# TFT COLOR LCD MODULE NL128102AC28-01F 

## 46 cm (18.1 inches), $1280 \times 1024$ pixels, full-color, ultrawide viewing angle, multiscan function built-in CRT interface board

## DESCRIPTION

The NL128102AC28-01F is a TFT (thin film transistor) active-matrix color liquid crystal display (LCD) comprising an amorphous silicon TFT attached to each signal electrode, a driving circuit, a CRT interface board, and a backlight. NL128102AC28-01F has a built-in backlight with an inverter.

The 46 cm (18.1 inch) diagonal display area contains $1280 \times 1024$ pixels and can display fullcolor (more than 16 million colors simultaneously). Also, it has a wide viewing angle and multiscan function. Therefore, we call this module Super Fine TFT.

The NL128102AC28-01F is the model with the CRT interface board which is mounted on NL128102AC28-01E.

## FEATURES

- Ultrawide viewing angle (with lateral electric field) - High luminance and low reflection
- CRT interface board
- Auto recognition of input signal (Analoa RGB sianals svnc on aroon cunchronous signals (Hsync, Vsync, composite))
- Digital control: e.g.
- Free supply voltage
- Corresponds to DD
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- Corresponds to VESA, DPIMS
- Multiscan functions: e.g., SXGA, XGA, SVGA, VGA, VGA-TEXT, PC-9801, MAC SUN
- Incorporated direct type: backlight (eight lamps In the backlight unit, inverter)
- Backlight unit replacable (Part No. :181LHS03)
- On-screen display

Application with the OSD function might conflict with patents in Europe and/or the U.S.A.
If you apply the OSD function, please do so in accordance with the patent regulations of your location.
VESA : Video Electronics Standards Association DDC1: Display Data Channel 1
DPMS: Display Power Management Signaling DDC2B: Display Data Channel 2B

## APPLICATIONS

- Desktop PCs, Engineering workstations
- Display terminals for control systems
- Monitors for process controllers


Please confirm with the delivery specification before starting to design your system.
The information in this document is subject to change without notice.

## STRUCTURE AND FUNCTION

A color TFT (thin film transistor) LCD module is comprised of a TFT liquid crystal panel structure, LSIs for driving the TFT array, and a backlight assembly. The TFT panel structure is created by sandwiching liquid crystal material in the narrow gap between a TFT array glass substrate and a color filter glass substrate. After the driver LSIs are connected to the panel, the backlight assembly is attached to the back side of the panel.

RGB (red, green, blue) data signals from a source system are modulated into a form suitable for active-matrix addressing by the onboard signal processor and sent to the driver LSIs, which in turn address the individual TFT cells.

Acting as an electro-optical switch, each TFT cell regulates light transmission from the backlight assembly when activated by the data source. By regulating the amount of light passing through the array of red, green, and blue dots, color images are created with clarity.


## BLOCK DIAGRAM



HS : Hsync
CS: Composite synchronous signal
Note FG (Frame Ground) is not connected to GND nor GNDB. GND is connected to GNDB.

GENERAL SPECIFICATIONS

| Item | Specification | Unit |
| :--- | :--- | :---: |
| Module size | $424.0 \pm 1.0(\mathrm{H}) \times 337.0 \pm 1.0(\mathrm{~V}) \times 42.0(\mathrm{MAX})(\mathrm{D})$ | mm |
| Display area | $359.04(\mathrm{H}) \times 287.232(\mathrm{~V})$ | mm |
| Number of dots | $1280 \times 3(\mathrm{H}) \times 1024(\mathrm{~V})$ | dot |
| Dot pitch | $0.0935(\mathrm{H}) \times 0.2805(\mathrm{~V})$ | mm |
| Pixel pitch | $0.2805(\mathrm{H}) \times 0.2805(\mathrm{~V})$ | mm |
| Pixel arrangement | RGB (red, green, blue) vertical stripe | - |
| Display colors | full color | color |
| Weight | $2130(T Y P) .2230(M A X)$. | g |

