PRELIMINARY

4sec PIEZO BUZZER DIRECT DRIVE VOICE SYNTHESIZER

■ GENERAL DESCRIPTION

The NJU5508 series is a PCM method voice synthesizer which consists of 144k bits data ROM, ladder type D/A converter, CR oscillator and control logics.

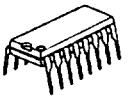
The operating voltage of 2.4V or over enables the operation using a small button cell or other types batteries.

The 144k bits data ROM can be divided into four independent sections of any desired length, and sounds of human and animal voices or other kinds of sound effects can be programmed up to 4 sec in total.

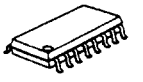
The ladder type D/A converter can drive a dynamic speaker by using simple external amplifier.

The NJU5508 can be applied to the thinnest and smallest voice synthesis modules as it requires one resistor only as external components. Consequently, it can widely be utilized for applications in the consumer field.

■ PACKAGE OUTLINE



NJU5508CXX NJU5508DXX

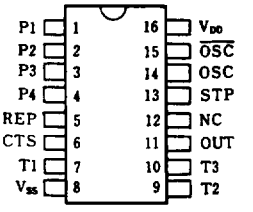


NJU5508MXX

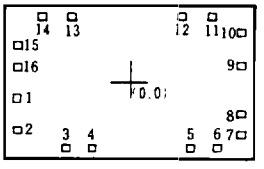
■ FEATURES

- Synthesis Method : 6 bits PCM
- Sampling Rate : 6 kHz
- Internal ROM size : 144k bits
- Synthesis Time : 4.0 seconds (MAX)
- D/A Converter : Ladder Type (Voltage Mode)
- Divided ROMs Output 4 kinds of Voice or Sound Effects
- One-Shot with Repeat and Level-Hold Mode
- Piezo Buzzer Direct Drive
- Minimum External Components
- Low Current Consumption
- Power Save Function : Oscillation Stop After Replay
  Value Shifted Pull-down Resistance
- Operating Voltage : 2.4V ~ 5.4V
- Package Outline : DIP 16 / DMP 16 / CHIP 16
- C-MOS Technology

■ PIN CONFIGURATION



■ PAD LOCATION



CHIP SIZE : 2.46 X 3.9mm
CHIP THICKNESS : 400μm±30μm

■ COORDINATES

(UNIT: μm)

NO	X	Y	NO	X	Y
1	-1763	- 215	9	1763	251
2	-1763	- 768	10	1763	786
3	-1006	-1045	11	1273	1042
4	- 573	-1045	12	841	1042
5	952	-1045	13	- 909	1042
6	1384	-1045	14	-1392	1042
7	1763	- 858	15	-1763	598
8	1763	- 517	16	-1763	247

■ RECOMENDED OSCILLATION RESISTER

Supply Volage	Resistance	Osc. Frequency
3.0 V	27kΩ	769kHz
4.5 V	30kΩ	769kHz
5.0 V	31kΩ	769kHz

■ TERMINAL DESCRIPTION

NO	SYMBOL	F U N C T I O N
1	P1	Section 1, Trigger Signal Input Terminal (With pull-down resistor)
2	P2	Section 2, Trigger Signal Input Terminal (With pull-down resistor)
3	P3	Section 3, Trigger Signal Input Terminal (With pull-down resistor)
4	P4	Section 4, Trigger Signal Input Terminal (With pull-down resistor)
5	REP	Repeat, Pause Input Terminal
6	CTS	Level Hold/One Shot Selecting Terminal
7	T1	Testing Terminal (Normally OPEN)
8	V_{SS}	V_{SS} Connecting Terminal
9	T2	Testing Terminal (Normally OPEN)
10	T3	Testing Terminal (Normally OPEN)
11	OUT	Voice Signal Output Terminal (DAC signal output)
12	NC	Non Connection
13	STP	END Signal Output Terminal
14	OSC	CR Oscillation Terminal (External resistor connecting terminal)
15	$\overline{OSC}$	CR Oscillation Terminal (External resistor connecting terminal)
16	V_{DD}	V_{DD} Connecting Terminal

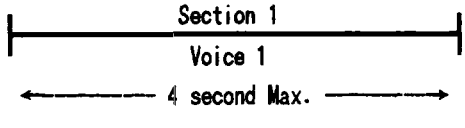
■ FUNCTIONAL DESCRIPTION

(1) ROM Section

The NJU5508 incorporated 144K bits data ROM which can be programmed for up to 4 sec. The 144K bits data ROM can be divided into four independent sections of any desired length, and four kinds of voice or sound effects can be programmed up to 4 sec. in total.

