

Analog Audio Processors series

Sound Processors for Car Audio

BD37033FV-M

General Description

BD37033FV-M is sound processors for car audio. The functions are stereo input selector with single end 3 and ground isolation input 2, volume, 3-band parametric equalizer, loudness, 6ch fader volume, LPF for subwoofer, anti-aliasing-filter, Mixing volume. Moreover, "Advanced switch circuit", that is ROHM original technology, can reduce various switching noise (ex. No-signal, low frequency likes 20Hz & large signal inputs). "Advanced switch" makes control of microcomputer easier, and can construct high quality car audio system.

Features

- Reduce switching noise of volume, mute, fader volume, bass, middle, treble, loudness by using advanced switch circuit [Possible to control all steps].
- Built-in input selector (single 3 / diff 2).
- Decrease the number of external components by built-in 3-band equalizer filter, LPF for subwoofer, loudness filter. And, possible to control Q, Gv, fo of 3-band equalizer and fc of LPF, Gv, fo of loudness by I²C BUS control freely.
- Built-in mixing volume and anti-aliasing-filter.
- Built-in anti-GSM-noise-filter.
- Package is SSOP-B28. Putting input-terminals together and output-terminals together can make PCB layout easier and can makes area of PCB smaller.
- It is possible to control by 3.3V / 5V for I²C BUS.
- AEC-Q100 Qualified.

Applications

It is the optimal for the car audio. Besides, it is possible to use for the audio equipment of mini Compo, micro Compo, TV etc with all kinds.

Typical Application Circuit

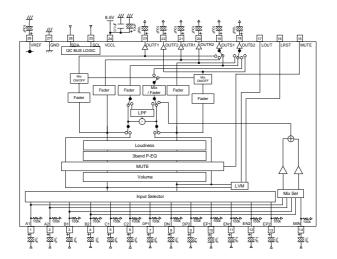


Figure 1. Application Circuit Diagram

Key Specifications

Current upon no signal: 31mA(Typ.) Total harmonic distortion: 0.002%(Typ.) 2.1Vrms(Typ.) Maximum input voltage: Cross-talk between selectors: 100dB(Typ.) Ripple rejection -65dB(Typ.) Output noise voltage: 5.5µVrms(Typ.) Residual output noise voltage: $3.5\mu Vrms(Typ.)$ Operating Range of Temperature: -40°C to +85°C

package(s) SSOP-B28 W(Typ.) x D(Typ.) x H(Max.) 10.00mm x 7.60mm x 1.35mm



SSOP-B28

Pin Configuration

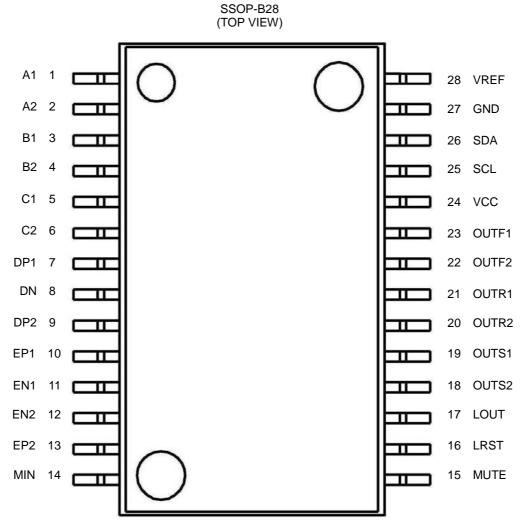


Figure 2. Pin configuration

Pin Descriptions

Terminal Number	Terminal Name	Description	Terminal Number	Terminal Name	Description
1	A1	A input terminal of 1ch	15	MUTE	External compulsory mute terminal
2	A2	A input terminal of 2ch	16	LRST	Level meter reset terminal
3	B1	B input terminal of 1ch	17	LOUT	Output terminal for Level meter
4	B2	B input terminal of 2ch	18	OUTS2	SW output terminal of 2ch
5	C1	C input terminal of 1ch	19	OUTS1	SW output terminal of 1ch
6	C2	C input terminal of 2ch	20	OUTR2	Rear output terminal of 2ch
7	DP1	D positive input terminal of 1ch	21	OUTR1	Rear output terminal of 1ch
8	DN	D negative input terminal	22	OUTF2	Front output terminal of 2ch
9	DP2	D positive input terminal of 2ch	23	OUTF1	Front output terminal of 1ch
10	EP1	E positive input terminal of 1ch	24	VCC	VCC terminal for power supply
11	EN1	E negative input terminal of 1ch	25	SCL	I ² C Communication clock terminal
12	EN2	E negative input terminal of 2ch	26	SDA	I ² C Communication data terminal
13	EP2	E positive input terminal of 2ch	27	GND	GND terminal
14	MIN	Mixing input terminal	28	VREF	VREF terminal

Block Diagram

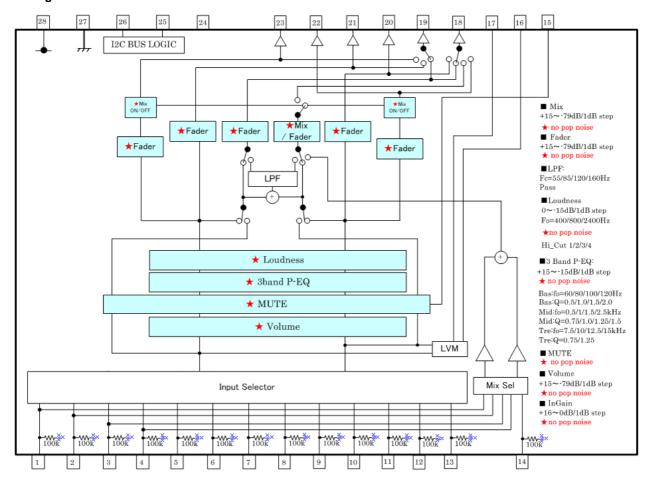


Figure 3. Block Diagram

Absolute Maximum Ratings

Parameter	Symbol	Limits	Unit
Power supply Voltage	VCC※1	10.0	V
Input Voltage	Vin※1	VCC+0.3 to GND-0.3 Only SCL,SDA 7 to GND-0.3	V
Power Dissipation	Pd	1.06 ※2	W
Storage Temperature	Tastg	-55 to +150	°C

*Maximum voltage which can be impressed referencing GND. Operation using batteries which is used in automobiles directly cannot be guaranteed.

 $\frak{\%}2$ This value decreases 8.5mW/°C for Ta=25°C or more.

ROHM standard board shall be mounted

Thermal resistance θ ja = 117.6(°C/W)

ROHM Standard board Size:70×70×1.6(mm²)

Material: A FR4 grass epoxy board (3% or less of copper foil area)

Operating Range

Parameter	Symbol	Limits	Unit
Power supply voltage	VCC	7.0 to 9.5	V
Temperature	Topr	-40 to +85	°C

Electrical Characteristic

Unless specified particularly Ta=25°C, VCC=8.5V, f=1kHz, Vin=1Vrms, Rg=600 Ω , RL=10k Ω , A input, Volume 0dB, Tone control 0dB, Loudness 0dB, LPF OFF, Fader 0dB, Mix OFF, anti-aliasing-filter OFF

	ne control 0dB, Loudness 0dB, LPF ()FF, Fader C	IdB, Mix	OFF, anti-	-aliasing-	filter OFF	1
엉							
BLOCK	Item	Symbol	Min.	Тур.	Max.	Unit	Condition
	Current upon no signal	ΙQ	_	31	43	mA	No signal
	Voltage gain	Ğv	-1.5	0	+1.5	dB	Gv=20log(VOUT/VIN)
	Channel balance	CB	-1.5	0	+1.5	dB	CB = GV1-GV2
	Total harmonic distortion	THD+N	_	0.002	0.05	%	VOUT=1Vrms BW=400-30KHz
General	Output noise voltage *	V _{NO}	_	5.5	15	μVrms	$Rg = 0\Omega$ BW = IHF-A
Gen	Residual output noise voltage *	V _{NOR}	_	3.5	10	μVrms	Fader = -∞dB Rg = 0Ω, BW = IHF-A
	Cross-talk between channels *	СТС	_	-100	-85	dB	$Rg = 0\Omega$ $CTC=20log(VOUT/VIN)$ $BW = IHF-A$
	Ripple rejection	RR	_	-65	-40	dB	f=1kHz, VRR=100mVrms RR=20log(VCC IN/VOUT)
	Input impedance	R _{IN}	70	100	130	kΩ	
	Maximum input voltage	V _{IM}	2.0	2.1	_	Vrms	VIM at THD+N(VOUT)=1% BW=400-30KHz
Input Selector	Cross-talk between selectors *	CTS	_	-100	-85	dB	$Rg = 0\Omega$ CTS=20log(VOUT/VIN) BW = IHF-A
Input S	Common mode rejection ratio *	CMRR	46	60	I	dB	XP1 and XN input XP2 and XN input CMRR=20log(VIN/VOUT) BW = IHF-A [XX···D/E]
ain	Maximum input gain	G _{v MAX}	+14	+16	+18	dB	InputGain +16dB VIN=100mVrms Gin=20log(VOUT/VIN)
InputGain	Minimum input gain	G _{v MIN}	-2	0	+2	dB	InputGain 0dB VIN=1Vrms Gin=20log(VOUT/VIN)
	Gain set error	G _{V ERR1}	-2	0	+2	dB	GAIN=+16 to +1dB
Φ	Maximum boost gain	G _{v MAX}	+13	+15	+17	dB	Volume +15dB VIN=100mVrms Gin=20log(VOUT/VIN)
Volume	Maximum attenuation *	G _{v MIN}	-83	-79	-75	dB	Volume -79dB VIN=2Vrms Gin=20log(VOUT/VIN)
	Gain set error	G _{V ERR1}	-2	0	+2	dB	GAIN=+15 to +1dB
	Attenuation set error	G _{V ERR2}	-2	0	+2	dB	ATT=0dB to -79dB
Mute	Mute attenuation *	G _{MUTE}	_	-100	-85	dB	Mute ON Gmute=20log(VOUT/VIN) BW = IHF-A
	Maximum boost gain	G _{B BST}	+13	+15	+17	dB	Gain=+15dB f=100Hz VIN=100mVrms GB=20log (VOUT/VIN)
Bass	Maximum cut gain	G _{в сит}	-17	-15	-13	dB	Gain=-15dB f=100Hz VIN=2Vrms GB=20log (VOUT/VIN)
	Gain set error	G _{B ERR}	-2	0	+2	dB	Gain=+15 to -15dB f=100Hz