## ABSOLUTE MAXIMUM RATINGS

| Parameter | Symbol | Rating | Unit | Remarks |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Supply voltage | VdD | -0.3 to +14 | V | $\mathrm{Ta}=25^{\circ} \mathrm{C}$ |  |
|  | Vddb | -0.3 to +14 | V |  |  |
| Logic input voltage | VIN1 | -0.3 to +5.5 | V | $\begin{aligned} & \mathrm{T}_{\mathrm{a}}=25^{\circ} \mathrm{C} \\ & \mathrm{~V} D \mathrm{D}=12 \mathrm{~V} \end{aligned}$ |  |
| R,G,B input voltage | VIN2 | -6.0 to +6.0 | V |  |  |
| CLK input voltage | Vin3 | -7.0 to +7.0 | V |  |  |
| Storage temp. | Tst | -20 to +60 | ${ }^{\circ} \mathrm{C}$ | - |  |
| Operating temp. | Top | 0 to +55 | ${ }^{\circ} \mathrm{C}$ | Module surfac | Note |
| Relative humidity(RH) | $\leq 95 \%$ |  |  | $\mathrm{Ta}_{\mathrm{a}} \leq 40^{\circ} \mathrm{C}$ | No condensation |
|  | $\leq 85 \%$ |  |  | $40<\mathrm{T}_{\mathrm{a}} \leq 50^{\circ} \mathrm{C}$ |  |
|  | $\leq 70 \%$ |  |  | $50<\mathrm{Ta}_{\mathrm{a}} \leq 55^{\circ} \mathrm{C}$ |  |
| Absolute hunidity | Absolute humidity ( $\mathrm{g} / \mathrm{m}_{3}$ ) shall not exceed $\mathrm{T}_{\mathrm{a}}=55^{\circ} \mathrm{C}, \mathrm{RH}$ $=70 \%$ level. |  |  | $\mathrm{Ta}>50^{\circ} \mathrm{C}$ |  |

Note Measured at the LCD panel

## ELECTRICAL CHARACTERISTICS

(1) Logic, LCD Driving, Backlight
$\mathrm{T}_{\mathrm{a}}=25^{\circ} \mathrm{C}$

| Parameter | Symbol | MIN. | TYP. | MAX. | Unit | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Supply voltage | Vddb | 11.4 | 12.0 | 12.6 | V | for backlight |
|  | VDD | 11.4 | 12.0 | 12.6 | V | for logic and LCD driving |
| Logic input Low voltage | VIL | 0 | - | 0.8 | V | HS/CS, Vsync, SEL, UP, DOWN, EXIT, VOLSEL, DDCDAT, DDCCLK, OSDSEL, WPRT, MENUSEL |
| Logic input High voltage | V ${ }_{\text {H }}$ | 2.2 | - | 5.25 | V |  |
| Logic output Low voltage | VoL | - | - | 0.4 | V | LED00/01/02/10/11/12 |
| Logic output High voltage | Vон | 2.4 | - | - | V |  |
| Logic input Low current | 11. | -1 | - | - | $\mu \mathrm{A}$ | HS/CS, Vsync |
| Logic input High current | І 1 + | - | - | 1 | $\mu \mathrm{A}$ |  |
| Supply current | IDD | - | $\begin{aligned} & 1050 \\ & \text { Note } \end{aligned}$ | 1500 | mA | $\mathrm{V} \mathrm{DD}=12.0 \mathrm{~V}$ |
|  |  | - | $45$ <br> Note | 65 | mA | Power-saving mode, VDD $=12.0 \mathrm{~V}$ |
|  | Idob | - | 2550 | 3500 | mA | $V_{\text {DDB }}=12.0 \mathrm{~V}$ <br> (Max. luminance) |
|  |  | - | 1 | 10 | mA | Power-saving mode, V DDB $=12.0 \mathrm{~V}$ |

Note Checker flag pattern (in EIAJ ED-2522)
(2) Video Signal ( $\mathrm{R}, \mathrm{G}, \mathrm{B}$ ) Input

| Item | MIN. | TYP. | MAX. | Unit | Remarks |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Maximum amplitude (black - white) | 0 <br> (black) | 0.7 <br> (white) | ${ }^{*} \mathrm{C}$ | V p-p | Need to adjust contrast if the input is <br> more than 0.7 Vp-p |
| DC input level (black) | -0.5 | - | +2.5 | V | - |
| Sync. level | 0.2 | 0.3 | *B | V p-p | G terminal <br> (Sync. On Green) |
| *A + *B | - | - | 1.1 | V p-p | - |

(3) Input Equivalent Circuit

| Singles |  |
| :--- | :--- |
| R, G, B |  |
| HS/CS, VS |  |

## POWER SUPPLY DESIGN

(1) 12 V for backlight shouid be started up with in 800 ms otherwise, the protection circuit makes the backlight turns off.
(2) Please note that the supply voltage must not be applied while the control signals (SEL, UP, DOWN, EXIT) are connected to GND. Otherwise, the module may malfunction.
(3) If the power supply voltage is applied while UP and DOWN are connected to GND, the input control signals become ineffective. To reset this mode, turn off the power once and then turn on the power while UP and DOWN are connected to GND. The mode will then be released.
(4) Inverter current wave

The inverter current wave is as follows.


Maximum luminance control: 100\%
Minimum luminance control: 20\% (Duty)
Luminance control frequency $\fallingdotseq$ Input Vsync frequency $\times \mathrm{K}$
Input Vsync frequency $\leq 75 \mathrm{~Hz}$ : $\mathrm{K}=4.6$
Input Vsync frequency > 75 Hz : K = 3.6
Please set up like above diagram.
(5) Ripple of supply voltage

|  | VDD <br> (for logic and LCD driver) | VDDB <br> (for backlight) |
| :--- | :---: | :---: |
| Acceptable range | $\leq 100 \mathrm{mV} \mathrm{p-p}$ | $\leq 200 \mathrm{mV} \mathrm{p-p}$ |

Remark The acceptable range of ripple voltage includes spike noise.

