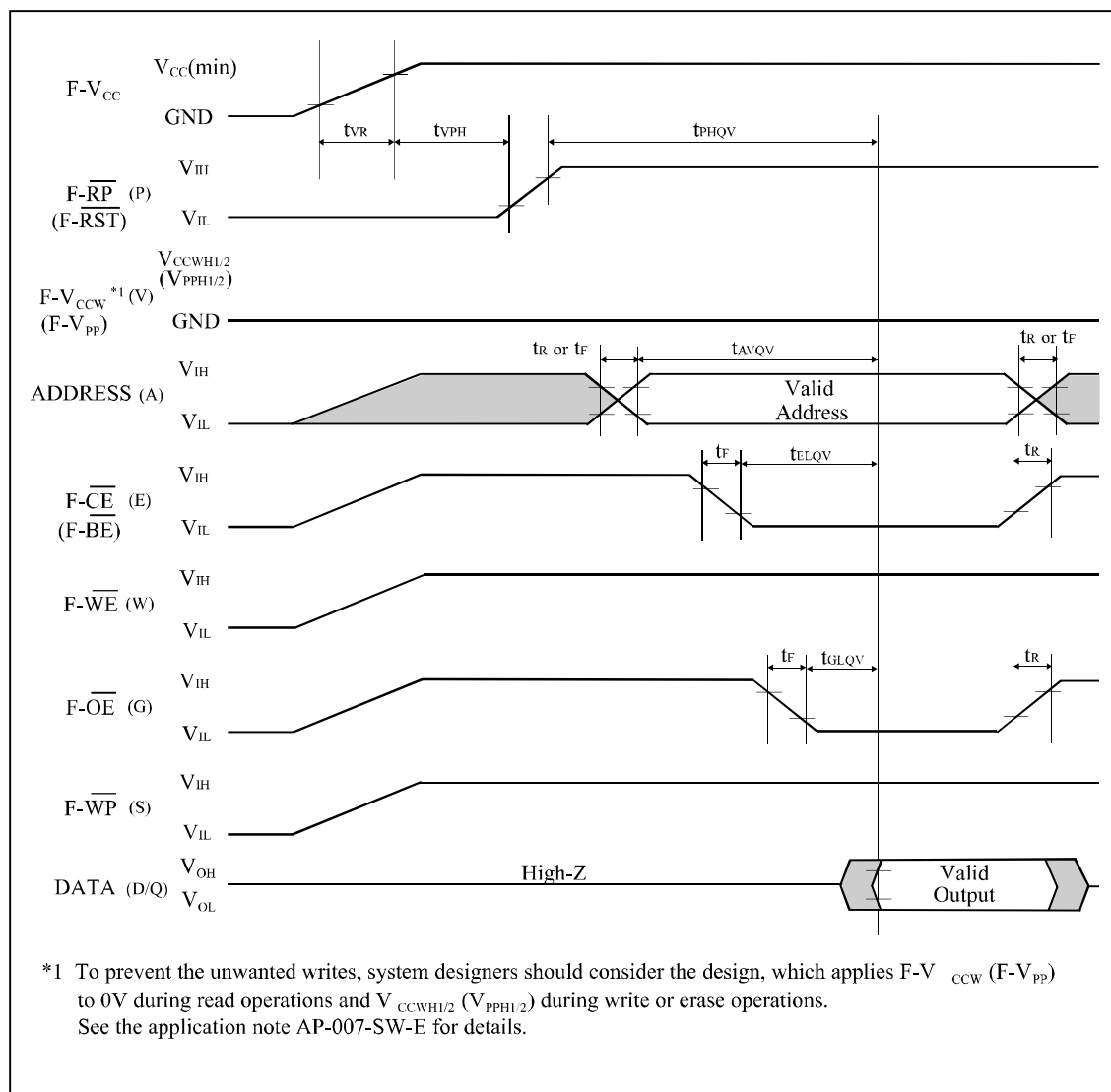


Figure A-1. AC Timing at Device Power-Up

For the AC specifications t_{VR} , t_R , t_F in the figure, refer to the next page. See the “AC Electrical Characteristics for Flash Memory” described in specifications for the supply voltage range, the operating temperature and the AC specifications not shown in the next page.