Š				Limit			Q 1111
BLOCK	Item	Symbol	Min.	Тур.	Max.	Unit	Condition
alle	Maximum boost gain	G _{M BST}	+13	+15	+17	dB	Gain=+15dB f=1kHz VIN=100mVrms G _M =20log (VOUT/VIN)
Middle	Maximum cut gain	G _{м сит}	-17	-15	-13	dB	Gain=-15dB f=1kHz VIN=2Vrms G _M =20log (VOUT/VIN)
	Gain set error	G _{M ERR}	-2	0	+2	dB	Gain=+15 to -15dB f=1kHz
ele ole	Maximum boost gain	G _{T BST}	+13	+15	+17	dB	Gain=+15dB f=10kHz VIN=100mVrms G _T =20log (VOUT/VIN)
Treble	Maximum cut gain	G _{т сит}	-17	-15	-13	dB	Gain=-15dB f=10kHz VIN=2Vrms G _T =20log (VOUT/VIN)
	Gain set error	G _{T ERR}	-2	0	+2	dB	Gain=+15 to -15dB f=10kHz
Loudness	Maximum gain	G _{L MAX}	-17	-15	-13	dB	Gain -15dB f=800Hz VIN=1Vrms G _L =20log(VOUT/VIN)
2	Gain set error	GLERR	-2	0	+2	dB	Gain=-15 to -1dB
	Maximum boost gain	G _{F BST}	+13	+15	+17	dB	Fader=+15dB V _{IN} =100mVrms G _F =20log(VOUT/VIN)
Mix	Maximum attenuation *	G _{F MIN}	_	-100	-85	dB	Fader=-∞dB G _F =20log(VOUT/VIN) BW = IHF-A
	Input impedance	R _{IN_M}	70	100	130	kΩ	
	Gain set error	G _F ERR	-2	0	2	dB	Gain=+15 to 1dB
	Attenuation set error 1	G _{F ERR1}	-2	0	2	dB	ATT=-1 to -15dB
	Attenuation set error 2	G _{F ERR2}	-3	0	3	dB	ATT=-16 to -47dB
	Attenuation set error 3	G _{F ERR3}	-4	0	4	dB	ATT=-48 to-79dB Fader=+15dB
	Maximum boost gain	G _{F BST}	+13	+15	+17	dB	V _{IN} =100mVrms G _F =20log(VOUT/VIN)
<u></u>	Maximum attenuation *	G _{F MIN}	_	-100	-85	dB	Fader=-∞dB G _F =20log(VOUT/VIN) BW = IHF-A
Fader	Gain set error	G _F ERR	-2	0	2	dB	Gain=+15 to +1dB
ш.	Attenuation set error 1	G _{F ERR1}	-2	0	2	dB	ATT=-1 to -15dB
	Attenuation set error 2	G _{F ERR2}	-3	0	3	dB	ATT=-16 to -47dB
	Attenuation set error 3	G _{F ERR3}	-4	0	4	dB	ATT=-48 to -79dB
	Output impedance	R _{OUT}	-	_	50	Ω	VIN=100mVrms
	Maximum output voltage	V _{OM}	2.0	2.2	_	Vrms	THD+N=1% BW=400-30KHz
Level Meter	Maximum output voltage	V _{L MAX}	2.8	3.1	3.5	V	
کّ تـّ	Maximum offset voltage	V_{LOFF}	-	15	100	mV	

^{*}VP-9690A(Average value detection, effective value display) filter by Matsushita Communication is used for * measurement. Phase between input / output is same.

Typical Performance Curve(s)

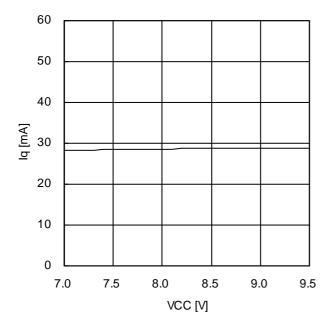


Figure 4. Vcc vs Iq

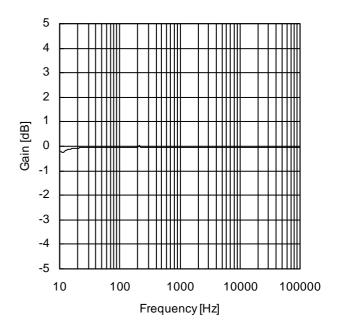


Figure 5. Gain vs frequency

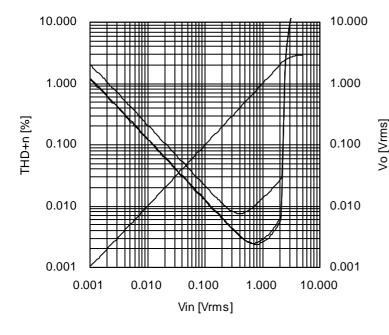


Figure 6. THD vs Vin / Vo

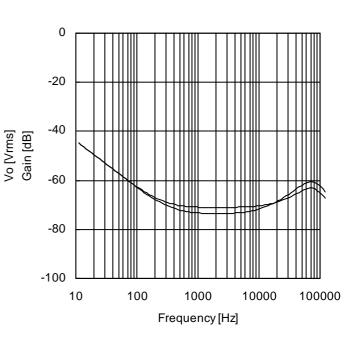


Figure 7. CMRR

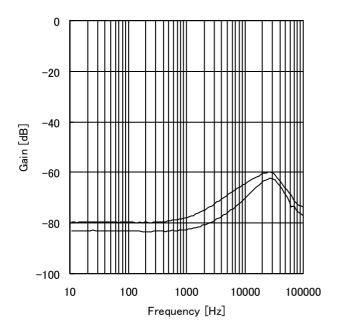


Figure 8. PSRR

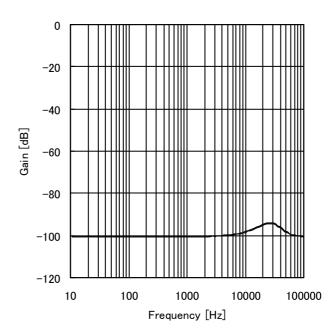


Figure 9. CTC

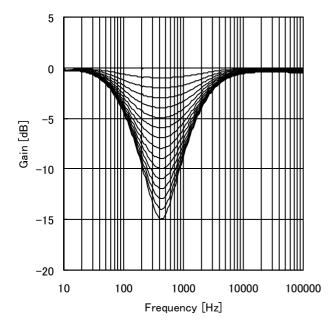


Figure 10. Loudness

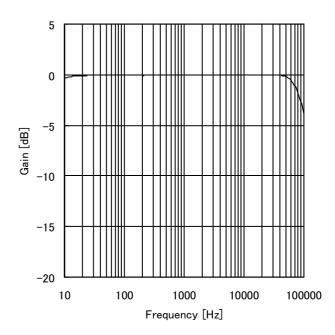


Figure 11. Anti aliasing Filter

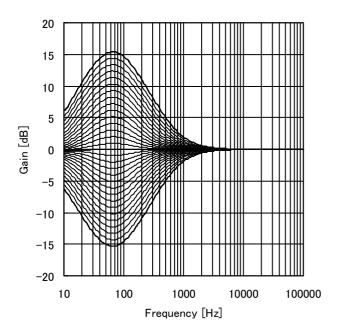


Figure 12. Bass gain vs frequency

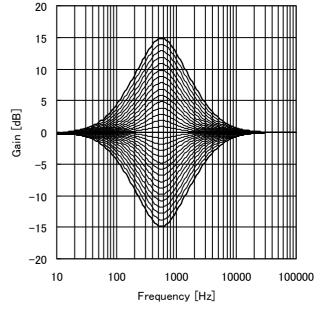


Figure 13. Middle gain vs frequency

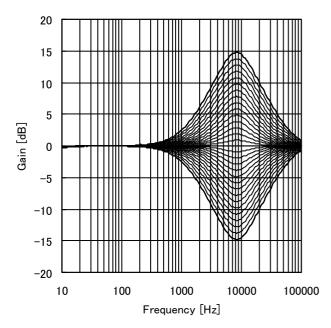


Figure 14. Treble gain vs frequency

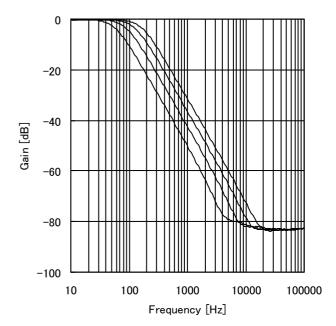


Figure 15. LPF

I²C BUS CONTROL SIGNAL SPECIFICATION

(1) Electrical specifications and timing for bus lines and I/O stages

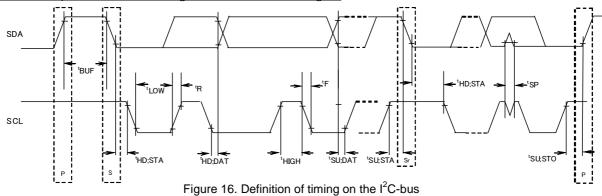


Table 1 Characteristics of the SDA and SCL bus lines for I²C-bus devices(Ta=25°C, VCC=8.5V)

	Doromotor	Cumbal	Fast-mod	e I ² C-bus	Lloit
	Parameter	Symbol	Min.	Max.	Unit
1	SCL clock frequency	fSCL	0	400	kHz
2	Bus free time between a STOP and START condition	tBUF	1.3	_	μS
3	Hold time (repeated) START condition. After this period, the	tHD;STA	0.6		μS
3	first clock pulse is generated	เทบ,จาล	0.6	_	-
4	LOW period of the SCL clock	tLOW	1.3	_	μS
5	HIGH period of the SCL clock	tHIGH	0.6	_	μS
6	Set-up time for a repeated START condition	tSU;STA	0.6	_	μS
7	Data hold time	tHD;DAT	0	_	μS
8	Data set-up time	tSU;DAT	100	_	ns
9	Set-up time for STOP condition	tSU;STO	0.6	_	μS

All values referred to VIH min. and VIL max. Levels (see Table 2).

