

**Preliminary Specification** 

#### **FEATURES:**

- Organized as 2M x 16
- Single Voltage Read and Write Operations
  - V<sub>DD</sub> = 1.7V 1.95V for Program, Erase and Read
- Top or Bottom Boot Block Protection
  - Bottom Boot Protection SST34WA3203
  - Top Boot Protection SST34WA3204
- Multiplexed Data and Address for reduced I/O count
  - A<sub>15</sub>–A<sub>0</sub> multiplexed as DQ<sub>15</sub>–DQ<sub>0</sub>
  - Addresses are latched by AVD# control input when BEF# is low
- Low Power Consumption (Typical)
  - Standby Current: 4µA
  - Auto Low Power Mode: 4 μA
- Flexible Memory Organization
  - 4 Banks (512 KW)
  - 63 Uniform 32 KWord blocks
  - Uniform Sectors (2KWord) for entire memory array
- Concurrent Memory Operation
  - Read While Program (RWP)
  - Read While Erase (RWE)
- Erase-Suspend/Erase-Resume Capability
  - Read while Erase-Suspend
  - Program while Erase-Suspend
  - Read while Program during Erase-Suspend

#### Synchronous Burst Mode Read (54 MHz/66 MHz)

- Continuous, Sequential Linear Burst
- 8/16/32-words with Wrap-Around Burst
- 8/16/32-words without Wrap-Around Burst
- Burst Access Time: 13.5 ns/11.5 ns
- Asynchronous Random Address Access: 70 ns
- Industry Standard CFI interface compatible
- Fast Program and Erase (Typical)
  - Word Program Time: 10 μs
  - Sector/Block Erase Time: 15 ms
  - Chip Erase Time: 30 ms
- Expanded Block Locking
  - All blocks locked at Power-up
  - Any block can be locked/unlocked by software
- Flash Security ID
  - 128-bit unique ID factory preset
  - 128-word non-erasable, lockable User-programmed ID bits ("OTP-like")
- End-of-Write Detection
  - Data# Polling
  - Toggle bit
- Packages Available
  - 44-ball VFBGA (6 x 8mm)
- Superior Reliability
  - Endurance per sector: 1,000,000 cycles (typical)
  - Greater than 100 years Data Retention
- All non-Pb (lead-free) devices are RoHS compliant

#### PRODUCT DESCRIPTION

The SST34WA3203 and SST34WA3204 are 32 Mbit (2 Mbit x16) Flash memory devices with Burst Mode data access that utilize a single 1.8 V supply. When super voltage VH (11.4V to 12V) is applied to the ACC pin, eight word programming is enabled for faster manufacturing-environment programming.

The devices feature a 512 KWord uniform multi-bank architecture that consists of four banks. The boot block, either the top or bottom block, consists of 15 standard 32 KWord blocks and four parameter 8 KWord blocks for added granularity. The remaining two banks each contain uniform 32 KWord blocks. Each 32 KWord block is further divided into sixteen uniform 2 KWord sectors. Blocks and sectors are individually erasable for increased flexibility. Any bank can be read while another bank is being erased or programmed, with zero latency.

The SST34WA3203/3204 support an Erase-Suspend mode during which data can be programmed to, or read from, any sector or block that is not being erased.

SST34WA3203/3204 support synchronous Burst mode Read from any address location of the memory array. The Burst mode allows sequential data set reading with significantly shorter latency delays than during a random read, including 8-, 16-, 32-words or continuous or without wrap-around.

The devices offer an expanded Block Locking scheme for data protection against any writes. Each block can be individually locked. Additionally, the top or bottom 8 KWord parameter blocks can be individually locked for finer granularity of the top or bottom boot blocks.

A 136-words Security ID, included on the devices, increases system design security. The Security ID is divided into two segments: an 8-word, 128-bit segment factory programmed with a SST Unique ID, and a 128-word segment that can be programmed and locked by the user. When not locked, the user programmable bits can be programmed but never erased.

Designed, manufactured, and tested for applications requiring low power and small form factor the SST34WA3203/3204 is offered in an extended temperature with a small footprint package to meet board space constraints requirement. See Figure 3 for pin assignments.



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## **Device Operation**

Commands are used to initiate the memory operation functions of the device. Commands are written to the device using standard microprocessor write sequences.

The SST34WA3203/3204 device also has an Auto Low Power mode which puts the device in a "near standby" mode after data has been accessed with a valid Read operation. This reduces the I<sub>DD</sub> active read current. The Auto Low Power mode reduces the typical I<sub>DD</sub> to Stand-By level. The device exits the Auto Low Power mode with any address or control signal transition; therefore, there is no access time penalty for Read cycles.

**TABLE 1: Critical Parameters** 

Critical Parameters	Values	Units
Max Random Address Access Time	70	ns
Max Synchronous Access Time (54 MHz)	13.5	ns
Max Synchronous Access Time (66 MHz)	11.5	ns

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## **Concurrent Read/Write Operation**

The multi-bank architecture of this device allows zero latency Concurrent Read/Write operation whereby the user can read from one bank while programming or erasing in another bank. With this operation a user can read system code in one bank while updating data in another bank. A unique feature of the SST34WA3203/3204 is ability to Read during an Erase-Suspend even while Programming in another bank. This feature is designed to respond to interrupt requests during concurrent operation. See Table 2, Current Read/Write State.

**TABLE 2: Concurrent Read/Write State** 

Current Operation in One Bank	Possible Operation in Any Other Bank			
Read	No Operation			
Read	Write			
Write	Read			
Write	No Operation			
No Operation	Read			
No Operation	Write			

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Note: For the purposes of this table, "Write" means to perform Sector/Block or Word-Program operations as applicable to the appropriate bank.

### **Asynchronous Read**

The default configuration on power-up, or after a hardware reset via the RST# pin, is Asynchronous Read. To read data from the memory array, the system must assert a valid address on A/DQ $_{15}$ –A/DQ $_{0}$  and A $_{20}$ –A $_{16}$ , while AVD# and BEF# are at V $_{IL}$ . During the read, WE# remains at V $_{IH}$  and CLK is X for Asynchronous Read, the rising edge of AVD# latches the address, and OE# is driven to V $_{IL}$ . The data appears on A/DQ $_{15}$ –A/DQ $_{0}$ . For details, see Figure 4. Since the memory array is divided into four banks, each bank remains enabled for read access until the command register contents are altered.

Address access time ( $T_{ACC}$ ) is equal to the delay from stable addresses to valid output data. The chip enable access time ( $T_{CE}$ ) is the delay from the stable addresses and stable BEF# to valid data at the outputs. The output enable access time ( $T_{OE}$ ) is the delay from the falling edge of OE# to valid data at the output.

The internal state machine is set to read array data upon device power-up or after a hardware reset. This ensures that no spurious alteration of the memory content occurs during the power transition.

## **Burst Mode Read (Synchronous)**

The SST34WA3203/3204 default configuration on powerup or after reset is Asynchronous Read. However, it can be configured to operate in a Synchronous Read mode with a continuous, sequential linear burst operation or a linear burst operation of 8-, 16-, or 32-words length with wraparound.

Before setting the device configuration to Burst Mode, determine the number of wait states for the initial word access time (T<sub>IACC</sub>) and the desired Burst mode—continuous with, or without, wrap-around.



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#### **Wait States**

On power up, the SST34WA3203/3204 defaults to asynchronous read operation. The device is automatically enabled for burst mode on the first rising edge on the CLK input, while the AVD# is held low for one clock cycle and the address is latched on the first rising edge of the CLK. Prior to activating the clock signal, the system determines how many wait states are desired for the initial word ( $T_{IACC}$ ) of each burst session. The system then writes the Set Configuration Register command sequence.

The device automatically delays RY/BY# by the needed

number of clock cycles if data is not ready. Refer to the details in "Handshaking Feature" section.

The initial word is output on the Data Bus  $T_{IACC}$  after the active edge of the first CLK cycle. Each successive clock cycle automatically increments the addresses counter. Subsequent words are output on the Data Bus  $T_{BACC}$  after the active edge of each successive clock cycle.

To return the device to Asynchronous Read mode, either drive BEF# to  $V_{IH}$  or drive RST# to  $V_{IL}$ .

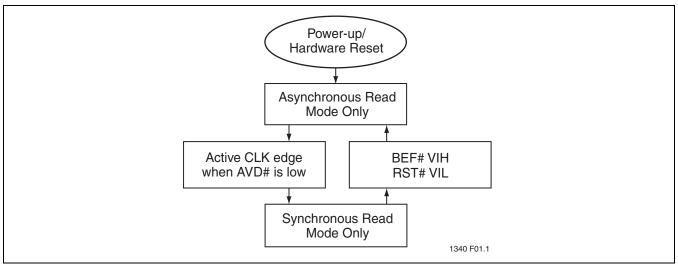


FIGURE 1: Synchronous/Asynchronous State Diagram

#### 8-, 16-, 32-Words Linear Burst Mode with Wrap-Around

The SST34WA3203/3204 device supports a synchronous read operation with a Linear Burst mode of a predetermined word length with wrap-around. Groups of 8, 16, and 32 words can be read in this way as defined in Table 3.

In 8, 16, and 32-words Linear Burst mode operation, the starting address of the linear burst sequence is the address written to the device. Each successive clock cycle automatically increments the address counter until the top address of the group is reached. Once the top address is

reached, the address wraps back to the first address of the selected group and continues incrementing from there.

An example of an 8-word linear Burst mode with Wrap-Around is as follows: if the starting address in the 8-word mode is 11H (8 words group start = 10H, group end = 17H), the address range to be read would be 10H-17H, and the burst sequence would be 11H -12H -13H - 14H - 15H - 16H - 17H - 10H - and so on.

The RY/BY# pin will indicate when valid data is present on the data bus.

TABLE 3: 8-, 16-, 32-Words Linear Burst Mode Wrap-Around Groups

Group Size	Address Ranges				
8 words	00000H - 00007H	00008H - 0000FH	00010H - 00017H		$(A)^1 - (A + 7H)$
16 words	00000H - 0000FH	00010H - 0001FH	00020H - 0002FH		(B) <sup>1</sup> - (B + FH)
32 words	00000H - 0001FH	00020H - 0003FH	00040H - 0005FH		$(C)^1 - (C + 1FH)$

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1. A is a multiple of 00008H, B is a multiple of 00010H, and C is a multiple of 00020H.



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#### 8-16-32-Words Linear Burst Mode without Wrap-Around

The SST34WA3203/3204 device supports a synchronous read operation without a Linear Burst mode. A fixed number of words predefined as 8-, 16-, or 32-words are read from consecutive addresses starting with the initial word, which is written to the device. Once the fixed number of words are read completely, the Burst Read operation stops and the RY/BY# output goes low. There is no group limitation as there is with Linear Burst with Wrap-Around. See Table 3 for group definitions.

An example of an 8-word linear Burst mode without Wrap-Around is as follows: for an 8-word length Burst Read, if the starting address written to the device is 39h, the burst sequence would be 39-3A-3B-3C-3D-3E-3F-40h, and the read operation will be terminated at 40h. In a similar fashion, the 16-word and 32-word modes begin their burst sequence on the starting address written to the device, and Continuously Read to the predefined word length, of 16 or 32 words.

The operation is similar to the Continuous Burst, but will stop the operation at fixed word length. If the device crosses the first 32-word address boundary during burst read, a latency may occur before data appears for the next address and RY/BY# is pulsing low. If the burst read start address is 8-word boundary aligned (AO = A1 = A2 = 0), the latency does not occur. If the host system crosses the bank boundary, the device will react in the same manner as in the Continuous Burst.

#### **Continuous Linear Burst Mode**

The SST34WA3203/3204 device supports a synchronous read operation with a continuous, sequential linear Burst mode read. When in this mode, the Addresses are automatically incriminated linearly with every successive clock active edge. If the device reaches the Highest Memory Location Address (FFFFH), it will continue the continuous, sequential linear Burst read operation by wrapping around to Address 00000H. The Burst operation will continue sequentially until another address is latched via the AVD# pin, until BEF# is driven to  $V_{\rm IH}$ , or until RST# is driven to  $V_{\rm IL}$ .

When an address is latched via AVD# pin with active edge of CLK, a new burst read will start with a new initial address.

If the continuous, sequential linear burst read sequence crosses a bank boundary into a bank that is performing a Programming or Erasing operation, the device will provide status information. Once the system has completed the status read operation, or the device has completed the Program/Erase Operation, the system is allowed to start a new burst read operation. In this case a new address needs to be latched via the AVD# pin.

In synchronous, continuous, sequential, linear read array, a latency in output data may occur when a burst sequence crosses the first 32-word address boundary. If the burst read start address is 8-word boundary aligned ( $A_0 = A_1 = A_2 = 0$ ), the delay does not occur. If the burst read start address is mis-aligned to an 8-word boundary, the delay occurs once per burst-mode read sequence. The RY/BY# signal will indicate this delay to the system.

### **Burst Register**

The SST34WA3203/3204 defaults to Asynchronous Read on power-up. However, it can be configured to operate in a Synchronous Read Mode with continuous, sequential linear burst operation and linear burst operation of 8-, 16-, 32- words length with wrap-around.

The Burst Register is used to configure the type of read bus access the memory will perform by setting the desired Mode of Burst (continuous or wrap-around) and the number of wait states for the initial word access time  $(T_{IACC})$ .

The user can set the Burst Register with the Set Burst Register Command. The Burst Register will retain its information until it is reset via the RST# pin or after Power-Un

The Set Burst Register Command is initiated by executing a three-cycle command sequence. On the last bus cycle, Data is C0H, address bits  $A_{11}$ – $A_0$  are 555H, and address bits  $A_{17}$ – $A_{12}$  set the code to be latched, as shown in Table 4.

Upon power-up or hardware reset using the RST# pin, the device will be in the default state. The Burst Register can only be changed in Read and Erase Suspend mode.