Example of the power supply connection
a) Separate the power supply
b) Put in the filter

(6) Fuse

| Supply voltage | Part No. | Supplier | Ratings | Remarks |
| :--- | :--- | :---: | :---: | :---: |
| VDD | CCF1NTE3, 15 A | KOA | 3.15 A | - |
|  | $<1>$ R429005 | LITTLE FUSE | 5 A | $<1>$ or $<2>$ is used |
|  | $<2>$ MMC75A | SOC | 5 A |  |

Remarks The fuses shown in the above table are installed in power-input terminals of LCD module.
Please design your power supply with a capacity of the more than the double of the fuse rating for safety of the module. In case where the power-supply capacity is under the double of the fuse rating, please note that the sufficient evaluation about the safety in case of short circuit is indispensable.

## INTERFACE PIN CONNECTION

## (1) INTERFACE CONNECTORS

CN101
Part No.: MRF03-6R-SMT
Adaptable socket: MRF03-6P-1.27 (For cable type) or MRF03-6PR-SMT (For board to board type)
Supplier: HIROSE ELECTRIC CO., LTD. (coaxial type)
Coaxial cable: UL20537PF75VLAS
Supplier: HITACHI CO.,LTD.
Note A coaxial cable shield should be connected with GND.

| Pin No. | Symbol | Pin No. | Symbol |
| :---: | :---: | :---: | :---: |
| 1 | B | 4 | Vsync |
| 2 | G | 5 | HS/CS |
| 3 | R | $6 \nabla$ | N.C. |

Figure from socket view


CN102
Part No.: IL-Z-4PL-SMTY
Adaptable socket: IL-Z-4S-S125C3
Supplier: Japan Aviation Electronics Industry Limited (JAE)

| Pin No. | Symbol | Pin No. | Symbol |
| :---: | :---: | :---: | :---: |
| 1 | DDCCLK | 3 | MENUSEL |
| 2 | DDCDAT | 4 | GND |

Figure from socket view
$\qquad$

CN103
Part No.: DF14A-25P-1.25H
Adaptable socket: DF14-25S-1.25C
Supplier: HIROSE ELECTRIC CO., LTD.

| Pin No. | Symbol | Pin No. | Symbol |
| :---: | :---: | :---: | :---: |
| 1 | LEDON | 14 | EXIT |
| 2 | LEDOFF | 15 | GND |
| 3 | GND | 16 | BRTVOL |
| 4 | LED00 | 17 | GND |
| 5 | LED01 | 18 | VOLSEL |
| 6 | LED02 | 19 | OSDSEL |
| 7 | LED10 | 20 | WPRT |
| 8 | LED11 | 21 | N.C. |
| 9 | LED12 | 22 | N.C. |
| 10 | GND | 23 | GND |
| 11 | SEL | 24 | N.C. |
| 12 | UP | 25 | N.C. |
| 13 | DOWN |  |  |

Figure from socket view
$\qquad$

Note N.C. (No connection) must be open.

CN104
Part No.: IL-Z-8PL-SMTY
Adaptable socket: IL-Z-8S-S125C3
Supplier: Japan Aviation Electronics Industry Limited (JAE)

| Pin No. | Symbol | Pin No. | Symbol |
| :---: | :---: | :---: | :---: |
| 1 | $V_{D D}$ | 5 | GND |
| 2 | $V_{D D}$ | 6 | GND |
| 3 | $V_{D D}$ | 7 | GND |
| 4 | $V_{D D}$ | 8 | GND |

Figure from socket view
$\qquad$

CN201
Part No.: DF3-8P-2H
Adaptable socket: DF3-8S-2C
Supplier: HIROSE ELECTRIC CO., LTD.

| Pin No. | Symbol | Pin No. | Symbol |
| :---: | :---: | :---: | :---: |
| 1 | GNDB | 5 | VDDB |
| 2 | GNDB | 6 | VDDB |
| 3 | GNDB | 7 | VDDB |
| 4 | GNDB | 8 | VDDB |