Table 2 Characteristics of the SDA and SCL I/O stages for I²C-bus devices

	Parameter	Symbol	Fast-mod	e devices	Unit
	Farameter	Symbol	Min.	Max.	Offic
10	LOW level input voltage	VIL	-0.3	1	V
11	HIGH level input voltage	VIH	2.3	5	V
12	Pulse width of spikes which must be suppressed by the input filter.	tSP	0	50	ns
13	LOW level output voltage: at 3mA sink current	VOL1	0	0.4	V
14	Input current each I/O pin with an input voltage between 0.4V and 4.5V	li	-10	10	μA

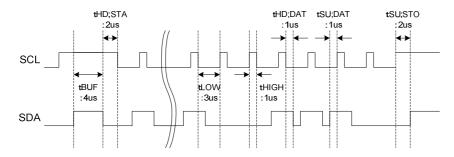


Figure 17.
Command timing example in the I2C data transmission

(2)I²C BUS FORMAT

	MSB	LSB		MSB	LSB		MSB	LSB			
S	Slave A	Address	Α	Select Addres	SS	Α		Data	Α	Р	
1bit	81	oit	1bit	8bit		1bit		8bit	1bit	1bit	
	S Olava Addasa		= Sta	= Start conditions (Recognition of start bit)							
	Slave	Address	= Re	cognition of slave	e addre	ess. 7	bits in up	per order are	volunta	ary.	
			The least significant bit is "L" due to writing.								
	Α		= ACKNOWLEDGE bit (Recognition of acknowledgement)								
	Select Address = Select every of volume, bass and treble.										
	Data		= Da	ta on every volun	ne and	tone					
	Р		= Stop condition (Recognition of stop bit)								

(3)I²C BUS Interface Protocol

1)Basic form

S	Slave Address	s A	Select Addre	ss	Α	Data	Α	Р
	MSB L	SB	MSB	LSB	М	SB LS	SB	

2) Automatic increment (Select Address increases (+1) according to the number of data)

 _/			17 10 01 000 11101 0000	- (· ·	<i>)</i>							
S	Slave Address	Α	Select Address	Α	Data1	Α	Data2	Α		DataN	Α	Р
	MSB LSE	3	MSB LSI	3	MSB L	SB	MSB	LSI	3	MSB	L	SB

(Example) 1 Data 1 is set as data of Select Address (20h).

- ②Data 2 is set as data of Select Address +1 (28h).
- ③Data N is set as data of Select Address +N-1.

3)Configuration unavailable for transmission (In this case, only Select Address 1 is set.)

S	Slave Add	ress A	Select	Address1	Α	Da	ata	Α	Select A	Address 2	Α	Da	ta	Α	Р
1	MSB	LSB	MSB	LSB	N	1SB	LSE	3	MSB	LSB	M	SB	LSE	3	
		(Note)If any data is transmitted as Select Address 2 next to data,													
	It is recognized as data, not as Select Address 2.														

(4)Slave Address

MSB							LSB	
A6	A5	A4	A3	A2	A1	A0	R/W	
1	0	0	0	0	0	0	0	80H

(5) Select Address and Data

Items	Select Address	MSB			Da	ata			LSB	
items	(hex)	D7	D6	D5	D4	D3	D2	D1	D0	
Initial Setup	01	Advanced Switch ON/OFF	Anti Alias Filter ON/OFF	Time of Vo	ed Switch lume/Fader oudness	0	1	d Switch Mute		
LPF Setup	02	LPF Phase 0%180°	Level Meter Reset		er Output ector	Subwoofer Input Selector		woofer LPF	fc	
Mixing Setup	03	Mixing Sele		0	Loudn	ess f0	MIX_2CH ON/OFF	MIX_1CH ON/OFF	1	
Input Selector	05	Full-diff Type	0	0		Inp	out Selector			
Input Gain	06	MUTE ON/OFF	0	0		ı	nput Gain			
Volume Gain	20			V	olume Gain /	Attenuation				
Fader 1ch Front	28			F	ader Gain /	Attenuation				
Fader 2ch Front	29		Fader Gain / Attenuation							
Fader 1ch Rear	2A			F	ader Gain /	Attenuation				
Fader 2ch Rear	2B			F	ader Gain /	Attenuation				
Fader 1ch Sub	2C			F	ader Gain /	Attenuation				
Mixing (2ch Sub)	30			N	lixing Gain /	Attenuation				
Bass setup	41	0	0	Bas	ss f0	0	0	Bass	s Q	
Middle setup	44	0	0	Midd	dle f0	0	0	Middl	e Q	
Treble setup	47	0	0	Treb	ole f0	0	0	0	Treble Q	
Bass Gain	51	Bass Boost/Cut	0	0		E	Bass Gain			
Middle Gain	54	Middle Boost/Cut	Middle (Cain							
Treble Gain	57	Treble Boost/Cut	() Iroblo (Equa							
Loudness Gain	75	0	Loudnes	s Hi_Cut		Lou	udness Gain			
System Reset	FE	1	0	0	0	0	0	0	1	

: Advanced Switch

X(Set up bit (It is written with "0" by the above table) which hasn't been used in "0".

Note

- 1. In function changing of the hatching part, it works Advanced switch..
- 2. Upon continuous data transfer, the Select Address is circulated by the automatic increment function, as shown below.

- 3. For the function of input selector and subwoofer input select etc, it is not corresponded for advanced switch. Therefore, please apply mute on the side of a set when changes these setting.
- 4. When using mute function of this IC at the time of changing input selector, please switch mute ON/OFF for waiting advanced-mute time.

Select address 01(hex) De	tault:8'ha0							
Function Name	Mode	MSB			Initial	Setup			LSB
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	0.6msec							0	0
Advanced Switch	1.0msec							0	1
Time of Mute	1.4msec							1	0
	3.2msec							1	1
Advanced Switch	4.7msec			0	0				
Time of	7.2msec			0	1				
Volume /Fader	11.2msec			1	0				
/Tone/Loudness	14.4msec			1	1				
Anti Alias Filter	OFF		0						
ON/OFF	ON		1						
Advanced Switch	OFF	0							
ON/OFF	ON	1							

Select address 02(hex	c) De	fault:8'h00							
Function Name	Mode	MSB			LPF (Setup			LSB
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	OFF						0	0	0
	55Hz						0	0	1
	85Hz						0	1	0
Subwoofer	120Hz						0	1	1
LPF fc	160Hz						1	0	0
	PASS						1	0	1
	Prohibition						1	1	0
	FIGHIDITION						1	1	1
Subwoofer	Loudness					0			
Input Selector	Input Selector					1			
	LPF			0	0				
Subwoofer	Front			0	1				
Output Selector	Rear			1	0				
	Subwoofer (*1)			1	1				
Level Meter	Hold		0						
Reset (*2)	Reset		1						
LPF Phase	0°	0							
0%180°(*3)	180°	1							

i i i i i i i i i i i i i i i i i i i		: Initial	condition
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^{(*1):} If Subwoofer Output Selector is set as 「Subwoofer」 ('b11), Mixing volume can be used as Subwoofer 2ch. Mixing volume and Subwoofer 2ch volume cannot be used simultaneously.

^{(*2):} If "Level Meter Reset" is set as Reset("b1), a reset pulse will be outputted only once to a level meter block.

Also about this register, after a reset pulse output returns to a Hold("b0) state, without holding a Reset("b1) state.

Therefore, in order to change into a Hold state, it is not necessary to carry out a register setup again.

^{(*3):} If Subwoofer LPF fc is set as 「PASS」('b000), LPF PHASE is compulsorily fixed to 0('b0).

Select address 0)3(hex)		Default:8	'h00								
Function	Mode		Pin		MSB			HPF Se	etup		LSB	
Name	Mode	1p	1n 2n	2p	D7	D6	D5	D4	D3	D2	D1	D0
Mixing 1ch		10	١								0	
ON/OFF		OF	F								1	
Mixing 2ch		10	١							0		
ON/OFF		OF	F							1		
		400	Hz					0	0			
Loudness		800	Hz					0	1			
f0		2400)Hz					1	0			
		Prohib	oition					1	1			
	Mix	MIN	-	MIN	0	0						
Mixing Input	A_Single	A1	-	A2	0	1						
Selector	B_Single	B1	-	B2	1	0						
	Prohibition				1	1						

Select address 05(hex) Default:8'h00 MSB LSB Function Input Selector Pin Mode Name D7 D5 D4 D2 D1 D0 1p 2n 2p D6 D3 1n A_Single Α1 A2 0 0 0 0 0 B_Single B1 B2 0 0 0 0 1 C_Single C1 C2 0 0 0 1 0 DP1 D_Single DP2 0 0 1 0 1 Input E1_Single EP1 EN1 0 1 0 1 0 Selector E2_Single EN2 EP2 0 1 0 1 1 D_Diff D_Diff DN DP2 0 0 1 1 0 E_Full_Diff EP1 EN1 EN2 EP2 0 0 0 0 Other setting Prohibition 0 0 1 Input short 1 0 Full-diff Negative input 0 Type Bias

- c N	0 :	MSB			Input	Gain			LSE
Function Name	Gain	D7	D6	D5	D4	D3	D2	D1	D0
	0dB				0	0	0	0	0
	1dB				0	0	0	0	1
	2dB				0	0	0	1	0
	3dB				0	0	0	1	1
	4dB				0	0	1	0	0
	5dB				0	0	1	0	1
	6dB				0	0	1	1	0
	7dB				0	0	1	1	1
	8dB				0	1	0	0	0
Innut Coin	9dB				0	1	0	0	1
	10dB				0	1	0	1	0
Input Gain	11dB				0	1	0	1	1
	12dB				0	1	1	0	0
	13dB				0	1	1	0	1
	14dB				0	1	1	1	0
	15dB				0	1	1	1	1
	16dB				1	0	0	0	0
	(16dB)				1	0	0	0	1
	(16dB)				1	0	0	1	0
	(16dB)				1	0	0	1	1
	(16dB)				1	0	1	0	0
	Prohibition					0	ther setting		
Mute	OFF	0							
ON/OFF	ON	1							