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**TABLE 4: Burst Mode Configuration Command** 

Function	Address	Value
Programmable A <sub>12</sub> A <sub>14</sub> - A <sub>13</sub> - A <sub>12</sub> values		A <sub>14</sub> - A <sub>13</sub> - A <sub>12</sub> values
Initial Wait	A <sub>13</sub>	0 - 0 - 1 = 3 wait states for initial word
State	A <sub>14</sub>	0 - 1 - 0 = 4 wait states for initial word
		0 - 1 - 1 = 5 wait states for initial word
		1 - 0 - 0 = 6 wait states for initial word
		1 - 0 - 1 = 7 wait states for initial word (default)
		1 - 1 - 0 = Reserved
		1 - 1 - 1 = Reserved
Burst Mode	A <sub>15</sub>	A <sub>16</sub> - A <sub>15</sub> values
Type	A <sub>16</sub>	0 - 0 = Continuous burst (default)
		0 - 1 = 8-word linear burst
		1 - 0 = 16-word linear burst
		1 - 1 = 32-word linear burst
	A <sub>17</sub>	0 = linear burst with wrap-around (default)
		1 = linear burst without wrap-around

Note: The Device will be in the default state after Hardware Reset (via RST# pin) or after Power-Up.

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## **Burst Suspend/Resume**

The Burst Suspend / Resume feature allows the system to temporarily suspend a synchronous burst operation during the initial access, before data is available, or after the device is reading data. When the burst operation is suspended, previously latched internal data and the current state are retained.

Burst Suspend occurs when BEF# is asserted, WE# is deasserted, and OE# is de-asserted. CLK must be halted at  $V_{\text{IH}}$  or  $V_{\text{IL}}$ . To resume the burst access, OE# is reasserted, and afterwards CLK can be restarted. Subsequent CLK edges resume the burst sequence where it was suspended.

When the Burst Suspend is enabled the device will enter a low power mode, in which the current consumption is reduced to typically 1mA. The RY/BY# pin, which is controlled by BEF#, will remain active and is not placed into a high-impedance state when OE# is de-asserted.



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## **Writing Commands**

The SST34WA3203/3204 accept address and data information in the form of program commands. To write a command, the system needs to drive BEF#, and WE# to  $V_{IL}$ . The addresses are latched on the rising edge of AVD# while keeping OE# at  $V_{IH}$ , and data is latched on the rising edge of WE# while keeping OE# at  $V_{IH}$ .

## **Word-Program Operation**

The SST34WA3203/3204 are programmed on a word-byword basis. Before programming, erase the sector to be programmed.

A Program operation is accomplished in three phases. First, the Software Data Protection is initiated using the three-word load sequence. Next, the word address and word data are loaded. Finally, the internal Program operation initiates after the rising edge of the fourth WE#. The Program operation completes within 12  $\mu$ s.

The SST34WA3203/3204 features an programming acceleration mode for faster programming. Once the device enters the programming acceleration mode, only two write cycles are required to program a word, instead of the four cycles required in the standard program command sequence.

During the Program operation, the only valid reads within the bank being programmed are status reads (DQ<sub>7</sub> Data# Polling and DQ<sub>2</sub>/DQ<sub>6</sub> Toggle Bits). Any commands issued during an internal Program operation are ignored.

When the Program Operation is complete, the bank will return to Read Array Mode. For Program operation timing diagram and flowchart, see Figure 8 and Figure 22.

## **Programming Acceleration Operation**

The programming acceleration makes programing faster than using a standard program command sequence because it reduces the standard four-cycle process to two cycles. Two unlock cycles initiates the programming acceleration command sequence which is followed by a third write cycle containing 20H as the programming acceleration command. The chip enters the programming acceleration mode. To program in this mode, a two-cycle programming acceleration program command sequence is all that is required. The first cycle contains the programming acceleration command, A0h; the second cycle contains the program address and data. Likewise, additional data is programmed. The initial two unlock cycles required in the standard program command sequence is eliminated. This reduces the total programming time. See Table 15 for programming acceleration command sequence requirements.

The system issues a two-cycle programming acceleration reset command sequence to exit the programming

acceleration mode and return to the read mode. The first cycle contains the data 90h, and the second cycle contains the data 00h.

## **Eight-Word Program**

An Eight Word Program command is provided for fast data programming. At room temperature and normal V<sub>DD</sub>, the command is only enabled when the ACC pin is at Supervoltage VH (11.4V to 12V). The Eight Word Program Operation is initiated with the A0H command and then the host provides eight consecutive data words. The Eight Word program is an Asynchronous operation and the CLK signal is ignored. The system drives BEF# low to V<sub>II</sub> and the Initial address is latched on the rising edge of the first AVD# pulse while keeping OE# high. Data is latched on the rising edge of each WE# pulse while keeping OE# high. See Figure 10 for AC timings. The Initial address AINI must be 8-words boundary aligned  $(A_0 = A_1 = A_2 = 0)$ , otherwise the part will force the boundary alignment. Each subsequent WE# pulse will automatically increment the address of one word from AINI to AINI + 7. The user must issue 8 data words to be programmed when in Eight Word Program Mode.

## Standby Mode

The SST34WA3203/3204 enter the Standby mode when both the BEF# and RST# inputs are held at  $V_{DD} \pm 0.2 \text{ V}$ . The device requires standard access time ( $T_{CE}$ ) for read access before it is ready to read data.

### **Auto Low Power Mode**

These devices have the Auto Lower Power mode which puts it in a near standby mode. In Asynchronous read mode, this happens when addresses remain stable within  $T_{ACC}$  + 60 ns after data is accessed with a valid Read operation. This reduces the  $I_{DD}$  active Read current to 3  $\mu A$ , typically.

While BEF# is low, the device exits Auto Low Power mode with any address transition or control signal transition used to initiate another Read cycle, with no access time penalty. While in Auto Low Power mode, output data is latched and always available to the system.

In synchronous read mode, after the AVD# falling edge, the device automatically enters the Auto Low Power mode when there is no active CLK edge within  $T_{ACC}$ + 60ns. The device exits Auto Low Power mode with an active CLK edge.



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## **Memory Architecture**

The SST34WA3203/3204 features a 4-bank,512 KWord uniform multi-bank architecture. Of the four banks, the top or bottom banks contain 15 standard 32 KWord blocks and four parameter 8 KWord blocks for added granularity. The remaining three banks each contain uniform 32 KWord blocks. All 8 and 32 KWord blocks are further divided into 4 or 16 uniform 2 KWord sectors, respectively.

Each block and sector can be individually erased for greater flexibility. The device's unique bank architecture, allows reads from any bank while another bank is being erased (RWE) or programmed (RWP). The device also supports an Erase-Suspend mode that allows programming data in any other sector or block other than the one being erase-suspended. It can also read data at any memory sector or block other than the one being erased during the Erase-Suspend operation. Suspend operations cannot be nested because the system needs to complete or resume any previously suspended operation before a new operation can be suspended.

## **Sector/Block-Erase Operation**

The Sector/Block-Erase operation allows the system to erase the device on a sector-by-sector or block-by-block basis. The SST34WA3203/3204 offers Sector-Erase and Block-Erase modes. The sector architecture is based on uniform sector size of 2 KWord. The Block-Erase mode erases either the regular 32 KWord blocks or the smaller 8 KWord Parameter Blocks. The Sector-Erase operation is initiated by executing a six-word command sequence with Sector-Erase command (50H) and sector address (SA) in the last bus cycle. The Block-Erase operation is initiated by executing a six-word command sequence with Block-Erase command (30H) and block address (BA) in the last bus cycle. The Sector or Block address is latched during the sixth cycle, either on the rising edge of AVD# or on the falling edge of WE# cycle, whichever occurs last, while the command (30H/50H) is latched on the rising edge of the sixth WE# pulse. The internal Erase operation begins after the sixth WE# pulse. The End-of-Erase operation can be determined using either Data# Polling or Toggle Bit methods. See Figure 9 for timing waveforms and Figure 26 for the flowchart.

## **Erase-Suspend, Erase-Resume Operations**

The Erase-Suspend command temporarily suspends a Sector/Block-Erase operation which allows data to be read from any memory location, or to be programmed into any sector or block that is not suspended for an Erase operation. The operation is executed by issuing the Erase-Suspend one-word command, B0H. The device automatically enters the Erase-Suspend Read Mode within TES. 15 us. after the Erase-Suspend command is issued. Valid data is read from any sector or block that is not suspended from an Erase operation. Reading at an address location within erase-suspended sectors or blocks will output DQ2 toggling and DQ6 at '1'. See Table 6, Write Operation Status, for details. While in Erase-Suspend mode, a Word-Program operations are allowed for all sectors and blocks, with the exception of the sector or block selected for Erase-Suspend. If a Word Program operation is attempted in the suspended sector or block, the command is rejected and the Program operation is not performed.

The system can also issue the Software ID Entry command during the Erase-Suspend. After the system has issued the Software ID Exit command, the device automatically reverts to Read Mode.

To resume the Sector/Block-Erase operation that is suspended, the system must issue the Erase-Resume command. The operation is executed by issuing the Erase-Resume one-word command, 30H, at any address in the last word sequence.

For an erase operation being suspended or re-suspended after resume, the cumulative erase time needed is greater than the erase time of a non-suspended erase operation. The accumulative erase time needed may become very long if the hold time from Erase-Resume to the next Erase-Suspend operation,  $T_{ERH}$ , is less than 330 $\mu$ s.

The Erase-Resume command will be ignored until any program operations initiated during Erase-Suspend are complete. The Erase-Suspend and Program Resume operations have no influence on the program operation.

See Table 5 for details of Suspend-Resume and Concurrent operations.



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**TABLE** 5: Erase-Suspend and Concurrent Banks State

Current Operation in One Bank	Possible Operation in The Same Bank	Possible Operation in Any Other Concurrent Bank
Sector/Block-Erase-Suspend	Read any other Sector/Block within the same Bank	No Operation
Sector/Block-Erase-Suspend	Read any other Sector/Block within the same Bank	Program any Sector/Block
Sector/Block-Erase-Suspend	Program any other Sector/Block within the same Bank	No Operation
Sector/Block-Erase-Suspend	Program any other Sector/Block within the same Bank	Read any Sector/Block
Sector/Block-Erase-Suspend	No Operation	Read any Sector/Block
Sector/Block-Erase-Suspend	No Operation	Program any Sector/Block

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## **Chip-Erase Operation**

The SST34WA3203/3204 provides a Chip-Erase operation which allows the user to erase the entire memory array to the '1' state. This is a quick way to erase the entire device. To initiate the Chip-Erase execute a six-word command sequence with the Chip-Erase command, 10H, at address 555H in the last word sequence. The Erase operation begins with the rising edge of the sixth WE#. During the Erase operation, the only valid reads are Toggle Bit or Data# Polling. See Table 15 for the command sequence, Figure 9 for timing diagram, and Figure 26 for the flowchart. Any commands issued during the Chip-Erase operation are ignored, including the Erase-Suspend Command. If WP# pin is held to  $V_{\rm IL}$ , or one or more blocks are locked, the Chip Erase Operation is disabled.

## **Write Operation Status Detection**

The SST34WA3203/3204 optimizes the system Write cycle time by providing two software means to detect the completion of a Program Write cycle or an Erase Write cycle. The software detection includes two status bits: Data# Polling (DQ7) and Toggle Bit (DQ6). The End-of-Write detection mode, which is enabled after the rising edge of WE#, initiates the internal Program or Erase operation. The actual completion of the nonvolatile write is asynchronous with the system; therefore, either a Data# Polling (DQ7), or Toggle Bit (DQ6) Read may be simultaneous with the completion of the Write cycle. If this occurs, the system will get an erroneous result. For example, valid data may appear to conflict with either DQ7 or DQ6. In order to prevent spurious rejection when an erroneous result occurs, the software routine must include a loop to read the accessed location an additional time. If both Reads indicate the completion, then the Write cycle has completed.

## Ready (RY/BY#)

The RY/BY# pin is a dedicated status output that indicates valid output data on A/DQ15–A/DQ0 during synchronous burst reads. When RY/BY# is asserted (RY/BY# = VOH), the output data is valid and can be read. When RY/BY# is de-asserted (RY/BY# = VOL), the system will wait until RY/BY# is re-asserted before expecting the next word of data.

Two conditions cause the RY/BY# output to be low: during the initial access while in burst mode, and when the device is set to Continuous Burst Mode and the address crosses the first 32 word boundary.

In asynchronous, non-burst mode, the RY/BY# pin does not indicate valid or invalid output data. Instead, RY/BY# =  $V_{OH}$  when BEF# =  $V_{IL}$ , and RY/BY# is Hi-Z when BEF# =  $V_{IH}$ .

#### Data# Polling (DQ7)

When the SST34WA3203/3204 is in the internal Program operation, any attempt to read DQ7 will produce the complement of the true data. Once the Program operation is completed, DQ7 will produce true data. During internal Erase operation, any attempt to read DQ7 will produce a '0'. Once the internal Erase operation is completed, DQ7 will produce a '1'. The Data# Polling is valid after the rising edge of fourth WE# pulse for Program operation. For Sector/ Block or Chip-Erase, the Data# Polling is valid after the rising edge of sixth WE# pulse. See Figure 11 for Data# Polling timing diagram and Figure 23 for a flowchart.



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## Toggle Bits (DQ6 and DQ2)

During the internal Program or Erase operation, any consecutive attempts to read DQ6 will produce alternating '1's and '0's. For example, toggling between '1' and '0'. When the internal Program or Erase operation is complete, the DQ6 bit will stop toggling. The device is then ready for the next operation. For Sector-, Block-, or Chip-Erase, the toggle Bit (DQ6) is valid after the rising edge of sixth WE# pulse. DQ6 will be set to '1' if a Read operation is attempted on an Erase-Suspended Sector/Block. If the Program operation is initiated in a sector/block not selected for Erase-Suspend mode, DQ6 will toggle. An additional Toggle Bit is available on DQ2, which can be used in conjunction with DQ6 to check whether a particular sector is being actively erased or erase-suspended. Table 6 shows detailed status bit information. The Toggle Bit (DQ2) is valid after the rising edge of the last WE# pulse of the Write operation. See Figure 12 for Toggle Bit the timing diagram and Figure 23 for a flowchart.