① One kind of voice

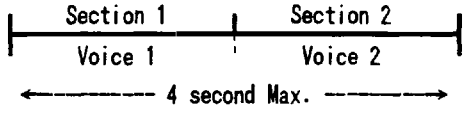
In case of one kind of voice is programmed, all of P1, P2, P3 and P4 terminals trigger same voice.



Trigger Terminal	Output Voice
P1	Section 1
P2	Section 1
P3	Section 1
P4	Section 1

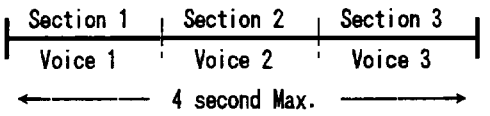
② Two kinds of voices

In case of the ROM is divided into two independent sections and 2 kinds of voices are programmed. Section 1 is triggerd by terminal P1, and section 2 is triggerd by P2, P3 and P4.



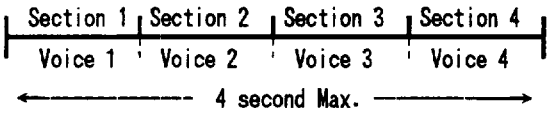
Trigger Terminal	Output Voice
P1	Section 1
P2	Section 2
P3	Section 2
P4	Section 2

③ Three kinds of voices
In case of the ROM is divided into three independent sections and 3 kinds of voices are programmed. Section 1 is triggerd by terminal P1, section 2 is triggerd by P2 and section 3 is triggerd by terminal P3. and P4.



Trigger Terminal	Output Voice
P1	Section 1
P2	Section 2
P3	Section 3
P4	Section 3

④ Four kinds of voices
In case of the ROM is divided into four independent sections and 4 kinds of voices are programmed. Section 1, 2, 3 and 4 are triggerd by terminal P1, P2, P3 and P4 respectively.



Trigger Terminal	Output Voice
P1	Section 1
P2	Section 2
P3	Section 3
P4	Section 4

(2) Replay Function
The combination of P1 to P4, REP and CTS can select the following replay mode

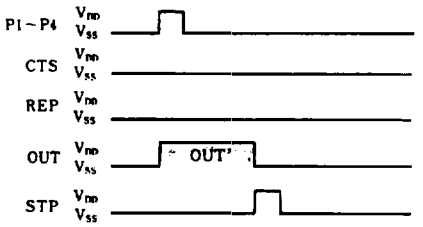
TERMINAL	LEVEL	F U N C T I O N
P1~P4	One Shot / Level Hold	P1 to P4 trigger the following section. Select Term. / 1 Kind Voice / 2 KindsVoice / 3 KindsVolce / 4 KindsVoice P1 / Section 1 / Section 1 / Section 1 / Section 1 P2 / Section 1 / Section 2 / Section 2 / Section 2 P3 / Section 1 / Section 2 / Section 3 / Section 3 P4 / Section 1 / Section 2 / Section 3 / Section 4 One Shot or Level Hold Mode is determind by CTS terminal.
REP	V_{DD}	Performing the number of repeat times of preset. The number of repeat times of section 1 to 4 can be set independantly. The number of repeat times is mask option: Repeat times...N=0~7 times One of pause time can select from 1.25secxM (M=0~3 times)
	V_{SS}	REPEAT is not operated.
CTS	V_{DD}	One Shot Mode is selected The voice replay only one cycle even if either one of the P1 to P4 input over one cycle times. However, it performs the number of repeat times of preset when REP=V_{DD}.
	V_{SS}	Level Hold Mode is selected The voice replay during either one of P1 to P4 is input. If the input is released halfway of the replay, the replay is performd compleatry to the end of cycles.