· Initis	al condition
. II II II C	ai condition

Function Name	Mode	MSB			Volun	ne Gain			LSB
Function Name	iviode	D7	D6	D5	D4	D3	D2	D1	D0
		0	0	0	0	0	0	0	0
	Prohibition	:	÷	:	:	:	:	:	÷
	. Tombuon	0	1	1	1	0	0	0	. 0
_	+15dB	0	1			0		0	1
		0		1	1	0	0		0
	+14dB +13dB	0	1	1	1	0	0	1	1
	+13dB +12dB	0	1	1	1	0	1	0	0
		_				0			
	+11dB	0	1	1	1		1	0	1
	+10dB	0	1	1	1	0	1	1	0
	+9dB	0	1	1	1	0	1	1	1
	+8dB	0	1	1	1	1	0	0	0
	+7dB	0	1	1	1	1	0	0	1
	+6dB	0	1	1	1	1	0	1	0
	+5dB	0	1	1	1	1	0	1	1
	+4dB	0	1	1	1	1	1	0	0
	+3dB	0	1	1	1	1	1	0	1
	+2dB	0	1	1	1	1	1	1	0
	+1dB	0	1	1	1	1	1	1	1
Volume	-0dB	1	0	0	0	0	0	0	0
Gain	-1dB	1	0	0	0	0	0	0	1
	-2dB	1	0	0	0	0	0	1	0
	-3dB	1	0	0	0	0	0	1	1
	-4dB	1	0	0	0	0	1	0	0
	-5dB	1	0	0	0	0	1	0	1
	-6dB	1	0	0	0	0	1	1	0
	-7dB	1	0	0	0	0	1	1	1
	-8dB	1	0	0	0	1	0	0	0
	-9dB	1	0	0	0	1	0	0	1
	-10dB	1	0	0	0	1	0	1	0
	-11dB	1	0	0	0	1	0	1	1
	-12dB	1	0	0	0	1	1	0	0
	-13dB	1	0	0	0	1	1	0	1
	-14dB	1	0	0	0	1	1	1	0
	-15dB	1	0	0	0	1	1	1	1
	-16dB	1	0	0	1	0	0	0	0
	-17dB	1	0	0	1	0	0	0	1
	-18dB	1	0	0	1	0	0	1	0
	-19dB	1	0	0	1	0	0	1	1
	-20dB	1	0	0	1	0	1	0	0

: Initial condition

Eupation Name	Mode	MSB				ne Gain			LSB
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	-21dB	1	0	0	1	0	1	0	1
	-22dB	1	0	0	1	0	1	1	0
	-23dB	1	0	0	1	0	1	1	1
	-24dB	1	0	0	1	1	0	0	0
	-25dB	1	0	0	1	1	0	0	1
	-26dB	1	0	0	1	1	0	1	0
	-27dB	1	0	0	1	1	0	1	1
	-28dB	1	0	0	1	1	1	0	0
	-29dB	1	0	0	1	1	1	0	1
	-30dB	1	0	0	1	1	1	1	0
	-31dB	1	0	0	1	1	1	1	1
	-32dB	1	0	1	0	0	0	0	0
	-33dB	1	0	1	0	0	0	0	1
	-34dB	1	0	1	0	0	0	1	0
	-35dB	1	0	1	0	0	0	1	1
	-36dB	1	0	1	0	0	1	0	0
	-37dB	1	0	1	0	0	1	0	1
	-38dB	1	0	1	0	0	1	1	0
	-39dB	1	0	1	0	0	1	1	1
	-40dB	1	0	1	0	1	0	0	0
	-41dB	1	0	1	0	1	0	0	1
	-42dB	1	0	1	0	1	0	1	0
	-43dB	1	0	1	0	1	0	1	1
\	-44dB	1	0	1	0	1	1	0	0
Volume	-45dB	1	0	1	0	1	1	0	1
Gain	-46dB	1	0	1	0	1	1	1	0
	-47dB	1	0	1	0	1	1	1	1
	-48dB	1	0	1	1	0	0	0	0
	-49dB	1	0	1	1	0	0	0	1
	-50dB	1	0	1	1	0	0	1	0
	-51dB	1	0	1	1	0	0	1	1
	-52dB	1	0	1	1	0	1	0	0
	-53dB	1	0	1	1	0	1	0	1
	-54dB	1	0	1	1	0	1	1	0
	-55dB	1	0	1	1	0	1	1	1
	-56dB	1	0	1	1	1	0	0	0
	-57dB	1	0	1	1	1	0	0	1
	-58dB	1	0	1	1	1	0	1	0
	-59dB	1	0	1	1	1	0	1	1
	-60dB	1	0	1	1	1	1	0	0
	-61dB	1	0	1	1	1	1	0	1
	-62dB	1	0	1	1	1	1	1	0
	-63dB	1	0	1	1	1	1	1	1
	-64dB	1	1	0	0	0	0	0	0
	-65dB	1	1	0	0	0	0	0	1
	-66dB	1	1	0	0	0	0	1	0
	-67dB	1	1	0	0	0	0	1	1
	-68dB	1	1	0	0	0	1	0	0
	-69dB	1	1	0	0	0	1	0	1
	-70dB	1	1	0	0	0	1	1	0

Function Name	Mada	MSB			Volum	ne Gain			LSB
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	-71dB	1	1	0	0	0	1	1	1
	-72dB	1	1	0	0	1	0	0	0
	-73dB	1	1	0	0	1	0	0	1
	-74dB	1	1	0	0	1	0	1	0
	-75dB	1	1	0	0	1	0	1	1
\	-76dB	1	1	0	0	1	1	0	0
Volume Gain	-77dB	1	1	0	0	1	1	0	1
Gain	-78dB	1	1	0	0	1	1	1	0
	-79dB	1	1	0	0	1	1	1	1
		1	1	0	1	0	0	0	0
	Prohibition	:	:	:	÷	:	÷	÷	:
		1	1	1	1	1	1	1	0
	'-79dB	1	1	1	1	1	1	1	1

Select address 28, 29, 2A, 2B, 2C, 30(hex) Default:8'hFF

Cupation Name	Mada	MSB			Fader / M	lixing Gain			LSB
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
		0	0	0	0	0	0	0	0
	Prohibition	:	:	:	:	:	:	i	:
		0	1	1	1	0	0	0	0
	+15dB	0	1	1	1	0	0	0	1
	+14dB	0	1	1	1	0	0	1	0
	+13dB	0	1	1	1	0	0	1	1
	+12dB	0	1	1	1	0	1	0	0
Fader/Mixing +	+11dB	0	1	1	1	0	1	0	1
	+10dB	0	1	1	1	0	1	1	0
Gain(*1)	+9dB	0	1	1	1	0	1	1	1
	+8dB	0	1	1	1	1	0	0	0
	+7dB	0	1	1	1	1	0	0	1
	+6dB	0	1	1	1	1	0	1	0
	+5dB	0	1	1	1	1	0	1	1
+4dB +3dB +2dB	+4dB	0	1	1	1	1	1	0	0
	+3dB	0	1	1	1	1	1	0	1
	+2dB	0	1	1	1	1	1	1	0
	+1dB	0	1	1	1	1	1	1	1

^{(*1):} When Subwoofer Output Selector is set as 「Subwoofer」 ('b11), Mixing Gain (Select Address 30) becomes a gain setup of Subwoofer 2ch.

Francisco N	N4- 1	MSB			Fade	r Gain			LSB
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	-0dB	1	0	0	0	0	0	0	0
	-1dB	1	0	0	0	0	0	0	1
	-2dB	1	0	0	0	0	0	1	0
	-3dB	1	0	0	0	0	0	1	1
	-4dB	1	0	0	0	0	1	0	0
	-5dB	1	0	0	0	0	1	0	1
	-6dB	1	0	0	0	0	1	1	0
	-7dB	1	0	0	0	0	1	1	1
	-8dB	1	0	0	0	1	0	0	0
	-9dB	1	0	0	0	1	0	0	1
	-10dB	1	0	0	0	1	0	1	0
	-11dB	1	0	0	0	1	0	1	1
	-12dB	1	0	0	0	1	1	0	0
	-13dB	1	0	0	0	1	1	0	1
	-14dB	1	0	0	0	1	1	1	0
	-15dB	1	0	0	0	1	1	1	1
	-16dB	1	0	0	1	0	0	0	0
	-17dB	1	0	0	1	0	0	0	1
	-18dB	1	0	0	1	0	0	1	0
	-19dB	1	0	0	1	0	0	1	1
Fader/Mixing	-20dB	1	0	0	1	0	1	0	0
Gain	-21dB	1	0	0	1	0	1	0	1
	-22dB	1	0	0	1	0	1	1	0
	-23dB	1	0	0	1	0	1	1	1
	-24dB	1	0	0	1	1	0	0	0
	-25dB	1	0	0	1	1	0	0	1
	-26dB	1	0	0	1	1	0	1	0
	-27dB	1	0	0	1	1	0	1	1
	-28dB	1	0	0	1	1	1	0	0
	-29dB	1	0	0	1	1	1	0	1
	-30dB	1	0	0	1	1	1	1	0
	-31dB	1	0	0	1	1	1	1	1
	-32dB	1	0	1	0	0	0	0	0
	-33dB	1	0	1	0	0	0	0	1
	-34dB	1	0	1	0	0	0	1	0
	-35dB	1	0	1	0	0	0	1	1
	-36dB	1	0	1	0	0	1	0	0
	-37dB	1	0	1	0	0	1	0	1
	-38dB	1	0	1	0	0	1	1	0
	-39dB	1	0	1	0	0	1	1	1
	-40dB	1	0	1	0	1	0	0	0

Function Name	Mada	MSB			Fade	r Gain			LSB
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	-41dB	1	0	1	0	1	0	0	1
	-42dB	1	0	1	0	1	0	1	0
	-43dB	1	0	1	0	1	0	1	1
	-44dB	1	0	1	0	1	1	0	0
	-45dB	1	0	1	0	1	1	0	1
	-46dB	1	0	1	0	1	1	1	0
	-47dB	1	0	1	0	1	1	1	1
	-48dB	1	0	1	1	0	0	0	0
	-49dB	1	0	1	1	0	0	0	1
	-50dB	1	0	1	1	0	0	1	0
	-51dB	1	0	1	1	0	0	1	1
	-52dB	1	0	1	1	0	1	0	0
	-53dB	1	0	1	1	0	1	0	1
	-54dB	1	0	1	1	0	1	1	0
	-55dB	1	0	1	1	0	1	1	1
	-56dB	1	0	1	1	1	0	0	0
	-57dB	1	0	1	1	1	0	0	1
	-58dB	1	0	1	1	1	0	1	0
	-59dB	1	0	1	1	1	0	1	1
	-60dB	1	0	1	1	1	1	0	0
	-61dB	1	0	1	1	1	1	0	1
Fader/Mixing	-62dB	1	0	1	1	1	1	1	0
Gain	-63dB	1	0	1	1	1	1	1	1
	-64dB	1	1	0	0	0	0	0	0
	-65dB	1	1	0	0	0	0	0	1
	-66dB	1	1	0	0	0	0	1	0
	-67dB	1	1	0	0	0	0	1	1
	-68dB	1	1	0	0	0	1	0	0
	-69dB	1	1	0	0	0	1	0	1
	-70dB	1	1	0	0	0	1	1	0
	-71dB	1	1	0	0	0	1	1	1
	-72dB	1	1	0	0	1	0	0	0
	-73dB	1	1	0	0	1	0	0	1
	-74dB	1	1	0	0	1	0	1	0
	-75dB	1	1	0	0	1	0	1	1
	-76dB	1	1	0	0	1	1	0	0
-	-77dB	1	1	0	0	1	1	0	1
	-78dB	1	1	0	0	1	1	1	0
	-79dB	1	1	0	0	1	1	1	1
	, 542	1	1	0	1	0	0	0	0
	Prohibition	:	:	:	:	:	:	:	:
		1	1	1	1	1	1	1	0
	MUTE	1	1	1	1	1	1	1	1