**TABLE 6: Write Operation Status** 

Status		DQ7	DQ6	DQ5	DQ2
Normal Operation	Standard Program	DQ7#	Toggle	0	No Toggle
	Standard Erase	0	Toggle	0	Toggle
Erase- Suspend Mode	Read from Erase-Sus- pended Sec- tor/Block	1	1	0	Toggle
	Read from Non- Erase- Suspended Sector/Block	Data	Data	Data	Data
	Program	DQ7#	Toggle	0	N/A

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Note: Note: DQ7, DQ6 and DQ2 require a valid address when reading status information. When in Erase-Suspend Mode the system can read either synchronously (Burst) or asynchronously.

#### **Data Protection**

The SST34WA3203/3204 provides both hardware and software features to protect nonvolatile data from inadvertent writes.

#### **Hardware Data Protection**

The devise provides the following protection features to prevent inadvertent writes:

- Noise/Glitch Protection: A WE# or BEF# pulse of less than 5 ns will not initiate a write cycle.
- V<sub>DD</sub> Power Up/Down Detection: The Write operation is inhibited when V<sub>DD</sub> is less than 0.9V.
- Write Inhibit Mode: Forcing OE# low, BEF# high, or WE# high will inhibit the Write operation. This prevents inadvertent writes during power-up or powerdown.

#### A<sub>CC</sub> Pin

When the  $A_{CC}$  pin is brought to the Supervoltage VH the Eight Word Program command is enabled. In this case, all blocks are temporarily unprotected regardless of the Block Locking Register. The only device operation available when  $A_{CC}$  pin is at  $V_H$  is Eight Word Programming, the  $A_{CC}$  pin must not be held above  $V_{IH}$  during other operations. Eight Word Programming is provided for fast data programming in the manufacturing environment. The device will return to normal operations when voltage is set to  $V_{IH}$  on  $A_{CC}$  pin and each block locking status will depend on the Block Locking Register value (this is the value that each block had before the application of  $V_H$  on  $A_{CC}$ ). The  $A_{CC}$  pin must not be left floating or unconnected.

When the  $A_{CC}$  pin is brought to  $V_{IL}$  the device is locked. The  $A_{CC}$  pin should be at  $V_{IH}$  for normal operations.

#### WP# Pin

The SST34WA3203/3204 provides a hardware block protection which protects the 8 KWords for Blocks BA0 and BA1 (SST34WA3203), and/or BA65 and BA66 (SST34WA3204). BAx stands for Block Address as specified in Table 10 and 11.

The 8 KWord blocks, located in the top or bottom blocks, are protected when WP# is held to  $V_{\rm IL}$ . The Program and Erase operation in these blocks is disabled independently using the Block Locking Register Status. The user can disable the hardware protection for the outermost blocks by driving WP# to  $V_{\rm IH}$ . In this case, the Protection Status of the two outermost Blocks will revert to what is indicated by the corresponding Block Locking Registers. WP# will be latched at a specific time in the program or erase sequence. To prevent a write to the outermost blocks, WP# must be held to  $V_{\rm IL}$  on the last write cycle of the sequence. For example, the 4th write cycle in the program sequence and the 6th write cycle in the erase sequence. If using the programming acceleration feature, on the 2nd program



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cycle after the programming acceleration command is written, WP# must be held to  $V_{II}$  on the 2nd cycle. If the WP# pin is held to V<sub>IL</sub> the Chip Erase Operation is disabled. WP# should be pulled into high state if it is not used.

#### Software Block Locking

To prevent accidental data programming or erasing, the Block Lock command is used. All 32 KWord main blocks and 8KW parameter blocks can be independently locked. A locked block can not be able to be programmed or erased. After Power-Up, all blocks are locked.

Changing the state-of-lock for a block is done by using the Block Lock/Unlock Command (60H). See Table 15.

In the third cycle the address must point to the Block to be locked/unlocked. The status of the A6 Address bit will specify if the block must be locked (A6=VIL) or unlocked (A<sub>6</sub>=V<sub>IH</sub>). After the third cycle, the state-of-lock of additional Blocks in the same Bank can be modified.

Reading the state-of-lock for each block is achieved using the Read Block Locking Register command with the address parameter that is within the block address space For details, see Table 15. This command will read the Block Locking Register. If the Block Locking Register is 0000H the Block is Unlocked, if it is 0001H the Block is Locked.

The Read Block Locking Register command can be written to a bank which is either in Read Mode or in Erase-Suspend-Read mode. Only one bank at a time can be switched to Read Block Locking Register mode. To return the selected bank to Read Mode, or Erase-Suspend Read Mode, the Software ID Exit/Block Locking Exit Command must be issued by the system. see Table 15.

WP# is internally ORed with the Block Locking register. When WP# is low, the blocks are hardware write protected regardless of the state of the Write-Lock bit for the corresponding Block Locking registers. Clearing the Write-Protect bit in any register when WP# is low will have no functional effect, even though the register may indicate that the block is no longer locked.

After the third cycle, the state-of-lock for additional Blocks in the same Bank can be modified.

TABLE 7: Block Locking Register Data

Reserved Bits BLR[15:1]	Write-Lock bit: BLR[0]	Hex Code	Lock Status
00000000000000	0	0000H	Full Access
000000000000000	1	0001H	Write Locked (Default State at Power-Up)

Note: The default read status of all blocks upon power-up is write-locked ("01H"). After power-up, when the power supply  $(V_{DD})$  is valid, the register is alterable.



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## **Hardware Reset (RST#)**

The RST# pin provides a hardware method of resetting the devices to read array data. When the RST# pin is held low for at least  $T_{RB}$  any in-progress operation will terminate and the device will return to Read Array mode. When no internal Program/Erase operation is in progress, a minimum period of  $T_{RH}$  is required after RST# is driven high before a valid Read can take place.

The interrupted Erase operation must to be reinitiated after the device resumes normal operation mode to ensure data integrity.

The RST# pin is an asynchronous input signal which aborts an on-going Erase or Program operation and resets the device to Read Array mode within a time  $T_{Readyw}$ . If RST# pin is asserted during a Read Operation, the required time to reset the device is  $T_{Ready}$ . At this point all outputs are tri-stated, and the device ignores any Read/ Write operations for the duration of the RST# low pulse. The RST# reset operation will also reset the Burst Configuration register to Asynchronous Read Mode and set the part in Read Array mode. The current consumption when RST# is held at VSS +/- 0.2V, is reduced to  $I_{DD}$  Stand-By values.

## **Software Data Protection (SDP)**

The SST34WA3203/3204 provides the JEDEC approved Software Data Protection scheme for all data alteration operations, such as Program and Erase. Any single word Program operation requires the inclusion of the three-word sequence. The three-word load sequence is used to initiate the Program operation, providing optimal protection from inadvertent Write operations; for instance, during the system power-up or power-down. Any Erase operation requires the inclusion of six-word sequence. These devices are shipped with the Software Data Protection permanently enabled. See Table 15 for the specific software command codes. During SDP command sequence, invalid commands will abort the device to read mode within  $T_{\rm RC}$ . The contents of DQ15- DQ8 can be  $V_{\rm IL}$  or  $V_{\rm IH}$ , but no other value, during any SDP command sequence.

## **Common Flash Memory Interface (CFI)**

The SST34WA3203/3204 contains the CFI information to describe the characteristics of the device. In order to enter the CFI Query mode, the system must write a one word command or a three-word sequence, with 98H— the CFI Query command—to address 555H in the last word sequence. Once the device enters the CFI Query mode, the system can read the CFI data at the addresses given in Tables 18 through 22. The System can write the CFI entry command when the device is in Read Array mode and also when the device is in Product Identification Mode. The system must write the CFI Exit command to return to Read

mode or Erase-Suspend Read mode from the CFI Query mode.

## **Security ID**

The SST34WA3203/3204 device offers a 136-word Security ID space. The Secure ID space is divided into two segments—one 8-word, 128-bit factory programmed segment and one 128-word user programmed segment. The first segment is programmed and locked at SST with a unique 128-bit number. The user segment is left unprogrammed for the customer to program as desired.

To program the user segment of the Security ID, the Security ID Word-Program command is required. Check the end-of-write status of the Security ID by reading the toggle bits. Do not use Data# Polling to detect the end-of-write. Once the programming is complete, the Sec ID must be locked using the User Sec ID Program Lock-Out, which disables any future corruption of this space. Neither SEC ID segment—user nor factory programmed—can be erased, regardless of whether or not the Sec ID is locked. The Secure ID space can be queried by executing a three-word command sequence with Enter Sec ID command (88H) at address 555H in the last byte sequence. To exit this mode, the Exit Sec ID command should be executed. Refer to Table 8 for more details.

The Security ID space is located at addresses 000000H to 0000FFH. The Factory programmed segment is located at addresses 000000H to 000007H. The User segment is located at address 000080H to 0000FFH. The Security ID Locked/Unlocked status can be read at Address 000007FH. See Table 15. If  $DQ_3$  = '1' the User Segment of the Security ID is Unlocked. When  $DQ_3$  = '0', the User Segment of the Security ID is Locked. Once the Query Security ID Command is executed, the system can read the Security ID space with normal Read cycles using the valid address range 0000000H to 00000FFH. See Table 8 for more details.

**TABLE 8: Security ID Valid Range** 

Security ID Segment	Start Address	End Address
Factory Programmed	000000H	000007H
User Programmed	000080H	0000FFH
Sec ID Locked/ Unlocked Status	00007FH	

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### **Product Identification**

The Product Identification mode identifies the devices and the manufacturer. For software operation details see Table 15, for Software ID Entry command sequence flowchart see Figure 24. The Product Identification Mode (PIM) is entered by issuing two unlock cycles. This must be followed by a third cycle that contains the Bank Address (BA using A<sub>20</sub> to A<sub>19</sub>) and the Product Identification Mode command. After this third cycle, the addressed Bank enters the Product Identification Mode. The system can read the manufacturer ID or the Device ID any number of times without re-issuing the PIM command sequence. The Product Identification command may be written to a bank that is either in Read Mode or in Erase-Suspend Read Mode. The Product Identification Command cannot be written while the device is Programming or Erasing another bank. If the system addresses a different Bank, memory array data is read from the device following normal Asynchronous Read operation. No subsequent data will be made available if the device is in Synchronous Mode. The system must issue the Software ID Exit command in order to return the Bank previously set in Product Identification Mode into Read mode or Erase-Suspend Read mode.

**TABLE 9: Product Identification** 

	Address	Data
Manufacturer's ID	BK <sub>X</sub> 0000H	00BFH
Device ID		
SST34WA3203	BK <sub>X</sub> 0001H	975BH
SST34WA3204	BK <sub>X</sub> 0001H	975AH

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**Note:**  $BK_X = Bank Address$ , using  $A_{20}$  to  $A_{19}$ .

## Product Identification Mode / CFI Mode / Security ID / Block Locking Exit

In order to return the device to the standard Read Array Mode, the Software Product Identification / CFI / Security ID / Block Locking Modes must be exited. Exit is accomplished by issuing the Software Product Identification / CFI / Security ID / Block Locking Modes Exit command sequence, which returns the device to the Read mode. This command may also be used to reset the device to the Read Array Mode after any inadvertent transient condition that apparently causes the device to behave abnormally, e.g., not read correctly. The Software Product Identification / CFI / Security ID / Block Locking Query/Exit command cannot be executed concurrent to Program/ Erase operations. See Table 15 for the software command code, Figure 25 for a flowchart.

## **Handshaking Feature**

The device is equipped with a handshaking feature that brings out the fastest initial latency of this burst mode flash memory by simply monitoring the RY/BY# signal from the device to determine when the initial word of burst data is ready to be read. In this handshaking mode, the microprocessor does not need to set its register the number of initial wait clocks. The device will indicate when the initial word of burst data is valid by the rising edge of RY/BY# after OE goes low. If the handshaking feature is not used for burst mode performance optimization, then the host system must set the appropriate number of wait states in the flash device depending on clock frequency. See Table 4 for more information.

## V<sub>DD</sub> Power-up/Power-down Sequencing

There are no restrictions on  $V_{DD}$  sequencing during power-up or power-down. Setting RST# to  $V_{IL}$  level is required during the entire  $V_{DD}$  power sequence until the respective supplies reach their operating voltages. Once  $V_{DD}$  reach their respective operating voltages, setting RST# to  $V_{IH}$  level is allowed.