Note: REP and CTS terminals must to be connected to V_{DD} or V_{SS}. (OPEN may cause error operation)

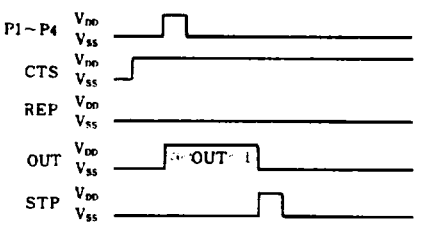
■ TIMING CHART

① One kind of voice replay

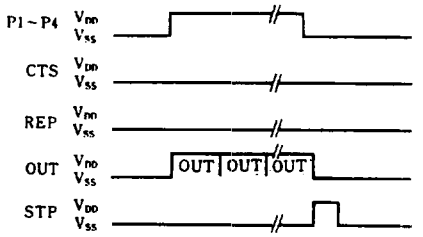
(1-1)Level Hold Mode (CTS"L")



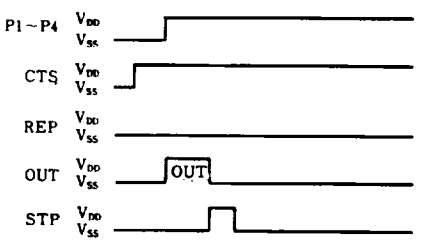
(1-2)One-Shot Mode (CTS"H")



(2-1)Level Hold Mode (CTS"L")

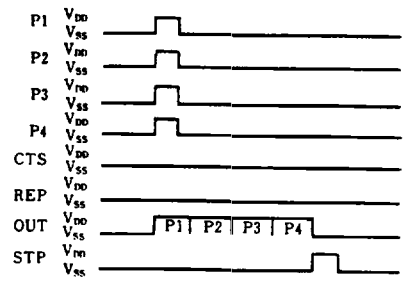


(2-2)One-Shot Mode (CTS"H")

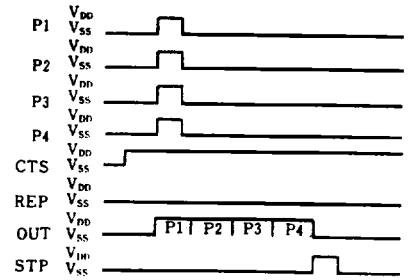


② Four kinds of voices replay

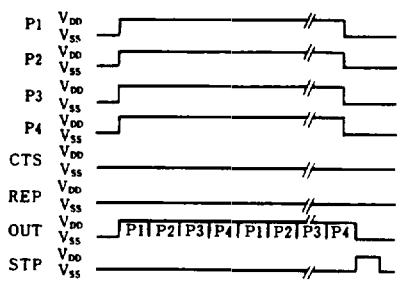
(1-1)Level Hold Mode (CTS"L")



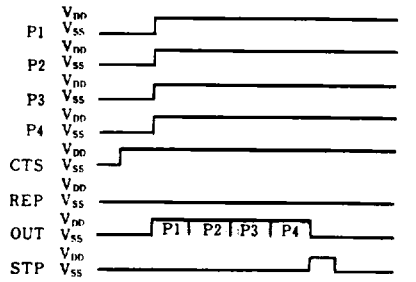
(1-2)One-Shot Mode (CTS"H")



(2-1)Level Hold Mode (CTS"L")



(2-2)One-Shot Mode (CTS"H")



③ 2 kinds and 3 kinds of voice replay are also same as 4 kinds of replay like as②.

Note 1) The input pulse width must be more than 64msec. (If it is less than 64msec. error operation will occur).

Note 2) The pulse width of STP output signal is about 64 msec.

Note 3) When the input is released, voice will be performed till the end of replaying section.

Note 4) When repeat mode is selected (mask option), there is different output occur by the number of REPEAT/PAUSE times.