: Initial condition

Select address 41(hex) Default:8'h00

Function Name	Mada	MSB			Bass	setup			LSB			
	Mode	iviode	D7	D6	D5	D4	D3	D2	D1	D0		
	0.5							0	0			
Bass Q	1.0							0	1			
Dass Q	1.5							1	0			
	2.0							1	1			
	60Hz			0	0							
Bass f0	80Hz			0	1							
Dass 10	100Hz			1	0							
	120Hz			1	1							

Select address 44(hex) Default:8'h00

Function Name	Mada	MSB			Midd	le setup			LSB
	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	0.75							0	0
Middle Q	1.00							0	1
Middle Q	1.25							1	0
	1.50							1	1
	0.5kHz			0	0				
Middle f0	1kHz			0	1				
Middle 10	1.5kHz			1	0				
	2.5kHz			1	1				

Select address 47(hex) Default:8'h00

	. ()	_ 0.0.0.00										
Function Name	Mode	MSB			Trebl	e setup			LSB			
	Mode	D7	D6	D5	D4	D3	D2	D1	D0			
Treble Q	0.75								0			
	1.25								1			
	7.5kHz			0	0							
Treble f0	10kHz			0	1							
Treble 10	12.5kHz			1	0							
	15kHz			1	1							

Select address	E1 E1	E7/hav)	Default:8'h00
Select address	3 I 34	- 57 mexi	Delauli a nuu

Function Name	Mode	MSB	MSB Bass/Middle/Treble Gain						
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	0dB				0	0	0	0	0
	1dB				0	0	0	0	1
	2dB				0	0	0	1	0
	3dB				0	0	0	1	1
	4dB				0	0	1	0	0
	5dB				0	0	1	0	1
	6dB				0	0	1	1	0
	7dB				0	0	1	1	1
	8dB				0	1	0	0	0
Bass	9dB				0	1	0	0	1
/Middle	10dB				0	1	0	1	0
/Treble	11dB				0	1	0	1	1
Gain	12dB				0	1	1	0	0
	13dB				0	1	1	0	1
	14dB				0	1	1	1	0
	15dB				0	1	1	1	1
	(15dB)				1	0	0	0	0
	(15dB)				1	0	0	0	1
	(15dB)				1	0	0	1	0
	(15dB)				1	0	0	1	1
	(15dB)				1	0	1	0	0
	Prohibition					(other setting	9	
Bass/Middle/Treble	Boost	0							
Boost/Cut	Cut	1							

Eurotian Name	Marala	MSB			Loudness Gain				LSB
Function Name	Mode	D7	D6	D5	D4	D3	D2	D1	D0
	0dB				0	0	0	0	0
	1dB				0	0	0	0	1
	2dB				0	0	0	1	0
	3dB				0	0	0	1	1
	4dB				0	0	1	0	0
	5dB				0	0	1	0	1
	6dB				0	0	1	1	0
	7dB				0	0	1	1	1
	8dB				0	1	0	0	0
	9dB				0	1	0	0	1
Loudness Gain	10dB				0	1	0	1	0
Loudiness Gain	11dB				0	1	0	1	1
	12dB				0	1	1	0	0
	13dB				0	1	1	0	1
	14dB				0	1	1	1	0
	15dB				0	1	1	1	1
	(15dB)				1	0	0	0	0
	(15dB)				1	0	0	0	1
	(15dB)				1	0	0	1	0
	(15dB)				1	0	0	1	1
	(15dB)				1	0	1	0	0
	Prohibition					(other setting]	
	HICUT1		0	0					
oudness HICUT	HICUT2		0	1					
-00011633 1 1100 I	HICUT3		1	0					
	HICUT4		1	1					

	Initial	con	dition
	mmai	COLI	annon

Recommendation of VOLUME DIAGRAM

The example of the SET VOLUME DIAGRAM by Volume(SelectAddress 20(hex)) and Fader(SelectAddress 28,29,2A,2B,2C, 30(hex)) is explained in the following.

Example 1) It is recommended when a signal level is made to attenuate, a decline by Volume is done by -24dB. It is adjusted with Fader after -24dB. S/N ratio can improve in comparison with the case that it is made to attenuate only with Volume.

Display	Total Gain	Volume	Fader
(※)	[dB]	[dB]	[dB]
50	6	6	0
49	5	5	0
48	4	4	0
47	4 3 2 1	3 2 1	0
46	2	2	0
45	1		0
44	0	0	0
43	-1 -2 -3 -4 -5 -6 -7	-1	0
42	-2	-2	0
41	-3	-3	0
40	-4	-2 -3 -4 -5 -6 -7	0
39	-5	-5	0
38	-6	-6	0
37	-7		0
36	-8 -9	-8	0
35	-9	-9	0
34	-10	-10	0
33	-11	-11	0
32	-12	-12	0
31	-13	-13	0
30	-14	-14	0
29	-15	-15	0
28	-16	-16	0
27	-17	-17	0
26	-18	-18	0

Display	Total Gain	Volume	Fader
(※)	[dB]	[dB]	[dB]
25	-19	-19	0
24	-19 -20	-20	0
23	-21	-21	0
22	-21 -22 -23	-19 -20 -21 -22 -23	0
21	-23	-23	0
20	-24	-24	0
19	-26	-24 -24 -24 -24 -24	-2
18	-28	-24	-4
17	-30	-24	-6 -8
16	-32	-24	-8
15	-34	-24	-10
14	-36	-24	-12
13	-38	-24	-14
12	-40	-24	-16
11	-42	-24 -24 -24 -24 -24 -24 -24 -24	-18
10	-44	-24	-20
9	-46	-24	-22
8 7	-48	-24	-20 -22 -24
7	-50	-24 -24	-26
6	-52	-24	-28
5	-54	-24	-30
5 4 3 2 1	-56	-24 -24	-32
3	-58	-24	-34
2	-60	-24	-36
	-62	-24	-38
0	-∞	Mute	Mute

Table 1. A decline by Volume is done by -24dB. It is adjusted with Fader after -24dB. (*XDisplay=SET VOLUME)

#When a attenuate after -32dB is used with Volume, in case of use Subwoofer Input Selector = Input Selector (SelectAddress 02(hex), D3 = 1), Output level of OUTS1/S2 is attenuated \lceil Volume - (-31dB) \rfloor .

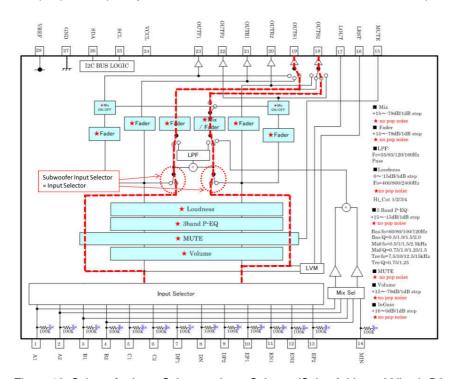


Figure 18. Subwoofer Input Selector = Input Selector (SelectAddress 02(hex), D3 = 1)

Volume [dB]	OUTS1/S	S2 [dB]	Volume [dB]	OUTS1/S	S2 [dB]
Select Address 20(hex)	Subwoofer Input Selector=Loudness (Select Address 02(hex), D3=0)	Subwoofer Input Selector= Input Selector (Select Address 02(hex), D3=1)	Select Address 20(hex)	Subwoofer Input Selector=Loudness (Select Address 02(hex), D3=0)	Subwoofer Input Selector= Input Selector (Select Address 02(hex), D3=1)
6	6	0	-19	-19	0
5	5	0	-20	-20	0
4	4	0	-21	-21	0
3	3	0	-22	-22	0
2	2	0	-23	-23	0
1	1	0	-24	-24	0
0	0	0	-26	-26	0
-1	-1	0	-28	-28	0
-2	-2	0	-30	-30	0
-3	-3	0	-32	-32	-1
-4	-4	0	-34	-34	-3
-5	-5	0	-36	-36	-5
-6	-6	0	-38	-38	-7
-7	-7	0	-40	-40	-9
-8	-8	0	-42	-42	-11
-9	-9	0	-44	-44	-13
-10	-10	0	-46	-46	-15
-11	-11	0	-48	-48	-17
-12	-12	0	-50	-50	-19
-13	-13	0	-52	-52	-21
-14	-14	0	-54	-54	-23
-15	-15	0	-56	-56	-25
-16	-16	0	-58	-58	-27
-17	-17	0	-60	-60	-29
-18	-18	0	-62	-62	-31

Table 2. Subwoofer Input Selector = Input Selector (SelectAddress 02(hex), D3 = 1) Volume attenuation vs Output Level of OUTS1/S2

About loudness

When Loudness is set up in on, signal level in fo (set up by (SelectAddress 03(hex), D3,D4))is attenuated) is made attenuated.