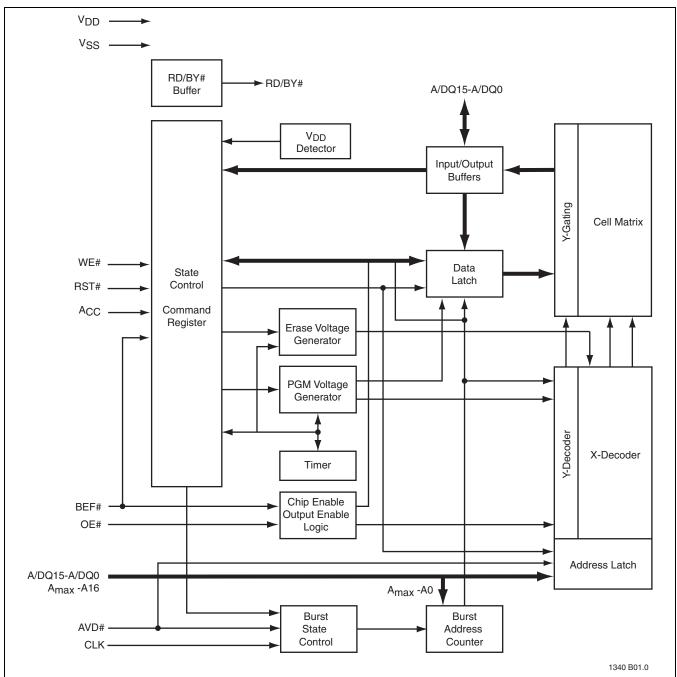


FIGURE 2: Logic Diagram



TABLE 10: SST34WA3203, 8 Mbit x4 Concurrent SuperFlash Multi-Bank Memory Organization (1 of 2)

Bank	Block	Block Size	Address Range
Α	BA0	8 Kwords	000000h-001FFFh
	BA1	8 Kwords	002000h-003FFFh
	BA2	8 Kwords	004000h-005FFFh
	BA3	8 Kwords	006000h-007FFFh
	BA4	32 Kwords	008000h-00FFFFh
	BA5	32 Kwords	010000h-017FFFh
	BA6	32 Kwords	018000h-01FFFFh
	BA7	32 Kwords	020000h-027FFFh
	BA8	32 Kwords	028000h-02FFFFh
	BA9	32 Kwords	030000h-037FFFh
	BA10	32 Kwords	038000h-03FFFFh
	BA11	32 Kwords	040000h-047FFFh
	BA12	32 Kwords	048000h-04FFFFh
	BA13	32 Kwords	050000h-057FFFh
	BA14	32 Kwords	058000h-05FFFFh
	BA15	32 Kwords	060000h-067FFFh
	BA16	32 Kwords	068000h-06FFFFh
	BA17	32 Kwords	070000h-077FFFh
	BA18	32 Kwords	078000h-07FFFFh
В	BA19	32 Kwords	080000h-087FFFh
	BA20	32 Kwords	088000h-08FFFFh
	BA21	32 Kwords	090000h-097FFFh
	BA22	32 Kwords	098000h-09FFFFh
	BA23	32 Kwords	0A0000h-0A7FFFh
	BA24	32 Kwords	0A8000h-0AFFFFh
	BA25	32 Kwords	0B0000h-0B7FFFh
	BA26	32 Kwords	0B8000h-0BFFFFh
	BA27	32 Kwords	0C0000h-0C7FFFh
	BA28	32 Kwords	0C8000h-0CFFFFh
	BA29	32 Kwords	0D0000h-0D7FFFh
	BA30	32 Kwords	0D8000h-0DFFFFh
	BA31	32 Kwords	0E0000h-0E7FFFh
	BA32	32 Kwords	0E8000h-0EFFFFh
	BA33	32 Kwords	0F0000h-0F7FFFh
	BA34	32 Kwords	0F8000h-0FFFFh
С	BA35	32 Kwords	100000h-107FFFh
	BA36	32 Kwords	108000h-10FFFFh
	BA37	32 Kwords	110000h-117FFFh
	BA38	32 Kwords	118000h-11FFFFh
	BA39	32 Kwords	120000h-127FFFh
	BA40	32 Kwords	128000h-12FFFFh
	BA41	32 Kwords	130000h-137FFFh
	BA42	32 Kwords	138000h-13FFFFh

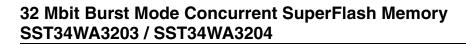




TABLE 10: SST34WA3203, 8 Mbit x4 Concurrent SuperFlash Multi-Bank Memory Organization (2 of 2)

Bank	Block	Block Size	Address Range
	BA43	32 Kwords	140000h-147FFFh
	BA44	32 Kwords	148000h-14FFFFh
	BA45	32 Kwords	150000h-157FFFh
	BA46	32 Kwords	158000h-15FFFFh
	BA47	32 Kwords	160000h-167FFFh
	BA48	32 Kwords	168000h-16FFFFh
	BA49	32 Kwords	170000h-177FFFh
	BA50	32 Kwords	178000h-17FFFFh
D	BA51	32 Kwords	180000h-187FFFh
	BA52	32 Kwords	188000h-18FFFFh
	BA53	32 Kwords	190000h-197FFFh
	BA54	32 Kwords	198000h-19FFFFh
	BA55	32 Kwords	1A0000h-1A7FFFh
	BA56	32 Kwords	1A8000h-1AFFFFh
	BA57	32 Kwords	1B0000h-1B7FFFh
	BA58	32 Kwords	1B8000h-1BFFFFh
	BA59	32 Kwords	1C0000h-1C7FFFh
	BA60	32 Kwords	1C8000h-1CFFFFh
	BA61	32 Kwords	1D0000h-1D7FFFh
	BA62	32 Kwords	1D8000h-1DFFFFh
	BA63	32 Kwords	1E0000h-1E7FFFh
	BA64	32 Kwords	1E8000h-1EFFFFh
	BA65	32 Kwords	1F0000h-1F7FFFh
	BA66	32 Kwords	1F8000h-1FFFFFh

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TABLE 11: SST34WA3204, 8 Mbit x4 Concurrent SuperFlash Multi-Bank Memory Organization (1 of 2)

Bank	Block	Block Size	Address Range
Α	BA0	32 Kwords	000000h-007FFFh
	BA1	32 Kwords	008000h-00FFFFh
	BA2	32 Kwords	010000h-017FFFh
	BA3	32 Kwords	018000h-01FFFFh
	BA4	32 Kwords	020000h-027FFFh
	BA5	32 Kwords	028000h-02FFFFh
	BA6	32 Kwords	030000h-037FFFh
	BA7	32 Kwords	038000h-03FFFFh
	BA8	32 Kwords	040000h-047FFFh
	BA9	32 Kwords	048000h-04FFFFh
	BA10	32 Kwords	050000h-057FFFh
	BA11	32 Kwords	058000h-05FFFFh
	BA12	32 Kwords	060000h-067FFFh
	BA13	32 Kwords	068000h-06FFFFh
	BA14	32 Kwords	070000h-077FFFh
	BA15	32 Kwords	078000h-07FFFFh
	BA16	32 Kwords	080000h-087FFFh
	BA17	32 Kwords	088000h-08FFFFh
	BA18	32 Kwords	090000h-097FFFh
В	BA19	32 Kwords	098000h-09FFFFh
	BA20	32 Kwords	0A0000h-0A7FFFh
	BA21	32 Kwords	0A8000h-0AFFFFh
	BA22	32 Kwords	0B0000h-0B7FFFh
	BA23	32 Kwords	0B8000h-0BFFFFh
	BA24	32 Kwords	0C0000h-0C7FFFh
	BA25	32 Kwords	0C8000h-0CFFFFh
	BA26	32 Kwords	0D0000h-0D7FFFh
	BA27	32 Kwords	0D8000h-0DFFFFh
	BA28	32 Kwords	0E0000h-0E7FFFh
	BA29	32 Kwords	0E8000h-0EFFFFh
	BA30	32 Kwords	0F0000h-0F7FFFh
	BA31	32 Kwords	0F8000h-0FFFFh
	BA32	32 Kwords	100000h-107FFFh
	BA33	32 Kwords	108000h-10FFFFh
	BA34	32 Kwords	110000h-117FFFh
С	BA35	32 Kwords	118000h-11FFFFh
	BA36	32 Kwords	120000h-127FFFh
	BA37	32 Kwords	128000h-12FFFFh
	BA38	32 Kwords	130000h-137FFFh
	BA39	32 Kwords	138000h-13FFFFh
	BA40	32 Kwords	140000h-147FFFh
	BA41	32 Kwords	148000h-14FFFFh
	BA42	32 Kwords	150000h-157FFFh

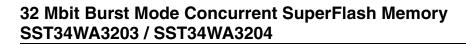




TABLE 11: SST34WA3204, 8 Mbit x4 Concurrent SuperFlash Multi-Bank Memory Organization (2 of 2)

Bank	Block	Block Size	Address Range
	BA43	32 Kwords	158000h-15FFFFh
	BA44	32 Kwords	160000h-167FFFh
	BA45	32 Kwords	168000h-16FFFFh
	BA46	32 Kwords	170000h-177FFFh
	BA47	32 Kwords	178000h-17FFFFh
	BA48	32 Kwords	180000h-187FFFh
	BA49	32 Kwords	188000h-18FFFFh
	BA50	32 Kwords	190000h-197FFFh
D	BA51	32 Kwords	198000h-19FFFFh
	BA52	32 Kwords	1A0000h-1A7FFFh
	BA53	32 Kwords	1A8000h-1AFFFFh
	BA54	32 Kwords	1B0000h-1B7FFFh
	BA55	32 Kwords	1B8000h-1BFFFFh
	BA56	32 Kwords	1C0000h-1C7FFFh
	BA57	32 Kwords	1C8000h-1CFFFFh
	BA58	32 Kwords	1D0000h-1D7FFFh
	BA59	32 Kwords	1D8000h-1DFFFFh
	BA60	32 Kwords	1E0000h-1E7FFFh
	BA61	32 Kwords	1E8000h-1EFFFFh
	BA62	32 Kwords	1F0000h-1F7FFFh
	BA63	8 Kwords	1F8000h-1F9FFFh
	BA64	8 Kwords	1FA000h-1FBFFFh
	BA65	8 Kwords	1FC000h-1FDFFFh
	BA66	8 Kwords	1FE000h-1FFFFFh

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## **PIN DESCRIPTION**

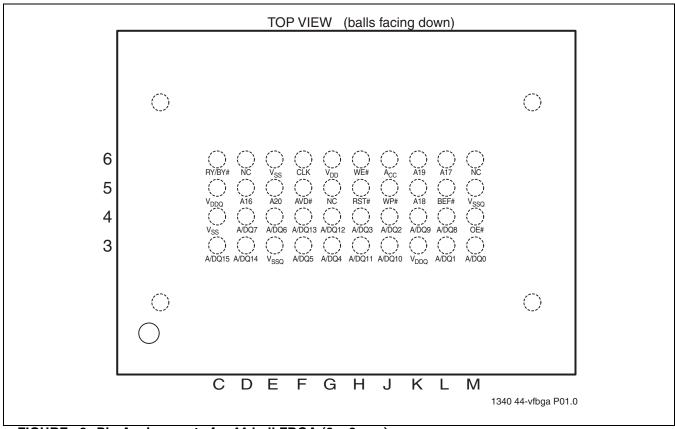


FIGURE 3: Pin Assignments for 44-ball FBGA (6 x 8 mm)



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**TABLE 12: Pin Descriptions** 

Symbol	Name	Functions
A <sub>20</sub> -A <sub>16</sub>	Address Inputs	To provide memory addresses.
A/DQ <sub>15</sub> -A/DQ <sub>0</sub>	Multiplexed Address/Data	Sixteen least-significant bit Addresses are multiplexed with Data Input/output. The outputs are in tri-state when OE# or BEF# is high.
BEF#	Chip Enable	To activate the device when BEF# is low.
OE#	Output Enable	To gate the data output buffers
WE#	Write Enable	To control the Write operations
RST#	Hardware Reset	To reset and return the device to Read mode
RY/BY#	Ready Output	To output the status of a Burst Read. "Low" = Data Not Valid, "High" = Data Valid
CLK	Clock	To increment the internal address counter (after the initial output delay) when the part is in Burst Mode. CLK is not required in asynchronous mode.
AVD#	Address Valid Input	To indicate to the device that a valid Address is present on the Address Bus
WP#	Write Protect	To protect and unprotect top or bottom 8 KWord (4 outermost sectors) from Erase or Program operation.
A <sub>CC</sub>	Vpp Power Supply	Supervoltage VH (11.4V to 12V) input to enable eight word programming. When at $V_{\text{IL}}$ locks all sectors. Should be at $V_{\text{IH}}$ for all other conditions.
$V_{DDQ}$	I/O Power Supply	To provide power for Input/Output Buffers.
$V_{DD}$	Power Supply	To provide 1.7-1.95V power supply voltage. $V_{DD}$ and $V_{DDQ}$ need to be shorted together in the application circuit.
V <sub>SS</sub>	Ground	
V <sub>SSQ</sub>	Ground for I/O Power Supply	$V_{\text{SS}}$ and $V_{\text{SSQ}}$ need to be shorted together in the application circuit.
NC	No Connection	Unconnected pins

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## **TABLE 13: Operation Mode Selection**

Mode	BEF#	OE#	WE#	AVD#	CLK <sup>1</sup>	A/DQ15-0	A <sub>20 -16</sub>	RST#
Asynchronous Read	V <sub>IL</sub>	V <sub>IL</sub>	V <sub>IH</sub>	Pulse Low	X <sup>2</sup>	I/O	AIN	V <sub>IH</sub>
Program	V <sub>IL</sub>	V <sub>IH</sub>	V <sub>IL</sub>	Pulse Low	Х	I/O	AIN	V <sub>IH</sub>
Erase	V <sub>IL</sub>	V <sub>IH</sub>	V <sub>IL</sub>	Pulse Low	Х	I/O	Sector or block address, XXH <sup>2</sup> for Chip-Erase	V <sub>IH</sub>
Standby	V <sub>IH</sub>	Х	Х	Х	Х	High Z	Х	V <sub>IH</sub>
Write Inhibit	Х	V <sub>IL</sub>	Х	Х	Х	I/O/ DOUT	Х	V <sub>IH</sub>
	X	Х	V <sub>IH</sub>	Х	Х	High Z / DOUT	Х	V <sub>IH</sub>
Hardware Reset	Х	Х	Х	Х	Х	High Z	Х	V <sub>IL</sub>
Product Identification Mode (Manufacturer)	V <sub>IL</sub>	V <sub>IL</sub>	V <sub>IH</sub>	V <sub>IL</sub>	Х	Manufacturer's ID (00BFH)	See Table 9	See Table 9
Product Identification Mode (Device)	V <sub>IL</sub>	V <sub>IL</sub>	V <sub>IH</sub>	V <sub>IL</sub>	Х	Device ID <sup>3</sup> (xxxxH)	See Table 9	See Table 9

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- 1. Default Clock Active edge is the rising edge.
- 2. X can be  $V_{\text{IL}}$  or  $V_{\text{IH}},$  but no other value.
- 3. Device ID for SST34WA3203 is 975BH and for SST34WA3204 is 975AH.