Figure from socket view


## <Connector location>

Rear view


## (2) PIN FUNCTION

| Symbol | 1/0 | Logic | Description |
| :---: | :---: | :---: | :---: |
| HS/CS | Input | Negative | Horizontal synchronous signal input or composite synchronous signal input (TTL level) , positive/negative auto recognition |
| Vsync | Input | Negative | Vertical synchronous signal input (TTL level), positive/negative auto recognition, clock input for DDC1 |
| R | Input | - | Red video signal input ( 0.7 Vp -p, $75 \Omega$ ) |
| G | Input | - | Green video signal input ( 0.7 Vp -p, $75 \Omega$ ) |
| B | Input | - | Blue video signal input ( 0.7 Vp -p, $75 \Omega$ ) |
| SEL | Input | Negative | Control function select signal (TTL level) <br> SEL is pulled up in the module. <br> Details of the functions are mentioned in CONTROL FUNCTIONS, Page 14. <br> "H" or "open"; SEL off, "L"; SEL on |
| UP | Input | Negative | Control signal (TTL level) <br> The signal increases the value of the functions selected. <br> UP is pulled up in tha module. <br> "H" or "open"; UP off, "L"; UP on |
| DOWN | Input | Negative | Control signal (TTL level) <br> The signal decreases the value of the functions selected. DOWN is pulled up in the module. <br> "H" or "open"; DOWN off, "L"; Down on |
| EXIT | Input | Negative | Control signal (TTL level) <br> The signal initializes the selected function. <br> EXIT is pulled up in the module. <br> "H" or "open"; EXIT off, "L"; EXIT on |


| Symbol | I/O | Logic |  |
| :--- | :---: | :---: | :--- |
| OSDSEL | Input | - | Display select signal (TTL level) <br> OSDSEL is pulled up in the module. <br> "H or open": OSD display off (light on LED) |
| "L": OSD display on (light off LED) |  |  |  |
| Details of the functions are mentioned in FUNCTION DISPLAY SELECT, |  |  |  |
| Page 11. |  |  |  |

Notes 1: 12V for backlight should be started up with in 800 ms , otherwise, the protection circuit makes the backlight turn off.
2: GND is connected to GNDB. FG (Frame Ground) is not connected to GND and GNDB.
(3) LUMINANCE CONTROL SELECT

| Form | PWM adjust | Volume resister adjust |
| :---: | :---: | :---: |
| How to adjust | VOLSEL = "L" | VOLSEL = "Open" |
|  | See Page 14, CONTROL FUNCTIONS. | The variable resistor for luminance control should be 10 $\mathrm{k} \Omega$ type, and zero point of the resistor corresponds to the minimum of luminance. <br> Maximum luminance (100\%): $\mathrm{R}=10 \mathrm{~K} \Omega$ <br> Minimum luminance (30\%): R=0 $\Omega$ <br> Mating variable resistor: $10 \mathrm{~K} \Omega \pm 5 \%$, <br> B curve, 1/10 W |

Note The status of VOLSEL is valid when the power is switched on.
(4) FUNCTION DISPLAY SELECT

| Form | OSD Display | LED Dispaly |
| :---: | :--- | :--- |
| How to adjust | OSDSEL = "L" | OSDSEL = "Open" |
|  | See Page 14, CONTROL <br> FUNCTIONS. | See Example of LED circuit. (Next page) |

Note The status of OSDSEL is valid when the power is switched on.
(5) OSD DESIGN SELECT

| Form | OSD display No. 1 | OSD display No. 2 |
| :--- | :--- | :--- |
| How to adjust | MENUSEL = "L" | MENUSEL = "Open" |
|  | See Page 14, CONTROL <br> FUNCTIONS. <br> (OSD background is <br> transparent.) | See Page 14, CONTROL FUNCTIONS. |

Note The status of MENUSEL is valid when the power is switched on.
(6) EQUIVALENT CIRCUIT FOR LEDS

| Symbol | 1/0 | Equivalent circuit |
| :---: | :---: | :---: |
| LEDON <br> LEDOFF <br> LED00 <br> LED01 <br> LED02 | Output | RN2306 (Toshiba) or equivalent |
| LED10 LED11 LED12 | Output | N-ch Open Drain Output |

Recommendation circuit diagram


[^0]INPUT SYNCHRONOUS SIGNALS
This module is corresponding to the synchronous signals below.

| Auto recognition mode | Synchronous signals |  |  |
| :--- | :---: | :---: | :---: |
|  | HS/CS | Vsync | Sync. On Green |
| Separate synchronous signal mode (Hsync, Vsync) | Input | Input | Input or no input |
| Composite synchronous mode | Input | No input | Input or no input |
| Sync. on Green mode | No input | No input | Input |
| Power-saving mode | No input | No input | Input |

Note Power-saving mode corresponds to VESA DPMA.

## CONTROL FUNCTIONS

## Funciton Items

## (1) The function for OSD or LED

1. Brightness: Brightness of backlight control
2. Contrast: White-level of video signal control
3. Horizontal display period: Horizontal display period adjust
4. CLK delay:

CLK-phase adjust
5. Vertical position:

Vertical position adjust
6. Horizontal position:

Horizontal position adjust
7. All Reset:

Reset to factory-default value
(2) The function for OSD

1. Sub Brightness: Brightness with each video signal Control
2. Sub Contrast:

White-level with each video signal Control
3. Video signal information:

Display multi-scan function, Hsync and Vsync frequency

Each selected value is memorized into LCD memory after SEL signal input or time out. The memorized values are not affected even if the power is turned off. But the selected value is not memorized in case that a selected mode is changed another one before time out or power is turned off before time out.