Therefore to make it put emphasis on the low and high band, use volume together

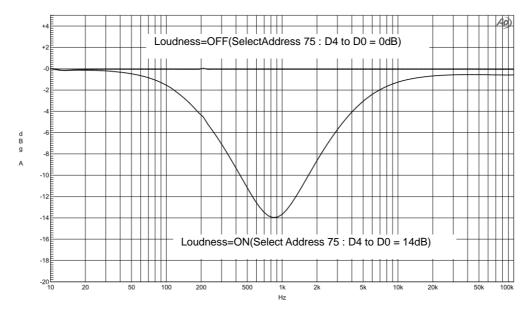


Figure 19. Loudness gain vs frequency (fo=800Hz)

Display (※)	Total Gain A [dB]	Total Gain B [dB]	Volume [dB]	Loudness [dB]	Fader [dB]
50	6	6	6	0	0
49	5	5	5	0	0
48	4	4	4	0	0
47	3 2	3	3 2	0	0
46	2	3	2	0	0
45	1	1	1	0	0
44	0	0	0	0	0
43	-1	-1	-1	0	0
42	-2	-2	-2	0	0
41	-3	-3	-3	0	0
40	-4	-4	-4	0	0
39	-5	-5	-5	0	0
38	-6	-6	-6	0	0
37	-7	-7	-7	0	0
36	-8	-8	-8	0	0
35	-9	-9	-9	0	0
34	-10	-10	-10	0	0
33	-10	-10	-10	-1	0
32	-10	-10	-10	-2	0
31	-10	-10	-10	-3	0
30	-10	-10	-10	-4	0
29	-10	-10	-10	-5	0
28	-10	-10	-10	-6	0
27	-10	-10	-10	-7	0
26	-10	-10	-10	-8	0

Display (※)	Total Gain A [dB]	Total Gain B [dB]	Volume [dB]	Loudness [dB]	Fader [dB]
25	-10	-19	-10	-9	0
24	-10	-20	-10	-10	0
23	-10	-21	-10	-11	0
22	-10	-22	-10	-12	0
21	-10-10	-23	-10	-13	0
20	-10	-24	-10	-14	0
19	-12	-26	-10	-14	-2
18	-14	-28	-10	-14	-4
17	-16	-30	-10	-14	-6
16	-18	-32	-10	-14	-8
15	-20	-34	-10	-14	-10
14	-22	-36	-10	-14	-12
13	-24	-38	-10	-14	-14
12	-26	-40	-10	-14	-16
11	-28	-42	-10	-14	-18
10	-30	-44	-10	-14	-20
9	-32	-46	-10	-14	-22
8	-34	-48	-10	-14	-24
7	-36	-50	-10	-14	-26
6	-38	-52	-10	-14	-28
5	-40	-54	-10	-14	-30
4	-42	-56	-10	-14	-32
3	-44	-58	-10	-14	-34
2	-46	-60	-10	-14	-36
1	-48	-62	-10	-14	-38
0	-∞	-∞	Mute	-14	Mute

Table 3. A decline by Volume is done by -24dB. It is adjusted with Fader after -24dB. Loudness=ON (%Display=SET VOLUME)

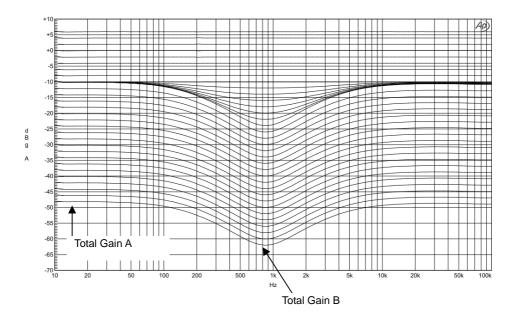


Figure 20. Gain vs frequency of Table.3

Attention about Loudness ON/OFF

To make it put emphasis on the low and high band, when it is made to boost with Volume so long as it was made to attenuate with Loudness.

Loudness OFF →ON : Send data of loudness before volume
 Loudness ON →OFF : Send data of volume before loudness

**Transmit data in the above turn. A signal level declines first, and it is amplified after that. And so natural switching can be realized.

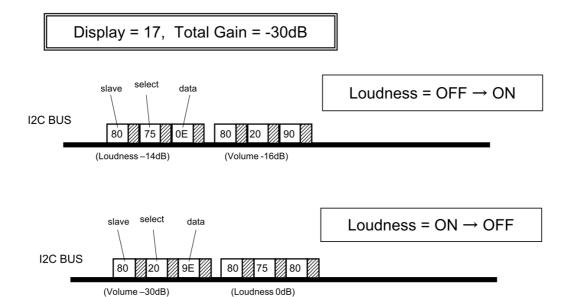


Figure 21. example of data sending about Loudness ON/OFF

(6)About power on reset

At on of supply voltage circuit made initialization inside IC is built-in. Please send data to all address as initial data at supply voltage on. And please supply mute at set side until this initial data is sent.)

ltom	Cumbal		Limit		Linit	Condition	
Item	Symbol	Min.	Тур.	Max.	Unit	Condition	
Rise time of VCC	Trise	33	_	_	usec	VCC rise time from 0V to 5V)	
VCC voltage of release power on reset	Vpor	1	4.1	_	V		

(7)About external compulsory mute terminal

Mute is possible forcibly than the outside after input again department, by the setting of the MUTE terminal.

Mute Voltage Condition	Mode
GND to 1.0V	MUTE ON
2.3V to 5.0V	MUTE OFF

Establish the voltage of MUTE in the condition to have been defined.)

About VCC response of VREF terminal)

Output voltage of VREF terminal keep fixed voltage in operational range.

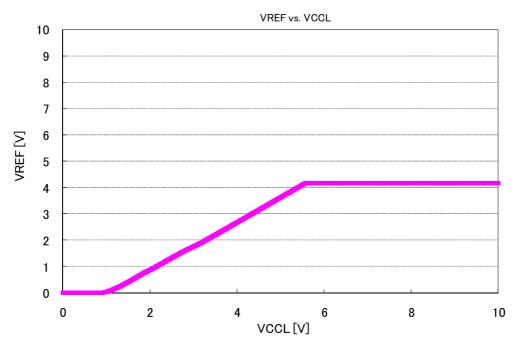


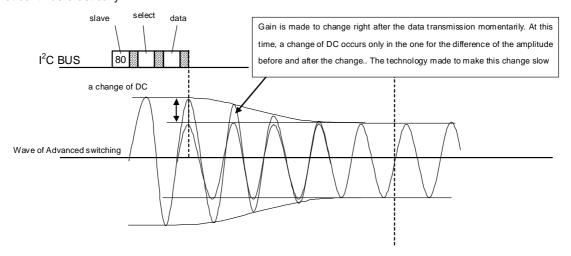
Figure 22. OUT(18 to 23pin)_DC-Bias = 4.15V fixed.

About Advanced switching circuit

[1] About Advanced switch

1-1. Effect of Advanced switch

It is the ROHM original technology for prevention of switching noise. When gain switching such as volume and tone control is done momentarily, a music signal doesn't continue, and unpleasant shock noise is made. Advanced switch can reduce shock noise with the technology which signal wave shape is changed to gently so that a music signal may not continue drastically.



Advanced switch starts switching after the control data transmitted by a microcomputer are received. It takes one fixed time, and wave shape transits as the above figure. The data transmitted by a microcomputer are processed inside, and the most suitable movement is done inside the IC so that switching shock noise may not be made.)

But, it presumes by the transmitting timing when it doesn't become intended switching wave shape because it is the function which needs time. The example which relations with the switching time of the data transmitting timing and the reality were shown in is given to it in the following. It asks for design when it is confirmed well.

About a kind of transmission method

- A data setup (by the data format, the thing which isn't indicated by gray) except for the item for advanced switch There is no regulation in transmission specially.
- The data setup (by the data format, the thing which gray indication is) of the item for advanced switch
 Though there is no regulation in data transmission, the switching order when data are transmitted to several blocks
 follows the
 next 2-3.

[2] About transmission DATA of advanced switching item

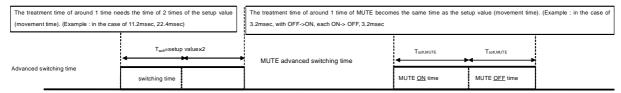
2-1. About switching time of advanced switch

advanced switch ON/ OFF is set up in ON to make advanced switch function effective.

And, though it becomes the same completely, the movement time of advanced switch can set up only MUTE in the independence.

As for these, set it up referring to select address 01(hex) of the data format.

There are transition time to be equivalent to the setup value, and treatment time (effect-less time) inside the IC in advanced switch. Therefore, actual switching time (Tsoft and Tsoft, MUTE) is defined as follows.



Setup value 11.2msec should be recommended in switch time of advanced switch. But, when a shock noise level during gain switching isn't sufficient, it has the possibility that it can be reduced by setting it up more this long on the actual use. But, be careful because an response in switching of around one time becomes slow when you lengthen time.

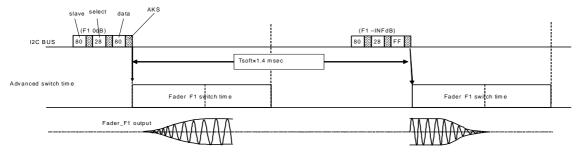
2-2. About the data transmitting timing in same block state and the switching movement.

■ Transmitting example 1

A time chart to the switching start has become the next since the data transmission.

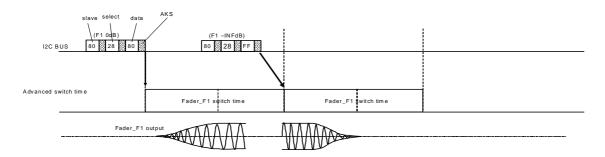
The interval of the same blocks is fully left, and the example when data are transmitted is shown first.

And, as for enough interval, it becomes the time when setup time was multiplied by the dispersion margin 1.4.



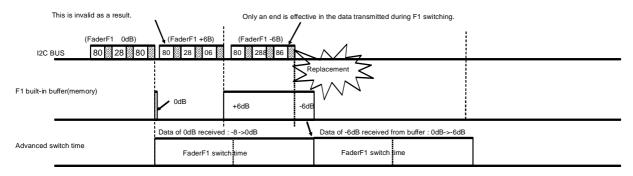
■ Transmitting example 2

Next, when a transmitting interval isn't sufficient, the example of (When it is shorter than the above interval.) is shown. The next switching movement is started in succession after that movement is finished when data are transmitted during the first switching movement.



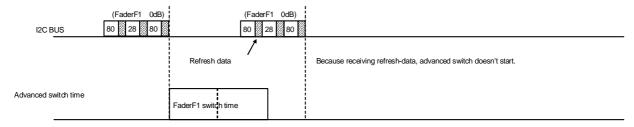
■ Transmitting example 3

Next, the example of the switching movement when a transmitting interval was shortened more is shown. It has the buffer which memorizes data inside the IC, and a buffer always does transmitting data. But, data of +6dB which transmitted to the second become invalid with this example to hold only the latest data.



■ Transmitting example 4

As for handling of refresh-data, advanced switch movement isn't started to judge for present setup data and a difference that to be inside the IC)



2-3. About the data transmitting timing in several block state and the switching movement.)