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### **TABLE 14: Burst Mode Selection**

Mode	BEF#	OE#	WE#	AVD#	CLK <sup>1</sup>	DQ	Address	RST#
Load Starting Burst Address	V <sub>IL</sub>	V <sub>IH</sub>	V <sub>IH</sub>	Pulse Low	Active Edge	Х	AIN	V <sub>IH</sub>
Automatic Address Advance during Burst Read	V <sub>IL</sub>	V <sub>IL</sub>	V <sub>IH</sub>	V <sub>IH</sub>	Active Edge	DOUT	Х	V <sub>IH</sub>
Terminate Current Burst Read (with BEF#)	V <sub>IH</sub>	Х	V <sub>IH</sub>	Х	Active Edge	High Z	Х	V <sub>IH</sub>
Terminate Current Burst Read with RST#	Х	Х	V <sub>IH</sub>	Х	Х	High Z	Х	V <sub>IL</sub>
Terminate Current Burst Read and Start a New Burst Read	V <sub>IL</sub>	Х	V <sub>IH</sub>	Pulse Low	Active Edge	High Z / X	AIN	V <sub>IH</sub>
Burst Suspend	V <sub>IL</sub>	V <sub>IH</sub>	V <sub>IH</sub>	V <sub>IH</sub>	Х	High Z	Х	V <sub>IH</sub>

<sup>1.</sup> The Address Latch is reset by BEF# going high, there is no need to wait for the CLK pulse to reset it.

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**TABLE 15: Software Command Sequence** 

Command Sequence	1st Bus Write Cycle		2nd Bus Write Cycle		3rd Bus Write Cycle			4th Bus Write Cycle		5th Bus Write Cycle		Bus Cycle
	Addr <sup>1</sup>	Data <sup>2</sup>	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data
Word-Program	555H	AAH	2AAH	55H	555H	A0H	WA <sup>3</sup>	Data				
Sector-Erase	555H	AAH	2AAH	55H	555H	80H	555H	AAH	2AAH	55H	SA <sub>X</sub> <sup>4</sup>	50H
Block-Erase	555H	AAH	2AAH	55H	555H	80H	555H	AAH	2AAH	55H	BA <sub>X</sub> <sup>4</sup>	30H
Chip-Erase	555H	AAH	2AAH	55H	555H	80H	555H	AAH	2AAH	55H	555H	10H
Erase-Suspend	XXXH	B0H										
Erase-Resume	XXXH	30H										
Block Lock/ Unlock <sup>5</sup>	XXXH	60H	XXXH	60H	BLA <sub>X</sub> <sup>6</sup>	60H						
Read Block Lock- ing Register	555H	AAH	2AAH	55H	BK <sub>X</sub> 55 5H <sup>4</sup>	90H	See Table 17	See Table 17				
Entry/Query Security ID <sup>7</sup>	555H	AAH	2AAH	55H	BK <sub>X</sub> <sup>8</sup> 555H	88H						
User Security ID Program	555H	AAH	2AAH	55H	555H	А5Н	SIWA <sup>9</sup>	Data				
User Security ID Program Lock- Out	555H	AAH	2AAH	55H	555H	85H	xx	0000H				
Software ID Entry <sup>10, 11</sup>	555H	AAH	2AAH	55H	BK <sub>X</sub> 55 5H <sup>12</sup>	90H	See Table 17	See Table 17				
CFI Query Entry	BK <sub>X</sub> X55H	98H										
Software ID Exit <sup>8,</sup> <sup>13,11</sup> /CFI Exit/Sec	XXH	F0H										
ID Exit  CFI Query Entry (3 cycles)	555H	AAH	2AAH	55H	BK <sub>X</sub> 55 5H	98H						
Software ID Exit/ CFI Exit/ Security ID Exit (3 cycles)	555H	AAH	2AAH	55H	555H	F0H						
Set Burst Mode Configuration Register	555H	AAH	2AAH	55H	CR <sub>X</sub> 55 5H <sup>14</sup>	C0H						
Eight Word Pro- gram	XXH	A0H <sup>15</sup>	See Table 16 for Bus Cycle Seq.	See Table 16 for Bus Cycle Seq.								
Programming Acceleration Mode Entry	555H	AAH	2AAH	55H	555H	20H						
Programming Acceleration Pro- gram <sup>16</sup>	XXH	A0H	WA	Data								
Programming Acceleration Program Reset <sup>17</sup>	XXH	90H	XXH	00H								

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<sup>1.</sup> Address format  $A_{11}$ - $A_0$  (Hex) Addresses  $A_{12}$ - $A_{20}$  can be  $V_{IL}$  or  $V_{IH}$ , but no other value, for Command sequence of SST34WA3203/3204.



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- 2.  $DQ_{15}$ - $DQ_{8}$  can be  $V_{IL}$  or  $V_{IH}$ , but no other value, for Command sequence
- 3. WA = Program Word address.
- 4. SA<sub>X</sub> for Sector-Erase; uses A<sub>20</sub>-A<sub>11</sub> address lines BA<sub>X</sub> for Block-Erase; uses A<sub>20</sub>-A<sub>13</sub> address lines
- 5. BLR indicates Block Locking Register Data: 0000H = Block Unlocked, 0001H = Block Locked.
- BLA<sub>X</sub> indicates the Address of the Block to be Locked/Unlocked; uses A<sub>20</sub> -A<sub>13</sub> address lines. This is composed by the Block Address (BA) and either  $A_6 = 1$  to Unlock or  $A_6 = 0$  to Lock.
- 7. With  $A_{20}$ - $A_8$  = 0; Security ID information is read with  $A_7$ - $A_0$ 
  - SST Factory Unique Id is read at Address Range: 000000H to 000007H (128-bit). This segment is always locked by SST. User ID is read at Address range: 000080H to 0000FFH (128-words).
  - Lock Status of User Segment is read with A7 to A0 = 00007FH. Unlocked: DQ3 = 1 / Locked: DQ3 = 0.
- 8. BK<sub>X</sub> indicates the Bank Address: uses A<sub>20</sub> -A<sub>19</sub> address lines.
- 9. SIWA: Security ID Program Word Address: User ID can be written at Address range: 000080H to 0000FFH (128-words).
- 10. The device does not remain in Software Product Identification mode if Powered Down.
- 11. With A<sub>18</sub>-A<sub>1</sub> = 0 and A<sub>20</sub>-A<sub>19</sub> = BK (Bank Address), address of the Bank that is being switched to Software ID Mode: SST Manufacturer ID = 00BFH, is read with A1 = 0 and A0 = 0 SST34WA3203 Device ID = 975BH, is read with A1 = 0 and A0 = 1
  - SST34WA3204 Device ID = 975AH, is read with A1 = 0 and A0 = 1
- 12. If users never lock after programming, Sec ID can be programmed over the previously unprogrammed bits (data=1) using the Sec ID mode again (the programmed "0" bits cannot be reversed to "1"). Valid Word-Addresses for User Security ID are from 000080H to
- 13. Both Software ID Exit operations are equivalent.
- 14. CR = Burst Mode Configuration Register Value on A<sub>17</sub>-A<sub>12</sub> (see Programmable Wait State Configuration Section).
- 15. Eight Word Program command can only be executed if ACC is at the Supervoltage VH. ACC must be at the Supervoltage VH before the "A0H" command is issued in order to enable the Eight Words Program Command.
- 16. The Programming Acceleration command sequence is required prior to this command sequence.
- 17. The Programming Acceleration Reset command is required to return to normal read mode when the chip is in the Programming Acceleration mode.

**TABLE 16: Eight Word Program Software Command Sequence** 

Bus Cycle	Address <sup>1</sup>	Data <sup>2</sup>	Comment
1	XXXXH <sup>3</sup>	A0H	Eight Word Program Command
2	WA <sup>4</sup>	DATA A	Will program "DATA A" at Address WA
3	XXXXH	DATA B	Will program "DATA B" at Address WA + 1
4	XXXXH	DATA C	Will program "DATA C" at Address WA +2
5	XXXXH	DATA D	Will program "DATA D" at Address WA +3
6	XXXXH	DATA E	Will program "DATA E" at Address WA +4
7	XXXXH	DATA F	Will program "DATA F" at Address WA +5
8	XXXXH	DATA G	Will program "DATA G" at Address WA +6
9	XXXXH	DATA H	Will program "DATA H" at Address WA +7

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- 1. Address format A<sub>11</sub>-A<sub>0</sub> (Hex).
  - Addresses  $A_{12}$   $A_{20}$  can be  $V_{IL}$  or  $V_{IH}$ , but no other value, for Command sequence of SST34WA3203/3204.
- 2. DQ15-DQ8 can be  $V_{IL}$  or  $V_{IH}$ , but no other value, for Command sequence.
- 3. X can be VIL or VIH, but no other value.
- 4. WA: Program Word Address of first word to be programmed. In Eight-Word Program Mode WA must be 8-word boundary aligned  $(A_0=A_1=A_2=0).$

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TABLE 17: Software ID and Read Block Locking Registers

Command Sequence	1st Bus Cycle (Write)		2nd Bus Cycle (Write)		3rd Bus (Wr	s Cycle ite)	4th Bus Cycle (Read)	
	Addr <sup>1</sup>	Data <sup>2</sup>	Addr	Data	Addr	Data	Addr	Data
Software ID Entry: Manufac- turer ID	555H	ААН	2AAH	55H	BK <sub>X</sub> 555H <sup>3</sup>	90H	BK <sub>X</sub> X00	00BFH
Software Id Entry: Device ID	555H	AAH	2AAH	55H	BK <sub>X</sub> 555H	90H	BK <sub>X</sub> X01	xxxxH <sup>4</sup>
Software Id Entry: Read Block Locking Status	555H	ААН	2AAH	55H	BK <sub>X</sub> 555H <sup>3</sup>	90H	BA <sub>X</sub> X02	BLR <sup>5</sup>

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- 1. Address format A<sub>11</sub>-A<sub>0</sub> (Hex).
  - Addresses  $A_{12}$ - $A_{20}$  can be  $V_{IL}$  or  $V_{IH}$ , but no other value, for Command sequence of SST34WA3203/3204.
- 2.  $\ensuremath{\mathsf{DQ}}_{15}\text{-}\ensuremath{\mathsf{DQ}}_{8}$  can be  $V_{IL}$  or  $V_{IH},$  but no other value, for Command sequence.
- BKX indicates the Bank Address: uses A<sub>20</sub>-A<sub>19</sub> address lines.
   BAX indicates the Address of the Block to be Locked/Unlocked; uses A<sub>20</sub>-A<sub>13</sub> address lines.
   This is composed by the Block Address (BAX).
- 4. SST34WA3203 is 975BH and for SST34WA3204 is 975AH
- 5. BLR indicates Block Locking Register Data: 0000H = Block Unlocked, 0001H = Block Locked.

## TABLE 18: CFI Query Identification String<sup>1, 2</sup>

Address	Data	Description	
10H	0051H	Query Unique ASCII string "QRY"	
11H	0052H		
12H	0059H		
13H	0001H	Primary OEM command set	
14H	0007H		
15H	0040H	Address for Primary Extended Table	
16H	0000H		
17H	0000H	Alternate OEM command set (00H = none exists)	
18H	0000H		
19H	0000H	Address for Alternate OEM extended Table (00H = none exits)	
1AH	0000H		

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- 1. Refer to CFI publication 100 for more details.
- 2. Must use the same BKx when in CFI Query Entry mode.



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TABLE 19: System Interface Information<sup>1</sup>

Address	Data	Description
1BH	0017H	V <sub>DD</sub> min (Program/Erase)
		DQ7-DQ4: Volts, DQ3-DQ0: 100 millivolts
1CH	0019H	V <sub>DD</sub> max (Program/Erase)
		DQ7-DQ4: Volts, DQ3-DQ0: 100 millivolts
1DH	00B4H	ACC min (00H = no ACC pin)
1EH	00C0H	ACC max (00H = no ACC pin)
1FH	0003H	Typical time out for Word-Program $2^N$ µs ( $2^3 = 8$ µs)
20H	0000H	Typical time out for min size buffer program $2^{N} \mu s$ (00H = not supported)
21H	0004H	Typical time out for individual Sector/Block-Erase 2 <sup>N</sup> ms (2 <sup>4</sup> = 16 ms)
22H	0005H	Typical time out for Chip-Erase $2^N$ ms ( $2^5 = 32$ ms)
23H	0001H	Maximum time out for Word-Program $2^N$ times typical ( $2^1 \times 2^3 = 16 \mu s$ )
24H	0000H	Maximum time out for buffer program 2 <sup>N</sup> times typical
25H	0001H	Maximum time out for individual Sector/Block-Erase 2 <sup>N</sup> times typical (2 <sup>1</sup> x 2 <sup>4</sup> = 32 ms)
26H	0001H	Maximum time out for Chip-Erase 2 <sup>N</sup> times typical (2 <sup>1</sup> x 2 <sup>5</sup> = 64 ms)

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TABLE 20: Device Geometry Information - SST34WA32031

Address	Data	Description
27H	0016H	Device size = 2 <sup>N</sup> Bytes (16H = 22; 2 <sup>22</sup> = 4 MByte)
28H	0001H	Flash Device Interface description; 0001H = x16-only asynchronous interface
29H	0000H	
2AH	0000H	Maximum number of bytes in multi-byte write = $2^{N}(00H = \text{not supported})$
2BH	0000H	
2CH	0002H	Number of Erase Block sizes supported by device
2DH	0003H	Block Information (y + 1 = Number of blocks; z x 256B = block size)
2EH	0000H	y = 03H + 1 = 4 blocks
2FH	0040H	
30H	0000H	z = 40H x 256 Bytes = 16 KBytes/block
31H	003EH	Block Information (y + 1 = Number of blocks; z x 256B = block size)
32H	0000H	y = 3EH + 1 = 63 blocks
33H	0000H	
34H	0001H	z = 100H x 256 Bytes = 64 KByte/block
35H	0000H	
36H	0000H	
37H	0000H	
38H	0000H	
39H	0000H	
3AH	0000H	
3BH	0000H	
3CH	0000H	

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<sup>1.</sup> Must use the same BKx when in CFI Query Entry mode.

