# **□ MN101D01F / G / Y**

Туре	MN101D01F / G / Y				
ROM (×8-Bit)	96 K / 128 K / 128 K				
RAM (×8-Bit)	2 560 / 3 072 / 3 072				
Minimum Instruction Execution Time	With Main Clock operated When Sub-Clock operated When Sub-Clock operated  71.5 μs (at 2.2 V to 5.5 V, 14.32 MHz)  71.5 μs (at 2.2 V to 5.5 V, 32.768 kHz)				
Interrupts	• RESET • Runaway • External 0, 1, 2, 3, 4/key input (P50 to 54) • Timer 0 • Timer 1 • Timer 2 • Timer 3 • Timer 4 • Timer 6 • Capstan FG • Control • HSW • Cylinder FG • VSYNC • Synchronous Output • OSD • XDS • Serial 0 • Serial 1 • Serial 2 • A/D (common with PWM 14 reference frequency)				
Timer Counter	Timer Counter 0: 16-Bit × 1 (Timer Output, Clock Function [max 2 s])  Clock Source 1/2, 1/4, 1/8, 1/16 of System Clock, 1/512 of XI Oscillation Clock or OSC Oscillation Clock Interrupt Source Overflow of Timer Counter 0				
	Timer Counter 1: 16-Bit × 1 (Timer Output, linear Timer Counter Function)  Clock Source 1/2, 1/4, 1/8, 1/16, CTL Signal of System Clock Interrupt Source Overflow of Timer Counter 1				
	Timer Counter 2: 16-Bit × 1 (Timer Output, Input Capture (DCTL Specified Edge), Duty Judgment of DCTL Signal)  Clock Source 1/2, 1/4, 1/8, 1/12, 1/16, 1/24 of System Clock Interrupt Source Overflow of Timer Counter 2, Input of DCTL Specified Edge, Underflow of Timer 2 Shift Register 4-Bit Counter, Coincidence of Timer 2 Shift Register with Timer 2 Shift Register Compare Register				
	Timer Counter 3: 16-Bit × 1 (Timer Output, Detection of Serial Indexing, Generation of Remote Control Output  Carrier Frequency)  Clock Source. 1/2, 1/4, 1/8, 1/16 of System Clock Interrupt Source Overflow of Timer Counter 3				
	Timer Counter 4: 16-Bit × 1 (Timer Output, Event Count (P15 Input), Generation of Serial Transmission Clock)  Clock Source . 1/8, 1/16 of System Clock, External Clock Input  Interrupt Source Overflow of Timer Counter 4, Coincidence of Timer Counter 4 with OCR4				
	Timer Counter 5: 17-Bit × 1 (Watchdog, Stable Oscillation Waiting Function)  Clock Source System Clock  Watchdog Interrupt Source 1/2 <sup>16</sup> , 1/2 <sup>19</sup> of Timer Counter 5  Clear by Stable OscillationAfter 256 Counts by Timer Counter 5 (2 <sup>18</sup> Counts of OSC Oscillation Clock)				
	Timer Counter 6: 16-Bit × 1 (Clock Function [max 2 s])  Clock Source . 1/512 of OSC Oscillation Clock, XI Oscillation Clock, 1/4, 1/8, 1/64, 1/128 of System Clock Interrupt Source 1/2 <sup>13</sup> , 1/2 <sup>14</sup> , 1/2 <sup>15</sup> , Overflow of Timer Counter 6				
Serial Interface	Serial 0: 8-Bit × 1 (Synchronous Type/Start-Stop Synchronous Type) (Transfer Direction of MSB/LSB Selectable)  Synchronous Type Clock Source 1/4, 1/8, 1/16, 1/32, 1/64, 1/128, 1/256 of System Clock,  2-Division Timer 4 Output, SBTO Pin Input				
	Clock for UART  8-Division of Above Clock, 2-Division Timer 4 Output, SBT0 Pin Input  Serial 1: 8-Bit × 1 (Synchronous Type/Remote Control Transmission/Simple Remote Control Receive) (Transfer				
	Direction of MSB/LSB Selectable, Start Condition Function)  Clock Source 1/4, 1/8, 1/16, 1/32, 1/64, 1/128, 1/256 of System Clock, 2-Division Timer 4  Output, SBT1 Pin Input  Remote Control Clock 2-Division Timer Output				
	Serial 2: 8-Bit × 1 (1°C) (Master Transmission/Reception, Slave Transmission/Reception)  Clock Source1/72, 1/80, 1/84, 1/96, 1/102, 1/112, 1/128, 1/144, 1/160, 1/168,				