When data are transmitted to several blocks, treatment in the BS (block state) unit is carried out inside the IC. The movement start order of adbanced switch is decided by BS in advance.)

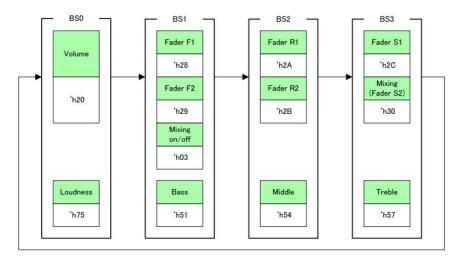


Figure 23. The order of advanced switch start

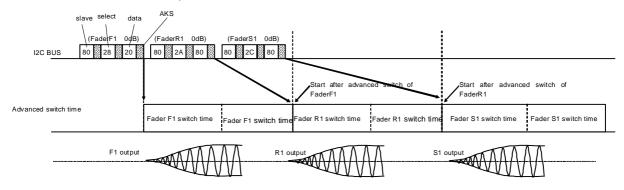
It is possible in the block in the same BS that switching is started at the same timing.

■Transmitting example 5

The timing of the switching start follows the figure of the former page though there is no restriction of the I^2C BUS data transmitting timing as it explained in the former knot even if it is related to the transmission to several blocks.

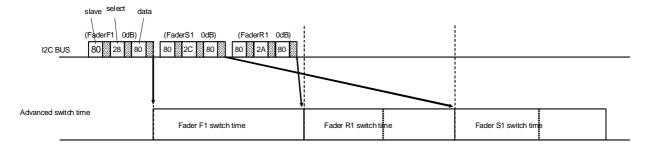
Therefore, it isn't based on the data transmitting order, and an actual switching turn becomes the turn of the upper figure. (Transmitting example 6)

Each block data is being transmitted with the transmitting example 5 separately. But, it becomes the same result even if data are transmitted in bulk.)



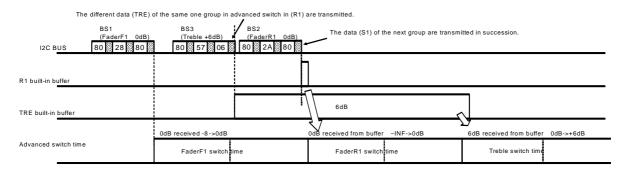
■Transmitting example 6)

Switching of the next BS is done after the present switching completion when an actual switching order is different from the transmitting order, and data except for the same BS are transmitted at the timing when advanced switch movement isn't finished.)



The case that the same BS3 and BS2 were transmitted during BS1 switching is shown with the next example. (Transmitting example 7)

■Transmitting example 7

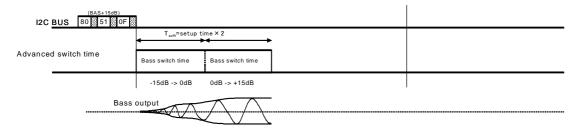


2-4. About Gain switch of TONE (Bass/Middle/Treble)

It becomes two-step transition movement that it passed through 0dB 【 Gain of Bass/Middle/Treble 】 to prevent the occurrence of the switching noise when Gain is changed from boost to the cut (or, from the cut, boost). And, when boost/cut doesn't change, it is the same as 【 2-2 】 【 2-3 】. But, it is in the same way as other switching as advanced switch switching time.)

■Transmitting example 8

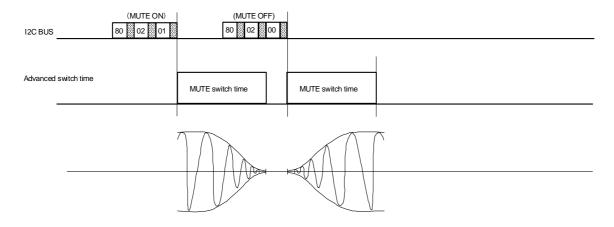
When it is changed Bass+15dB from Bass-15dB. (Initial: Bass-15dB)



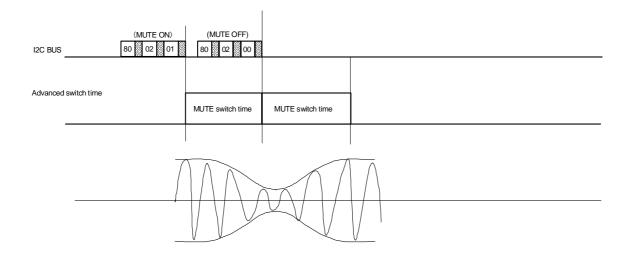
[3] About advanced switch of MUTE

Advanced switch of MUTE is controllable independently of other advanced switch. There is no regulation about the timing to which MUTE is applied, and the timing to cancel.

■ Transmitting example 9 Normal MUTE ON/OFF



■Transmitting example 10 The movement when it was canceled earlier than advanced switch time of MUTE



Advanced switch transmitting timing list

(1) [MUTE]

	Stand-by advanced switch	working advanced switch
Data transfer timing	No constraint	No constraint
Operation start timing	After send data	After send data
Advanced switch time	T _{soft_MUTE} ^{※1}	T _{soft_MUTE}

(2) [VOL/FAD(F1,F2,R1,R2,S1,MIX_VOL(S2))/TONE(BAS,MID.TRE,LOUD)]

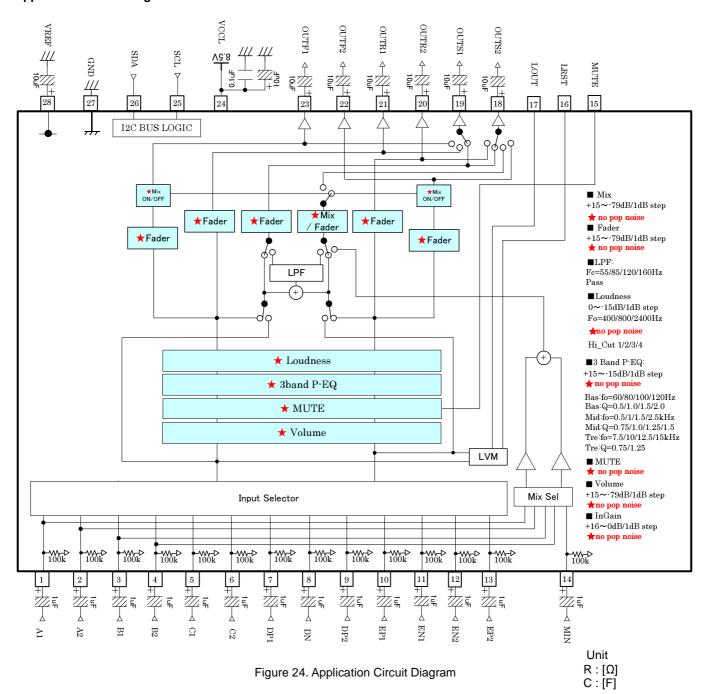
	Stand-by advanced switch	working advanced switch
Data transfer timing	No constraint	No constraint
Operation start timing	After send data	After finished current work
Advanced switch time	T _{soft} ^{×2}	T _{soft}

(3) 【 TONE BOOST ⇔ CUT 】

	· -	_	
	Stand-by advanced switch		working advanced switch
Data transfer timing	No constraint		No constraint
Operation start timing	After send data		After finished current work
Advanced switch time	T _{soft} ^{*3}		T _{soft}

- ¾1 As for T_{soft,MUTE}, mentioned advanced switch of MUTE movement time is expressed to the data format. It is equivalent by the explanation in the body in one block.
- *2 As for Tsoft, the time of two times of mentioned advanced movement time is expressed to the data format. It changes to block it in the same way by the explanation in the body by the continuance twice.
- ※3 About T_{soft} of TONE BOOST ⇔ CUT, advanced switch treatment time is in the same way as the switching time
 of the above (※2) though two times hang on the movement time because this movement comes to switch that it
 passes through 0dB automatically inside the IC.

Application Circuit Diagram



Notes on wiring

- ① Please connect the decoupling capacitor of a power supply in the shortest distance as much as possible to GND.
- 2 Lines of GND shall be one-point connected.
- ③ Wiring pattern of Digital shall be away from that of analog unit and cross-talk shall not be acceptable.
- Lines of SCL and SDA of I²C BUS shall not be parallel if possible. The lines shall be shielded, if they are adjacent to each other.
- 🖲 Lines of analog input shall not be parallel if possible. The lines shall be shielded, if they are adjacent to each other.

Thermal Derating Curve

About the thermal design by the IC

Characteristics of an IC have a great deal to do with the temperature at which it is used, and exceeding absolute maximum ratings may degrade and destroy elements. Careful consideration must be given to the heat of the IC from the two standpoints of immediate damage and long-term reliability of operation.

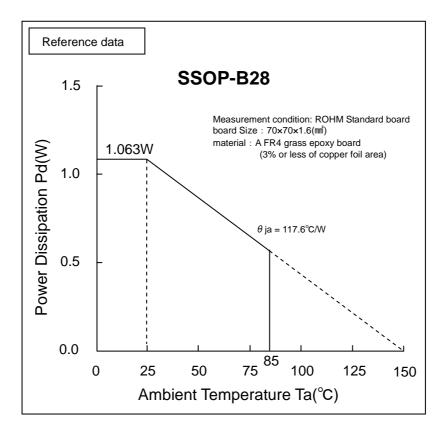


Figure 25. Temperature Derating Curve Note) Values are actual measurements and are not guaranteed.

Power dissipation values vary according to the board on which the IC is mounted.

Terminal Equivalent Circuit and Description

Terminal	ivalent Circui Terminal	Terminal	ipuon	
No.	Name	Voltage	Equivalent Circuit	Terminal Description
1	A1	vollago		
2	A2			A terminal for signal input.
3	B1			The input impedance of A to E is
4	B2		vcc	100kΩ(typ).
5	C1			
6	C2		│ ∜ ₿	
7	DP1			
8	DPT	4.15		
9	DP2			
			│	
10	EP1		GND	
11	EN1		-	
12	EN2			
13	EP2			
14	MIN		VCC	A terminal for external compulsory mute. If
15	MUTE	-	5V	terminal voltage is High level, the mute is off. And if the terminal voltage is Low level, the mute is on.
17	LOUT		VCC A A B 10k B GND	A terminal for Level meter output. The output impedance is 10kΩ(typ).
18 19 20 21 22 23	OUTS2 OUTS1 OUTR2 OUTR1 OUTF2 OUTF1	4.15	VCC By	A terminal for fader and Subwoofer output.