(3) Repeat Playing Function

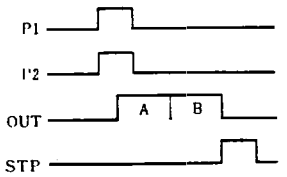
The number of repeat times can be set independently for each section to output effectively voice, in this time only one fixed pause time is available for all sections.

< The ROM divided into two sections example >

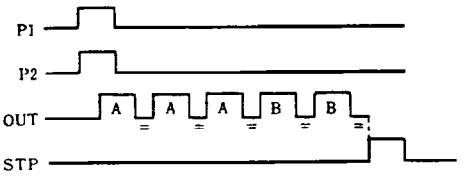
ITEM	SECTION 1	SECTION 2
Output Voice	A	B
Repeat Times	3	2
Pause Time	1.25 second(Common)	

1) In case of one-shot mode

①CTS="H", REP="L"



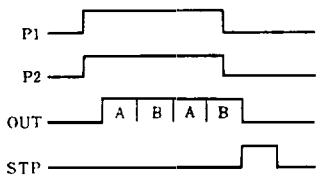
②CTS="H", REP="H"



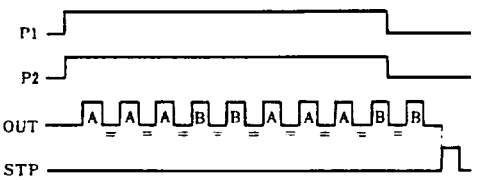
= : Pause Time

2) In case of level hold mode

①CTS="L", REP="L"



②CTS="L", REP="H"



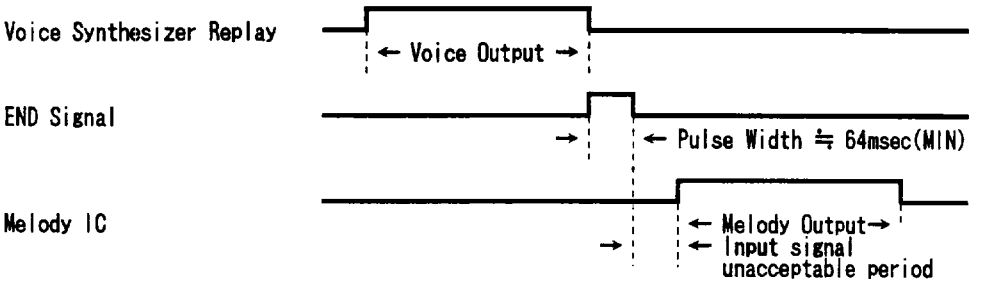
STP signal output after pause time(1.25sec)

Above timing charts is example of dividing ROM into two sections and control by P1 and P2.
Three sections and four sections repeat replay are also same as two sections output.

(4) END Signal Output

After the replay, about 64msec pulse width of END signal is output from STP terminal. This signal can be used as trigger signal for melody IC or others.

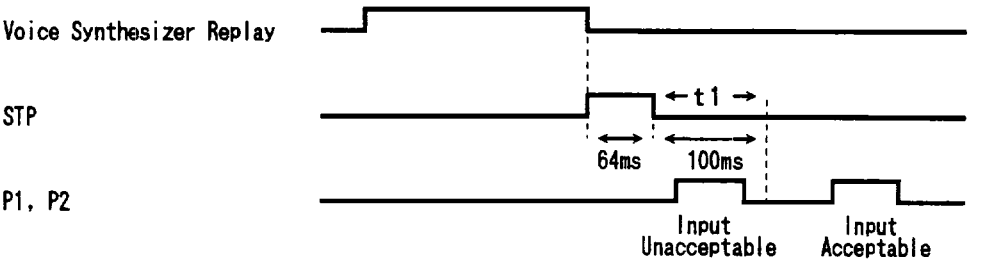
< Melody IC trigger example >



(5) Unacceptable period of Input Signal

The NJU5508 unaccept the any input during 100ms after STP signal output because of the LSI shift to the stand-by (Power saving) mode which stop the oscillation.