<sup>1.</sup> Must use the same BKx when in CFI Query Entry mode



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TABLE 21: Device Geometry Information - SST34WA32041

Address	Data	Description
27H	0016H	Device size = 2 <sup>N</sup> Bytes (16H = 22; 2 <sup>22</sup> = 4 MByte)
28H	0001H	Flash Device Interface description; 0001H = x16-only asynchronous interface
29H	0000H	
2AH	0000H	Maximum number of bytes in multi-byte write = 2 <sup>N</sup> (00H = not supported)
2BH	0000H	
2CH	0002H	Number of Erase Block sizes supported by device
2DH	003EH	Block Information (y + 1 = Number of blocks; z x 256B = block size)
2EH	0000H	y = 3EH + 1 = 63 blocks
2FH	0000H	
30H	0001H	z = 100H x 256 Bytes = 64 KByte/block
31H	0003H	Block Information (y + 1 = Number of blocks; z x 256B = block size)
32H	0000H	y = 03H + 1 = 4 blocks
33H	0040H	
34H	0000H	z = 40H x 256 Bytes = 16 KBytes/block
35H	0000H	
36H	0000H	
37H	0000H	
38H	0000H	
39H	0000H	
3AH	0000H	
3BH	0000H	
3CH	0000H	

1. Must use the same BKx when in CFI Query Entry mode.

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## TABLE 22: Primary Vendor-Specific Extended Query<sup>1</sup>

Address	Data	Description
40H	0050H	Query Unique ASCII string "PRI"
41H	0052H	
42H	0049H	
43H	0031H	Major version number, ASCII
44H	0033H	Minor version number, ASCII
45H	0005H	Address Sensitive Unlock (Bits 1-0) 0 = Required, 1 = Not Required Silicon Technology (Bits 5-2) 0001 = 0.18 μm
46H	0002H	Erase-Suspend 0 = Not Supported, 1 = To Read Only, 2 = To Read & Write
47H	0001H	Block Protect 0 = Not Supported, X = Number of blocks in per group
48H	0000H	Sector Temporary Unprotect 00 = Not Supported, 01 = Supported
49H	0005H	Sector Protect/Unprotect scheme 00 = Not Supported, 01 = Supported
4AH	0018H	Simultaneous Operation Number of Sectors in all banks except boot bank
4BH	0001H	Burst Mode Type 00 = Not Supported, 01 = Supported
4CH	0000H	Page Mode Type 00 = Not Supported, 01 = 4 Word Page, 02 = 8 Word Page
4DH	00B4H	ACC (Acceleration) Supply Minimum 00h = Not Supported, D7-D4: Volt, D3-D0: 100 mV
4EH	00C0H	ACC (Acceleration) Supply Maximum 00h = Not Supported, D7-D4: Volt, D3-D0: 100 mV
4FH	00XXH	Top/Bottom Boot Sector Flag 01h = Bottom Boot Device, 02h = Top Boot Device
50H	0000H	Program Suspend. 00h = not supported
57H	0004H	Bank Organization: X = Number of banks
58H	0013H (SST34WA3203) 0010H (SST34WA3204)	Bank A Region Information. X = Number of blocks in bank
59H	0010H	Bank B Region Information. X = Number of blocks in bank
5AH	0010H	Bank C Region Information. X = Number of blocks in bank
5BH	0010H (SST34WA3203) 0013H (SST34WA3204)	Bank D Region Information. X = Number of blocks in bank

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1. Must use the same BKx when in CFI Query Entry mode.



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#### **ELECTRICAL SPECIFICATIONS**

**Absolute Maximum Stress Ratings** (Applied conditions greater than those listed under "Absolute Maximum Stress Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these conditions or conditions greater than those defined in the operational sections of this data sheet is not implied. Exposure to absolute maximum stress rating conditions may affect device reliability.)

Temperature under Bias	55°C to +125°C
Storage Temperature	65°C to +125°C
D. C. Voltage on Any Pin to Ground Potential	0.5V to $V_{DD}$ +0.5V
Transient Voltage (<20 ns) on Any Pin to Ground Potential	2.0V to $V_{DD}$ +2.0V
Voltage on ACC Pin to Ground Potential	0.5V to +14V
Package Power Dissipation Capability (T <sub>A</sub> = 25°C)	1.0W
Surface Mount Solder Reflow Temperature <sup>1</sup>	260°C for 10 seconds
Output Short Circuit Current <sup>2</sup>	50 mA

- 1. Please consult the factory for the latest information.
- 2. Outputs shorted for no more than one second. No more than one output shorted at a time.

### **Operating Range**

Range	Ambient Temp	$V_{DD}$
Extended	-20°C to +85°C	1.7V-1.95V

### **AC Conditions of Test**

Input Rise/Fall Time	5 ns
Output Load	$C_L = 30 pF$
See Figures 20 and 21	



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#### **DC Characteristics**

TABLE 23: DC Operating Characteristics V<sub>DD</sub> = 1.7-1.95V

Symbol	Parameter	Freq		Limits		Test Conditions
			Min	Max	Units	
I <sub>DD</sub> <sup>1</sup>	Active V <sub>DD</sub> Current					
	Asynchronous Read	5 MHz		10	mA	BEF#=V <sub>IL</sub> , OE#=WE#=V <sub>IH</sub> , Array background is 55AAH
	Program and Erase	•		40	mA	BEF#=WE#=V <sub>IL</sub> , OE#=A <sub>CC</sub> =V <sub>IH</sub>
	Concurrent Read/Write			60	mA	BEF#=V <sub>IL</sub> , OE#=V <sub>IH</sub>
I <sub>DDB</sub>	Active V <sub>DD</sub> Burst Read Current	54 MHz		30	mA	BEF#=V <sub>IL</sub> , OE#=V <sub>IH</sub> , WE#=V <sub>IH</sub> , Array background is 55AAH
I <sub>SB</sub>	Standby V <sub>DD</sub> Current			50	μА	BEF#= 0.1V RST#= V <sub>DD</sub> -0.1V All other inputs= 0.1V or V <sub>DD</sub> -0.1V
I <sub>ALP</sub> <sup>2</sup>	Auto Low Power V <sub>DD</sub> Current			50	μА	$BEF\#=0.1V$ $RST\#=V_{DD}-0.1V$ $OE\#=V_{DD}-0.1V$ $WE\#=V_{DD}-0.1V$ $All other inputs=0.1V or V_{DD}-0.1V$
I <sub>LI</sub>	Input Leakage Current			1	μΑ	V <sub>IN</sub> =GND to V <sub>DD</sub> , V <sub>DD</sub> =V <sub>DD</sub> Max
$I_{LO}$	Output Leakage Current			1	μΑ	$V_{OUT} = GND$ to $V_{DD}$ , $V_{DD} = V_{DD}$ Max
lΗ	Supervoltage Current for ACC Eig Program	ght-Word		10	mA	V <sub>DD</sub> =V <sub>DD</sub> Max, A <sub>CC</sub> =V <sub>H</sub> Max
V <sub>IL</sub>	Input Low Voltage			0.4	V	V <sub>DD</sub> =V <sub>DD</sub> Min
V <sub>IH</sub>	Input High Voltage		V <sub>DD</sub> - 0.4		V	V <sub>DD</sub> =V <sub>DD</sub> Max
$V_{OL}$	Output Low Voltage			0.1	V	I <sub>OL</sub> =100 μA, V <sub>DD</sub> =V <sub>DD</sub> Min
V <sub>OH</sub>	Output High Voltage		V <sub>DD</sub> -0.1		V	I <sub>OH</sub> =-100 μA, V <sub>DD</sub> =V <sub>DD</sub> Min
V <sub>H</sub>	Supervoltage for ACC Eight-Word	d Program	11.4	12	V	V <sub>DD</sub> = 1.8V
$V_{LKO}$	Low V <sub>DD</sub> Lock-Out Voltage		1.0	1.4	V	

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### TABLE 24: Capacitance (Ta = 25°C, f=1 Mhz, other pins open)

Parameter	Description	Test Condition	Maximum
CI/O <sup>1</sup>	I/O Pin Capacitance	VI/O = 0V	10 pF
CIN <sup>1</sup>	Input Capacitance	VIN = 0V	10 pF

1. This parameter is measured only for initial qualification and after a design or process change that could affect this parameter.

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## TABLE 25: Reliability Characteristics

Symbol	Parameter	Minimum Specification	Units	Test Method
NEND <sup>1</sup>	Endurance	100,000	Cycles	JEDEC Standard
TDR <sup>1</sup>	Data Retention	100	Years	JEDEC Standard A103
ILTH <sup>1</sup>	Latch Up	100 + I <sub>DD</sub>	mA	JEDEC Standard 78

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<sup>1.</sup> Address input =  $V_{IL}T/V_{IH}T$ ,  $V_{DD}=V_{DD}$  Max

<sup>2.</sup> Device enters the Auto Low Power Mode when addresses are stable for  $T_{ACC}$  + 60ns.

<sup>1.</sup> This parameter is measured only for initial qualification and after a design or process change that could affect this parameter.



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TABLE 26: Synchronous/Burst Read (54MHz/66MHz) Cycle Timing Parameters V<sub>DD</sub> = 1.7-1.95V<sup>1</sup>

		54	MHz	66 MHz		
Symbol	Parameter	Min	Max	Min	Max	Units
T <sub>IACC</sub>	Initial Access time		87.5		70	ns
T <sub>BACC</sub>	Burst Access Time, Valid Clock to Output Delay		13.5		11.5	ns
T <sub>ACS</sub>	Address Setup Time to CLK <sup>2</sup>	5		4		ns
T <sub>ACH</sub>	Address Hold Time from CLK <sup>2</sup>	7		6		ns
T <sub>BDH</sub>	Data Hold Time from Next Clock Cycle	3		3		ns
T <sub>OE</sub>	OE# to Data Valid (OE# to RY/BY# Valid)		13.5		11.5	ns
T <sub>CEZ</sub>	BEF# to High-Z		10		10	ns
T <sub>OEZ</sub>	OE# to High-Z		10		10	ns
T <sub>CES</sub>	BEF# Setup Time to CLK	5		4		ns
T <sub>RACC</sub>	RY/BY# Access Time from CLK		13.5		11.5	ns
T <sub>RY/BY#S</sub>	RY/BY# Setup Time to CLK	5		4		ns
T <sub>AVDS</sub>	AVD# setup time to CLK	5		4		ns
T <sub>AVDH</sub>	AVD# hold time from CLK	7		6		ns
T <sub>AVDO</sub>	AVD# High to OE# Low	7		6		ns
T <sub>CKA</sub>	CLK to Access Resume		13.5		11.5	ns
T <sub>OECH</sub>	OE# Hold time from CLK for burst-suspend	5		4		ns
Таан	Address Hold Time from Rising Edge of AVD#	7		6		ns

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Output Load: V<sub>DD</sub>: 30pF

Input Pulse Levels: 0.0V to V<sub>DD</sub>

Input: 0.5 x  $V_{DD}$ 

Input Rise and Fall Times: 5ns
Timing measurements reference level

Output: 0.5 x  $V_{DD}$ 

Not 100% tested.
 Test Conditions:



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TABLE 27: Asynchronous Read Cycle Timing Parameters V<sub>DD</sub> = 1.7-1.95V

		54 MHz		66 I	ИHz	
Symbol	Parameter	Min	Max	Min	Max	Units
T <sub>CE</sub>	Access Time from BEF# Low		70		70	ns
T <sub>ACC</sub>	Asynchronous Access Time <sup>1</sup>		70		70	ns
T <sub>AVDP</sub>	AVD# Low Time	12		11		ns
T <sub>AAS</sub>	Address Setup Time to Rising Edge of AVD#	5		4		ns
T <sub>AAH</sub>	Address Hold Time from Rising Edge of AVD#	7		6		ns
T <sub>OE</sub>	OE# to Data Valid		13.5		11.5	ns
T <sub>OEH</sub>	Output Enable Hold Time from WE# high (Read Operation)	0		0		ns
	Output Enable Hold Time from WE# high (Toggle and Data Poll)	10		10		ns
T <sub>OEZ</sub>	Output Enable to High-Z <sup>2</sup>		10		10	ns
T <sub>CEZ</sub>	BEF# to High-Z <sup>2</sup>		10		10	ns

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TABLE 28: Program/Erase Cycle Timing Parameters<sup>1</sup>

		54	MHz	66 MHz		
Symbol	Parameter	Min	Max	Min	Max	Units
T <sub>BP</sub>	Word-Program Time		15		15	μs
T <sub>WC</sub>	Write Cycle Time	70		45		ns
T <sub>AVDP</sub>	AVD# Low Time	12		11		ns
T <sub>CLAH</sub>	BEF# Low to AVD# High	10		10		ns
T <sub>DS</sub>	Data Setup Time to WE#	40		25		ns
T <sub>DH</sub>	Data Hold Time to WE#	0		0		ns
T <sub>GHWL</sub>	Read Recovery Time before Write	0		0		ns
T <sub>CH</sub>	BEF# Hold Time to WE#	0		0		ns
T <sub>WP</sub>	WE# Pulse Width	45		25		ns
T <sub>WPH</sub>	WE# Pulse Width High	25		20		ns
T <sub>SRW</sub>	Latency Between Read and Write Operations	0		0		ns
T <sub>CS</sub>	BEF# Set Up Time to WE#	0		0		ns
T <sub>AHWL</sub>	AVD# High to WE# Low	6		5		ns
T <sub>IDA</sub>	Software ID Access and Exit Time		150		150	ns
T <sub>SE</sub>	Sector Erase Time		25		25	ms
T <sub>BE</sub>	Block Erase Time		25		25	ms
T <sub>SCE</sub>	Chip Erase Time		50		50	ms
T <sub>ES</sub>	Erase Suspend Latency Time		15		15	μs
T <sub>ERH</sub>	Erase-Resume Hold Time to the next Erase-Suspend	330		330		μs
T <sub>VH</sub>	Rise time to the Supervoltage VH		500		500	ns
T <sub>VLHT</sub>	Voltage Transition Time		1		1	μs

1. Not 100% tested.

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<sup>1.</sup> Asynchronous Access Time is from the last of either stable addresses or the falling edge of AVD#

<sup>2.</sup> Not 100% tested



**Preliminary Specification** 

## TABLE 29: Power Up Timings<sup>1</sup>

Symbol	Parameter	Minimum	units
TPU-READ	Power-up to Read Operation	100	μs
TPU-WRITE	Power-up to Write Operation	100	μs
T <sub>RSTH</sub>	RST# Low Hold Time after V <sub>DD</sub> /V <sub>DDQ</sub> setup	50	μs

T29.0 1340

1. Not 100% tested.

#### **TABLE 30: Hardware Reset**

Symbol	Parameter	Min	Max	Units
TREADYW	RST# pin Low to Read Mode (During Embedded Algorithm) <sup>1</sup>		35	us
TREADY	RST# pin Low to Read Mode (NOT During Embedded Algorithm) <sup>1</sup>		500	ns
TRP	RST# Pulse Width	500		ns
TRH	RST# High Time Before Read	200		ns
TRPD	RST# Low to Stand-By Mode	20		us

T30.0 1340

<sup>1.</sup> Not 100% tested.