The figure in the pin explanation and input/output equivalent circuit is reference value, it doesn't guarantee the value.

Terminal No.	Terminal Name	Terminal Voltage	Equivalent Circuit	Terminal Description
24	VCC	8.5		Power supply terminal.
25	SCL	_	GND 1.65V	A terminal for clock input of I ² C BUS communication.
26	SDA	_	GND 1.65V	A terminal for data input of I ² C BUS communication.
16	LRST	_	VCC	A terminal for level meter reset. If terminal voltage is High level, the reset is on. And if the terminal voltage is Low level, the reset is off.
27	GND	0		Ground terminal.
28	VREF	4.15	ut equivalent circuit is reference value, it doesn't quara	Voltage for reference bias of analog signal system. The simple precharge circuit and simple discharge circuit for an external capacitor are built in.

The figure in the pin explanation and input/output equivalent circuit is reference value, it doesn't guarantee the value.

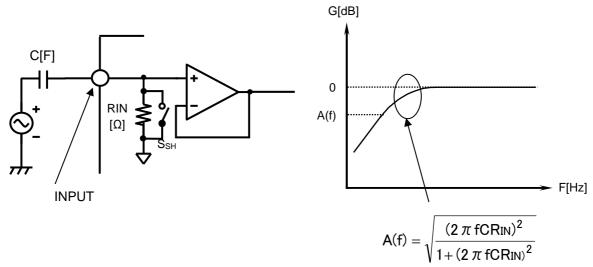
Notes for use

1. Absolute maximum rating voltage

When it impressed the voltage on VCC more than the absolute maximum rating voltage, circuit currents increase rapidly, and there is absolutely a case to reach characteristic deterioration and destruction of a device. In particular in a serge examination of a set, when it is expected the impressing serge at VCC terminal (15pin), please do not impress the large and over the absolute maximum rating voltage (including a operating voltage + serge ingredient (around 14V)).

2.About a signal input part

1)In the signal input terminal, the constant setting of input coupling capacitor C(F) be sufficient input impedance $R_{IN}(\Omega)$ inside IC and please decide. The first HPF characteristic of RC is composed.

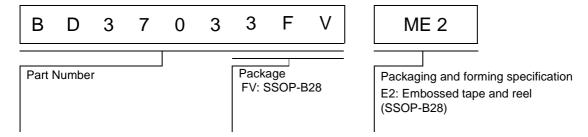


2) SHORT mode is the command which makes switch S_{SH} =ON an input selector part and input impedance RIN of all terminals, and makes resistance small. Switch S_{SH} is OFF when not choosing a SHORT command. A constant time becomes small at the time of this command twisting to the resistance inside the capacitor connected outside and LSI. The charge time of a capacitor becomes short. Since SHORT mode turns ON the switch of S_{SH} and makes it low impedance, please use it at the time of a non-signal.

3.About Mute terminal(15pin) when power supply is off

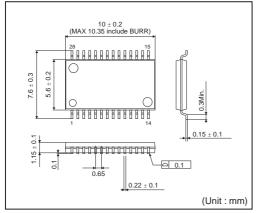
Any voltage shall not be supplied to Mute terminal (15pin) when power-supply is off. Please insert a resistor (about $2.2k\Omega$) to Mute terminal in series, if voltage is supplied to mute terminal in case. (Please refer Application Circuit Diagram.)

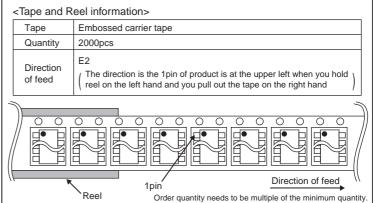
Ordering Information



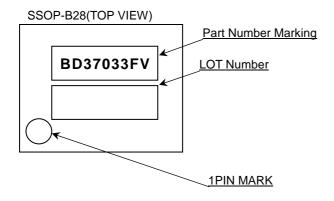
Physical Dimension Tape and Reel Information

SSOP-B28





Marking Diagram(s)(TOP VIEW)



Revision history

Date	Revision	Changes
3.APR.2013	001	New Release

Date	Revision	Changes
4.NOV.2013	002	All page
		• delete
4.NOV.2013	002	Page 2
		< Sub Title>
		Sound Processors for Car Audios ⇒ Analog Audio Processors series change.
		<feature></feature>
		AEC-Q100 Qualified add.
		<logo></logo>
		PbFree, RoHS delete
4.NOV.2013	002	Page 3
		Power Dissipation mW ⇒ W change.
4.NOV.2013	002	Page 19
		SelectAddress 47hex, middle ⇒ treble change.
4.NOV.2013	002	Page 37
		Ordering Information. E2 ⇒ ME2 change.

Notice

Precaution on using ROHM Products

1. If you intend to use our Products in devices requiring extremely high reliability (such as medical equipment (Note 1), aircraft/spacecraft, nuclear power controllers, etc.) and whose malfunction or failure may cause loss of human life, bodily injury or serious damage to property ("Specific Applications"), please consult with the ROHM sales representative in advance. Unless otherwise agreed in writing by ROHM in advance, ROHM shall not be in any way responsible or liable for any damages, expenses or losses incurred by you or third parties arising from the use of any ROHM's Products for Specific Applications.

(Note1) Medical Equipment Classification of the Specific Applications

JÁPAN	USA	EU	CHINA
CLASSⅢ	CLACCIII	CLASS II b	CL ACCIII
CLASSIV	CLASSⅢ	CLASSⅢ	CLASSⅢ

- 2. ROHM designs and manufactures its Products subject to strict quality control system. However, semiconductor products can fail or malfunction at a certain rate. Please be sure to implement, at your own responsibilities, adequate safety measures including but not limited to fail-safe design against the physical injury, damage to any property, which a failure or malfunction of our Products may cause. The following are examples of safety measures:
 - [a] Installation of protection circuits or other protective devices to improve system safety
 - [b] Installation of redundant circuits to reduce the impact of single or multiple circuit failure
- 3. Our Products are not designed under any special or extraordinary environments or conditions, as exemplified below. Accordingly, ROHM shall not be in any way responsible or liable for any damages, expenses or losses arising from the use of any ROHM's Products under any special or extraordinary environments or conditions. If you intend to use our Products under any special or extraordinary environments or conditions (as exemplified below), your independent verification and confirmation of product performance, reliability, etc, prior to use, must be necessary:
 - [a] Use of our Products in any types of liquid, including water, oils, chemicals, and organic solvents
 - [b] Use of our Products outdoors or in places where the Products are exposed to direct sunlight or dust
 - [c] Use of our Products in places where the Products are exposed to sea wind or corrosive gases, including Cl₂, H₂S, NH₃, SO₂, and NO₂
 - [d] Use of our Products in places where the Products are exposed to static electricity or electromagnetic waves
 - [e] Use of our Products in proximity to heat-producing components, plastic cords, or other flammable items
 - [f] Sealing or coating our Products with resin or other coating materials
 - [g] Use of our Products without cleaning residue of flux (even if you use no-clean type fluxes, cleaning residue of flux is recommended); or Washing our Products by using water or water-soluble cleaning agents for cleaning residue after soldering
 - [h] Use of the Products in places subject to dew condensation
- 4. The Products are not subject to radiation-proof design.
- 5. Please verify and confirm characteristics of the final or mounted products in using the Products.
- 6. In particular, if a transient load (a large amount of load applied in a short period of time, such as pulse. is applied, confirmation of performance characteristics after on-board mounting is strongly recommended. Avoid applying power exceeding normal rated power; exceeding the power rating under steady-state loading condition may negatively affect product performance and reliability.
- 7. De-rate Power Dissipation (Pd) depending on Ambient temperature (Ta). When used in sealed area, confirm the actual ambient temperature.
- 8. Confirm that operation temperature is within the specified range described in the product specification.
- 9. ROHM shall not be in any way responsible or liable for failure induced under deviant condition from what is defined in this document.

Precaution for Mounting / Circuit board design

- 1. When a highly active halogenous (chlorine, bromine, etc.) flux is used, the residue of flux may negatively affect product performance and reliability.
- 2. In principle, the reflow soldering method must be used; if flow soldering method is preferred, please consult with the ROHM representative in advance.

For details, please refer to ROHM Mounting specification

Precautions Regarding Application Examples and External Circuits

- If change is made to the constant of an external circuit, please allow a sufficient margin considering variations of the characteristics of the Products and external components, including transient characteristics, as well as static characteristics.
- You agree that application notes, reference designs, and associated data and information contained in this document are presented only as guidance for Products use. Therefore, in case you use such information, you are solely responsible for it and you must exercise your own independent verification and judgment in the use of such information contained in this document. ROHM shall not be in any way responsible or liable for any damages, expenses or losses incurred by you or third parties arising from the use of such information.

Precaution for Electrostatic

This Product is electrostatic sensitive product, which may be damaged due to electrostatic discharge. Please take proper caution in your manufacturing process and storage so that voltage exceeding the Products maximum rating will not be applied to Products. Please take special care under dry condition (e.g. Grounding of human body / equipment / solder iron, isolation from charged objects, setting of lonizer, friction prevention and temperature / humidity control).

Precaution for Storage / Transportation

- 1. Product performance and soldered connections may deteriorate if the Products are stored in the places where:
 - [a] the Products are exposed to sea winds or corrosive gases, including Cl2, H2S, NH3, SO2, and NO2
 - [b] the temperature or humidity exceeds those recommended by ROHM
 - the Products are exposed to direct sunshine or condensation
 - [d] the Products are exposed to high Electrostatic
- 2. Even under ROHM recommended storage condition, solderability of products out of recommended storage time period may be degraded. It is strongly recommended to confirm solderability before using Products of which storage time is exceeding the recommended storage time period.
- 3. Store / transport cartons in the correct direction, which is indicated on a carton with a symbol. Otherwise bent leads may occur due to excessive stress applied when dropping of a carton.
- Use Products within the specified time after opening a humidity barrier bag. Baking is required before using Products of which storage time is exceeding the recommended storage time period.

Precaution for Product Label

QR code printed on ROHM Products label is for ROHM's internal use only.

Precaution for Disposition

When disposing Products please dispose them properly using an authorized industry waste company.

Precaution for Foreign Exchange and Foreign Trade act

Since our Products might fall under controlled goods prescribed by the applicable foreign exchange and foreign trade act, please consult with ROHM representative in case of export.

Precaution Regarding Intellectual Property Rights

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