Regarding the brightness, the brightness value can not be memorized while the variable volume resistor is selected.

This function does not work during the power-saving mode.

## INDICATOR OF THE FUNCTIONS

The selected functions can be indicated either LED or OSD (On Screen Display) by setting OSDSEL signal.

$$
\begin{aligned}
& \text { OSDSEL = "H or "OPEN": LED } \\
& \text { OSDSEL = "L" } \quad \text { OSD }
\end{aligned}
$$

LED state show below table. Please see the recommendation circuit diagram.

| Selection function | LED00 | LED01 | LED02 | LED10 | LED11 | LED12 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Default (no-select condition) | L | L | L | H | H |  |
| Brightness | H | L | L | H |  |  |
| Contrast | H | L | L | H | H |  |
| Horizontal display period | H | L | L | H |  |  |
| CLK delay | L | H | L | L | H |  |
| Vertical position | L | H | L | H | H | L |
| Horizontal position | L | H | L | H | H | H |
| Auto control | L | L | H | L | H |  |
| All reset | L | L | H | H | L |  |
| Reserve (no-use) | L | L | H | H | H |  |

## SELECTION BY OSD

The following pictures appear on the screen by pushing the SEL key. Adjust the each value in best position by pushing UP and DOWN key.

## 1) Menu


2) Brightness and Sub Brightness



CONTROL FUNCTION FLOWCHART OF FOR SEL, UP, DOWN AND EXIT
<LED display>


Continued on next page



Note: 1. The value of the selected signals of the UP and DOWN keys is continuously increased if the input signal is held for more than approximately one second. If it's held less than one second, the value is increased by one.
2. The EXIT signal initializes the value selected by the SEL key. All Reset function initializes all the values adjusted already.
3. No key input for more than ten seconds shall be regarded "time out."


Brightness adjustment


Contrast adjustment


Position adjustment


All Reset


Notes: 1. The value of the selected signals by the UP and DOWN key is continuously increased if the input signal is held more than about one second. If it's less than one second, the value is increased by one.
2. EXIT signal initializes the value selected by the SEL key. The All Reset function initializes all the values adjusted already.
3. No key input for more than ten seconds shall be regarded "time out."

## PRESET TIMINGNS

The twenty kinds of timings below are already programmed in this module. The input synchronous signals are automatically recognized.

| No. | Display size | $\begin{aligned} & \text { System } \\ & \text { CLK } \\ & \text { (MHz) } \end{aligned}$ | Hsync <br> (kHz) | Vsync (Hz) | V Pulse <br> (H) | V <br> B. Porch <br> (V) | $\begin{gathered} \text { H Pulse } \\ \text { (DOTCLK) } \end{gathered}$ | H <br> B. Porch (DOTCLK) | Sync Logic V, H | Remark |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | $640 \times 400$ | 21.053 | 24.830 | 56.432 | 8 | 25 | 96 | 48 | -, - | NEC PC98 |
| 2 | $640 \times 480$ | 25.175 | 31.469 | 59.992 | 2 | 33 | 96 | 48 | -, - | VGA |
| 3 | $720 \times 400$ | 28.322 | 31.469 | 70.087 | 2 | 35 | 108 | 45 | +, - | VGA TXT |
| 4 | $800 \times 600$ | 40.000 | 37.879 | 60.317 | 4 | 23 | 128 | 88 | +, + | VESA |
| 5 | $640 \times 480$ | 30.240 | 35.000 | 66.667 | 3 | 39 | 64 | 96 | S on G type A | Macintosh |
| 6 | $640 \times 480$ | 31.500 | 37.500 | 75.000 | 3 | 16 | 64 | 120 | -, - | VESA |
| 7 | $720 \times 400$ | 35.500 | 37.927 | 85.039 | 3 | 42 | 36 | 144 | +, - | VESA Note 1 |
| 8 | $640 \times 480$ | 36.000 | 43.269 | 85.008 | 3 | 25 | 48 | 112 | -, - | VESA Note 1 |
| 9 | $1024 \times 768$ | 65.000 | 48.363 | 60.004 | 6 | 29 | 136 | 160 | -, - | VESA |
| 10 | $800 \times 600$ | 49.500 | 46.875 | 75.000 | 3 | 21 | 80 | 160 | +, + | VESA |
| 11 | $832 \times 624$ | 57.283 | 49.735 | 74.565 | 3 | 39 | 64 | 224 | S on G type A | Macintosh |
| 12 | $800 \times 600$ | 56.250 | 53.674 | 85.061 | 3 | 27 | 64 | 152 | +, + | VESA Note 1 |
| 13 | $1024 \times 768$ | 75.000 | 56.476 | 70.069 | 6 | 29 | 136 | 144 | -, - | VESA |
| 14 | $1024 \times 768$ | 78.750 | 60.023 | 75.029 | 3 | 28 | 96 | 176 | -, - | VESA |
| 15 | $1280 \times 1024$ | 108.000 | 63.981 | 60.020 | 3 | 38 | 112 | 248 | +, + | VESA |
| 16 | $1152 \times 900$ | 94.500 | 61.846 | 60.003 | 4 | 31 | 128 | 208 | CS(-) | SUN |
| 17 | $1024 \times 768$ | 84.375 | 62.040 | 77.068 | 4 | 31 | 128 | 176 | CS(-) | SUN |
| 18 | $1280 \times 1024$ | 117.000 | 71.691 | 67.189 | 8 | 33 | 112 | 224 | CS(-) | SUN |
| 19 | $1152 \times 900$ | 108.000 | 71.809 | 76.149 | 8 | 33 | 128 | 192 | CS(-) | SUN |
| 20 | $1280 \times 1024$ | 135.000 | 79.976 | 75.025 | 3 | 38 | 144 | 248 | +, + | VESA |