**Preliminary Specification** 

TABLE 31: Clock Input AC Parameter<sup>1</sup>

		54 I	54 MHz		66 MHz	
Symbol	Parameter	Min	Max	Min	Max	Units
F <sub>CLK</sub>	CLK Frequency		54		66	MHz
T <sub>CLK</sub>	CLK Period	18.5		15		ns
T <sub>CH</sub>	CLK High Time from 90% V <sub>DD</sub> – 90% V <sub>DD</sub>	4.5		3.5		ns
T <sub>CL</sub>	CLK Low Time from 10% V <sub>DD</sub> – 10% V <sub>DD</sub>	4.5		3.5		ns
T <sub>CHCL</sub>	CLK Fall / Rise Time from 90% – 10% / 10% – 90%		3		3	ns
T <sub>CHLH</sub>	CLK High / Low Time from 50% V <sub>DD</sub> – 50% V <sub>DD</sub>	7.5		6.5		ns

T31.0 1340

<sup>1.</sup> Not 100% tested.

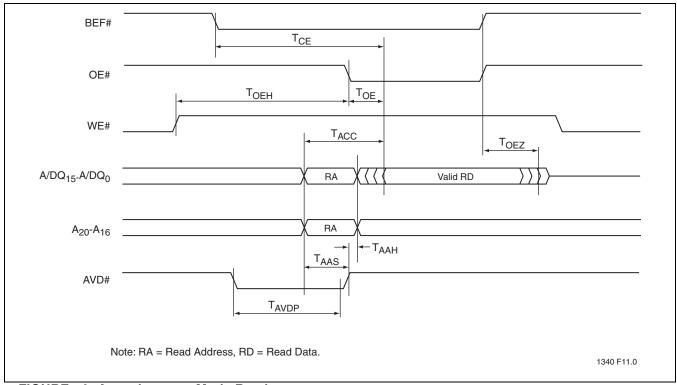


FIGURE 4: Asynchronous Mode Read



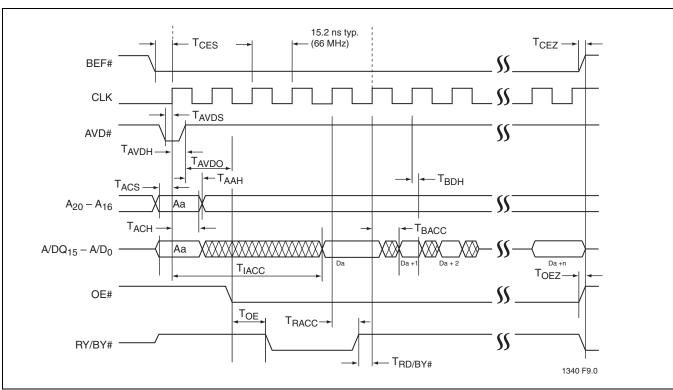


FIGURE 5: CLK Synchronous Burst Mode Read

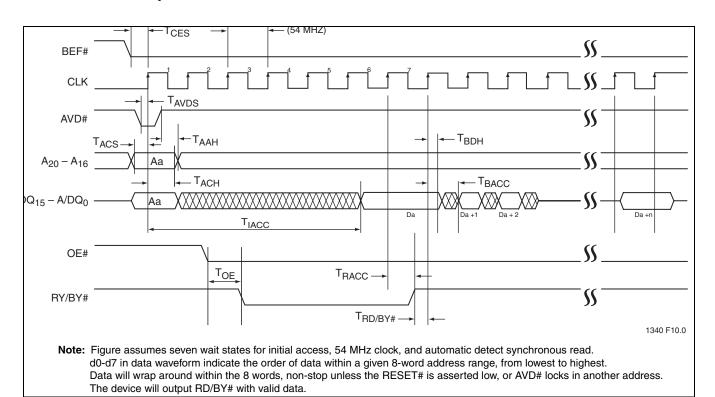


FIGURE 6: 8-Word Linear Burst with Wrap-Around



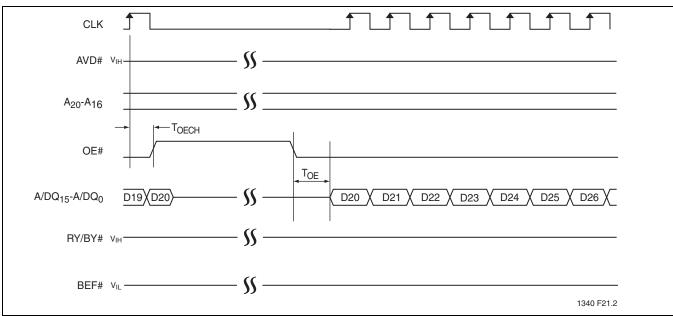


FIGURE 7: Burst Suspend

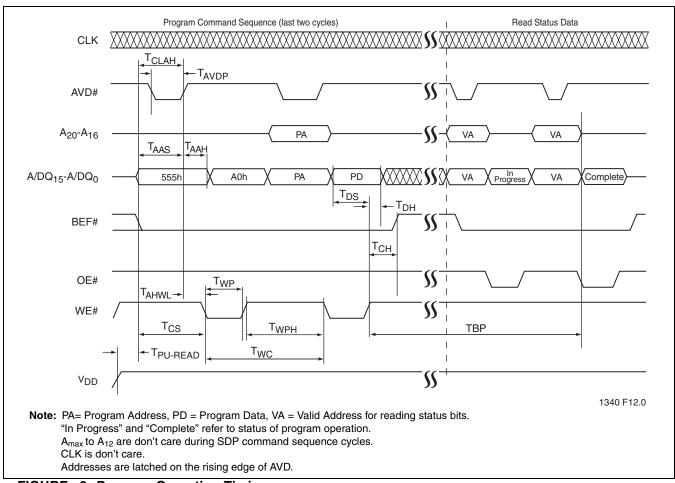


FIGURE 8: Program Operation Timings



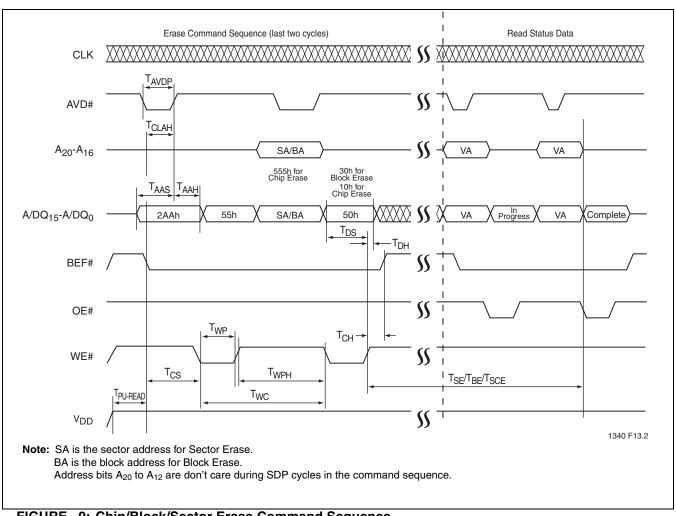


FIGURE 9: Chip/Block/Sector Erase Command Sequence



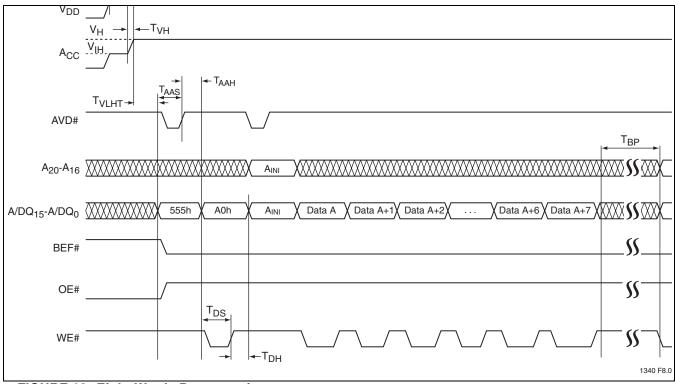


FIGURE 10: Eight Words Programming

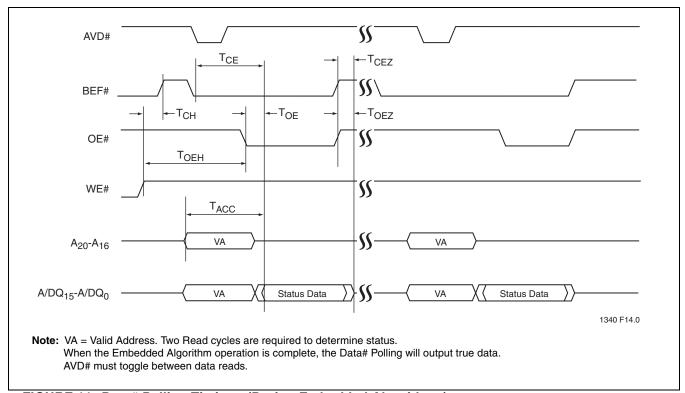


FIGURE 11: Data# Polling Timings (During Embedded Algorithms)



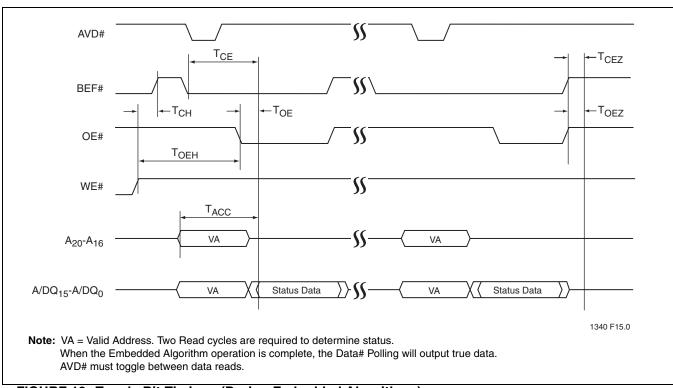


FIGURE 12: Toggle Bit Timings (During Embedded Algorithms)

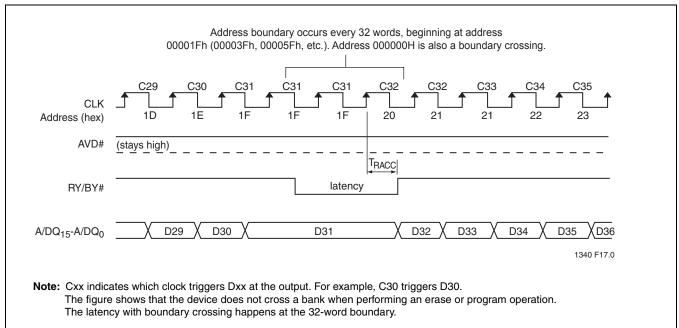


FIGURE 13: Latency with Boundary Crossing

#### **Preliminary Specification**

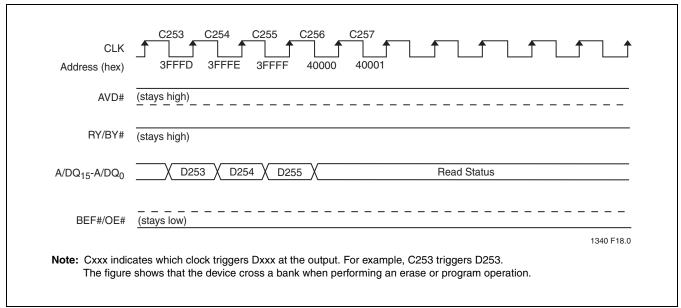


FIGURE 14: Boundary Crossing into Program/Erase Bank

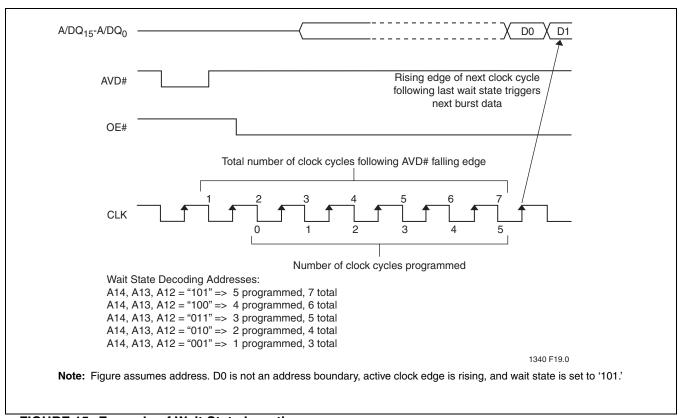


FIGURE 15: Example of Wait State Insertion

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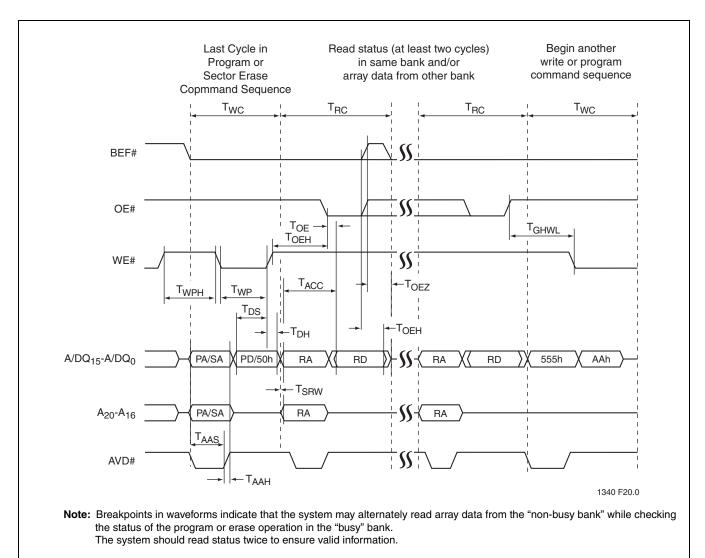