A-1.1.1 Rise and Fall Time

Symbol	Parameter	Notes	Min.	Max.	Unit
t_{VR}	F- V_{CC} Rise Time	1	0.5	30000	$\mu\text{s}/\text{V}$
t_R	Input Signal Rise Time	1, 2		1	$\mu\text{s}/\text{V}$
t_F	Input Signal Fall Time	1, 2		1	$\mu\text{s}/\text{V}$

NOTES:

1. Sampled, not 100% tested.
2. This specification is applied for not only the device power-up but also the normal operations.

A-1.2 Glitch Noises

Do not input the glitch noises which are below $V_{IH}(\text{Min.})$ or above $V_{IL}(\text{Max.})$ on address, data, reset, and control signals, as shown in Figure A-2 (b). The acceptable glitch noises are illustrated in Figure A-2 (a).

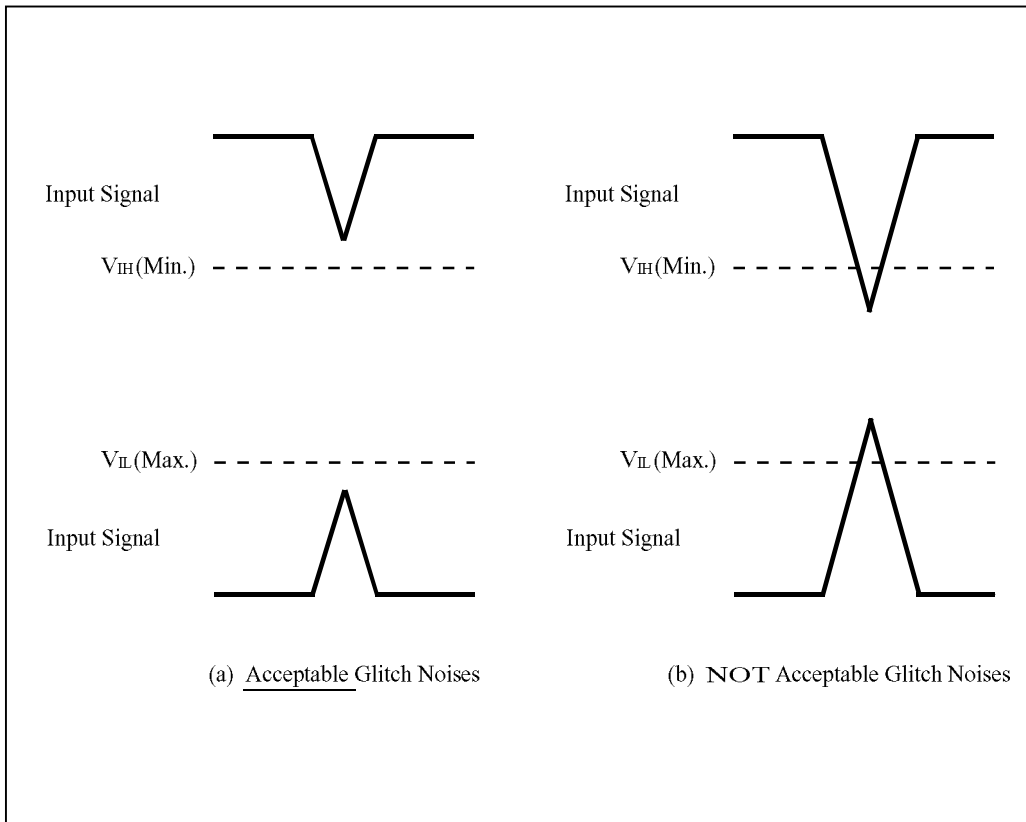


Figure A-2. Waveform for Glitch Noises

See the “DC Electrical Characteristics” described in specifications for $V_{IH}(\text{Min.})$ and $V_{IL}(\text{Max.})$.

A-2 RELATED DOCUMENT INFORMATION⁽¹⁾

Document No.	Document Name
AP-001-SD-E	Flash Memory Family Software Drivers
AP-006-PT-E	Data Protection Method of SHARP Flash Memory
AP-007-SW-E	RP#, V_{pp} Electric Potential Switching Circuit

NOTE:

1. International customers should contact their local SHARP or distribution sales office.

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