1/192, 1/224, 1/256, 1/320, SCK Pin Input of System Clock

OSD			Accommodation with Menu or S	uper Impose Display	
		Applicable Broadcasting System NTSC, PAL, PAL-N, PAL-N			
			Screen Configuration	24 Characters $\times$ 2n Rows (n = 1 to 6)	
			Character Type	Max 512 Character Types (Variable)	
			Character Size	12 × 18 Dots	
			Enlarged Characters	Each $\times$ 2, $\times$ 3 or $\times$ 4 Settings in Horizontal and Vertical	
			Character Interpolation	None	
			Background Color	8-Hue Settable (Settable in The Row Unit at Menu Display)	
			Background Intensity	8 Grada <mark>tions Sett</mark> able in <mark>The R</mark> ow Unit	
			Character Color	White	
			Character Intensity	8 Gradations Settable in The Row Unit	
			Frame Function	1-Dot frame in 4 or 8 Directions	
			Frame Intensity	4 Gradations Settable in The Row Unit	
			Box Shade Function	Settable in The Character Unit (Only at Composite Output with 128 Character Types or More)	
			Blinking	None (Covered by Software)	
			Inverted Character	Settable in The Character Unit	
			Halftone	Settable in The Row Unit in 2 Intensity Gradations (Setting in The Row Unit)	
			Input	Composite Video Signal Input (Output Level 1 V[p-p] / 2 V[p-p])	
			Clamp Method	Sync Chip Clamp, Clamp Level in 4 Levels	
			Output	Composite Video Output	
				Digital Output (6 pins)	
				8 Character and Background Colors Each Settable at Digital Output	
			Measure Against Image Fluctuation	Built-In AFC Circuit	
			Sync Signal Detection Function	Detection Functions for Horizontal and Vertical Sync Signals (Integral System) With Horizontal Sync Signal Interpolation Function	
XDS		<b>*</b> C	Built-In U S Closed Caption Date	a Slicer (Optional 2 Line Data can be Extracted )	
ROM Cor	rection		Correcting Address Designation		
	T			Program Being Saved in Internal RAM	
I/O Pins	1/0	73	• Common use 73 ports 0, 1, 2,	4, 5, 6, 7, A, B, by-bit	
	Input	4	• Common use 4	with diff	
A/D		Slall	8-Bit × 12ch (Without S/H)		
PWM		Value	13-Bit × 2ch (at Repetition Cycle 10-Bit × 2ch (at Repetition Cycle	e 572 μs, 14 32 MHz), e 71 5 μs, 14 32 MHz), 14-Bit × 1ch (at Repetition Cycle 1 144 μs, 14 32 MHz)	
ICR			18-Bit × 6ch	High.	
0CR			$16$ -Bit $\times$ 7ch, $8$ -Bit $\times$ 1ch		
Special F	Ports		Buzzer Output, 3-State Output (F	PTO) VLP Pin, Synchronous Output 7, 3-State Synchronous	
			Output 4, Remote Control Rece Output of 1/2 OSC Oscillation CI	ive, CTL Amp, Built-In FG Amp, ock (2 V[p-p]), Output of 1/4 OSC Oscillation Clock (1 V[p-p])	
Notes			VISS/VASS Detection Function		
Package			QFP100-P-1818		
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## **Electrical Characteristics**

### **Supply Current**

Parameter	Symbol	Condition me	Limit typ	max	Uast
	IDD1	14 3ž MHz operation without load, VDD = 5 V	60	100	mA
Operating Supply Current	IDD2	1/1024 of 14 32 MHz operation without load, VDD = 2 7 V	2	5	mA
Operating Supply Current	IDD3	Stop of 14 32 MHz oscillation, VDD = 2 7 V	50		μА
		3 <mark>2 kHz oscil</mark> lation operation without load			
Supply Current at STOP	IDSP	Stop of oscill <mark>ati</mark> on without load	0	20	μΑ
	IDHT0	14 32 MHz oscillation without load, VDD = 5 V	5	15	mA
Supply Current at HALT	IDHT1	Stop of 14 32 MHz oscillation, VDD = 2 7 V		20	μΑ
		32 kHz oscillation operation without load			

(Ta = 25 °C±2 °C, VDD = 5.0 V, VSS = 0 V)

#### A/D Converter Performance

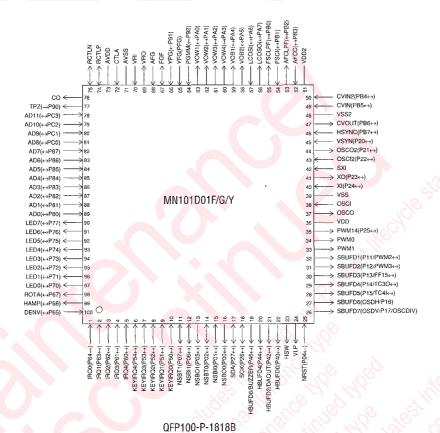
A)D. UBIIXEIXCE I. EXTUINIBILIEC						
Parameter	Symbol	Condition	min	Limit	****	Unit
Conversion Relative Error	ΔNLAD				±3	LSB
A/D Conversion Time	tAD	fosc = 14.32 MHz		8		μs
Analog Input Voltage	Q).	106	0		5	V

(Ta = 25 °C±2 °C, VDD = 5.0 V, VSS = 0 V)

## Support Tool

In-Circuit Emulator	PX-ICE101C / D + PX-PRB	101D01-C / D
EPROM built-in Type	Туре	MN101DP01G / 01Y OTP MN101DP01GFA / 01YAF ATP MN101DP01GAC / 01YAC [All ES (Engineering Sample) available]
	ROM (× 8-Bit)	128 K
	RAM (× 8-Bit)	3 072
	Minimum Instruction Execution Time	0 1397 μs (at 4 5 V to 5 5 V, 14.32 MHz) 71 5 μs (at 2 2 V to 5 5 V fixed to 14 32 MHz internal division)
	Package	QFP100-P-1818B OTP QFP100-P-1818B ATP With Ceramic Window

### Pin Assignment



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