FIGURE 16: Back-to-Back Read/Write Cycle Timings

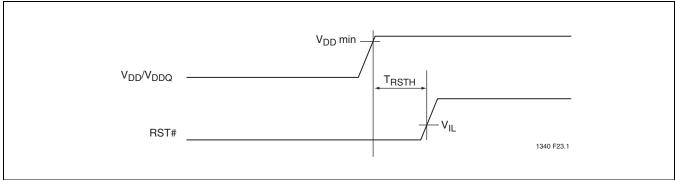


FIGURE 17: V<sub>DD</sub> Power Up Diagram

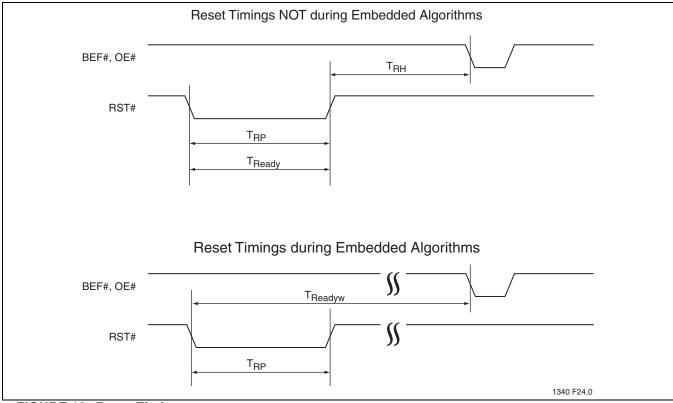


FIGURE 18: Reset Timings

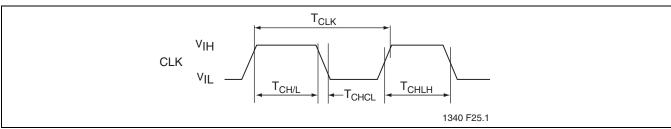


FIGURE 19: Clock Input AC Waveform



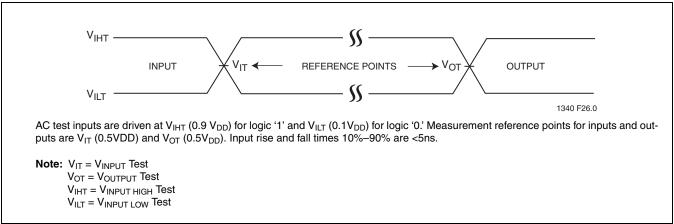


FIGURE 20: AC Input/Output Reference Waveforms

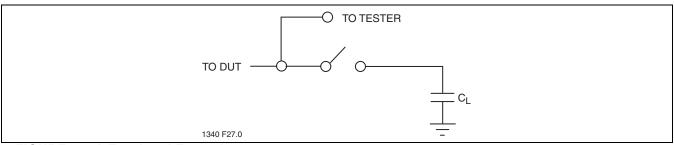


FIGURE 21: A Test Load Example

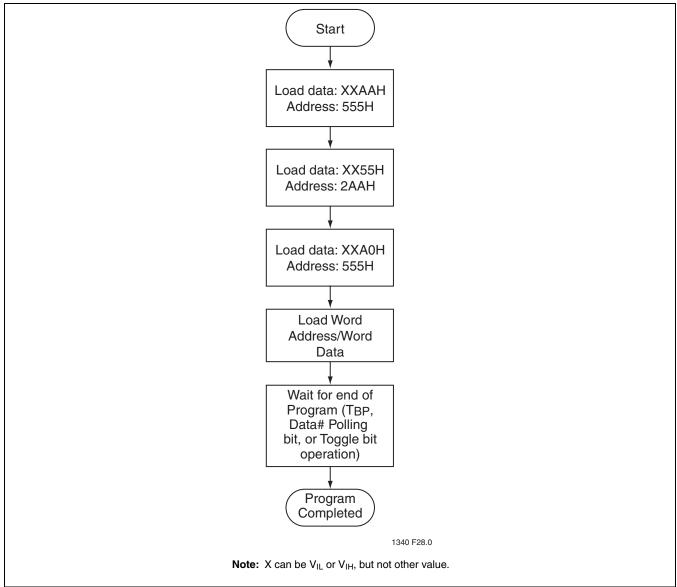


FIGURE 22: Word-Program Algorithm



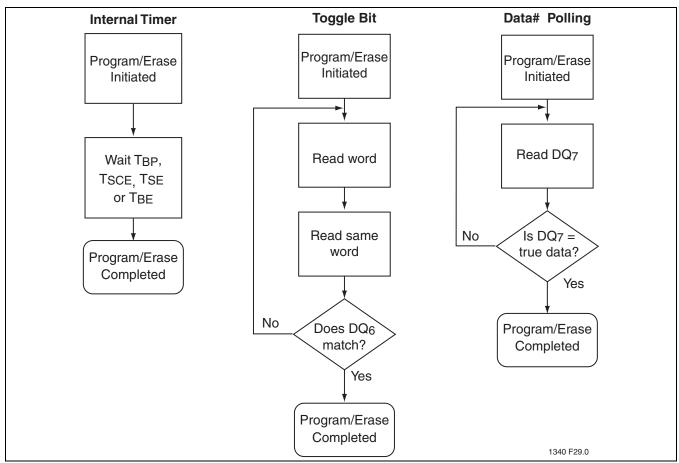


FIGURE 23: Wait Options

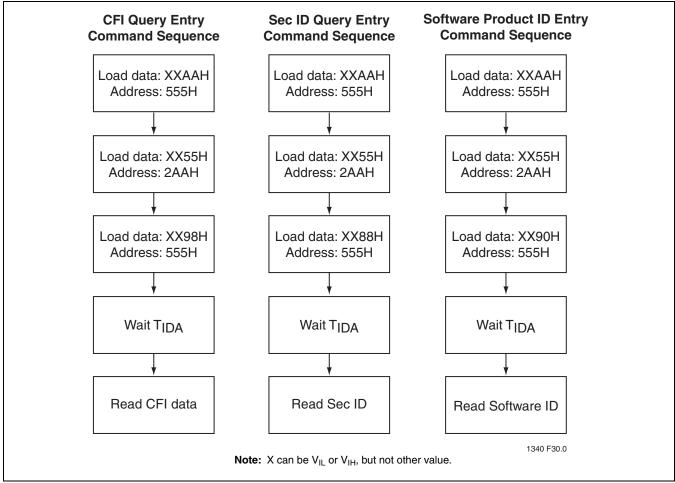


FIGURE 24: Software ID/CFI Entry Command Flowcharts



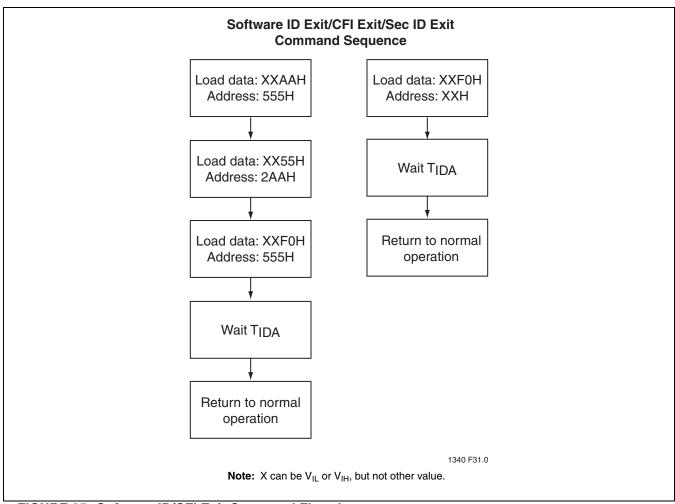


FIGURE 25: Software ID/CFI Exit Command Flowcharts

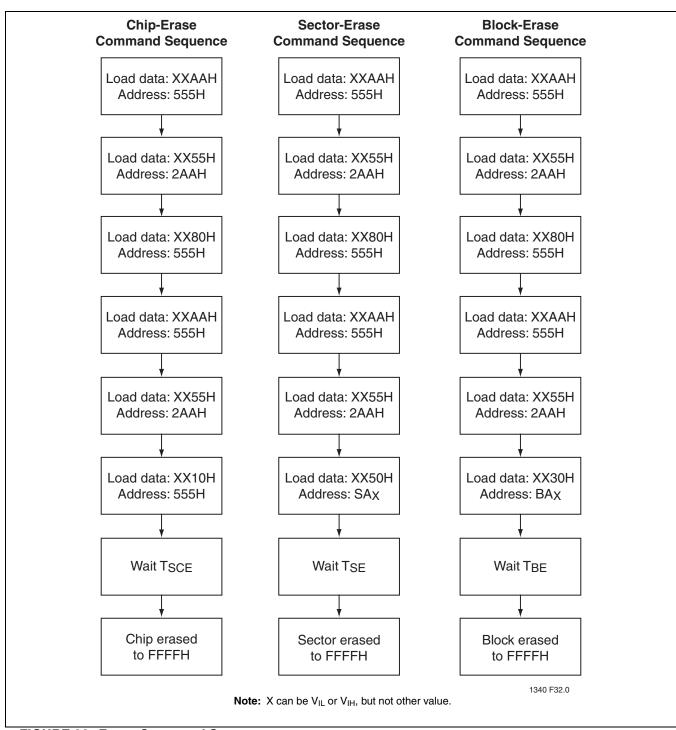
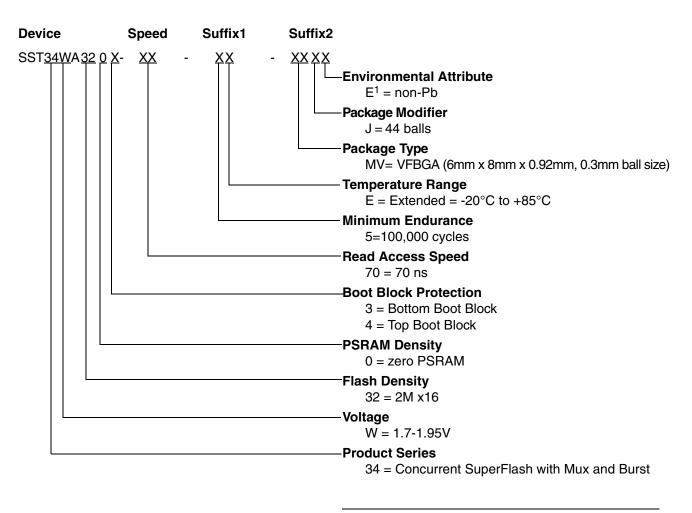


FIGURE 26: Erase Command Sequence



#### PRODUCT ORDERING INFORMATION



Environmental suffix "E" denotes non-Pb solder.
 SST non-Pb solder devices are "RoHS Compliant".

#### Valid combinations for SST34WA3203

SST34WA3203-70-5E- MVJE

#### Valid combinations for SST34WA3204

SST34WA3204-70-5E- MVJE

Note: Valid combinations are those products in mass production or will be in mass production. Consult your SST sales representative to confirm availability of valid combinations and to determine availability of new combinations.

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### **PACKAGE DIAGRAMS**

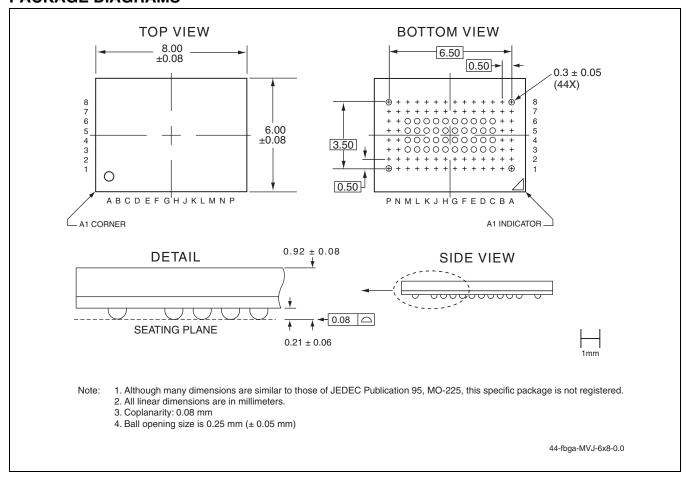


FIGURE 27: 44-Ball Very Fine-pitch Ball Grid Array (VFBGA) 6mm x 8mm SST Package Code: MVJ



**Preliminary Specification** 

### **TABLE 32: Revision History**

Number	Description	Date
00	Initial Release	Feb 2007
01	<ul> <li>Changed A<sub>18</sub> to A<sub>19</sub> globally. Changed A<sub>17</sub> to A<sub>18</sub> in Table Note 11 on page 22.</li> <li>Moved bank labels B, C, and D in Table 10.</li> </ul>	May 2007
	Changed Program-/Erase-Suspend to Erase-Suspend in Table 15.	
	Changed Program-/Erase-Resume to Erase-Resume in Table 15.	
	Changed BAx555H to BKx555H in Table 15.	
	Changed 0008H to 0010H two places in Table 22.	
	Changed "Program-/Erase-Suspend" to "Erase-Suspend" in Table 28.	
	Corrected Product Ordering Information—Package Type/Package Modifier.	
02	Updated "Wait States" on page 3	Oct 2007
	Changed "A <sub>CC</sub> Pin" and "WP# Pin" on page 9	
	Added reference in "Handshaking Feature" on page 12	
	Added footnote to Tables 18, 19, 20, 21, and 22	