Notes: 1. Out of specification. These modes are less display quality than other guaranteed modes.
2. Even if the preset timing is entered, a little adjustment of the functions such as horizontal period, CLK-delay, and display position, is required. The adjusted values are memorized in every preset number.
3. This module recognizes the synchronous signals with near preset timing of the frequency of HS, Vsync, even if that the signals other than the preset timing that were entered. For instance, it is displayed with presetting number 6 in the case of $640 \times 480$ dot, HS: 37.861 kHz , Vsync: 72.809 Hz an example).
Adopt the evaluation, because adjustment may not fit in the case that the magnifying ratio differs if you use it with the signals other than the display timing that was preset.
4. Sync on Green signal type
(1) S on G type A

There are no Hsync pulses in Vsync Period.

(2) S on G type B

There are Hsync pulses in Vsync Period.

<1> Display level, <2> Black level period, <3> Vsync period, <4> Hsync pulse (equivalent)

## DDC FUNCTION

This function corresponds to VESA DDC ${ }^{\text {TM }}$ and EDID ${ }^{\text {TM }}$ (Structure Version 1).

- Writing mode: WPRT = "L"
- Reading mode: WPRT = " H " or Open

Please write data into the necessary addresses in advance, when you use this function. Data " 55 H " in address " 00 H " and "FFH" in other address have already been programmed upon shipping. The input equivalent circuit diagram is as follows.

Internal circuit diagram


## DPMS

This function corresponds to the VESA DPMS ${ }^{\text {TM }}$ standard.

| VESA DPMS Standard |  |  |  |  |  | NL128102AC28-01F |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| State | Signal |  |  | Power Saving | Recovery Time | Power <br> Saving | Recovery <br> Time |
|  | Horizontal | Vertical | Video |  | Not applicable | None | Not <br> applicable |
| On | Pulses | Pulses | Active | None | Maximum | Short |  |
| Standby | No pulses | Pulses | Blanked | Minimum | Short | Maximum | Short |
| Suspend | Pulses | No pulses | Blanked | Substantial | Longer | Short |  |
| Off | No pulses | No pulses | Blanked | Maximum | System dependent | Maximum | Shan |

INPUT SIGNAL AND DISPLAY POSITION
(1) SXGA Standard Timing

Pixels

| D (0, 0) | D (1, 0) | D (2, 0) | -•• | -•• | D (1279, 0) |
| :---: | :---: | :---: | :---: | :---: | :---: |
| D (0, 1) | D (1, 1) | D (2, 1) | -•• | -•• | D (1279, 1) |
| D (0, 2) | D (1, 2) | D (2, 2) | -• | -•• | D (1279, 2) |
| - | - | - |  |  | - |
| - | - | - |  |  | - |
| - | - | - |  |  | - |
| - | - | - |  |  | - |
| D (0, 1023) | D (1, 1023) | D (2, 1023) | -•• | -•• | D (1279, 1023) |



Remark The tda should be more than 4 ns .

## EXPANSION FUNCTION (REFERENCE)

(1) How to use expansion mode

Expansion mode is a function by which to expand screen size in different resolutions. For example, the VGA signal has $640 \times 480$ pixels. But if the display data can be expanded to 2.0 times vertically and horizontally, the VGA screen image can be displayed fully on a screen with SXGA resolution. This module automatically recognizes the timing shown in PRESET TIMINGS as an expansion mode.

Please adopt this mode after evaluating display quality, because the appearance in the expansion mode may degrade in some cases.