Therefore, retrigger should be input 100ms after STP signal output.



t1: The unacceptable period of input signal (about 100ms)

(6) Power-Saving Function

- Oscillation-Stop Function.....After voice replay, the oscillation is stop automatically and the current consumption becomes 0.1μA MAX.
- Input Current Control Function.....The pull-down resistors of P1, P2, P3, P4 and REP are changed according to the input level shown below:

  ON (=V_{DD}) 900KΩ / Input

  OFF(=V_{SS}) 300KΩ / Input

■ ABSOLUTE MAXIMUM RATINGS

(Ta=25℃)

PARAMETER	SYMBOL	RATINGS	UNIT
Supply Voltage	V_{DD}-V_{SS}	- 0.5 ~ + 7.0	V
Input Voltage	V_{IN}	V_{SS}-0.3 ~ V_{DD}+0.3	V
Output Voltage	V_{OUT}	V_{SS}-0.3 ~ V_{DD}+0.3	V
Operating Temperature	Topr	- 20 ~ + 70	℃
Storage Temperature	Tstg	- 55 ~ + 125	℃

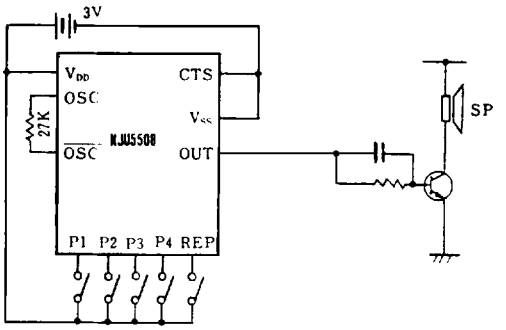
■ ELECTRICAL CHARACTERISTICS

(Ta=25℃, V_{DD}=3.0V, V_{SS}=0V)

PARAMETER	SYMBOL	CONDITIONS		MIN	TYP	MAX	UNIT
Operating Voltage	V_{DD}			2.4		5.4	V
Stand-by Current	I_{DD1}				0.01	0.1	μA
Operating Current	I_{DD2}	OUT Open			3.0	5.0	mA
Oscillation Frequency	F_{OSC}	R=31kΩ, VDD = 3V			768		kHz
Input Voltage	V_{IH}			V_{DD}-0.3		V_{DD}	V
	V_{IL}			V_{SS}		V_{SS}+0.3	
Input Current (Power Saving Mode)	I_{IH1}	V_{IH}=2.2V, P1-P4, REP, CTS			3.0	10.0	μA
	I_{IL1}	V_{IL}=0.8V, P1-P4, REP, CTS			3.0	10.0	
Input Current (C-MOS Input)	I_{IH2}	CTS	V_{IH}=2.2V		0.01	0.1	μA
	I_{IL2}		V_{IL}=0.8V		0.01	0.1	
Output Current	I_{OH1}	OUT	V_{OH}=1.5V	1.0	2.0		mA
	I_{OL1}		V_{OL}=1.5V	1.0	2.0		
	I_{OH2}	STP	V_{OH}=2.2V	0.7	1.0	1.3	mA
	I_{OL2}		V_{OL}=0.8V	0.7	1.0	1.3	

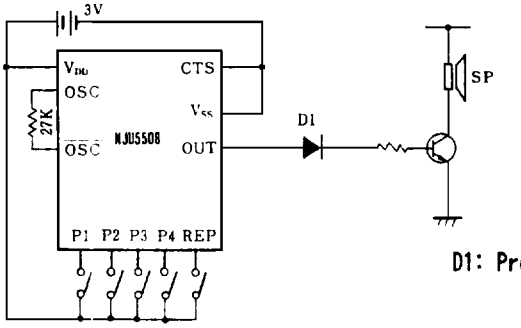
■ APPLICATION CIRCUITS

(1) Dynamic Speaker Drive



*: The CTS terminal should be connected to either the V_{DD} or V_{SS} line according to the operating mode.

(2) Dynamic Speaker Drive



D1: Prevention of click noises

*: The CTS terminal should be connected to either the V_{DD} or V_{SS} line according to the operating mode.