The following table shows the display magnifications for each mode.

| Input display | Number of pixels | Magnification |  |
| :---: | :---: | :---: | :---: |
|  |  | Vertical | Horizontal |
| SXGA | $1280 \times 1024$ | 1 | 1 |
| XGA | $1024 \times 768$ | 1.25 | 1.25 |
| SVGA | $800 \times 600$ | 1.6 | 1.6 |
| VGA | $640 \times 480$ | 2.0 | 2.0 |
| VGA text | $720 \times 400$ | 2.5 | 1.7 |
| PC9801 | $640 \times 400$ | 2.5 | 2.0 |
| MAC | $832 \times 624$ | 1.6 | 1.5 |
| SUN | $1152 \times 900$ | 1.1 | 1.1 |

(3) Display Image

1. XGA mode $(1024 \times 768)$

2. SVGA mode $(800 \times 600)$

3. VGA mode $(640 \times 480)$

4. PC9801 mode $(640 \times 400)$

5. VGA text mode $(720 \times 400)$

6. $832 \times 624$ MAC mode $(832 \times 624)$


## 7. SUN mode ( $1152 \times 900$ )



OPTICAL CHARACTERISTICS

| $\left(\mathrm{Ta}=25^{\circ} \mathrm{C}, \mathrm{V} D \mathrm{~d}=12 \mathrm{~V}, \mathrm{~V}\right.$ ddb $\left.=12 \mathrm{~V}\right)$ |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Item | Symbol | Condition | Min. | Typ. | Max. | Unit | Remark |
| Contrast ratio | CR | $\gamma=2.2$ viewing angle $\theta \mathrm{x} \pm=0^{\circ}, \theta \mathrm{y}-=0^{\circ}$ <br> White/Black, at center | 200 | 300 | - | - | Note 1 |
| Luminance | Lumax | White, at center | 150 | 200 | - | $\mathrm{cd} / \mathrm{m}^{2}$ | Note 2 |
| Luminance uniformity | - | White | - | 1.1 | 1.30 | - | Note 3 |

## Reference data

| $\left(\mathrm{Ta}=25^{\circ} \mathrm{C}, \mathrm{V} D \mathrm{LD}=12 \mathrm{~V}, \mathrm{~V}\right.$ dDb $\left.=12 \mathrm{~V}\right)$ |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Item | Symbol | Condition | Min. | Typ. | Max. | Unit | Remark |
| Color gamut | C | $\theta \mathrm{x} \pm=0^{\circ}, \theta \mathrm{y} \pm=0^{\circ}$, at center, to NTSC | 50 | 60 | - | \% | - |
| Viewing angle range | $\theta \mathrm{x}+$ | $C R>10, \theta y+=0^{\circ}, \theta y-=0^{\circ}$ | 70 | 85 | - | deg. | Note 4 |
|  | $\theta \mathrm{x}-$ |  | 70 | 85 | - | deg. |  |
|  | $\theta y+$ | $C R>10, \theta x+=0^{\circ}, \theta x-=0^{\circ}$ | 70 | 85 | - | deg. |  |
|  | $\theta y-$ |  | 70 | 85 | - | deg. |  |
| Response time | Ton | Black (0\%) to white (90\%) | - | 40 | 70 | ms | Note 5 |
|  | Toff | White (100\%) to Black (10\%) | - | 35 | 60 | ms |  |
| Luminance control range | - | Maximum luminance: 100\% | - | 30 to 100 | - | \% | - |

Notes: 1. The contrast ratio is calculated by using the following formula.

$$
\text { Contrast ratio }(C R)=\frac{\text { Luminance with all pixels in white }}{\text { Luminance with all pixels in black }}
$$

2. The luminance is measured after the module has been working for 20 minutes with all pixels in white. Typical value is measured after luminance saturation, more then one hour after burn-in. The timing is SXGA 60 Hz mode, preset timing No. 15. See detail Page 23 PRESET TIMINGS.

3. Luminance uniformity is calculated by using the following formula.

$$
\text { Luminance uniformity }=\frac{\text { Maximum luminance }}{\text { Minimum luminance }}
$$

The luminance is measured at or near the five points shown below.

4. Definitions of viewing angles are as follows.

5. Definition of response time is as follows.

The photo-detector output signal is measured when the luminance changes from black to white or from white to black.


RELIABILITY TEST

| Test item |  | Test condition |
| :---: | :---: | :---: |
| High temperature/humidity operation | Note 1 | $60 \pm 2^{\circ} \mathrm{C}, \mathrm{RH}=60 \%$ <br> 240 hours <br> Display data is black. |
| Heat cycle (operation) | Note 1 | $<1>0^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} 1$ hour $55^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} 1$ hour <2> 50 cycles, 4 hours/cycle $<3>$ Display data is black. |
| Thermal shock (nonoperation) | Note 1 | ```<1> -20}\mp@subsup{}{}{\circ}\textrm{C}\pm\mp@subsup{3}{}{\circ}\textrm{C}30\mathrm{ minutes 60}\mp@subsup{}{}{\circ}\textrm{C}\pm\mp@subsup{3}{}{\circ}\textrm{C 30}\mathrm{ minutes <2> 100 cycles <3> Temperature transition time within 5 minutes``` |
| Vibration (nonoperation) | Notes 1, 2 | $\begin{aligned} <1> & 5-100 \mathrm{~Hz}, 11.76 \mathrm{~m} / \mathrm{s}^{2}(1.2 \mathrm{G}) \\ & 1 \text { minute/cycle } \\ & \mathrm{X}, \mathrm{Y}, \mathrm{Z} \text { direction } \\ <2> & 10 \text { times each direction } \end{aligned}$ |
| Mechanical shock (nonoperation) | Notes 1, 2 | <1> $294 \mathrm{~m} / \mathrm{s}^{2}$ (30G), 11 ms $X, Y, Z$ direction <2> 3 times each direction |
| ESD (operation) | Notes 1, 3 | $150 \mathrm{pF}, 150 \Omega, \pm 10 \mathrm{kV}$ <br> 9 places on a panel 10 times each place at one-second intervals |
| Dust (operation) | Note 1 | 15 kinds of dust (JIS Z 8901) <br> Hourly 15 seconds stir, 8 times repeat |

Notes: 1. Display function is checked by the same condition as the LCD module outgoing inspection.
2. Physical damage.
3. Discharge points " $\bullet$ " are shown in the figure.


## GENERAL CAUTIONS

Because the following figures and statements are very important. Please be sure you understand their contents completely.

| CAUTION | This figure is a mark that you will get hurt and/or the module will have damages when you make <br> a mistake to operate. |
| :--- | :--- |



This figure is a mark that you will get an electric shock when you make a mistake to operate.

This figure is a mark that you will get hurt when you make a mistake to operate.

cautions


Do not touch an inverter, on which there is a caution label, while the LCD module is in operation, because of high voltage.
(1) Caution when taking out the module
a) Pick up the pouch only, when removing out the module from the carrier box.
(2) Cautions for handling the module
a) As the electrostatic discharges may break the LCD module, handle the LCD module with care against electrostatic discharges.
b) As LCD panel and backlight element are made from fragile glass material, impulse and pressure to the LCD module should be avoided.
c) As the surface of polarizer is very soft and easily scratched, use a soft dry cloth without chemicals for cleaning.
d) Do not pull the interface connectors in or out while the LCD module is operating.
e) Put the module display side down on that horizontal plane.
f) Handle connectors and cables with care.
g) When the module is operating, do not lose CLK, HS or Vsync signal. If any one or more of these signals is lost, the LCD panel would be damaged.
h) The torque to mounting screw should never exceed $0.451 \mathrm{~N} \cdot \mathrm{~m}(4.6 \mathrm{kgf} \cdot \mathrm{cm})$.
i) Don't push or rub the surface of LCD module please. If you do the scratches or the rubbing marks may be left on the surface of the module.
(3) Cautions regarding atmosphere
a) Dew drop atmosphere should be avoided.
b) Do not store and/or operate the LCD module in high-temperature and/or high-humidity atmosphere. Storage in an anti-static pouch and in a room temperature atmosphere is recommended.
c) This module uses cold cathode fluorescent lamps. The lifetime of lamps is shortened if the module is operated at low temperatures.
d) Do not operate the LCD module in a high magnetic field.
(4) Cautions about the module characteristics
a) Do not apply a fixed pattern for a long time to the LCD module at product aging. It may cause image sticking. Use the screen savers if the display pattern is fixed for a long time.
b) This module has the retardation film which may cause the variation of the color hue in the different viewing angles. The ununiformity may appear on the screen in the high-temperature operation.
c) The light vertical stripe may be observed depending on the display pattern. This is not defects nor malfunctions.
d) The noise from the inverter circuit may be observed in the luminance control mode. This is not defects nor malfunctions.
(5) Other cautions
a) Do not disassemble and/or reassemble the LCD module.
b) Do not readjust variable resistors or switches, etc.
c) When returning the module for repair, etc, pack the module so it will not be broken. We recommend using the original shipping packages.
d) In case that the scan converter is used to convert VGA signal to NTSC, it is recommended using the framememory type, not the line-memory.

The liquid crystal display has the following specific characteristics. These are not defects nor malfunctions.

- The ambient temperature may affect the optical characteristics of this module.
- This module has cold cathode tube for backlight. Optical characteristics, like luminance or uniformity, will change over time.
Uneven brightness and/or small spots may be noticed, depending on different display patterns.


Remark 1: The torque for mounting screws should never exceed $0.451 \mathrm{~N} \cdot \mathrm{~m}(4.6 \mathrm{kgf} \cdot \mathrm{cm})$. Remark 2: Tolerance of the dimensions not shown are $\pm 0.5 \mathrm{~mm}$.

[MEMO]
[MEMO]

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[^0]:    <LED status>
    LED-A: Power on
    LED-B: Power-save mode
    LED1: Brightness
    LED2: Contrast
    LED3: Horizontal display period
    LED4: CLK delay
    LED5: Vertical position
    LED6: Horizontal position
    LED7: Reserve
    LED8: All reset
    LED9: Reserve

